

## BASIC RESPONSES

Jump raises - minors      limit       forcing       Other: Weak PRE

Jump raises - majors      limit       forcing       Other: Weak ( Bergen )

Jump shifts after minor opening      Weak PRE

Jump shifts after major opening      Bergen

Responses to strong 2 suit opening      2♦ = Negative, 2♥ = Positive

Responses to 2NT opening      5 Card Stayman & Transfers

## PLAY CONVENTIONS

✓ = Both

Sequence leads:      'NT' Versus Notrump      'S' Versus Suit

Overlead all       All except AK x (x)

Underlead       Other: A asks for REV ATT and K asks for REV COUNT

Four or more with an honour      4th highest       NT       attitude

3rd/5th       S       Other: \_\_\_\_\_

From 4 small      2nd highest       NT       Other: 3rd versus Suit

From 3 cards (no honour)      top       middle       NT       bottom       S

Signal on partner's lead:      high encourage       low encourage

Other: leading partner's bid suit ODD=ENC, EVEN =SP, otherwise REV CT

Signal on declarer's lead      SP or Reverse Count when appropriate

Discards      McKenney       high encourage       low encourage

odd/even       Other: REV CT

Count      natural       reverse

## CONVENTIONS

4NT:      Blackwood       RKCB       Other: 1430

4♣      Gerber       when? \_\_\_\_\_

### Other Conventions

4th suit forcing to game      RCO over Strong 1♣, Strong 2♣, Strong 2♦

Splinters (9-11 HCP)      2 way checkback over 1NT, TRF over 2NT

Help Suit Trials; Cue raises      No negative free bids

Inverted minors except after interference      Lebensohl, Support DBLs by opener

Fit showing jumps in competition      Over RKCB interference DBL=1/4,P=0/3, etc

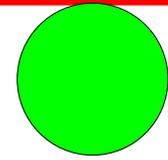


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## STANDARD SYSTEM CARD

Names:      Robert Krochmalik      Paul Lavings

ABF Nos:      186181      35092

Basic System:      Standard American

Classification:      Green       Blue       Red       Yellow

## OPENING BIDS

Describe strength, minimum length, or specific meaning      Canape

1♣ 3      1♦ 4(3)      1♥ 5(4)      1♠ 5(4)

1 NT 15-17      may contain 5 card major

2♣ Stayman:      simple       extended       Other: \_\_\_\_\_

Transfers      2♦ Transfer to ♥      2♥ Transfer to ♠      2♠ Transfer to ♣

2 NT Transfer to ♦      Other: 4♣ = TRF to ♥ 4♦ = TRF to ♠ 3♥♠ = SPL

2♣ Game Force or 23-24 HCP BAL

2♦ Weak 6 card M

2♥ Exactly 5♥ & 4+m 6-10HCP

2♠ Exactly 5♠ & 4+m 6-10HCP

2 NT 20-22 HCP BAL

3 NT Gambling with no outside A or K

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ = Weak 6 card M      Gazzilli 1M-1nt-2♣ = NAT 5+/4+ or ART 16+

3NT = Gambling with no outside A or K

Transfer responses to 1♣

## COMPETITIVE BIDDING

Negative doubles through      6♣      Responsive doubles through      4♥

Jump overcalls      Weak      Unusual NT      Lowest unbid suits

1NT overcall (immediate)      15-18 Syst ON (re-opening)      11-14 System OFF

Immed cue of minor      Michaels (except for strong 1♣ opening)

Immed cue of major      Michaels

Over opponent's 1NT (weak)      (ASPRO 2♣ = ♥ + another 5+/4+ either way,

Over opponent's 1NT (strong)      (ASPRO 2♦ = ♠ + m 5+/4+ either way

Over weak twos      DBL for takeout in all seats (with Lebensohl)

Over opening threes      DBL for takeout in all seats

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+♥(6+ HCP but sometimes less)	2NT	11-12 HCP BAL NF
	1♥/♠	1♥=4+♠(6+ HCP), 1♠=4+♦	3♣	5+ PRE
	1NT	6-9 HCP NAT NF	3♦	PRE
	2♣	5+ (10+ HCP)	3♥	PRE
	2♦	5+ (6-9 HCP)	3♠	PRE
	2♥	6+ (weak)	3NT	13-15 HCP BAL
	2♠	6+ (weak)	4 bids	
1♦	1♥/♠	4+(6+ HCP but sometimes less)	3♣	6-9 HCP 5+♦
	1NT	6-9 HCP NAT NF	3♦	5+ PRE
	2♣	4+ (10+ HCP) F1	3♥	PRE
	2♦	5+ (10+ HCP)	3♠	PRE
	2♥	6+ (weak)	3NT	13-15 HCP BAL
	2♠	6+ (weak)	4♦	
	2NT	11-12 HCP BAL NF	4 Other	
1♥/♠	1NT	6-10 HCP NAT NF	3♣	6-9 HCP 4 + raise ( Bergen )
	2♣	ART 2+ ♣(10+ HCP) F1 Multi	3♦	10-11 HCP 4 + raise ( Bergen )
	2♦	4+ (10+ HCP) F1	3♥/♠	3-6 HCP 4 + raise ( Bergen )
	2♥/♠	3 (6-10 HCP)	3NT	13-15 HCP BAL with 3/4 support
	2NT	13+ HCP Jacoby 4+ raise FG	4♣/♦	SPL(9-11 HCP)
2♣	2♦	Negative	2♥/♠	2♥=Positive
	other	2♠=BAL, 2NT=♠, 3♣,3♦,3♥ = NAT all Semi Pos 5-8 HCP		
2♦	2♥	P/C	3♣/♦	NAT NF
	2♠	P/C	3♥/♠	P/C
	2NT	STR INQ	3NT	To play
2♥/♠	2NT	m suit INQ weak or strong	3NT	To play
	3♣/♦	NNF	4♣/♦	P/C
	3♥/♠	NNF	4♥/♠	To Play
2NT	3♣	5 card STAY	4♣	NAT SS
	3♦	TRF	4♦	NAT SS
	3♥	TRF	4♥	NAT
	3♠	minors	4♠	NAT
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	3♣ = 5+/5+ m INV; 3♦ = 5+/4+ m GF
3♥/3♠	Splinter-singleton or void and 3145/3154 shape
4♣	
4♦	
4♥	To play
4♠	To play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other

Other slam bidding                      Cue Bids                       Asking Bids

4th Suit Forcing                      One round                       Game force

NT Checkback                       Priorities                      2 way checkback over 1NT; TRF over 2NT

Defence to 3NT opening                     

Defence to opening Two's:                      Multi 2♦                      DBL = TKO for minors ; 2NT = 16-18 BAL

RCO style 2-s                      DBL shows 16+ HCP not BAL ; 2NT = 16-18 HCP BAL

Other 2-s                      With anchor suit, DBL= Other M (with Lebensohl)  
2NT= 16-18 HCP

Defence to strong ♣                      RCO (DBL=Rank suits, 1♦=Colour suits , 1NT=Odd suits,  
1♥/1♠/2♣/2♦ = NAT

Lebensohl                      Over NT interference

Other uses                      Over opponents Weak 2 openings

Take out of 4 level pre-empts                      4♣/4♦                      DBL for T/O in all seats

4♥                      DBL for T/O                      4♠                      DBL = 3 suiter T/O; 4NT= 2 suiter T/O

## OTHER NOTES

We MAY open 4 card Majors in 3rd and 4th seat