

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: pre-emptive, (1-5)
 Jump shifts after minor opening strong, natural
 Jump shifts after major opening Bergen style
 Responses to strong 2 suit opening 2♦ = waiting; 2♥ = negative; other = positive
 Responses to 2NT opening 3♣ = puppet Stayman; 3♦/♥ = transfer

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: natural count
 Signal on declarer's lead natural count
 Discards McKenney high encourage low encourage
 odd/even Other: natural count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____
 4♣ Gerber when? _____

Other Conventions



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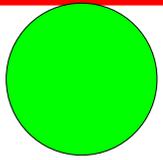


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Martin Bloom Bernie Waters
 ABF Nos: 5266 161217
 Basic System: Standard Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11+, 3+ ♣ 1♦ 11+, 3+ ♦ 1♥ 11+, 5+ ♥ 1♠ 11+, 5+ ♠
 1 NT 15 - 17 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣
 2 NT to ♦ Other: _____
 2♣ 23+ or game force
 2♦ 6-9, 6 ♦
 2♥ 6-9, 6 ♥
 2♠ 6-9, 6 ♠
 2 NT 20 - 22 balanced (may be semi-balanced)
 3 NT Gambling (nothing outside)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠
 Jump overcalls weak (5-9) Unusual NT lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 15-18
 Immed cue of minor both majors
 Immed cue of major other major plus minor
 Over opponent's 1NT (weak) 2♣ = majors; 2♦ = ♦+ major
 Over opponent's 1NT (strong) 2♣ = majors; 2♦ = ♦+ major
 Over weak twos X
 Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+, 4+ ♦	2NT	game force raise
	1♥/♠	5+, 4+ ♥/♠	3♣	10-12, limit raise
	1NT	6-10	3♦	splinter
	2♣	6-9, natural	3♥	splinter
	2♦	14+, strong 6+ ♦	3♠	splinter
	2♥	14+, strong 6+ ♥	3NT	12-15, 4+ support
	2♠	14+, strong 6+ ♠	4 bids	4♣ pre-emptive

1♦	1♥/♠	5+, 4+ ♥/♠	3♣	14+, strong 6+ ♣
	1NT	5-11	3♦	10-12, limit raise
	2♣	10+, 4+ ♣	3♥	splinter
	2♦	6-9, natural	3♠	splinter
	2♥	14+, strong 6+ ♥	3NT	12-15, 4+ support
	2♠	14+, strong 6+ ♠	4♦	pre-emptive
	2NT	game force raise	4 Other	

1♥/♠	1NT	5-11, not forcing	3♣	6-9, 4 card raise
	2♣	10+, 4+ ♣	3♦	10-12, 4 card raise
	2♦	10+, 4+ ♦	3♥/♠	<6, pre-emptive raise
	2♥/♠	6-9, 3 card raise	3NT	13-15, 3 card raise
	2NT	game force raise	4♣/♦	splinter

2♣	2♦	5-7 or waiting	2♥/♠	0-4
other	2♠ = 8+, ♥; 2NT = 8+ ♠; 3♣/3♦ = 8+, natural			

2♦	2♥	natural, forcing	3♣/♦	natural forcing/to play
	2♠	natural, forcing	3♥/♠	splinter
	2NT	asks for shortage	3NT	to play

2♥/♠	2NT	asks for shortage	3NT	to play
	3♣/♦	natural, forcing	4♣/♦	splinter
	3♥/♠	to play if raise	4♥/♠	to play if raise

2NT	3♣	Puppet Stayman	4♣	natural, forcing
	3♦	transfer to ♥	4♦	natural, forcing
	3♥	transfer to ♠	4♥	to play
	3♠	Minor Suit Stayman	4♠	to play
	3NT	to play	other	4NT = quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	6+ ♣/♦ slam try
3♥/3♠	both minors short in the other major
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits
 other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities two way checkback over 1X 1Y 1NT

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X = good hand

RCO style 2-s X = good hand

Other 2-s X = good hand

Defence to strong ♣ X = majors; NT = minors

Lebensohl Over NT interference

Other uses over opponents' weak 2♥ or 2♠

Take out of 4 level pre-empts 4♣/4♦ X
 4♥ X 4♠ 4NT

OTHER NOTES
