

BASIC RESPONSES

Jump raises - minors limit forcing Other: **3♣ PRE, 3♦ INV**

Jump raises - majors limit forcing Other: **PRE**

Jump shifts after minor opening **2♦ ART GF raise, 1♣2M SPL, 1♦2M wk, 3♣ INV**

Jump shifts after major opening **3♣ GF 4+M, modified Bergen raises, 2NT NAT**

Responses to strong 2 suit opening **2♦ denies KQxxx+ (M) or good 6 card suit**

Responses to 2NT opening **3♣ maj enquiry, 3♦/♥/NT/4♣/♦/♥ xfrs, 3♠ pup to 3NT**

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all **S** All except AK x (x)

Underlead **NT** Other: **A vs NT asks for unblock or reverse count**

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: **3rd**

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: **suit preference when singleton in dummy; reverse Smith**

Signal on declarer's lead **reverse count**

Discards McKenney high encourage low encourage

odd/even Other: **odd encourage, even suit preference**

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

good/bad 2NT in competition	minorwood-1st step=minimum
many low level takeout doubles	transfers at 3 level after 1♦ (2♦ NAT/2M)
fit showing jumps in competition	
fit showing jumps by passed hand	
splinters	



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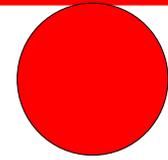
STANDARD SYSTEM CARD

Names: **Pauline GUMBY** **Warren LAZER**

ABF Nos: **24732** **35238**

Basic System: **Standard (2/1 GF)** Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ **11+, 2+♣** 1♦ **11+, 2+♦** 1♥ **11+, 5+♥** 1♠ **11+, 5+♠**

1 NT **14-16** may contain 5 card major

2♣ Stayman: simple extended Other: **game force relay**

Transfers 2♦ **artificial, invite+** 2♥ **5+♥, NF** 2♠ **5+♠, NF**

2 NT **puppet to 3♣** Other: **3♣ puppet stayman, 3♦ 6+♦ NF, 3M fragment**

2♣ **game force**

2♦ **6-10, both majors, 4+♥ and 4+♠**

2♥ **8-11, 6+♥**

2♠ **8-11, 6+♠**

2 NT **21-23 balanced**

3 NT **gambling**

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ = 17-20 bal 2+♣ or 11+ and 4+♣ 2♦ weak both majors

1♦ = 11-13 bal 2+♦ or 11+ and 4+♦ optimal 2's over strong 1♣

Responses to 1♣ are natural but may have 0 hcp

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls see inside Unusual NT lower unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor 2♣=Natural, 2♦=Michaels 5♥ & 5♠

Immed cue of major 5 other major & 5+♣ (3♣ = 5 other major & 5♦)

Over opponent's 1NT (weak) canape transfers, DONT by passed hand

Over opponent's 1NT (strong) canape transfers, DONT by passed hand

Over weak twos X for takeout, Michaels, leaping Michaels

Over opening threes X for takeout, Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	0+ hcp, 4+♦	2NT balanced, 12-15 or 18+
	1♥/♠	0+ hcp, 4+ ♥/♠	3♣ preemptive
	1NT	9-11 hcp, denies major	3♦ splinter
	2♣	6-9, 4+♣	3♥ splinter
	2♦	ART GF raise in ♣	3♠ splinter
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT 16-17 flat
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids preemptive
1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣ natural NF, constructive
	1NT	5-12 hcp, denies major	3♦ natural NF, constructive
	2♣	game forcing 5+(4) ♣	3♥ preemptive
	2♦	5+♦, game forcing	3♠ preemptive
	2♥	very weak, 0-5 hcp, 6+♥	3NT 16-17 flat
	2♠	very weak, 0-5 hcp, 6+♠	4♦ preemptive
	2NT	balanced, 13-15 or 18+	4 Other ♣ splinter, ♥/♠ preempt
1♥/♠	1NT	5-12 hcp, semi forcing	3♣ ART GF raise in ♥/♠
	2♣	game forcing, 4+♣	3♦ 4+ raise, 8 losers
	2♦	game forcing, 4+♦	3♥/♠ pre raise (1♠3♥13-15 bal,4♠)
	2♥/♠	6-9, 3+ ♥/♠ (1♥2♠13-15 bal,4+♥)	3NT 16-17 flat, <4 card support
	2NT	balanced, 13-15 or 18+ (<4M)	4♣♦ splinter (1♠ 4♥ splinter)
2♣	2♦	denies KQxxx or better in ♥/♠	2♥/♠ KQxxx or better
	other	2NT=minors, 3 suit=one loser suit, 3NT= solid suit	
2♦	2♥	to play	3♣♦ natural, non forcing
	2♠	to play	3♥/♠ invitational
	2NT	game interest relay	3NT to play
2♥/♠	2NT	enquiry	3NT
	3♣♦	natural, forcing	4♣♦
	3♥/♠	raise is inviting	4♥/♠
2NT	3♣	major enquiry	4♣ transfer to ♦
	3♦	transfer to ♥	4♦ transfer to ♥
	3♥	transfer to ♠	4♥ transfer to ♠
	3♠	puppet to 3NT	4♠ 10-11, balanced
	3NT	transfer to ♣	other 4NT 12+ hcp, bal, forcing

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ puppet Stayman, 3♦ to play
3♥/3♠	3♥/♠, shortage in other major
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities 2♣ forces 2♦, 2♦ GF, 2NT puppet to 3♣

Defence to 3NT opening double for takeout

Defence to opening Two's: Multi 2♦ double=(12)13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

RCO style 2-s double=(12)13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

Other 2-s double for takeout if suit bid is natural otherwise

double=(12)13-15 balanced or good hand, 2NT=16-18 BAL

Defence to strong ♣ double=good hand, 1NT = ♣, optimal 2's

1 level bids natural, obstructive

Lebensohl Over NT interference reverse

Other uses over weak 2's (or equivalent); after (1M) P (2M) X

Take out of 4 level pre-empts 4♠/4♦ double

4♥ double 4♣ double, 4NT = 2 suited

OTHER NOTES

Jump overcalls: weak at 2 level not vul and 3 level except 3♣ over 1M (5OM/5♦);

intermediate at 2 level vulnerable

Optimal twos over strong 1C: 2♣=♦ or ♠/♥ or ♠/♣; 2♦=♥ or ♦/♣ or ♦/♠;

2♥=♠ or ♥/minor; 2♠=♠; 2NT=♣♦

Canape Transfers: 2♣=majors weak, ♦ or ♣/♦; 2♦=♥ or ♦/♥;

2♥=♠ or ♥/♠; 2♠=♠/♣; 2NT=♣; 3♣=♣/♥; 3♦=♦/♠