

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump shifts after minor opening	Other m=6-9 raise, 2M=weak		
Jump shifts after major opening	2♠=weak 3♠=7-9 raise 3♦=LR 3♥=SPL		
Responses to strong 2 suit opening	2♣:2♦=waiting GF 2♥=0-4 2♠N3m=5-8 5+ (N=♥)		
Responses to 2NT opening	3♣=puppet stay 3♦♥=TRF 3♠=m Stayman		

## PLAY CONVENTIONS

<b>'NT'</b> Versus Notrump	<b>'S'</b> Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/> S	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: Vs NT A & Q ask for ATT, K asks for count
Four or more with an honour	4th highest <input type="checkbox"/> NT	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/> S	Other: _____
From 4 small	2nd highest <input type="checkbox"/> NT	Other: 3rd vs suit
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> NT
		bottom <input type="checkbox"/> S
<b>Signal</b> on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: _____	
<b>Signal</b> on declarer's lead	Reverse count	
<b>Discards</b>	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: Reverse count
<b>Count</b>	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314
4♣	Gerber <input checked="" type="checkbox"/>	when?	over NT
<b>Other Conventions</b>			
2 way checkback after 1X-1Y-1Z	Support X to 2M, some support XX		
Exclusion RKB			
Two way Drury by passed hand			



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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Hugh GROSVENOR	Michael PRESCOTT	
ABF Nos:	161871	386464	
Basic System:	Standard	Brown Sticker <input type="checkbox"/>	
Classification:	Green <input type="checkbox"/>	Blue <input type="checkbox"/>	
	Red <input checked="" type="checkbox"/>	Yellow <input type="checkbox"/>	

## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	2+, 10-21	1♦	4+, 10-21	1♥	5+, 10-21	1♠	5+, 10-21
1 NT	14+-17						may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: _____				
Transfers	2♦ ♥	2♥ ♠	2♣ ♣				
2 NT	♦	Other: _____					
2♣	Near GF						
2♦	Multi 5-10 6 card major suit						
2♥	5♥ 8-11						
2♠	5♠ 8-11						
2 NT	20-22						
3 NT	Gambling minor						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses after our 1♣ opening


## COMPETITIVE BIDDING

Negative doubles through	4♠	Responsive doubles through	4♠
Jump overcalls	Weak	Unusual NT	Lower unbid suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Both Majors if 3+ otherwise natural		
Immed cue of major	Other Major and minor		
Over opponent's 1NT (weak)	X=Pen 2♣=♥&♠ 2♦=♥or♠ 2M=5+M&4+m 2N=♣&♦		
Over opponent's 1NT (strong)	X=5+m&4M else as above		
Over weak twos	X + Lebensohl, Leaping Michaels		
Over opening threes	X, non-Leaping Michaels		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+♥	2NT	5+♣ Limit Raise
	1♥/♠	4+♠ / 5+♦ or BAL no 4M	3♣	5+♣ 0-6
	1NT	6-11 no 4M	3♦	SPL
	2♣	5+♣ GF	3♥	SPL
	2♦	5+♣ 6-9	3♠	SPL
	2♥	6+♥ 2-6	3NT	13-15 bal
	2♠	6+♠ 2-6	4 bids	4♣=PRE 4M=To play

1♦	1♥/♠	5+, 4+ cards	3♣	4+♦ 6-9
	1NT	6-11 no M	3♦	4+♦ 0-6
	2♣	4+♣ GF unless 3♣ rebid	3♥	SPL
	2♦	4+♦ GF	3♠	SPL
	2♥	6+♥ 2-6	3NT	13-15 bal
	2♠	6+♠ 2-6	4♦	PRE
	2NT	4+♦ Limit Raise	4 Other	4♣=SPL, 4M=To play

1♥/♠	1NT	6-11 semi forcing	3♣	6-9 4 card raise
	2♣	3+♣ GF	3♦	4 card limit raise
	2♦	4+♦ GF	3♥/♠	PRE raise
	2♥/♠	3 card raise	3NT	13-15 bal 3 card support
	2NT	4 card raise GF	4♣/♦	SPL

2♣	2♦	Waiting GF	2♥/♠	2♥=0-4 2♠=5-8 5+♠
other		2N=5-8 5+♥ 3m=5-8 5+m		

2♦	2♥	Pass or correct	3♣/♦	To play
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Enquiry: 3m=good 3M=bad	3NT	To play

2♥/♠	2NT	Enquiry: NS=nat 3M=min 3N=max	3NT	To play
	3♣/♦	To play	4♣/♦	Splinter
	3♥/♠	To play	4♥/♠	To play

2NT	3♣	Puppet Stayman	4♣	Ace ask
	3♦	TRF to ♥	4♦	TRF to ♥
	3♥	TRF to ♠	4♥	TRF to ♠
	3♠	Minor suit Stayman	4♠	44 minors quantitative
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	55 minors invitational/55 minors GF
3♥/3♠	13(54)/31(54) GF
4♣	Ace ask
4♦	Transfer to ♥
4♥	Transfer to ♠
4♠	44 minors quantitative

Unusual NT: minors  other suits  lower 2 unbid suits

other If opening bid is minor and promises less than 3 cards then 2NT is both minors

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening 4♣ majors

Defence to opening Two's: Multi 2♦ X=13-15 bal or 16+ unbalanced

RCO style 2-s X=TO

Other 2-s

Defence to strong ♣ X=majors 1NT=minors

Lebensohl Over NT interference

Other uses after X of weak 2s

Take out of 4 level pre-empts 4♣/4♦ X  
4♥ X 4♠ X

## OTHER NOTES

Open all balanced hands 1♣ or 1NT except 5332's.