

BASIC RESPONSES

Jump raises - minors limit forcing Other: Pre-emptive

Jump raises - majors limit forcing Other: Bergen pre-emptive

Jump shifts after minor opening 2♥ or 2♠ = 6 card suit 2-6 points

Jump shifts after major opening Bergen or limit with 3 card support

Responses to strong 2 suit opening 2♦ relay 2NT = minors

Responses to 2NT opening Smolen & 3♠ = minors - transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: NT Q asks partner to drop J. A give reverse attitude

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: Odd encourage / even McKenney

Signal on declarer's lead Natural count

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

Splinters & mini-splinters Dopi - Smolen - Blackout after reverse

Exclusion key card 2♣ & 2♦ checkback

4th. suit forcing to game Great Western cue

Lebensohl including weak 2's + doubles Inverted minors

Leaping Michaels including 3 pre-empts Drury



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Rita Nailand Avril Zets

ABF Nos: 255823 477958

Basic System: Standard Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2 1♦ 4 1♥ 5 1♠ 5

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ~->♥ 2♥ ~->♠ 2♠ ~->♣

2 NT ~->♦ Other: _____

2♣ Game force 23+bal

2♦ Weak♥ or ♠ 6 card suit 2-7 / 5/6 card suit not vul vs. vul

2♥ 6♥ 8-11

2♠ 6♠ 8-11

2 NT 20-22

3 NT Minor suit pre-empt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Support doubles & redoubles

Namyats 4♣ transfer to ♥

4♦ transfer to ♠

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Other minor + a major

1NT overcall (immediate) 15-18 (re-opening) 10-14 (only 2♣ Stamen)

Immed cue of minor Michaels on transfers off)

Immed cue of major Michaels

Over opponent's 1NT (weak) X = points 2♣ majors twerb suit above or 2 below

Over opponent's 1NT (strong) X = points 2♣ majors twerb suit above or 2 below

Over weak twos X

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+♦ 6+pts	2NT	3-4♣ 11-12 pts
	1♥/♠	4+suit 6+pts	3♣	Weak
	1NT	6-10 pts	3♦	Splinter
	2♣	Inverted	3♥	Splinter
	2♦	5♣ 6-9 pts unbal	3♠	Splinter
	2♥	6♥ 2-6 pts	3NT	12-14 pts
	2♠	6♠ 2-6 pts	4 bids	4♣ pre-empt 4♥/♠ to play
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1♦	1♥/♠	4+suit 6+pts	3♣	5+♦ 6-9 pts unbal
	1NT	6-10 pts	3♦	Weak
	2♣	4+♣ 11+pts	3♥	Splinter
	2♦	Inverted	3♠	Splinter
	2♥	6♥ 2-6 pts	3NT	12-14 pts
	2♠	6♠ 2-6 pts	4♦	Pre-emptive
	2NT	11-12 pts	4 Other	4♣ splinter 4♥/♠ to play
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1♥/♠	1NT	6-10 pts	3♣	4 card support 6-9 pts
	2♣	4+♣ 11+pts	3♦	4 card support 10-11 pts
	2♦	4+♦ 11+pts	3♥/♠	4 card support weak
	2♥/♠	3♥/3♠ 6-10 pts	3NT	3 card support 12-14 bal
	2NT	4 card support 12+ pts	4♣/♦	Splinter
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2♣	2♦	Relay	2♥/♠	5+suit 5+pts
	other	2NT=minors	3♥/♠	6+suit 3-5 points
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2♦	2♥	Pass or correct	3♣/♦	Natural to play
	2♠	Pass or correct tolerance ♥	3♥/♠	3/3 majors correctible
	2NT	Enquiry	3NT	To play
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2♥/♠	2NT	Enquiry	3NT	To play
	3♣/♦	Game force	4♣/♦	Splinter
	3♥/♠	Competitive raise non-forcing	4♥/♠	To play
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2NT	3♣	Smolen	4♣	Transfer to ♥
	3♦	Transfer to ♥	4♦	Transfer to ♠
	3♥	Transfer to ♠	4♥	To play
	3♠	Minors	4♠	To play
	3NT	To Play	other	4NT quantative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ 5/5 minors inv 3♦ 5/5 minors game force slam interest
3♥/3♠	Singleton 5/4 minors 3 cards in other major
4♣	Transfer to ♥
4♦	Transfer to ♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other Other minor + major

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Support with 3 or other major

Defence to 3NT opening X=values 4♣/♦ both majors 4♥/♠ nat 4NT 2 suited

Defence to opening Two's: Multi 2♦ X=12+

RCO style 2-s X=15+

Other 2-s Take out X

Defence to strong ♣ Twerb

Lebensohl Over NT interference

Other uses T/O X of weak 2

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X=penalty 4NT=two-suited take out

OTHER NOTES

Cue raises

Doubles: 1st double=values 2nd double=T/O 3rd double=penalty