

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: _____
 Jump shifts after minor opening strong, good suit and good hand
 Jump shifts after major opening strong, good suit and good hand
 Responses to strong 2 suit opening 2♦ = 4+, neutral. 2♥ = 0-3, any
 Responses to 2NT opening Puppet Stayman & transfers. 3♠ = 5♠ & 4♥, forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: vs NT: coded 9's & 10's, A asks unblock or count
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: suit preference in obvious situations
 Signal on declarer's lead natural count, (not rigorous)
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____
 4♣ Gerber when? after 1NT, 2NT opening or rebid

Other Conventions

Michaels	Kokish
major suit splinters(9-12)	4th suit forcing
Jacoby	2 way checkback
Ogust	Lebensohl
Puppet Stayman	Minorwood



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Ian Afflick Blaine Howe
 ABF Nos: 370861 138894
 Basic System: Standard American Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11-21, 3 cards 1♦ 11-21, 3 cards 1♥ 11-21, 5 cards 1♠ 11-21, 5 cards
 1 NT 15-17 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ 2♥ 2♥ 2♠ 2♣ 3♣
 2 NT inv. Other: _____
 2♣ artificial strong. 22+ bal or virtual game force
 2♦ 6-10, 6 cards
 2♥ 6-10, 6 cards
 2♠ 6-10, 6 cards
 2 NT 20-21 bal
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT may be offshape semi forcing 1NT after 1♥/1♠
 Splinters (9-12) after 1♥/1♠ 2 way Checkback after 1NT rebid
 after 1NT opening 4♦ shows majors 5/5+

COMPETITIVE BIDDING

Negative doubles through 3♣ Responsive doubles through 3♣
 Jump overcalls weak Unusual NT lower suits
 1NT overcall (immediate) 16-18, stopper (re-opening) 9-12
 Immed cue of minor Michaels (over natural minors)
 Immed cue of major Michaels
 Over opponent's 1NT (weak) 2♣ for majors, 2NT for minors
 Over opponent's 1NT (strong) 2♣ for majors, 2NT for minors
 Over weak twos X = t/out (Lebensohl after direct doubles only)
 Over opening threes X = t/out

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+, 4 cards	2NT	12 - 14, bal
	1♥/♠	5+, 4 cards	3♣	13+, 4 cards
	1NT	8 - 10	3♦	3 - 6, 7 cards
	2♣	6 - 10, 4 cards	3♥	3 - 6, 7 cards
	2♦	16+, 6 cards	3♠	3 - 6, 7 cards
	2♥	16+, 6 cards	3NT	15 - 16, bal
	2♠	16+, 6 cards	4 bids	4♣ = RKC, others natural

1♦	1♥/♠	5+, 4 cards	3♣	16+, 6 cards
	1NT	6 - 10	3♦	13+, 4 cards
	2♣	5+, 4 cards	3♥	3 - 6, 7 cards
	2♦	6 - 10, 4 cards	3♠	3 - 6, 7 cards
	2♥	16+, 6 cards	3NT	15 - 16, bal
	2♠	16+, 6 cards	4♦	RKC
	2NT	12 - 14, bal	4 Other	natural

1♥/♠	1NT	6 - 11, semi- forcing	3♣	16+, 6 cards
	2♣	10+, 4 cards	3♦	16+, 6 cards
	2♦	10+, 4 cards	3♥/♠	8+, 4 cards (3 with singleton)
	2♥/♠	5-10, 3 cards	3NT	15 - 16, bal
	2NT	12+, 4♥/♠	4♣/♦	Splinter, 9 - 12, 4♥/♠

2♣	2♦	4+, neutral	2♥/♠	2♥ = 0 - 3, any
other		suit positives are good suits if minimum		

2♦	2♥	8 - 15, 5 cards, non forcing	3♣/♦	3♣ = 15+, 5 cards forcing
	2♠	8 - 15, 5 cards, non forcing	3♥/♠	15+, 6 cards, forcing
	2NT	enquiry (Ogust), 15+	3NT	to play

2♥/♠	2NT	enquiry (Ogust), 10+	3NT	to play
	3♣/♦	15+, 5 cards forcing	4♣/♦	15+, 6 cards forcing
	3♥/♠	pre-emptive	4♥/♠	to play

2NT	3♣	enquiry (Puppet Stayman)	4♣	Gerber
	3♦	transfer to 3♥	4♦	RKC in ♦'s
	3♥	transfer to 3♠	4♥	6 cards, mild slam invite
	3♠	5♠ & 4♥ forcing	4♠	RKC in ♠'s
	3NT	to play	other	4NT = both minors, weak

CONVENTIONS

Additional responses to 1NT

3♣/3♦	natural, slam invitational, opener shows chunky suits with a fit
3♥/3♠	natural, forcing, opener cues with support
4♣	Gerber
4♦	both majors (5 - 5)
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities see "other notes"

Defence to 3NT opening

X = interest in penalties

Defence to opening Two's:

Multi 2♦ X shows sound ♦ opening or overcall or 19+

2NT = 15-18, stopper. Overcalls sound, jumps better

RCO style 2-s

X = penalty of suit or 19+

Other 2-s

X = t/out

2NT = 15-18, stopper. Overcalls sound, jumps better

Defence to strong ♣

X shows majors

1NT shows minors

Lebensohl

Over NT interference

Other uses

after 2nd hand double of natural 2 bid

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

2 way checkback after 1NT rebid:

2♣ relays to 2♦, subsequent bidding is natural, invitational

2♦ is artificial, game forcing. Subsequent bidding natural

doubles of conventional bids are penalty or lead directing

some low level penalty doubles

forcing pass sequences after 2NT opening or game forcing sequences have been overcalled