

BASIC RESPONSES

Jump raises - minors limit forcing Other: Weak

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Jump shifts after minor opening Weak

Jump shifts after major opening Bergen

Responses to strong 2 suit opening

Responses to 2NT opening Simple Stayman and smolen

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other:

Four or more with an honour 4th highest attitude NT

3rd/5th S Other:

From 4 small 2nd highest NT Other:

From 3 cards (no honour) top middle bottom S

Signal on partner's lead: high encourage low encourage

Other:

Signal on declarer's lead Reverse Count

Discards McKenney high encourage low encourage S

odd/even Other:

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when?

Other Conventions



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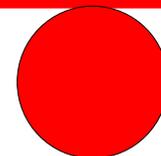
STANDARD SYSTEM CARD

Names: Ishmael DEL'MONTE Hugh GROSVENOR

ABF Nos:

Basic System: 2 over 1 Game Force Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 1+♣ 10+points 1♦ 5+♦, 10+points 1♥ 5+♥, 10+points 1♠ 5+♠, 10+points

1 NT (14)15-17 may contain 5 card major

2♣ Stayman: simple extended Other:

Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ Other:

2♣ Strong

2♦ Multi, 3-7 points and a 6 card major. Could be 5 if favourable vul

2♥ 8-11 points and 6♥

2♠ 8-11 points and 6♠

2 NT 20-21

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

We play Transfer responses to 1♣ 1♣-1♦=4+♥

If oppo X our 1 level opening then we play transfers 1♣-1♥=4+♠

up to 2 of our opened suit. 1♣-1♠=Usually no major

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls Weak Unusual NT Lowest two unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-14/13-16

Immed cue of minor Michaels

Immed cue of major Michaels

Over opponent's 1NT (weak) 2♣ Majors, 2♦ = 1 major weak or strong

Over opponent's 1NT (strong) 2♥/♠ = a hand that would have opened. X is 15+

Over weak twos X = T/O

Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+♥ 4+ points	2NT	Both minors weak or strong
	1♥/♠	4+♠/usually no major	3♣	Weak 6+clubs
	1NT	6-10 no major	3♦	Splinter
	2♣	Inverted Forcing to 3 minor	3♥	Splinter
	2♦	5+♠ 4+♥ 4-8 points	3♠	Splinter
	2♥	Weak	3NT	To play
	2♠	Weak	4 bids	

1♦	1♥/♠	Nat	3♣	Limit raise 6-9 points
	1NT	6-10 no major	3♦	Weak 0-6
	2♣	Natural Game Force	3♥	Splinter
	2♦	Inverted forcing to 3♦	3♠	Splinter
	2♥	Weak	3NT	To Play
	2♠	Weak	4♦	Weak
	2NT	Natural Invitationa;	4 Other	

1♥/♠	1NT	Semif Forcing 5-12points	3♣	Bergen 6-9 points
	2♣	Natural Game Force	3♦	Bergen 10-11 points
	2♦	Natural Game Force	3♥/♠	Weak 0-6
	2♥/♠	6-9 natural	3NT	Balanced raise
	2NT	Jacoby	4♣/♦	Splinter

2♣	2♦	Negative or waiting	2♥/♠	Natural
	other			

2♦	2♥	Pass or Correct	3♣/♦	Natural Not forcing
	2♠	Pass or correct, likes hearts	3♥/♠	Pass or correct
	2NT	Forcing enquiry	3NT	Pass or correct

2♥/♠	2NT		3NT	
	3♣/♦		4♣/♦	
	3♥/♠		4♥/♠	

2NT	3♣		4♣	
	3♦		4♦	
	3♥		4♥	
	3♠		4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	5-5 minors inv/5-5 minors gf
3♥/3♠	singleton, usually 3154 shape
4♣	Hearts
4♦	Spades
4♥	To Play
4♠	To Play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities _____

Defence to 3NT opening 4♣ = majors

Defence to opening Two's: Multi 2♦ X = 13-15 balanced or strong

RCO style 2-s X = 15+ then next double T/O

Other 2-s X = 15+ then next double T/O

Defence to strong ♣ _____

Lebensohl Over NT interference _____

Other uses After weak 2 double _____

Take out of 4 level pre-empts 4♣/4♦ _____

4♥ _____ 4♠ _____

OTHER NOTES
