

BASIC RESPONSES

Jump raises - minors limit forcing Other: Preempt (1♦-3♦)

Jump raises - majors limit forcing Other: Preempt

Jump shifts after minor opening Natural, slamish (over 1♦)

Jump shifts after major opening Natural, invitational

Responses to strong 2 suit opening

Responses to 2NT opening 3♣ = Puppet Stayman, transfers, 3♠ = minor hand

PLAY CONVENTIONS

✓ = Both

'NT' Versus Notrump 'S' Versus Suit

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top NT middle S bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead Natural Present Count (high = even)

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 0314

4♣ Gerber when? _____

Other Conventions

Reverse Drury

Fit showing jumps in comp., by passed hand

Preemptive jump raises in competition

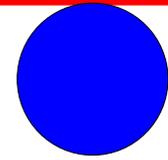


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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Stephen Fischer Marianne Bookallil

ABF Nos: 446955 681393

Basic System: Strong Club, 2/1, Weak NT Brown Sticker

Classification: Green Blue Red Yellow

OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 0, 16+ 1♦ 2, 10-17 1♥ 5(4), 10-15 1♠ 5, 10-15

1 NT 11+ - 14 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ Other: 4♣♦ = ♥/♠

2♣ 10-15, 6+♣ OR (5+♣ and a 4 card major)

2♦ Weak, single suited in either major

2♥ Weak, 5+/5+, ♥ + another

2♠ Weak, 5+/5+, ♠ + a minor

2 NT 20-21 balanced

3 NT

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ = 16+ unbalanced or 18+ balanced

1♦ = 10-15, 4+♦ or 15-17 balanced

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Minor-oriented 2-suiter

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor ♥ + ♠, 5+/5+, preemptive or strong

Immed cue of major Other major + a minor, 5+/5+, preemptive or strong

Over opponent's 1NT (weak) X = Penalties, 2♣ = single suit, 2♦ = ♥+♠

Over opponent's 1NT (strong) 2♥ = ♥+minor, 2♠ = ♠+minor, 2NT = ♣+♦

Over weak twos X = Takeout, Lebensohl

Over opening threes X = Takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7 any	2NT	6+♣ AND 5+ another, GF
	1♥/♠	8+, 5+ card suit	3♣	6+♦ AND 5+ major, GF
1NT		8+, 5+♣	3♦	Weak, 7 card suit
2♣		8+, 5+♥	3♥	Weak, 7 card suit
2♦		Balanced, 8-10 OR 14-15	3♠	Weak, 7 card suit
2♥		Balanced, 11-13 OR 16+	3NT	
2♠		4-4-4-1 any, 8+ HCP	4 bids	
1♦	1♥/♠	Natural, may be weak or 3 cards	3♣	Natural, slammish
1NT		To play opposite strong NT	3♦	Preempt
2♣		Natural, 8+ HCP	3♥	Splinter
2♦		Inv+, 4+♦	3♠	Splinter
2♥		Natural, slammish	3NT	13-15 Balanced
2♠		Natural, slammish	4♦	
2NT		10-12 Balanced	4 Other	
1♥/♠	1NT	<GF, No support	3♣	Natural, Invitational
	2♣	Inv raise OR GF Nat OR GF Bal	3♦	Natural, Invitational
	2♦	GF, Natural	3♥/♠	Preempt
	2♥/♠	Simple raise	3NT	
	2NT	GF, 4+ card support	4♣/♦	Splinter
2♣	2♦	Artificial enquiry	2♥/♠	Natural, constructive
	other	2NT = GF enquiry		
2♦	2♥	Pass or correct	3♣/♦	Natural, F1R
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Artificial enquiry	3NT	To play
2♥/♠	2NT	Artificial enquiry	3NT	To play
	3♣/♦	Pass or correct	4♣/♦	Pass or correct
	3♥/♠	To play	4♥/♠	To play
2NT	3♣	Artificial enquiry	4♣	Natural, slam interest
	3♦	♥	4♦	Natural, slam interest
	3♥	♠	4♥	To play
	3♠	Minor-oriented hand	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦ Natural, slammish

3♥/3♠ Natural, slammish

4♣ ♥

4♦ ♠

4♥ To play

4♠ To play

Unusual NT: minors other suits lower 2 unbid suits

other Minor-oriented 2-suiter

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X = 13-15 balanced or strong, Natural, Lebensohl

RCO style 2-s X = 13-15 balanced or strong, Natural, Lebensohl

Other 2-s X = 13-15 balanced or strong, Natural, Lebensohl

Defence to strong ♣ CRASH

Lebensohl Over NT interference

Other uses Over (weak 2) - X

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES