

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: \_\_\_\_\_

Jump raises - majors    limit     forcing     Other: \_\_\_\_\_

Jump shifts after minor opening    strong, forcing \_\_\_\_\_

Jump shifts after major opening    \_\_\_\_\_

Responses to strong 2 suit opening    \_\_\_\_\_

Responses to 2NT opening    \_\_\_\_\_

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other: A - asks attitude, K - ask count

Four or more with an honour    4th highest     attitude

3rd/5th     Other: \_\_\_\_\_

From 4 small    2nd highest     Other: \_\_\_\_\_

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other: \_\_\_\_\_

Signal on declarer's lead    \_\_\_\_\_

Discards    McKenney     high encourage     low encourage

odd/even     Other: \_\_\_\_\_

Count    natural     reverse     \_\_\_\_\_

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: \_\_\_\_\_

4♣    Gerber     when?    NT \_\_\_\_\_

### Other Conventions

negative free bids    \_\_\_\_\_    Jacoby 2NT \_\_\_\_\_

2 way checkback    \_\_\_\_\_

strong jump shifts    \_\_\_\_\_

puppet stayman    \_\_\_\_\_

flint    \_\_\_\_\_



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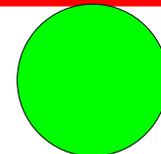
## STANDARD SYSTEM CARD

Names: Richard & Sue Grenside

ABF Nos: 24181    339687

Basic System: ACOL    Brown Sticker

Classification: Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 3    1♦ 4    1♥ 4    1♠ 5

1 NT 11-14    may contain 5 card major

2♣ Stayman: simple     extended     Other: \_\_\_\_\_

Transfers 2♦    2♥    2♠

2 NT invitation    Other: \_\_\_\_\_

2♣ Game Force

2♦ Weak major or Strong minor

2♥ 8 play tricks

2♠ 8 play tricks

2 NT 20-22

3 NT Specific ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

over opps. 1NT - X =strong or both majors

or long ♦suit

## COMPETITIVE BIDDING

Negative doubles through    T/O    Responsive doubles through

Jump overcalls    weak    Unusual NT    2 unbid suits

1NT overcall (immediate)    15-18    (re-opening)

Immed cue of minor    GF

Immed cue of major    GF

Over opponent's 1NT (weak)    X=strong or both majors or long ♦ suit, bids natural

Over opponent's 1NT (strong)    same

Over weak twos    X=T/O

Over opening threes    X=T/O

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	5+ hcp	2NT	11-14
	1♥/♠	5+ hcp	3♣	limit
	1NT	5-9	3♦	
	2♣	natural	3♥	
	2♦		3♠	
	2♥	forcing, strong	3NT	to play
	2♠	forcing, strong	4 bids	in majors to play
1♦	1♥/♠	same as above	3♣	
	1NT		3♦	
	2♣		3♥	
	2♦		3♠	
	2♥		3NT	
	2♠		4♦	
	2NT		4 Other	
1♥/♠	1NT	5-9	3♣	
	2♣	9+ natural	3♦	
	2♦	9+ natural	3♥/♠	limit
	2♥/♠	natural	3NT	12-14 no single/void
	2NT	GF with support	4♣/♦	splinter
2♣	2♦	positive	2♥/♠	♥=0-3, ♠=4-6
	other	2NT -trans ♣, 3♣-trans ♦, 3♦-trans ♥, 3♥-trans ♠		
2♦	2♥	pass or correct	3♣/♦	natural, non forcing
	2♠	heart support	3♥/♠	
	2NT	forcing	3NT	to play
2♥/♠	2NT	negative	3NT	to play
	3♣/♦	natural, forcing	4♣/♦	
	3♥/♠	natural, forcing	4♥/♠	to play
2NT	3♣	5 card major ask	4♣	gerber
	3♦	flint	4♦	
	3♥	forcing	4♥	to play
	3♠	forcing	4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	natural, shows singleton or void somewhere
3♥/3♠	natural, shows singleton or void somewhere
4♣	gerber
4♦	
4♥	to play
4♠	to play

Unusual NT: minors  other suits  lower 2 unbid suits

other 2 unbid suits

### Other slam bidding

Cue Bids  Asking Bids

### 4th Suit Forcing

One round  Game force

### NT Checkback

Priorities 2 way

### Defence to 3NT opening

X = T/O

### Defence to opening Two's:

Multi 2♦ X=T/O, 2NT - 15-18, suits natural

RCO style 2-s

Other 2-s

### Defence to strong ♣

X-♥ suit, 1♦-opening hand, 1♥-bal 12-14, 1♠ 6-10 ♠

1NT - long minor

### Lebensohl

Over NT interference

Other uses

### Take out of 4 level pre-empts

4♣/4♦ X  
4♥ X 4♠ 4NT

## OTHER NOTES

1NT-X XX-transfr ♣

2♣ = baron