

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: Game raise
 Jump shifts after minor opening Weak-to play
 Jump shifts after major opening Weak-to play
 Responses to strong 2 suit opening 2♦=relay
 Responses to 2NT opening Puppet stayman and red suit transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: suit preference where obvious
 Signal on declarer's lead Reverse count and attitude
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____
 4♣ Gerber when? CRO over NT-4♦=3/0.4♥=4/1,4♠=2same colour
 Other Conventions
 4th suit forcing.DOPI & ROPI Lebensohl (after weak2-X-2NT,partner must
 Truscott Raises bid 3♣ & responder will pass or correct.)
 Limit raise after interference DISCO over precisions:X=♣,2♣=blcksuits,
 Jump unassuming cue is forcing 2♦=red suits,1NT=Majors,2NT=Minors
 CRO overcalls 2♥/♠=weak, 1bids natural.



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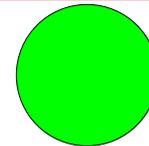


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Maureen Jakes Rosemary Green
 ABF Nos: 631590 89745
 Basic System: Standard American
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3 - Rule of 20 1♦ 3 1♥ 5 1♠ 5
 1 NT 15-17 may contain 5 card major
 2♣ Stayman: simple extended Other: Non promissary
 Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣
 2 NT ♦ Other: _____
 2♣ 23+ or 81/2 P.T. Game Force
 2♦ Multi - weak major or 20-22 Balanced or strong minor
 2♥ 6-9 ♥+ another suit (may be 4 card suit)
 2♠ 6-9 ♠+ minor (may be 4 card suit)
 2 NT 6-9 5/5 minor suits
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Non frcg free bid over intrnce at 2 lvl Smith Peters
 Puppet stayman 4NT=specific ace ask
 Unassuming cue bids

COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♠
 Jump overcalls weak Unusual NT CRO
 1NT overcall (immediate) 16-18 (re-opening) 10-13
 Immed cue of minor CRO
 Immed cue of major CRO
 Over opponent's 1NT (weak) X=penalty. Pottage
 Over opponent's 1NT (strong) DONT: X=Single Suit Bid=Suit+Higher suit
 Over weak twos Optional T/O double.2NT=natural 16-18 HCP
 Over opening threes " " " 3NT=To play 19+ HCP

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+, 4	2NT	13-15 no major suit
	1♥/♠	"	3♣	limit raise - 10/11 hcp
1NT		6-9 No major	3♦	forcing
2♣		6-8, 5	3♥	"
2♦		weak (less than 6hcp), 6 card suit	3♠	"
2♥		"	3NT	16+ No major
2♠		"	4 bids	To play - long suit

1♦	1♥/♠	6+,4	3♣	weak - up to 6hcp, 6 card suit
1NT		6-9 No major	3♦	limit raise -10/11 hcp
2♣		10+, 4	3♥	forcing
2♦		6-8, 5	3♠	"
2♥		weak (less than 6hcp), 6 card suit	3NT	16+ No major
2♠		"	4♦	forcing - long suit
2NT		13-15, No major	4 Other	to play if major suit

1♥/♠	1NT	6-9	3♣	weak - up to 6hcp, 6 card suit
	2♣	10+,4	3♦	"
	2♦	"	3♥/♠	13-15,3/4 card support
	2♥/♠	6-9, 3	3NT	16+ No major
	2NT	13-15, No major	4♣/♦	forcing - long suit

2♣	2♦	Relay	2♥/♠	5+ forcing
	other			

2♦	2♥	Relay	3♣/♦	
	2♠	Forcing to 3♥	3♥/♠	Invitational
	2NT	Forcing, 14+	3NT	To play

2♥/♠	2NT	Forcing, 14+	3NT	To play
	3♣/♦	Pass or correct over 2♣	4♣/♦	Forcing
	3♥/♠	Preemptive	4♥/♠	To play

2NT	3♣	To play	4♣	Invitational
	3♦	"	4♦	"
	3♥	"	4♥	To play
	3♠	"	4♠	"
	3NT	" 18+hcp	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Game force/slam interest
3♥/3♠	"
4♣	Gerber
4♦	Forcing to game
4♥	To play
4♠	"

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening Double for t/o into majors

Defence to opening Two's: Multi 2♦ Double for t/o 16+hcp, 2NT is natural 16+

RCO style 2-s Double for t/o, 2NT natural 16+

Other 2-s "

Defence to strong ♣ DISCO: 2♣=black suits,2♦=red suits,1 bids natural 13+,2 of a major =weak and

Lebensohl Over NT interference

Other uses Over weak 2s

Take out of 4 level pre-empts 4♣/4♦ Double

4♥ Double 4♠ 4NT

OTHER NOTES

CRO : Cue bid =2 suits same colour

2NT =2 suits same rank

3♣ =2 odd ranking suits