

BASIC RESPONSES

Jump raises - minors limit forcing Other: pre-emptive
 Jump raises - majors limit forcing Other: pre-emptive
 Jump shifts after minor opening splinters
 Jump shifts after major opening splinters
 Responses to strong 2 suit opening 2♥ = 0 - 5 hcp, 2♦ = waiting
 Responses to 2NT opening 3♣♦ = to play, 3M = nat F1

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead _____
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430, PODI
 4♣ Gerber when? _____

Other Conventions

4th suit GF	Puppet over 2NT
Lebensohl x 2	Exclusion RKCB
Leaping Michaels	Minorwood
FSJ in competition	Crowhurst
Blackout	



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1

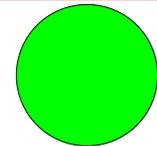


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names: Nicoleta Giura Eva Caplan
 ABF Nos: 208922 227374
 Basic System: _____ Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3 1♦ 4 1♥ 4 1♠ (5) 4
 1 NT _____ may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ hearts 2♥ spades 2♣ clubs
 2 NT diamonds Other: superaccepts
 2♠ Game Force
 2♦ weak 2 in a Maj or 21 - 22 bal
 2♥ 6 - 10 hcp, ♥ + other
 2♠ 6 - 10 hcp, ♠ + minor
 2 NT 6 - 10 minors
 3 NT minor pre-empt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls weak Unusual NT lowest unbid suits
 1NT overcall (immediate) 15 - 18 sys ON (re-opening) 10 - 14 sys ON
 Immed cue of minor Michaels, 8 - 11 or 16+
 Immed cue of major Michaels, 8 - 11 or 16+
 Over opponent's 1NT (weak) ASPRO (Dbl=pen, 2♣=♥+other, 2♦=♠+minor)
 Over opponent's 1NT (strong) Dbl = minors, 2♣ = ♥ + other, 2♦ = ♠ + minor
 Over weak twos Dbl = tko
 Over opening threes Dbl = tko

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ hcp, nat	2NT	13+ hcp, supp (then shortages)
	1♥/♠	5+ hcp, nat	3♣	pre-emptive
	1NT	5 - 9 hcp, no Maj	3♦	splinter
	2♣	10 - 12, limit raise (then stoppers)	3♥	splinter
	2♦	minisplinter	3♠	splinter
	2♥	minisplinter	3NT	13 - 15, to play
	2♠	minisplinter	4 bids	4♣ = Minorwood

1♦	1♥/♠	5+ hcp, nat	3♣	minisplinter
	1NT	5+ hcp, no Maj	3♦	pre-emptive
	2♣	10+ hcp, nat	3♥	splinter
	2♦	10 - 12, limit raise (then stoppers)	3♠	splinter
	2♥	minisplinter	3NT	13 - 15, to play
	2♠	minisplinter	4♦	Minorwood
	2NT	13+ hcp, supp (then shortages)	4 Other	

1♥/♠	1NT	5 - 9 hcp, nat	3♣	minisplinter
	2♣	10+ hcp, nat	3♦	minisplinter
	2♦	10+ hcp, nat	3♥/♠	pre-emptive
	2♥/♠	6 - 9 TP (1♥-2♠=minisplinter)	3NT	13 - 15 hcp, flat raise
	2NT	4 cd supp, limit or slammish	4♣/♦	splinter

2♣	2♦	waiting	2♥/♠	2♥ = 0 - 5 hcp
	other			

2♦	2♥	PoC	3♣/♦	nat NF
	2♠	PoC	3♥/♠	nat NF
	2NT	enquiry (the only force)	3NT	to play

2♥/♠	2NT	enquiry (the only force)	3NT	to play
	3♣/♦	PoC	4♣/♦	PoC
	3♥/♠	pre-emptive	4♥/♠	to play

2NT	3♣	to play	4♣	non-invitational
	3♦	to play	4♦	non-invitational
	3♥	nat, GF	4♥	to play
	3♠	nat, GF	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	nat, slammish
3♥/3♠	6 cards, slammish
4♣	Gerber
4♦	Majors
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities up the line

Defence to 3NT opening 4♣ & 4♦ = Majors

Defence to opening Two's: Multi 2♦ Dbl = tko of ♠, 2♥ = tko of ♥

RCO style 2-s

Other 2-s

Defence to strong ♣ ASPRO (Dbl = ♥ + other, 1♦ = ♠ + minor, 1NT = minors)

Lebensohl Over NT interference

Other uses over dbl of weak two's

Take out of 4 level pre-empts 4♣/4♦ Dbl

4♥ Dbl 4♠ Dbl

OTHER NOTES