

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

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Jump shifts after minor opening 2♥/♠ weak; 2♦/3♣ = raise

Jump shifts after major opening Bergen raises

Responses to strong 2 suit opening 2♦ = 0-3 or 10+; 2♥ = 4-6; 2♠+ = transfers

Responses to 2NT opening 3♣ = Puppet Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead _____

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 0314

4♣ Gerber when? _____

Other Conventions

4th suit GF _____ Leaping Michaels _____

FSJ in competition _____

supp X and XX at 2-level _____

blackout _____



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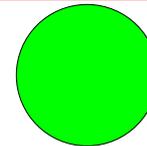
STANDARD SYSTEM CARD

Names: Nicoleta Giura Candice Berman

ABF Nos: 208922 313092

Basic System: Standard Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 1♦ 4(3) 1♥ 5 1♠ 5

1 NT 14½ - 17 may contain 5 card major

2♣ Stayman: simple extended Other: 5 cd Stayman

Transfers 2♦ hearts 2♥ spades 2♣ clubs

2 NT diamonds Other: 3x = shortage

2♠ Acol 2 in any suit, or 22+ bal, or any GF

2♦ weak 2 in a Major

2♥ 5♥ & 4+ minor

2♠ 5♠ & 4+ minor

2 NT 20 - 21 hcp, bal

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls Unusual NT

1NT overcall (immediate) 15 - 18 (sys ON) (re-opening) 11 - 14 (sys ON)

Immed cue of minor spades + other

Immed cue of major Michaels

Over opponent's 1NT (weak) Dbl = pen; 2♣ = Majors; 2♦ = multi

Over opponent's 1NT (strong) Dbl = 4cM & 5cm; others as above

Over weak twos Dbl = tko

Over opening threes Dbl = tko

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ hcp, nat	2NT	limit raise
	1♥/♠	6+ hcp, nat	3♣	pre-emptive
	1NT	6 - 10 hcp, no Maj	3♦	splinter, 10 - 13 hcp
	2♣	6 - 9 pts raise	3♥	splinter, 10 - 13 hcp
	2♦	GF club raise	3♠	splinter, 10 - 13 hcp
	2♥	0 - 6 hcp, nat	3NT	13 - 15 hcp, to play
	2♠	0 - 6 hcp, nat	4 bids	4M = to play

1♦	1♥/♠	6+ hcp, nat	3♣	GF diamond raise
	1NT	6 - 10 hcp, no Maj	3♦	pre-emptive
	2♣	11+ hcp, nat	3♥	splinter, 10 - 13 hcp
	2♦	6 - 9 pts raise	3♠	splinter, 10 - 13 hcp
	2♥	weak, 6+♥s & 0 - 6 pts	3NT	13 - 15 hcp, to play
	2♠	weak, 6+♠s & 0 - 6 pts	4♦	pre-emptive
	2NT	limit raise	4 Other	4M = to play

1♥/♠	1NT	6 - 10 hcp	3♣	Bergen raise, 6 - 9 pts
	2♣	11+ hcp, nat	3♦	Bergen raise, 10 - 12 pts
	2♦	11+ hcp, nat	3♥/♠	pre-emptive (1♠-3♥=10-12, 3♠)
	2♥/♠	6-9pts (1♥-2♠ = 10-12, 3♥)	3NT	13 - 15 pts, flat raise
	2NT	Jacoby, GF	4♣♦	splinters

2♣	2♦	0-3 or 10+ hcp	2♥/♠	2♥ = 4 - 6 any
other		if 7 - 9 pts 2♣ to 3♥ = transf, 3♣ = 5♠ & 4♥, 3NT = 5♦ & 4+♣		

2♦	2♥	PoC	3♣♦	nat NF
	2♠	PoC	3♥/♠	PoC
	2NT	enquiry (only force)	3NT	to play

2♥/♠	2NT	enquiry (only force)	3NT	to play
	3♣♦	PoC	4♣♦	PoC
	3♥/♠	pre-emptive	4♥/♠	to play

2NT	3♣	Puppet Stayman	4♣	nat, slammish
	3♦	hearts	4♦	nat, slammish
	3♥	spades	4♥	to play
	3♠	5♠ & 4♥, weak	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	shortage
3♥/3♠	shortage
4♣	hearts, mild slam try
4♦	spades, mild slam try
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities _____

Defence to 3NT opening 4♣ & 4♦ = Majors

Defence to opening Two's: Multi 2♦ X = 16+ (vtp)

RCO style 2-s X = 16+ (vtp)

Other 2-s _____

Defence to strong ♣ X = Majors, 1NT = minors, 2♦/♥/♠ = multi

Lebensohl Over NT interference

Other uses after t/o dbl of 2-level bids

Take out of 4 level pre-empts 4♣/4♦ dbl

4♥ dbl 4♠ dbl

OTHER NOTES
