

BASIC RESPONSES

Jump raises - minors limit forcing Other: Weak

Jump raises - majors limit forcing Other: Weak

Jump shifts after minor opening Weak

Jump shifts after major opening Weak or Bergen

Responses to strong 2 suit opening N/A

Responses to 2NT opening 3H Forcing, 3nt Play, rest pass or correct

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead _____

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? Ace Identification

Other Conventions

Spanner Bids 4th suit forcing in certain situations

Occasional Psyche cue raises

Hand of Pain Josephine

S.O.S xx in most partscores Lightner X

Some bergen raises Beer Card Raises



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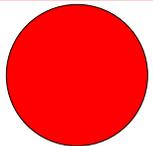
STANDARD SYSTEM CARD

Names: Leigh Gold Jamie Ebery

ABF Nos: 398713 393290

Basic System: S.A.R.S. Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ 0+♣ 1♦ 11-18 5+♦ 1♥ 11-18 5+♥ 1♠ 11-18 5+♠

1 NT 14-17 Bal may contain 5 card major

2♣ Stayman: simple extended Other: Inv or ♦

Transfers 2♦ G.F Relay 2♥ Play 2♠ Play

2 NT Any Splitter or ♣ Other: _____

2♣ 10-15 5+♣&4♦ or 6+♣

2♦ 6+♥ or ♠ 5-9HCP or 8+PT in ♣ or ♦ or 4414 11-15 or 7/4 Maj

2♥ 21-22 Bal or 8+PT in ♥ or 16-18 ♣&♦, 5-9(♣♥, ♠♦, 6♣&5♦) or (7♣ or ♦ & 4♥)

2♠ 8+PT in ♠ or 5-9(♣♠, ♦♥, ♥♠, 6♦+5♣) or (7♣ or ♦ & 4♠)

2 NT 5♣&5♦ or 6+♥&5+♠ or 6+♠&5+♥ 5-9

3 NT Gambling any suit

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4♦ Major raise Comic NT

Relays Beer Card Play Deviations

T.W.E.R.B

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 3♠

Jump overcalls Intermediate Unusual NT 2 Lowest Unbid

1NT overcall (immediate) Comic NT (re-opening) 11-14

Immed cue of minor ♠ & Another

Immed cue of major Other Maj & Minor

Over opponent's 1NT (weak) Capaletti and top of NT X

Over opponent's 1NT (strong) Mod Capaletti

Over weak twos Leb & X

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-9 any or 10-12 no major	2NT	13-16 bal 5 or 6♣
	1♥/♠	4+ 8-16 HCP	3♣	13-16 5440 with 5♣
	1NT	13-16 5+♦ or 17+ any	3♦	1444 13-16
	2♣	5-9 any 4441 with 4♣	3♥	4144 13-16
	2♦	13-16 any (4432/4333)	3♠	4414 13-16
	2♥	13-16 5+c unb or with maj	3NT	4441 13-16
	2♠	13-16 5+♠ & 4+♦	4 bids	Play

1♦	1♥/♠	6-12 4+	3♣	Nat Weak Jump
	1NT	6-9 no maj	3♦	0-9 4+♦
	2♣	10-12 any or LR to 3♦	3♥	Nat Weak Jump
	2♦	13+any	3♠	Nat Weak Jump
	2♥	2-7 6+♥	3NT	Play
	2♠	2-7 6+♠	4♦	Pre-Emptive
	2NT	6-9 Good Points 4+♦	4 Other	Play

1♥/♠	1NT	6-9 No Maj	3♣	6-9 4+ Maj
	2♣	10-12 any or LM to 3 Maj	3♦	10-12 4+ Maj
	2♦	13+ any	3♥/♠	4+ 0-6
	2♥/♠	6-9 3+	3NT	Play
	2NT	6-9 Good POints 4+ Maj	4♣♦	Raises

2♣	2♦	11+ Any	2♥/♠	Invitational 5+
	other	2nt = 7-10 HCP 3+♣		

2♦	2♥	P/C	3♣♦	Play
	2♠	P/C, Good hand for H contract	3♥/♠	P/ZC
	2NT	Forcing Enq	3NT	4+/4+ Maj

2♥/♠	2NT	Suit above relay	3NT	
	3♣♦	Otherwise P/C	4♣♦	
	3♥/♠		4♥/♠	

2NT	3♣	P/C	4♣	P/C
	3♦	P/C	4♦	P/C
	3♥	Relay	4♥	P/C
	3♠	P/C	4♠	P/C
	3NT	Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Nat Slam Try RKBW
3♥/3♠	Nat Slam Try RKBW
4♣	Ace Identification
4♦	Transfer to ♥
4♥	Transfer to ♠
4♠	Play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities _____

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X = 16+ unb 2nt = 15-18 Bal otherwise Nat

RCO style 2-s _____

Other 2-s _____

Defence to strong ♣ Twerb _____

Lebensohl Over NT interference _____

Other uses _____

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

Bring it on Baby _____

Pairs Motto : Every Squeeze Counts _____

Teams Motto: It is not fun to underbid _____

Board A Match Motto : We create our own luck _____

Speed Ball : Make sure you get a clear picture of declarers hand b4 playing to the first trick _____