

BASIC RESPONSES

Jump raises - minors limit forcing Other: 3♣ PRE, 3♦ INV
 Jump raises - majors limit forcing Other: PRE
 Jump shifts after minor opening 2♦ ART GF raise, 1♣2M SPL, 1♦2M wk, 3♣ INV
 Jump shifts after major opening 3♣ GF 4+M, modified Bergen raises, 2NT NAT
 Responses to strong 2 suit opening 2♦ denies KQxxx+ (M) or good 6 card suit
 Responses to 2NT opening 3♣ maj enquiry, 3♦/♥/NT/4♣/♦/♥ xfrs, 3♣ pup to 3NT

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A vs NT asks for unblock or reverse count
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: 3rd
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: suit preference when singleton in dummy
 Signal on declarer's lead reverse count
 Discards McKenney high encourage low encourage
 odd/even Other: odd encourage, even suit preference
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____
 4♣ Gerber when? _____
 Other Conventions

good/bad 2NT in competition	minorwood
many low level takeout doubles	transfers at 3 level after 1♦ (2M)
fit showing jumps in competition	
fit showing jumps by passed hand	
splinters	



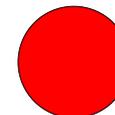
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STANDARD SYSTEM CARD

Names: Pauline GUMBY Warren LAZER
 ABF Nos: 24732 35238
 Basic System: Standard (2/1 GF) Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11+, 2+♣* 1♦ 11+, 2+♦* 1♥ 11+, 5+♥ 1♠ 11+, 5+♠
 1 NT 14-16 may contain 5 card major
 2♣ Stayman: simple extended Other: game force relay
 Transfers 2♦ artificial, invite 2♥ 5+♥, NF 2♠ 5+♠, NF
 2 NT puppet to 3♣ Other: 3M=3M, shortage in other major
 2♣ game force
 2♦ 6-10, both majors, 4+♥ and 4+♠
 2♥ 6-10, weak, 5 or 6♥ non vul, 6♥ vul, but in 4th seat 8 playing tricks in♥
 2♠ 6-10, weak 5 or 6♠ non vul, 6♠ vul, but in 4th seat 8 playing tricks in♠
 2 NT 21-23 balanced
 3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

* 1♣ = 17-20 bal 2+♣ or 11+ and 4+♣ 2♦ weak both majors
 * 1♦ = 11-13 bal 2+♦ or 11+ and 4+♦ optimal 2's over strong 1♣

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls see inside Unusual NT lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Michaels 5♥ & 5♠
 Immed cue of major 5 other major & 5+♣ (3♣ = 5 other major & 5♦)
 Over opponent's 1NT (weak) canape transfers, DONT by passed hand
 Over opponent's 1NT (strong) canape transfers, DONT by passed hand
 Over weak twos X for takeout, Michaels, leaping Michaels
 Over opening threes X for takeout, Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0+ hcp, 4+♦	2NT	12-15 or 18+ balanced
	1♥/♠	0+ hcp, 4+ ♥/♠	3♣	preemptive
	1NT	9-11 hcp, denies major	3♦	splinter
	2♣	6-9, 4+♣	3♥	splinter
	2♦	ART GF raise in ♣	3♠	splinter
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive
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	1♦	1♥/♠ 5+ hcp, 4+ ♥/♠	3♣	natural NF, constructive
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive
	2♣	game forcing 5+(4) ♣	3♥	preemptive
	2♦	5+♦, game forcing	3♠	preemptive
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat
	2♠	very weak, 0-5 hcp, 6+♠	4♦	preemptive
	2NT	13-15 or 18+ balanced	4 Other♣	splinter, ♥/♠ preempt
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	1♥/♠	1NT 5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers
	2♦	game forcing, 4+♦	3♥/♠	preemptive raise
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support
	2NT	13-15 or 18+ balanced (<4M)	4♠/♦	splinter (1♠ 4♥ splinter)
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	2♣	2♦ denies KQxxx or better in ♥/♠2♥/♠		KQxxx or better
	other	2NT=minors, 3 suit=one loser suit, 3NT= solid suit		
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	2♦	2♥ to play	3♠/♦	natural, non forcing
	2♠	to play	3♥/♠	invitational
	2NT	game interest relay	3NT	to play
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	2♥/♠	2NT enquiry if weak, neg if str	3NT	to play if weak, minors if str
	3♠/♦		4♠/♦	
	3♥/♠		4♥/♠	
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	2NT	3♣ major enquiry	4♣	transfer to ♦
		3♦ transfer to ♥	4♦	transfer to ♥
		3♥ transfer to ♠	4♥	transfer to ♠
		3♠ puppet to 3NT	4♠	10-11, balanced
		3NT transfer to ♣	other	4NT 12+ hcp, bal, forcing

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 3♣ puppet Stayman, 3♦ to play

3♥/3♠ 3♥/♠, shortage in other major

4♣ transfer to ♥

4♦ transfer to ♠

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

2♣ forces 2♦, 2♦ GF, 2NT puppet to 3♣

Defence to 3NT opening

double for takeout

Defence to opening Two's: Multi 2♦ double=13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

RCO style 2-s

double=13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

Other 2-s

double for takeout if suit bid is natural otherwise

double=13-15 balanced or good hand, 2NT=16-18 BAL

Defence to strong ♣

double=good hand, 1NT = ♣, optimal 2's

1 level bids natural, obstructive

Lebensohl

Over NT interference reverse

Other uses

over weak 2's (or equivalent); after (1M) P (2M) X

Take out of 4 level pre-empts

4♠/4♦ double

4♥ double

4♣ double, 4NT = 2 suited

OTHER NOTES

1♦ can be 2 cards when 11-13 balanced

1♥2♠, 1♠3♥ 4+ card support, 13-15 balanced

rarely pass 1♣ opening - responses can be less than 6 hcp when short(ish) in ♣

weak jump overcalls at 2 level not vulnerable and 3 level except 3♣ over 1M

intermediate jump overcalls at 2 level vulnerable