

BASIC RESPONSES

Jump raises - minors limit ☒ forcing ☐ Other: _____
 Jump raises - majors limit ☒ forcing ☐ Other: _____
 Jump shifts after minor opening fit-showing _____
 Jump shifts after major opening fit-suggesting _____
 Responses to strong 2 suit opening _____
 Responses to 2NT opening all natural _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ☒ = Both
 Sequence leads: Overlead all ☐ All except AK x (x) ☐
 Underlead ☐ Other: 0 or 2 higher honours _____
 Four or more with an honour 4th highest ☐ attitude ☐
 3rd/5th ☒ Other: _____
 From 4 small 2nd highest ☒ Other: _____
 From 3 cards (no honour) top ☐ middle ☐ bottom ☒
 Signal on partner's lead: high encourage ☐ low encourage ☒
 Other: or reverse count _____
 Signal on declarer's lead reverse count _____
 Discards McKenney ☐ high encourage ☐ low encourage ☒
 odd/even ☐ Other: reverse count, Smith Peters _____
 Count natural ☐ reverse ☒

CONVENTIONS

4NT: Blackwood ☐ RKC ☒ Other: 1430
 4♣ Gerber ☐ when? _____

Other Conventions

1♣ : 1♦ = 0-7 pts 1♥ : 1♠ = 11+ any (relay)
 1♣ : 1♥+ = artificial, 8+ pts 1♥ : 1NT+ = 6-10 natural, non-forcing
 1♦ : 1♥ = 10-12 any, sometimes less 1♠ : 2♣ = relay, others non-forcing
 1♦ : 1♠ = 13+ any (relay) 2♣ : 2♦ = relay, others non-forcing
 1♦ : 1NT+ = 6-10 natural, non-forcing 2♦ : 2♥ = relay, others non-forcing



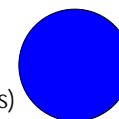
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STANDARD SYSTEM CARD

Names: Nicoleta Giura Cathy Mill
 ABF Nos: 208922 314188
 Basic System: SCAMP – Strong Club, 1♦ = spades (in 1st/2nd seats)
 Classification: Green ☐ Blue ☒ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning Canapé ☒
 1♣ 16+ pts 1♦ 4+ ♠, 10-15 * 1♥ 4+ ♥, 11-15 * 1♠ majors, 11-15 *
 1 NT 12-15 balanced-ish, no 4-card major * may contain 5 card major ☐
 2♣ Stayman: simple ☐ extended ☐ Other: GF relay, 13+ pts
 Transfers 2♦ 5+ hearts 2♥ 5+ spades 2♠ raise to 2NT
 2 NT minors Other: _____
 2♣ 6+ clubs (or 5 clubs & 4+ diamonds) 10-14 pts, no major
 2♦ 6+ diamonds (or 5 diamonds & 4 clubs) 10-14 pts, no major
 2♥ weak two, 5-10 pts, 5-carder possible non-vul
 2♠ weak two, 5-10 pts, 5-carder possible non-vul
 2 NT 5-5 minors, 6-10 pts
 3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♦ = 4+ spades, not 4♥, could be canapé* In 3rd/4th 1♦/♥/♠/NT are natural
 1♥ = 4+ hearts, not 4♠, could be canapé _____
 1♠ = majors, 4-4 or better _____

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♠
 Jump overcalls weak Unusual NT for lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor majors (natural vs Precision-style 1♦, etc)
 Immed cue of major Michaels
 Over opponent's 1NT (weak) Aspro: 2♣ = hearts + another, 2♦ = spades + a minor
 Over opponent's 1NT (strong) Aspro
 Over weak twos dbl = tko, 2NT negative
 Over opening threes dbl = tko

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7 pts, any shape	2NT	6+ clubs, 0-1 hearts, 8+ pts
1♥/♠	1♥ = spades, 1♠ = hearts, 8+ pts	3♣	6+ clubs, 8+ pts	
1NT	diamonds, no major, 8+ pts	3♦	3-3-1-6, 8+ pts	
2♣	balanced, at least 1 major, 8+ pts	3♥	2-3-1-7, 8+ pts	
2♦	balanced, no major, 8+ pts	3♠	3-2-1-7, 8+ pts	
2♥	3-suited, short in a major, 8+ pts	3NT	3-3-0-7, 8+ pts	
2♠	6+ clubs, 0-2 spades, 8+ pts	4 bids	clubs	

1♦	1♥/♠	1♥ = 10-12 (or less), 1♠ = 13+	3♣	3-6 fit-showing, 10-12 pts
1NT	6-10, short spades		3♦	3-6 fit-showing, 10-12 pts
2♣	5+ clubs, 6-10 pts		3♥	3-6 fit-showing, 10-12 pts
2♦	5+ diamonds, 6-10 pts		3♠	shapely raise, 6-10 pts
2♥	5+ hearts, 6-10 pts		3NT	to play, semi-gambling
2♠	raise, 3-4 trumps, 6-10 TP		4♦	fit-showing
2NT	splinter raise to 3♠+		4 Other	fit-showing

1♥/♠	1NT	6-10, short in opener's suit(s)	3♣	3-6 fit-showing / natural
2♣		natural / 11+ any (relay)	3♦	3-6 fit-showing
2♦		5+ diamonds, 6-10 pts	3♥/♠	shapely raises
2♥/♠		raises, 3-4 trumps, 6-10 TP	3NT	to play, semi-gambling
2NT		splimit / heart raise	4♣/♦	fit-showing

2♣	2♦	13+ any (relay)	2♥/♠	natural, constructive
other		natural, jumps show fit		

2♦	2♥	13+ any (relay)	3♣/♦	natural
2♠		natural, mildly constructive	3♥/♠	natural / fit-showing
2NT		11-13 balanced-ish	3NT	to play

2♥/♠	2NT	enquiry	3NT	to play
3♣/♦		natural, mildly constructive	4♣/♦	fit-showing
3♥/♠		to play, not invitational	4♥/♠	to play

2NT	3♣	to play	4♣	invitational
	3♦	to play	4♦	invitational
	3♥	forcing, could be NT probe	4♥	to play
	3♠	forcing, could be NT probe	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦ to play

3♥/3♠ shortage

4♣ to play

4♦ to play

4♥ to play

4♠ to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☐

Asking Bids ☒

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒

Priorities

Defence to 3NT opening

4♣ = majors

Defence to opening Two's: Multi 2♦ dbl = tko of spades, 2♥ = tko of hearts

RCO style 2-s

dbl = length in bid suit plus its companion, others natural

Other 2-s

if weak option is 1-suited, double = tko of that suit

Defence to strong ♣

dbl = hearts & another (4-4), 1♦ = spades & a minor (4-4)

1NT = minors, others natural

Lebensohl

Over NT interference ☐ 2NT = natural, others non-forcing

Other uses

Take out of 4 level pre-empts

4♣/4♦ dbl

4♥ dbl

4♠ dbl

OTHER NOTES

1♦ : 1♥ = 10-12 any, or a weaker 2-suiter, or weakish with some spades