

BASIC RESPONSES

Jump raises - minors limit forcing Other: good trumps non-forcing
 Jump raises - majors limit forcing Other: " "
 Jump shifts after minor opening various: see inside
 Jump shifts after major opening various: see inside
 Responses to strong 2 suit opening step = less than ace and king others nat
 Responses to 2NT opening baron + transfers + 3S = minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: underlead demands unblock eg AKJ10, King
 Four or more with an honour 4th highest attitude
 3rd/5th Other:
 From 4 small 2nd highest Other: 3rd
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: reverse count (an ace in the middle of play may ask for attitude)
 Signal on declarer's lead reverse count
 Discards McKenney high encourage low encourage
 odd/even Other: reverse count (McK when obvious)
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other:
 4♣ Gerber when? 1NT

Other Conventions

(1) XX at one level shows penalty interest
 and our bids otherwise ignore the double.
 (2) after 1NT is doubled bids are one suited
 redouble is penalties and pass 2 suited
 (possibly intending to pass)



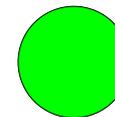
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STANDARD SYSTEM CARD

Names: Cathy Chua Simon Hinge
 ABF Nos:
 Basic System: 4 card Standard
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 4, about 11+ 1♦ 4, about 11+ 1♥ 4, about 11+ 1♠ 4, about 11+
 1NT 15-17, a little less with playing strength may contain 5 card major
 2♣ Stayman: simple extended Other:
 Transfers 2♦ hearts 2♥ spades 2♠ clubs
 2NT diamonds Other: any 5422, 6322, bare honour also possible
 2♣ strong with clubs or 23+ balanced. 'strong' = approx. 8 P.T. or better
 2♦ strong with diamonds
 2♥ strong with hearts
 2♠ strong with spades
 2NT 20-22 balanced, baron and transfers, 3S = minors
 3NT gambling in minor, no outside ace or king

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Our takeout doubles are Italian style: classicThe more shape the less points required.
 shape not required, but values and a hand We mostly open 4 card major before
 deemed unsuitable for an overcall (good su 4 card minor)

COMPETITIVE BIDDING

Negative doubles through 6S Responsive doubles through 6S
 Jump overcalls weak Unusual NT lower unbid suits
 1NT overcall (immediate) 15-17 (18) (re-opening) 10-14
 Immed cue of minor both majors
 Immed cue of major other major + minor
 Over opponent's 1NT (weak) ASPRO 2C = H + another; 2D = S + minor
 Over opponent's 1NT (strong) ASPRO
 Over weak twos Double = takeout and then 2NT = takeout
 Over opening threes Double = takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	5+, 5+ HCP	2NT strong raise
	1♥/♠	4+ (5)6+ HCP	3♣ 4/5 better trumps than 1-2 raise
	1NT	bal 6-10(11) HCP	3♦ splinter 3-4 controls
	2♣	3/4, (5)6-10(11) HCP	3♥ " "
	2♦	fit-showing 3-4 controls	3♠ " "
	2♥	" "	3NT 16-18 bal, no major
	2♠	(11)12-15 balanced, no major	4 bids nat
1♦	1♥/♠	4: (5)6+ HCP	3♣ fit-showing 3-4 controls
	1NT	bal 6-10(11) HCP	3♦ 4/5 better trumps than 1-2 raise
	2♣	nat, forcing one round	3♥ splinter 3-4 controls
	2♦	3/4, (5)6-10(11) HCP	3♠ " "
	2♥	fit-showing 3-4 controls	3NT 16-18 bal, no major
	2♠	(11)12-15 balanced, no major	4♦ nat
	2NT	strong raise	4 Other nat
1♥/♠	1NT	as above except after 1S:	3♣ strong raise
	2♣		3♦
	2♦		3♥/♠
	2♥/♠		3NT
	2NT	(11) 12-15 bal	4♣/♦ 1H/S: splinters 3-4 controls
2♣	2♦	less than A+K	2♥/♠ nat, A+K or better
	other	nat, A+K or better	
2♦	2♥	less than A+K	3♣/♦ others as above
	2♠		3♥/♠
	2NT		3NT
2♥/♠	2NT	2H 2S less than A+K	3NT
	3♣/♦	2S 2NT less than A+K	4♣/♦
	3♥/♠	others as above	4♥/♠
2NT	3♣	baron	4♣ nat
	3♦	transfer to H	4♦ "
	3♥	transfer to S	4♥ "
	3♠	minors	4♠ "
	3NT	nat	other 4NT = quan

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3C/D = strong
3♥/3♠	3H/S = singleton in other major, 3 suited-ish, game values
4♣	gerber
4♦	5-5+ in majors game-interest only, partner to choose
4♥	natural
4♠	natural

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities _____

Defence to 3NT opening if gambling 4C = 2 suits, forcing

Defence to opening Two's: Multi 2♦ X = 15+, bids 10-14 2H/S t/o of other major.

RCO style 2-s Double = opening hand + and initiates a takeout double from each side. 2NT = 15-17(18) bal

Other 2-s After strong 2C/2NT ASPRO applies

Defence to strong ♣ ASPRO X = H + another, 1D = S + minor

Lebensohl Over NT interference

Other uses _____

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

OTHER NOTES

All our natural NT bids may contain singletons if that is deemed the most appropriate bid.

In competition 2NT and 4NT bids are often for takeout, rarely natural and non-forcing.

In non-competitive auctions 2NT is always forcing.