

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other:	Bergen raises 3-5, 4+ cards
Jump shifts after minor opening				To a Major=3-6HCP, 6+ Card;To a Minor=Splinter
Jump shifts after major opening				Bergen Raisers (4+SUPP & 6-8:3C or 9-11:3D
Responses to strong 2 suit opening				2C: 2H=Wk, 2D=7+&2CTRLs
Responses to 2NT opening				3C/D,3N,4H/S=play,3H=enq(3S:min;3N:mx),4C/D:RCBW

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	Internal seq, A,Q=attitude, K=count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	Count if obviously not attitude	
Signal on declarer's lead	count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: on first discard, McKenny afterwords
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input checked="" type="checkbox"/>	when?	After NT (King Card Gerber)	

### Other Conventions

DOPI & ROPI, Modified Cappelletti	
Puppet Stayman, Check back	
Baron, Druary, Multi twos	



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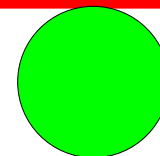


AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Gamini Amerasinghe	Adel Abdelhamid
ABF Nos:	655627	350885
Basic System:	Acol with 5+ card majors	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11-19, 3+	1♦	11-19, 3+	1♥	11-19, 5+	1♠	11-19, 5+
1 NT	11-14 (Not VUL), 12-14 (VUL)				may contain 5 card major		<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>		extended <input type="checkbox"/>		Other:		
Transfers	2♦	H	2♥	S	2♠	Baron(shape)	
2 NT	minors		Other:				
2♣	23-24, or 27-28+ BAL, or 8+ playing tricks or 20+ unbalanced						
2♦	20-22 or 25-26 BAL, or WK (5-10HCP) 6 card Major, or 8+ playing tricks in a m						
2♥	5-5(4)cards in H & another suit, 6-14						
2♠	5-5(4)cards in S & a minor, 6-14						
2 NT	5-5 in both minors 6-14						
3 NT	gambling: long solid minor suit; Responder to bid 4C (P/C) unless happy to pass						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen Raises	
Inverted Minors	

## COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	Weak	Unusual NT	5-5 in the opposite rank
1NT overcall (immediate)	15-18 & stopper	(re-opening)	11-14
Immed cue of minor	5-5 in other minor & a Major 6-14 HCP		
Immed cue of major	5-5 in other Major & a minor 6-14 HCP		
Over opponent's 1NT (weak)	Mod Cappelletti(2C=Stay, 2D = a long M, 2M= M & a m		
Over opponent's 1NT (strong)	Modified Cappelletti see above		
Over weak twos	NT =16+ & Suit/s stopped, X=values		
Over opening threes	X=T/O, 3NT=to play		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+, 4+ cards	2NT	11-12 bal, no M
	1♥♠	5+ 4+cards	3♣	0-9, 5+cards
	1NT	8-10, 4+ cards, no M	3♦	splinter
	2♣	10+, 4+cards	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	3-6, 6+cards	3NT	13-15 bal, no M
	2♠	3-6, 6+cards	4 bids	4C=RKCB, Other =splinter

1♦	1♥♠	5+ 4+cards	3♣	splinter
	1NT	6-9, no M	3♦	0-9, 5+cards
	2♣	9+, 4+cards	3♥	splinter
	2♦	10+, 4+ cards	3♠	splinter
	2♥	3-6, 6+cards	3NT	13-15 bal, no M
	2♠	3-6, 6+cards	4♦	RKCB
	2NT	11-12 bal, no M	4 Other	splinter

1♥/♠	1NT	6-9, no M and no 3card suport	3♣	6-8,& 4+ support
	2♣	9+, 4+ clubs	3♦	9-11 & 4+ support
	2♦	9+ 4+ diamonds	3♥/♠	3-5 & 4+ sup.(1S-3H=3cd&11-12)
	2♥/♠	5-10, 3 card,(1H-2S=3cd&11-12)	3NT	12-14 & 4+ support
	2NT	15+ 4+support	4♣/♦	Splinter 11-13

2♣	2♦	2+ controls(A=2,K=1) & 7+ HCP	2♥♠	2H:WK (Not suitable to bid 2D)
	other			

2♦	2♥	pass or correct	3♣♦	to play
	2♠	prefers Hearts	3♥♠	pass or correct
	2NT	15+ Enquiry	3NT	to play

2♥/♠	2NT	15+ Enquiry	3NT	To play
	3♣♦	2H: to play; 2S: correctable	4♣♦	2S: correctable
	3♥/♠	To play	4♥/♠	to play

2NT	3♣	to play	4♣	to play
	3♦	to play	4♦	to play
	3♥	forcing (3S=min, 3NT=max)	4♥	to play
	3♠		4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	slam interest
3♥/3♠	slam interest
4♣	King card Geber
4♦	
4♥	to play
4♠	to play

Unusual NT:            minors ☐            other suits ☐            lower 2 unbid suits ☐

other	both suits of the opposite rank
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Other slam bidding      Cue Bids ☒      Asking Bids ☐

4th Suit Forcing      One round   ☒   ☐      Game force   ☐

NT Checkback	<input checked="" type="checkbox"/>	Priorities	up line

Defence to 3NT opening      x=Pen, 4C=Majors: betterH, 4D=Majors: betterS

Defence to opening Two's: Multi 2♦ NT (2nd Seat = 16+ & stoppers) 4th seat = 12-14),  
Doubles: VTD (1st: Values 2nd: T/O 3rd: PEN)

RCO style 2-s

Other 2-s SingleSited:X=T/O, multisited :Doubles=VTP(see above)

Defence to strong ♣ X=both majors, NT=both minors

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
Ort			

Other uses		
Take out of 4 level pre-empt	4 ●/4 ▲	Y ●/4

Take out of 4 level pre-empts

4♥	v-S 4N=2suits	4♠	Y-PEN 4NT=2suits
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## OTHER NOTES

1NT X: XX=5cd suit&0-7, suit low of 2&0-7 pass=8+ or bad4333

2C/D - 2NT: 3C=puppet Stay(response=3D, 1 4cd M, 3N=no mjr, 3H/S 5cd)