

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: \_\_\_\_\_  
 Jump raises - majors limit  forcing  Other: \_\_\_\_\_  
 Jump shifts after minor opening 2M wk 3-5 6-card \_\_\_\_\_  
 Jump shifts after major opening Splinter \_\_\_\_\_  
 Responses to strong 2 suit opening \_\_\_\_\_  
 Responses to 2NT opening 3♣ 5-card stayman, 3♦♥ Trf, 3♠ minor stayman

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  Other: 1st & 3rd \_\_\_\_\_  
 Four or more with an honour 4th highest  attitude   
 3rd/5th  Other: \_\_\_\_\_  
 From 4 small 2nd highest  Other: \_\_\_\_\_  
 From 3 cards (no honour) top  middle  bottom   
 Signal on partner's lead: high encourage  low encourage   
 Other: \_\_\_\_\_  
 Signal on declarer's lead low enc \_\_\_\_\_  
 Discards McKenney  high encourage  low encourage   
 odd/even  Other: \_\_\_\_\_  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1430  
 4♣ Gerber  when? \_\_\_\_\_

### Other Conventions

Jacoby 2NT, 3NT over all suits \_\_\_\_\_  
 Splinters \_\_\_\_\_  
 Cue-raises \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



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## STANDARD SYSTEM CARD

Names: Phil Gue \_\_\_\_\_ Joel Gue \_\_\_\_\_  
 ABF Nos: \_\_\_\_\_  
 Basic System: 5-card Std \_\_\_\_\_ Brown Sticker   
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 3+ 11-20 1♦ 3+ 1♥ 5+ 1♠ 5+  
 1 NT 15-17 \_\_\_\_\_ may contain 5 card major   
 2♣ Stayman: simple  extended  Other: \_\_\_\_\_  
 Transfers 2♦ ♥ 2♥ ♠ 2♠ Baron  
 2 NT sign-off minors Other: \_\_\_\_\_  
 2♣ 23+, 81/2+ PT  
 2♦ Wk  
 2♥ Wk  
 2♠ Wk  
 2 NT 20-22  
 3 NT Gambling ANY SUIT (4th seat to play)

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Drury \_\_\_\_\_ Most jump bids splinters \_\_\_\_\_  
 Forcing 1NT over 1M \_\_\_\_\_  
 Change of suit forcing \_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through 4♠ \_\_\_\_\_ Responsive doubles through 4♠ \_\_\_\_\_  
 Jump overcalls Wk \_\_\_\_\_ Unusual NT lower 2 unbid suits \_\_\_\_\_  
 1NT overcall (immediate) 15-18 \_\_\_\_\_ (re-opening) 11-14 \_\_\_\_\_  
 Immed cue of minor majors \_\_\_\_\_  
 Immed cue of major OM/m \_\_\_\_\_  
 Over opponent's 1NT (weak) 2♣ majors; 2♦ SS major; 2♥ 4♥/5+m; 2♠ 4♠/5+m; 2NT minors; X pen  
 Over opponent's 1NT (strong) as above  
 Over weak twos X TO  
 Over opening threes X TO

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ nat	2NT	15+ 4+♣ flat
	1♥/♠	6+ nat	3♣	10-12 5+♣
	1NT	6-10 4+♣	3♦	Splinter
	2♣	6-9 5+♣	3♥	Splinter
	2♦	3-5 6-card	3♠	Splinter
	2♥	asab	3NT	12-14 4+♣ flat
	2♠	asab	4 bids	

1♦	1♥/♠	6+ nat	3♣	splinter
	1NT	6-10	3♦	10-12 4/5+♦
	2♣	10+ nat	3♥	splinter
	2♦	6-9 4+♦	3♠	splinter
	2♥	3-5 6-card	3NT	12-14 4+♦ flat
	2♠	asab	4♦	KC
	2NT	15+ 4+♦ flat	4 Other	

1♥/♠	1NT	5+ forcing	3♣	splinter
	2♣	10+ nat	3♦	splinter
	2♦	10+ nat	3♥/♠	10-12 4+
	2♥/♠	5-9 3+	3NT	12=14 4+ flat
	2NT	15+ 4+ flat	4♣/♦	void

2♣	2♦	0-6/7 or waiting	2♥/♠	7/8+ nat
	other	8+ nat		

2♦	2♥	forcing	3♣/♦	♣ forcing, ♦ preemptive
	2♠	forcing	3♥/♠	splinter
	2NT	Game invite	3NT	to play

2♥/♠	2NT	Game invite	3NT	to play
	3♣/♦	forcing	4♣/♦	splinter
	3♥/♠	preemptive	4♥/♠	

2NT	3♣	5-card stayman	4♣	Gerber
	3♦	transfer	4♦	KC
	3♥	transfer	4♥	to play
	3♠	minor suit stayman	4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	nat GF slam try
3♥/3♠	asab
4♣	gerber
4♦	KC
4♥	to play
4♠	to play

Unusual NT: minors  other suits  lower 2 unbid suits

other \_\_\_\_\_

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities lowest unbid feature

Defence to 3NT opening X values, then X TO

Defence to opening Two's: Multi 2♦ X values then X TO

RCO style 2-s X TO if nat opening, other wise asab

Other 2-s X TO

Defence to strong ♣ X majors, 1♦ SS major, 1♥ 4♥/5+m, 1♠ 4♠/5+m, 1NT mm

2 any nat preemptive

Lebensohl Over NT interference

Other uses \_\_\_\_\_

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

## OTHER NOTES

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