

## 4. BASIC RESPONSES

Jump raises - minors		Other: shapely
Jump raises - Majors		Other: shapely 6-10 TP
Jump shifts after minor opening	fit-showing	
Jump shifts after Major opening	show partial fit	
Responses to strong 2 suit open.		
Responses to 2NT opening	natural	

## 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	0 or 2 higher honours	(but K from AKJx vs NT)
Four or more with an honour	3rds & 5ths	
From 4 small	2nd highest	
From 3 cards (no honour)	bottom	
In partner's suit		r
<b>Discards</b>	reverse count or low encourage	
<b>Count</b>	reverse present	
<b>Signal</b> on partner's lead:	low encourage or reverse count	
<b>Signal</b> on declarer's lead:	reverse count, reverse Smith Peters	
<b>Notes</b>		

## 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430  4♣ Gerber  when?

**Slam Notes**

Cue Bids

Asking Bids  for strength, then denial cue bids

## 7. OTHER CONVENTIONS

relays over all openings	
most other responses non-forcing	

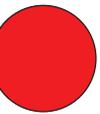
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**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	Nick HUGHES
& Names:	Nicoleta GIURA
Basic System:	Strong Club (16+) 1♦ opening = spades in 1st & 2nd seats
Brown Sticker <input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+ pts, any shape	1♥ 4+♥, 11-15 pts, denies 4♠s in 1st & 2nd
1♦ 4+♠, 10-15 pts (natural in 3rd & 4th)	1♠ majors (4-4) 11-15 pts (natural in 3rd & 4th)
1NT 12-15 balanced-ish, no 4cM in 1st & 2nd	may contain 5 card Major <input type="checkbox"/>

**1NT Responses** 2♣ relay, near GF Other: (Stayman after 3rd or 4th seat 1NT)

2♦ transfer, 5+♥	2♠ raise to 2NT
2♥ transfer, 5+♠	2NT minors

other 3♣/3♦ to play, 3♥/3♠ = shortage

2♣ 5+ clubs, no Major, 10-14 pts	
2♦ 5+ diamonds, no Major, 10-14 pts	
2♥ weak two, 5-10 pts, 5-carder possible non-vul	
2♠ weak two, 5-10 pts, 5-carder possible non-vul	
2NT 5-5 minors, 10-14 pts	3NT gambling
other	

## 2. PRE-ALERTS

1♦ = 4+ SPADES, not 4♥s, could be canapé	
1♥ = 4+ hearts, not 4♠s, could be canapé	Responses is a denied Major are occasionally made on shortage
1♠ = Majors, 4-4 or better	

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak
Responsive doubles through	4♠	Unusual NT	lower unbid suits (minors if opening is <3)
1NT overcall - immediate	15-18	Immediate cue of minor	Majors vs 3+, natural vs fewer
1NT overcall - re-opening	11-14	Immediate cue of Major	Michaels
Over weak twos	X = tko, then 2NT = negative	Over opening threes	X = tko
Over opponent's 1NT	Aspro: 2♣ = hearts & another, 2♦ = spades & a minor		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7 pts, any shape	2♦ bal, no Major, 8+ pts	3♦ clubs
1♥ 4+♠, 8+ pts	2♥ 3-suited, short Major	3♥ clubs
1♠ 4+♥, 8+ pts	2♠ 6+ clubs, 8+ pts	3♠ clubs
1NT 4+♦, no Major, 8+ pts	2NT clubs	3NT clubs
2♣ bal with a Major, 8+ pts	3♣ clubs	4♣ clubs
other		
1♦ 1♥ 10-12 any, or less *	2♥ 5+♥, 6-10 pts **	3♥ 3-6 fit-showing
1♠ 13+ any, relay	2♠ raise, 6-10 TP	3♠ shapely raise, 6-10 TP
1NT 6-10, may have ♥s	2NT raise to 3♠+	3NT semi-gambling
2♣ 5+♣, 6-10 pts	3♣ 3-6 fit-showing	4♣ fit-showing
2♦ 5+♦, 6-10 pts	3♦ 3-6 fit-showing	4♦ fit-showing
other		
1♥ 1♠ 11+ any, relay	2♥ raise, 6-10 TP	3♦ 3-6 fit-showing
1NT 6-10, may have ♠s	2♠ 5+♠, 6-10 pts **	3♥ shapely raise, 6-10 pts
2♣ 5+♣, 6-10 pts	2NT raise to 3♥+	3♠ pre-emptive
2♦ 5+♦, 6-10 pts	3♣ 3-6 fit-showing	3NT semi-gambling
other 4♣/4♦ show fit		
1♠ 1NT 6-10, semi-forcing	2♠ raise, 6-10 TP	3♥ shapely raise, 6-10 pts
2♣ 11+ any, relay	2NT raise to 3♥+	3♠ shapely raise, 6-10 pts
2♦ 5+♦, 6-10 pts	3♣ 6+♣, 6-10 pts	3NT semi-gambling
2♥ raise, 5-9 TP	3♦ 3♠s & 6♦s	4♣ 4♠s & 5♣s
other		
1NT 3♣ to play	3♠ shortage	4♦ transfer to ♠s
3♦ to play	3NT	4♥
3♥ shortage	4♣ transfer to ♥s	4♠
other		
2♣ 2♦ 13+ any, relay	2NT 11-13	3♥ 5-4 fit-showing
2♥ 5+♥s, 8-12 pts **	3♣ raise, 9-12 TP	3♠ 5-4 fit-showing
2♠ 5+♠s, 8-12 pts **	3♦ 5+♦s, 8-12 pts	3NT
other		
2♦ 2♥ 13+ any, relay	3♣ 5+♣, 8-12 pts	3♠ 5-4 fit-showing
2♠ 5+♠, 8-12 pts **	3♦ raise, 9-12 TP	3NT
2NT 11-13	3♥ 5+♥, 8-12 pts **	4♣ fit-showing
other		

Notes

2♥ 2♠ 5+♠, not forcing **	3♦ 5+♦, constructive	3NT
2NT relay enquiry	3♥ pre-emptive raise	4♣ fit-showing
3♣ 5+♣, constructive	3♠ forcing	4♥
other		
2♠ 2NT relay enquiry	3♥ 5+♥, constructive **	4♣ fit-showing
3♣ 5+♣, constructive	3♠ pre-emptive raise	4♥ to play **
3♦ 5+♦, constructive	3NT	4♠
other		
2NT 3♣ to play	3♠ forcing **	4♦ invitational
3♦ to play	3NT	4♥ to play **
3♥ forcing **	4♣ invitational	4♠ to play **
other		

## 9. CONVENTIONS

**Unusual NT:** lower unbid suits

(if suits show 3+)

**4th Suit Forcing** One round

Game force

**NT Checkback**  Priorities: after 1♦ : 1♥ : 1NT

**Defence to 3NT opening** 4♣ = majors

**Defence to Opening Twos**

Multi 2♦ X = tko of spades, 2♥ = tko of hearts

RCO style 2-s X = length in bid suit plus its companion

Other 2-s X = tko of weak 1-suited option, if any

**Defence** Aspro: X = hearts & another, 1♦ = spades & a minor, 1NT = minors

to

**strong** 2♣ : {Replace with your defence to strong 2♣ openings}

♣

**Over 1NT Interference**

suit transfers after 2♥/2♠ overcall, 2NT = nat

**Lebensohl - other uses**

**Take out of 4 level pre-empts**

4♣/4♦ X

4♥ X

4♠ X

## 10. OTHER NOTES

\* 1♦ : 1♥ = 10-12 any, or some weaker, scrambling hands

\*\* Bids in opener's denied Major are occasionally made on shortage