

BASIC RESPONSES

Jump raises - minors	limit ☒	forcing ☐	Other:	
Jump raises - majors	limit ☒	forcing ☐	Other:	
Jump shifts after minor opening			Weak jumps (0-4HCP 6 card suit), Splinters	
Jump shifts after major opening			Weak or Fit showing jumps, Splinters	
Responses to strong 2 suit opening			2♦=relay, Suit bid natural forcing	
Responses to 2NT opening			3C=puppet stayman, 3D/H=Trf, 3S minor suit stayman	

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all ☐	All except AK x (x) ☒
Underlead ☐	Other: A=rev.attitude, K=rev.count	
Four or more with an honour	4th highest ☒	attitude ☐
3rd/5th ☐	Other:	
From 4 small	2nd highest ☐	Other: 4th highest
From 3 cards (no honour)	top ☐	middle ☒ bottom ☐
Signal on partner's lead:	high encourage ☐	low encourage ☒
Other:	A=rev.attitude, K=rev.count	
Signal on declarer's lead	Reverse Count	
Discards	McKenney ☐	high encourage ☐ low encourage ☒
odd/even ☐	Other: Reverse Count	
Count	natural ☐	reverse ☒

CONVENTIONS

4NT:	Blackwood ☐	RKCB ☒	Other: 1430
4♣	Gerber ☐	when?	

Other Conventions

Fourth Suit GF	Fit showing jumps/Help suit trial bids
Lebensohl	NAMYATS
Jacoby 2NT	2C Checkback
Grand Slam Force, Exclusion Key Card	R1P0/D1P0
Puppet Stayman over big NT's	SWINE



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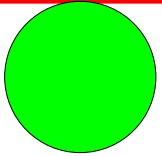


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Kim Neale	Linda King
ABF Nos:	233765	278017
Basic System:	ACOL	
Classification:	Green ☒	Blue ☐ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning							Canape	☐					
1♣	3+♣, 11+ HCP		1♦	4+♦, 11+ HCP		1♥	4+♥, 11+ HCP		1♠	5+♠, 11+ HCP			
1 NT		12-14 (11 HCP with 5 card suit)					may contain 5 card major			☒			
2♣ Stayman:		simple		☒	extended		☐	Other:					
Transfers		2♦		->♥		2♥		->♠		2♠		->♣	
2 NT		->♦		Other:									
2♣		GF suit(s) or strong and bal. 23+ HCP											
2♦		Weak 2♥ -OR- Weak 2♠											
2♥		5-10 HCP, 5♥ and 4+ in another suit											
2♠		5-10 HCP, 5♠ and 4+ in a minor											
2 NT		20-22 HCP balanced											
3 NT		Minor suit Pre-empt											

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Fit Showing Jumps	Splinters
Opening 4♣/4♦ transfers to 4♥/4♠	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Lower Unbid Suits
1NT overcall (immediate)	15-18 HCP	(re-opening)	11-14 HCP
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	X=Penalty, 2C=♥+another, 2D=♠+minor, 2H/S nat.		
Over opponent's 1NT (strong)	X=Single Suit, 2C=♥+another, 2D=♠+minor, 2H/S nat.		
Over weak twos	X=T/O, Suit Bid non-forcing, Lebensohl		
Over opening threes	X=T/O, Suit Bid non-forcing		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ ♦, 5+ HCP	2NT	Jacoby
	1♥/♠	4+ suit, 5+ HCP	3♣	Limit, 5+♣,10-12 HCP
	1NT	6-9 HCP	3♦	Splinter
	2♣	6-9 HCP, 5+♣, no major	3♥	Splinter
	2♦	6+ ♦, 0-4 HCP	3♠	Splinter
	2♥	6+ ♥, 0-4 HCP	3NT	12-14 HCP, balanced raise
	2♠	6+ ♠, 0-4 HCP	4 bids	4♣=RKCB
1♦	1♥/♠	4+ suit, 5+ HCP	3♣	Fit showing, 4+ ♦, good ♣
	1NT	6-9 HCP	3♦	Limit, 4+ ♦, 10-12 HCP
	2♣	4+ ♣, 10+ HCP	3♥	Splinter
	2♦	6-9 HCP, 4+♦, no major	3♠	Splinter
	2♥	6+ ♥, 0-4 HCP	3NT	12-14 HCP, balanced raise
	2♠	6+ ♠, 0-4 HCP	4♦	RKCB
	2NT	Jacoby	4 Other	Splinter
1♥/♠	1NT	5-9 HCP	3♣	Fit showing, 4 card support
	2♣	4+ ♣, 10+ HCP	3♦	Fit showing, 4 card support
	2♦	4+ ♦, 10+ HCP	3♥/♠	Limit, 4 card support
	2♥/♠	6-9 HCP, 3 card support	3NT	12-14 HCP, balanced raise
	2NT	4+ card support, GF, slam try	4♣/♦	Splinter
2♣	2♦	relay	2♥/♠	natural, good suit, 8+ HCP
	other			
2♦	2♥	pass or correct	3♣/♦	Natural 6 card suits - forcing
	2♠	3 card ♥ raise, short spade	3♥/♠	3+/3+ Majors, correctable, NF
	2NT	Enquiry	3NT	To play
2♥/♠	2NT	Enquiry	3NT	To Play
	3♣/♦	Correctable	4♣/♦	Correctable
	3♥/♠	competitive raise, NF	4♥/♠	To Play
2NT	3♣	Puppet Stayman	4♣	Natural, 6+♣, slam interest
	3♦	Transfer to ♥	4♦	Natural, 6+♦, slam interest
	3♥	Transfer to ♠	4♥	To Play
	3♠	Minor suit stayman	4♠	To Play
	3NT	To Play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	slam interest, good suit
3♥/3♠	slam interest, good suit
4♣	GERBER
4♦	non-systemic
4♥	To Play
4♠	To Play
Unusual NT:	minors ☐ other suits ☐ lower 2 unbid suits ☒
other	If opponents have bid 2 suits, then 2NT is T/O for other 2 suits
Other slam bidding	
Cue Bids ☒ Asking Bids ☐	
4th Suit Forcing	One round ☒ By passed hand Game force ☒
NT Checkback	☒ Priorities To show 3 card major suit fit
Defence to 3NT opening	X=values, 4♣/♦=both majors,4♥/♠=natural,4NT=Maj+min
Defence to opening Two's:	Multi 2♦ X=16+
RCO style 2-s	X=16+
Other 2-s	X=good opening hand
Defence to strong ♣	X=clubs, 1 level natural, 2 level DONT (5/4 either way)
Lebensohl	Over NT interference
	Other uses as response to X of opponents weak 2 openings
Take out of 4 level pre-empts	4♣/4♦ X=T/O
	4♥ X=T/O 4♠ X=Penalty, 4NT=2 suited T/O

OTHER NOTES	
Doubles: 1st X = values, 2nd X = T/O, 3rd X = Penalty	
Weak jump shifts w/o interference, over opponents takeout X/interference when you can jump into them.	
Sequences: 1♣ (/) 2♦/♥/♠ 1♦ (/) 2♥/♠ 1♥ (/) 2♠	