

BASIC RESPONSES

Jump raises - minors limit forcing Other: WEAK 5+ Card Raise

Jump raises - majors limit forcing Other: WEAK 4+ Card Raise

Jump shifts after minor opening In a Major - 4-7 points 6 Card Suit, else SPLINTER

Jump shifts after major opening SPLINTER

Responses to strong 2 suit opening 2D = WAITING, Transfer Suit = 2 of top 3 Honours

Responses to 2NT opening 3H = Forcing, 3NT = To Play, All Else = Pass or Correct,

PLAY CONVENTIONS

✓ = Both

'NT' Versus Notrump 'S' Versus Suit

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: REVERSE COUNT

Signal on declarer's lead _____

Discards McKenney high encourage low encourage

odd/even Other: first discard then reverse count

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when? _____

Other Conventions



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

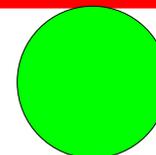
STANDARD SYSTEM CARD

Names: HAYDEN BLAKEMAN CHRIS HUGHES

ABF Nos: 370320 139009

Basic System: STANDARD Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 1♦ 3 1♥ 5 1♠ 5

1 NT 15 - 17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ HEARTS 2♥ SPADES 2♠ TO A MINOR

2 NT singleton (no 5 maj) Other: _____

2♣ GAME FORCE OR 23-24 BALANCED

2♦ MULTI - EITHER WEAK 2 IN EITHER MAJOR OR 20-22 BALANCED

2♥ TWO 5+ - 5+ SUITS OF THE SAME RANK (MAJORS OR MINORS)

2♠ TWO 5+ - 5+ SUITS OF THE SAME COLOUR (REDS OR BLACKS)

2 NT TWO 5+ - 5+ SUITS THAT ARE ODD (♠ AND ♦ OR ♥ AND ♣)

3 NT GAMBLING

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

RCO TWO OPENING BIDS

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H

Jump overcalls WEAK Unusual NT LOWER UNBID SUITS

1NT overcall (immediate) 15-17 (re-opening) 11-14

Immed cue of minor MICHAELS

Immed cue of major MICHAELS

Over opponent's 1NT (weak) Dbl = PEN, 2C = Majors, 2D = a Maj, 2H/2S = Maj/Min

Over opponent's 1NT (strong) Dbl = a Min, 2C = Majors, 2D = a Maj, 2H/2S = Maj/Min

Over weak twos Dbl = Take Out

Over opening threes Dbl = Take Out

