

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: _____
 Jump shifts after minor opening splinter _____
 Jump shifts after major opening splinter _____
 Responses to strong 2 suit opening 2♦ negative or 8-10 balanced _____
 Responses to 2NT opening natural _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead count (rarely) _____
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: _____
 4♣ Gerber when? over 1NT _____

Other Conventions

After 4NT-5♣/♦, next suit asks for QT
 Dopi, Ropi
 1x-(1y)-3x preemptive, 2y good raise,
 3y splinter. (Same 1x-(2y) if non jump)
 2♣-2♦-2nt:3♣ puppet stayman
 (reverse responses). Same 2♦-2♥/♠-2nt
 Jump raise of minor to 4♣/♦ is RKCB
 After 1/1 & reverse, 3 level bids forcing.
 3♣-4♦, 3♦-4♣ minorwood.



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1

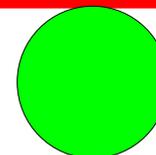


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names: Felicity Smyth Leonie Clarke
 ABF Nos: 160474 195863
 Basic System: Acol with 5 card spades
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11-20, 3+ 1♦ 11-20, 4+ 1♥ 11-20, 4+ 1♠ 11-20,5+
 1 NT (11)12-14 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ ♥ 2♥ ♠ 2♣ baron
 2 NT minor Other: _____
 2♣ 23+ or game force or 8 playing trick major
 2♦ weak 6 cd major or 20-22 semi balanced or 9 playing trick minor
 2♥ weak 5♥ + 5(4) other
 2♠ weak 5♠ + 5(4) minor
 2 NT weak or strong 5-5 minors
 3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 3♣ Responsive doubles through 3♠
 Jump overcalls weak Unusual NT majors or minors
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor other minor + major
 Immed cue of major other major + minor
 Over opponent's 1NT (weak) 2♣ majors (partner shows 4 cd major, 2♦ denies)
 Over opponent's 1NT (strong) as above
 Over weak twos double take out
 Over opening threes double take out

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ pts, 4+♦	2NT	16+ support
	1♥/♠	6+, 4+♥/♠	3♣	10-12, 4+♣
	1NT	8-10	3♦	splinter
	2♣	6-9, 4+♣	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	splinter	3NT	13-15 flat
	2♠	splinter	4 bids	4♣ RKCB

1♦	1♥/♠	6+ pts, 4+♥/♠	3♣	splinter
	1NT	6-9	3♦	10-12, 4+♦
	2♣	10+, 4+♣	3♥	splinter
	2♦	6-9, 4+♦	3♠	splinter
	2♥	splinter	3NT	13-15 flat
	2♠	splinter	4♦	RKCB
	2NT	16+ support	4 Other	4♣ splinter

1♥/♠	1NT	6-9	3♣	splinter
	2♣	10+, 4+♣	3♦	splinter
	2♦	10+, 4+♦	3♥/♠	10-12, 4+♥/♠
	2♥/♠	6-9, 4+♥/♠	3NT	13-15 flat
	2NT	16+ support	4♣/♦	splinter

2♣	2♦	0-7 or 8-10 balanced	2♥/♠	8+, 5♥/♠
other		2nt 11+ balanced		

2♦	2♥	correctible	3♣/♦	to play
	2♠	correctible	3♥/♠	correctible
	2NT	asking	3NT	to play

2♥/♠	2NT	asking	3NT	to play
	3♣/♦	2♣-3♣ correctible	4♣/♦	
	3♥/♠	to play	4♥/♠	to play

2NT	3♣	to play	4♣	keycard in ♣
	3♦	to play	4♦	keycard in ♦
	3♥	forcing, natural	4♥	to play
	3♠	forcing, natural	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	invitational
3♥/3♠	natural slam try
4♣	key card in clubs
4♦	key card in diamonds
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits
 other minors or majors

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round almost game force Game force

NT Checkback Priorities strength, major suit length (1nt rebid 15-17)

Defence to 3NT opening double is take out

Defence to opening Two's: Multi 2♦ double take out, 2NT strong balanced

RCO style 2-s as above

Other 2-s as above

Defence to strong ♣ double majors, 1nt minors

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ double

4♥ double 4♠ 4nt

OTHER NOTES

(1x)-1nt: systems on. (2x)-2nt: strong balanced, stayman and transfers.

Intervention over our 2♦/♥/♠: double is pass or correct if appropriate.

1nt-(2any)-double is values if artificial, t.o. if natural. 1x-(X)-2y non forcing.

2♣(any)-Dopi/Ropi. 1x & 2nt rebid, 3♣ is checkback. 1maj-1nt-2♣ is checkback

After 2♣/♦ and 2nt rebid, 3♣ is puppet stayman, 3♦/♥ transfers, 3♠ minors. If 3nt rebid, stayman & transfers. 1nt-2nt-3♣-3♦ to play, 3♥/♠ strong ♣/♦, 3nt strong minors