

BASIC RESPONSES

Jump raises - minors limit forcing Other: non-forcing based on LTC
 Jump raises - majors limit forcing Other: non-forcing based on LTC
 Jump shifts after minor opening at the 2 level - natural NF, at the 3 level - splinters
 Jump shifts after major opening at the 2 level - natural NF, at the 3 level - FSJ or splinters
 Responses to strong 2 suit opening after a 2♣ opening, 2♦ <KKQ, 2NT as 2nd denial
 Responses to 2NT opening Baron and transfers to ♥/♠, 2♠ transfer to minor(s)

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A/Q for attitude, K for count
 Four or more with an honour 4th highest attitude
 3rd/5th Other:
 From 4 small 2nd highest Other: 3rd highest
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: A/Q asks for attitude, K asks for count
 Signal on declarer's lead normally count in 1st/3rd positions, McKenny in some situations
 Discards McKenney high encourage low encourage
 odd/even Other:
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: RKCB 3041
 4♣ Gerber when? after a NT response or opening with no suit agreed.

Other Conventions

Ogust Bourke relays
 Baron after 2NT DOPI
 Baron after 1NT-2♦-2♥-2♠ support X's
 Lebensohl after openers reverse and x of weak 2 Unassuming cue bid
 Fourth Suit Forcing negative doubles, Michaels, Unusual 2NT



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STANDARD SYSTEM CARD

Names: Alan Hamilton Billy Moir
 ABF Nos: 325937 151841
 Basic System: ACOL
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+, 10+ HCP 1♦ 4+, 10+ HCP 1♥ 4+, 10+ HCP 1♠ 5+, 10+ HCP
 1 NT 12-14 HCP, 12-16 in pass out position may contain 5 card major
 2♣ Stayman: simple extended Other:
 Transfers 2♦ puppet to 2H 2♥ to 2S 2♠ to 3C
 2 NT to 3D Other: after 2D-2H, 2S is Baron
 2♠ 22+ HCP, or any strong HCP 8.5 playing trick hand, forcing to 2NT
 2♦ weak 2 in ♦, in third position weak/intermediate 5-15HCP
 2♥ weak 2 in ♥, in third position weak/intermediate 5-15HCP
 2♠ weak 2 in ♠, in third position weak/intermediate 5-15HCP
 2 NT 20-21HCP, balanced
 3 NT good 7+ semi-solid minor in 1st/2nd, solid in 3rd with outside control(s)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3NT opening

COMPETITIVE BIDDING

Negative doubles through 3♣ Responsive doubles through 3♠
 Jump overcalls weak/intermediate Unusual NT at least 5/4 in the 2 lower unbid suits
 1NT overcall (immediate) 15-18HCP (re-opening) 11-16HCP
 Immed cue of minor at least 5/4 in the majors
 Immed cue of major at least 5/4 in the other major and one of the minors
 Over opponent's 1NT (weak) Brozel
 Over opponent's 1NT (strong) Brozel
 Over weak twos Double with any 15+ HCP, suits natural <15HCP, non-forcing
 Over opening threes Double for takeout, suits natural non-forcing, cues - two suiters GF

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ HCP, 4+ ♦	2NT	10-12 or 15+ HCP. Bal with 5+ C
	1♥/♠	5+ HCP, 4+ ♥/♠	3♣	7-10 HCP, 5+ ♣, LTC - 8
	1NT	5-9 HCP, bal, not 4 ♦/♥/♠	3♦	splinter, setting ♣ as trumps
	2♣	5-9 HCP, 5+ ♣, not 4 ♦/♥/♠	3♥	splinter, setting ♣ as trumps
	2♦	<5 HCP, 6+ ♦, not forcing	3♠	splinter, setting ♣ as trumps
	2♥	<5 HCP, 6+ ♥, not forcing	3NT	13-15 HCP, Bal with 4+ ♣
	2♠	<5HCP, 6+ ♠, not forcing	4 bids	4♦/♥/♠ controls, 4NT RCKB

1♦	1♥/♠	5+ HCP, 4+ ♥/♠	3♣	FSJ, 5 good ♣ & 4+ ♦
	1NT	5 - 9 HCP, denies 4+ ♥/♠	3♦	7 - 10 HCP, 4+ ♦, LTC - 8
	2♣	9+ HCP, 4+ ♣	3♥	splinter, setting ♦ as trumps
	2♦	9+ HCP, 4+ ♦	3♠	splinter, setting ♦ as trumps
	2♥	<5 HCP, 6+ ♥, not forcing	3NT	13-15 HCP, Bal with 4+ ♦
	2♠	<5 HCP, 6+ ♠, not forcing	4♦	preemptive
	2NT	10-12 or 15+ HCP. Bal with 4+ ♦	4 Other	4♣/♥/♠ controls, 4NT RCKB

1♥/♠	1NT	5-9 HCP, denies 4+ ♥/♠	3♣	FSJ, 5 good ♣ & 4+ ♥ or 3+ ♠
	2♣	9+ HCP, 4+ ♣	3♦	FSJ, 5 good ♦ & 4+ ♥ or 3+ ♠
	2♦	9+ HCP, 4+ ♦	3♥/♠	6-10 HCP, 4+♥/3+♠, LTC - 8
	2♥/♠	5-10 HCP, 4+ ♥ or 3+ ♠, LTC-9	3NT	13-15 HCP, balanced with ♥/♠ fit
	2NT	10-12 or 15+ HCP. bal with 4+♥/♠	4♣/♦	splinters setting ♥/♠ as trumps

2♣	2♦	Semi-positive, bal, GF, artificial	2♥/♠	2♥ double negative, artificial
other		2NT shows 7+ HCP balanced, 3♣ shows 7+ HCP with 5+ suit and controls		

2♦	2♥	pass or correct to 2♣ or 2NT	3♣/♦	natural 5+, NF opposite a weak 2
	2♠	pass or correct, shows ♥ values	3♥/♠	pass or correct
	2NT	asking bid	3NT	to play opposite a weak 2 ♥ or ♠

2♥/♠	2NT	asking bid	3NT	to play opposite a weak 2 suiter
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct

2NT	3♣	asking bid	4♣	pass or correct to 4♦
	3♦	pass or correct to 3♥	4♦	pass or correct to 4♥
	3♥	pass or correct to 3♠	4♥	pass or correct to 4♠
	3♠	pass or correct to 4♠	4♠	pass or correct to 5♠
	3NT	to play opposite a weak 2 suiter	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	
3♥/3♠	
4♣	Gerber
4♦	
4♥	Natural
4♠	Natural

Unusual NT: minors other suits lower 2 unbid suits
 other

Other slam bidding Cue Bids Asking Bids
 4th Suit Forcing One round in most situations a Game force Game force

NT Checkback Priorities

Defence to 3NT opening x with values,

Defence to opening Two's: Multi 2♦ X with any 15+, suits natural, cue of anchor is TO

RCO style 2-s X with any 15+, suits natural

Other 2-s X with any 15+, suits natural, cue of anchor is TO

Defence to strong ♣ CRASH

Lebensohl Over NT interference

Other uses after openers reverse

Take out of 4 level pre-empts 4♣/4♦ x outside values - TO, suits natural 5+

4♥ same as for 4♣ 4♠ x outside values - TO, suits natural 5+

OTHER NOTES