

BASIC RESPONSES

Jump raises - minors limit forcing Other: 6-9 pts 5+support no void

Jump raises - majors limit forcing Other: 6-9 pts 4+support no 0/1

Jump shifts after minor opening at 2 level = 0-5 pts 6+suit 3+level = splinter g/f

Jump shifts after major opening at 2 level = 0-5 pts 6+suit 3+ level = splinter g/f

Responses to strong 2 suit opening 2♦ = < 2 controls rest = natural 2+ controls

Responses to 2NT opening

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead reverse attitude or count when needed

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? never

Other Conventions

RKCB 0 or 3 then or 4 then 2(w/out, with)

do not use king ask or minor wood

5NT =trump ask 1st step = 0 then 123 etc.



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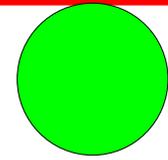
STANDARD SYSTEM CARD

Names: Kevin Lange Peter Colmer

ABF Nos: 197688 195952

Basic System: Standard American better minor

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+ 10+hcp 1♦ 3+ 10+hcp 1♥ 5+ 11+hcp 1♠ 5+ 11+hcp

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ♥ 2♥ ♠ 2♠ baron

2 NT to minor Other: _____

2♣ 19+unbalanced or 23+ balanced

2♦ 7-10 with a 6 card major

2♥ 7-10 5+♥ 4+minor

2♠ 7-10 5+♠ 4+minor

2 NT 21-22 balanced

3 NT gambling long solid minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls weak Unusual NT minors or majors

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor other minor + a major

Immed cue of major other major + a minor

Over opponent's 1NT (weak) modified cappelletti

Over opponent's 1NT (strong) modified cappelletti

Over weak twos x = t/o

Over opening threes x = t/o

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+hcp 4+♦	2NT 10+pts 5+♣ no void
	1♥/♠	6+hcp 4+suit	3♣ 6-9pts 5+♣ no void
	1NT	6-9 no major	3♦ g/f splinter 0/1♦ 5+♣
	2♣	6-9 4card♣	3♥ g/f splinter 0/1♥ 5+♣
	2♦	0-5hcp 6+♦	3♠ g/f splinter 0/1♠ 5+♣
	2♥	0-5hcp 6+♥	3NT 13-15 any 4333
	2♠	0-5hcp 6+♠	4 bids
1♦	1♥/♠	6+hcp 4+suit	3♣ g/f splinter 0/1♣ 5+♦
	1NT	6-9hcp no major	3♦ 6-9pts 5+♦ no void
	2♣	10+[8+] hcp 4+♣	3♥ g/f splinter 0/1♥ 5+♦
	2♦	6-9hcp 4card♦	3♠ g/f splinter 0/1♠ 5+♦
	2♥	0-5hcp 6+♥	3NT 13-15 any 4333
	2♠	0-5hcp 6+♠	4♦
	2NT	10+pts 5+♦ no void	4 Other
1♥/♠	1NT	6-9hcp	3♣ g/f splinter 0/1♣ with support
	2♣	10+[8+]hcp 4+♣	3♦ g/f splinter 0/1♦ with support
	2♦	10+[8+]hcp 4+♦	3♥/♠ 6-9 4+support no shortage
	2♥/♠	6-9 3card support not 4333 shape	3NT 13-15 any 4333
	2NT	10+hcp 3+support with no shortage	4♣/♦ 4♥♠=0-9with a shortage somewhere
2♣	2♦	<2controls [see notes]	2♥/♠ 3♣3♦=5+suit 2+controls
	other	2nt = 2+contrls no 5card suit	3♥/♠=4441 short bid suit 2+ controls
2♦	2♥	correctable	3♣/♦ natural not forcing 6+suit
	2♠	correctable	3♥/♠ correctable
	2NT	3♣♦=max 3♥♠=min	3NT to play
2♥/♠	2NT	asks for minor	3NT to play
	3♣/♦	natural not forcing	4♣/♦ correctable to minor
	3♥/♠	natural not forcing	4♥/♠ to play
2NT	3♣	asks for 4 or 5 card major [see notes]	4♣ sets suit demands cues
	3♦	5+♥	4♦ sets suit demands cues
	3♥	5+♠	4♥ to play
	3♠	minors	4♠ to play
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slam try
3♥/3♠	slam try
4♣	sets suit demands cues
4♦	sets suit demands cues
4♥	to play
4♠	t0 play

Unusual NT: minors other suits lower 2 unbid suits

 other majors or minors

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening x = lead ♠

Defence to opening Two's: Multi 2♦ x = 16+ all else = natural

RCO style 2-s x = 16+ all else = natural

Other 2-s specific 2----- x = t/o of the highest rank rest = natural even if opp.
 have shown this suit

Defence to strong ♣ x = majors nt = minors rest = natural

Lebensohl Over NT interference

Other uses after we make t/o x of opp. weak2 of major or 5-5 major+another

Take out of 4 level pre-empts 4♣/4♦ x
 4♥ x 4♠ x

OTHER NOTES

super accepts after transfers 1nt/2♦ 2♥= no 4 card ♥, 3♥ = min 4♥ suit= nat 4♥max
x opp. 1nt or any 2 bid with no anchor suit. our 2nd x by either hand is t/o, 3rd x = penalties
2nt --3♣--3♦= no 5 card major then 3♥♠ shows 4 of suit 4 suit
 3♥♠ = 5 card suit
2♣--2♦--2♥=strong --then 2♠ = 0 controls all other bids natural 1 control
2♣--2♦--2nt= bal. 23-24 further bidding as for 2nt opening