

BASIC RESPONSES

Jump raises - minors limit forcing Other: pre-emptive raise 5-8 hcp

Jump raises - majors limit forcing Other: pre-emptive raise 0-5 hcp

Jump shifts after minor opening 1♣ - 2♦ limit raise, 1m - 2M 3-7 hcp 6 cards

Jump shifts after major opening Natural, good suit, 9-12 hcp

Responses to strong 2 suit opening 2♦ waiting

Responses to 2NT opening Muppet Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A/Q for attitude, K for count

Four or more with an honour 4th highest NT attitude

3rd/5th S Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead Reverse Smith against NT

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when? _____

Other Conventions

Minorwood	Support doubles and redoubles
Inverted minor raises	Fit showing jumps in competition
Lebensohl	
Rubensohl	
Reverse Drury	



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 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
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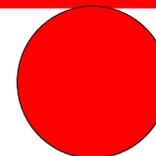
STANDARD SYSTEM CARD

Names: Ross Stuart Richard Douglas

ABF Nos: 71511 156280

Basic System: 2/1 Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ 2 cards 1♦ 11+ 4 cards 1♥ 11+ 5 cards 1♠ 11+ 5 cards

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ♥ 2♥ ♠ 2♠ enq or ♣

2 NT ♦ Other: 3♣,♦ = singleton M, 3♥,♠ = 4 of OM

2♣ 22+ balanced or GF or 9 tricks in a major

2♦ 3-7 hcp 6 card major (can be 5 card suit when non vul)

2♥ 8-11 hcp 6 card suit

2♠ 8-11 hcp 6 card suit

2 NT 20-21 balanced

3 NT Solid minor, no A or K outside

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses to 1♣ and in some competition

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Lower two suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor Both majors (weak or strong, not intermediate)

Immed cue of major Other major and a minor (weak or strong)

Over opponent's 1NT (weak) X= penalty, 2♣=♥ and another, 2♦=♠ and another

Over opponent's 1NT (strong) _____

Over weak twos X=T/O

Over opening threes X=T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+ hcp, 4♥	2NT 13-15 balanced, no major
	1♥/♠	1♥ 6+hcp 4♠, 1♠ weak or strong	3♣ 5-8hcp, 5♣
	1NT	11-12 balanced	3♦ weak, seven card suit
	2♣	natural, GF	3♥ weak, seven card suit
	2♦	8-11 hcp, 5♣	3♠ weak, seven card suit
	2♥	3-7hcp, 6♥	3NT 16-18 balanced
	2♠	3-7hcp, 6♠	4 bids
1♦	1♥/♠	6+hcp, 4 cards	3♣ 8-11hcp, 4+♦
	1NT	5-10hcp, no mahor	3♦ 5-8hcp, 4+♦
	2♣	natural, strong	3♥ splinter
	2♦	natural, GF	3♠ splinter
	2♥	3-7hcp, 6♥	3NT 13-15 balanced
	2♠	3-7hcp, 6♠	4♦
	2NT	11-12 balanced, no 4 card major	4 Other
1♥/♠	1NT	5-11hcp	3♣ 9-12hcp, 6 card suit
	2♣	limit raise or GF	3♦ 9-12hcp, 6 card suit
	2♦	natural, GF	3♥/♠ 3♥ over 1♠ 9-12hcp, 6 card suit
	2♥/♠	5-9 pts	3NT 13-15hcp, 4333 shape
	2NT	GF, 4 card support	4♣/♦ splinter, 9-12hcp
2♣	2♦	waiting	2♥/♠ natural, positive
	other	Reverse kokish	
2♦	2♥	pass or correct	3♣/♦ natural non forcing
	2♠	pass or correct	3♥/♠ pass or correct
	2NT	enquiry	3NT to play
2♥/♠	2NT	enquiry	3NT to play
	3♣/♦	natural forcing	4♣/♦ splinter
	3♥/♠	slightly invitational raise	4♥/♠ to play
2NT	3♣	muppet Stayman	4♣♥
	3♦	transfer to ♥	4♦♠
	3♥	transfer to ♠	4♥♣
	3♠	both minors, slam interest	4♠♦
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦ singleton ♥, ♠

3♥/3♠ 4 in the other major

4♣ transfer to ♥

4♦ transfer to ♠

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback

Priorities

Defence to 3NT opening X=penalty, 4♣=T/O pref ♥, 4♦=T/O pref ♠

Defence to opening Two's: Multi 2♦ X=13-15 bal, 19+ bal, or 18+ unbalanced

RCO style 2-s Three doubles

Other 2-s Three doubles

Defence to strong ♣ Show 2 suited hands

Lebensohl Over NT interference

Other uses Over weak 2 openings

Take out of 4 level pre-empts 4♣/4♦ X=T/O

4♥ X=T/O 4♠ X=points

OTHER NOTES

1NT (X) XX to play