

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening 2♦/2♥/2♠= 0-5pts, 6+suit

Jump shifts after major opening Mini/Maxi Splinter

Responses to strong 2 suit opening _____

Responses to 2NT opening 3C= Lavings /Transfers/ 3NT= Minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A = attitude, K= Count

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: Natural Count

Signal on declarer's lead Natural Count

Discards McKenney high encourage S low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: RKCB minors

4♣ Gerber when? Over 1NT/2NT

Other Conventions

Long/ Short Suit trials Exclusion Keycard

Truscot

Modified ASTRO over NT

Puppet Stayman



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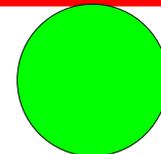
STANDARD SYSTEM CARD

Names: Annabel Booth Lauren Shiels

ABF Nos: 126365 183539

Basic System: ACOL (modified Multi 2's) Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+ 11+ 1♦ 4+ 11+ 1♥ 4+ 11+ 1♠ 5+ 11+

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended Other: Lavings

Transfers 2♦ ♥'s 2♥ ♠'s 2♠ ♣'s

2 NT ♦'s Other: super accepts

2♣ Game Force

2♦ Weak 6 card major

2♥ 5♥'s and 5 minor 6-10HCP

2♠ 5♠'s and 5 of another 6-10HCP

2 NT 20-22 Flat

3 NT Specific Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Multi 2D

Puppet Stayman

Min/Max/Intermediate Splinters

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Michaels/ unbid minors

1NT overcall (immediate) 15-18 (re-opening) 10-14

Immed cue of minor Michaels

Immed cue of major Michaels

Over opponent's 1NT (weak) ASTRO

Over opponent's 1NT (strong) ASTRO

Over weak twos X=t/o, Bid=11-15, 2NT= 15-18

Over opening threes X = t/o, 3NT = 15-19

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+hcp's	2NT	10-12 hcp's 3,3,3,4
	1♥/♠	6+hcp's	3♣	10-12 4 card suit
	1NT	6-9hcp's	3♦	splinter
	2♣	6-9hcp's	3♥	splinter
	2♦	6+♦'s less than 6 hcp's	3♠	splinter
	2♥	6+♥'s less than 6 hcp's	3NT	13-15
	2♠	6+♠'s less than 6 hcp's	4 bids	4♣'s=RKCB

1♦	1♥/♠	6+hcp's	3♣	
	1NT	6-9hcp's	3♦	10-12 4 card suit
	2♣	10+ hcp's	3♥	splinter
	2♦	6-9	3♠	splinter
	2♥	6+♥'s less than 6 hcp's	3NT	13-15 flat
	2♠	6+♠'s less than 6 hcp's	4♦	RKCB
	2NT	10-12 Flat	4 Other	4♣ = splinter

1♥/♠	1NT	6-9 hcp's	3♣	Mini/ Maxi Splinters
	2♣	4+ ♣'s, 10+	3♦	Mini/ Maxi Splinters
	2♦	4+ ♦'s, 10+	3♥/♠	Mini/ Maxi Splinters
	2♥/♠	6-9hcp's	3NT	13-15 hcp's 3,4,3,3
	2NT	16-18	4♣/♦	splinter intermediate

2♣	2♦	0-4 hcp's or 8+	2♥/♠	5-7 hcp's
	other	2NT/3♣/3♦ 5-7 hcp's		

2♦	2♥	Correctable	3♣/♦	to play
	2♠	Correctable	3♥/♠	Correctable pre-emptive
	2NT	forcing for 1 round	3NT	to play

2♥/♠	2NT	forcing for 1 round	3NT	To Play
	3♣/♦	Correctable	4♣/♦	Correctable
	3♥/♠	Correctable	4♥/♠	To Play

2NT	3♣	Lavings	4♣	RKCB
	3♦	transfer	4♦	RKCB
	3♥	transfer	4♥	To Play
	3♠	5♠/4♥	4♠	To Play
	3NT	5/5 minors	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	5+ slam invitation
3♥/3♠	5+ slam invitation
4♣	Gerber
4♦	RKCB
4♥	To Play
4♠	To Play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities Up the line

Defence to 3NT opening

X=Penalties 4♣=weak transfer to major, 4♦=strong transfer

Defence to opening Two's:

Multi 2♦ X = 16+, bids= 11-15, 2NT=15=18

RCO style 2-s

as above

Other 2-s

as above

Defence to strong ♣

CRASH

Lebensohl

Over NT interference Slow shows

Other uses

over opponents weak 2's

Take out of 4 level pre-empts

4♣/4♦ X=T/O
4♥ X = T/O 4♠ 4NT = T/O X = values

OTHER NOTES

1NT followed by 2NT response=strong two suiter

1NT X XX =minors, 2♣/2♥/2♠, natural

LEBENSÖHL- Slow shows

3NT Specific Ace ask

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: Bergen

Jump shifts after minor opening weak _____

Jump shifts after major opening Bergen _____

Responses to strong 2 suit opening _____

Responses to 2NT opening Pass or correct _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A = attitude, K = Count

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: 2 highest against NT when P leads 4th

Signal on declarer's lead count where necessary

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: RKCB minors 03-14

4♣ Gerber when? _____

Other Conventions

Blue Club Overcalls	Bergen Raises
Cue Raises	Jacoby 2NT
Drury - 2D = min hand	5NT grand slam ask
DOPI ROPI	
Long suit trial bids	



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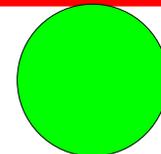
STANDARD SYSTEM CARD

Names: Viv Wood Joan Touyz

ABF Nos: 324043 94900

Basic System: Standard Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+ 1♦ 3+ 1♥ 5+ 1♠ 5+ may contain 5 card major

1 NT 15-17

2♣ Stayman: simple extended Other: Lavings

Transfers 2♦ ♥'s 2♥ ♠'s 2♠ ♣'s

2 NT ♦'s Other: super accepts

2♣ Game Force

2♦ Weak 6 card major or 20-22 balanced

2♥ 5♥'s and 5 minor - weak

2♠ 5♠'s and 5 of another - weak

2 NT 5/5 minors - weak

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Multi 2D _____

Negative Free Bids over X's _____

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♠

Jump overcalls Int - 10-14 Unusual NT Lowest 2 UBS

1NT overcall (immediate) 15-18 (re-opening) 10-14

Immed cue of minor Extremes

Immed cue of major Extremes

Over opponent's 1NT (weak) Cappelletti

Over opponent's 1NT (strong) Cappelletti

Over weak twos X=t/o, 2NT to Play

Over opening threes X = t/o, 3NT to Play

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+ 5+hcp's	2NT	11 hcp's flat no 4 card M
	1♥/♠	4+ 5+hcp's	3♣	limit raise 5+ ♣'s, 4 card M
	1NT	6-10hcp's no 4 card major	3♦	splinter
	2♣	weak	3♥	splinter
	2♦	6+♦'s less than 6 hcp's	3♠	splinter
	2♥	6+♥'s less than 6 hcp's	3NT	12-15 flat, no 4 card M
	2♠	6+♠'s less than 6 hcp's	4 bids	4♠'s=RKCB
1♦	1♥/♠	4+ 5+hcp's	3♣	
	1NT	6-10hcp's no 4 card major	3♦	limit raise 4+ ♦'s, 4 card M
	2♣	10+ hcp's	3♥	splinter
	2♦	weak	3♠	splinter
	2♥	6+♥'s less than 6 hcp's	3NT	12-15 flat no 4 card M
	2♠	6+♠'s less than 6 hcp's	4♦	RKCB
	2NT	11 hcp's flat, 4 card M	4 Other	4♣ = splinter
1♥/♠	1NT	6-10 hcp's	3♣	4 card support, 6-9hcp's
	2♣	4+ ♣'s, 10+	3♦	4 card support, 10-11hcp's
	2♦	4+♦'s, 10+	3♥/♠	4 card support 0-5hcps
	2♥/♠	3 card support, 6-10hcp's	3NT	
	2NT	12+ 4 card support, 16+3cd sup	4♣/♦	splinter
2♣	2♦	0-7 hcp's	2♥/♠	positive, 5 card suit
	other	2NT - 8+hcp's no 5 card suit		
2♦	2♥	relay	3♣/♦	to play
	2♠	pass or correct	3♥/♠	pre-emptive
	2NT	forcing	3NT	to play
2♥/♠	2NT	Relay	3NT	To Play
	3♣/♦	to play	4♣/♦	
	3♥/♠	Pre-emptive	4♥/♠	To Play
2NT	3♣	To Play	4♣	RKCB
	3♦	To Play	4♦	RKCB
	3♥	Good suit Invitational	4♥	To Play
	3♠	Good suit Invitational	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slam invitation
3♥/3♠	slam invitation
4♣	RKCB
4♦	RKCB
4♥	To Play
4♠	To Play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

 Priorities Up the line

Defence to 3NT opening

X=T/O

Defence to opening Two's:

Multi 2♦ X = 16+

RCO style 2-s

as above

Other 2-s

as above

Defence to strong ♣

(or club with 0+)1NT = Majors, 2NT = minors, 2♣=blacks, 2♦=reds

2♥=♥'s&♠'s, 2♠=♠'s&♦'s - weak or strong

Lebensohl

Over NT interference X of artificial 2♣=stayman - lavings applies

Other uses

over opponents weak 2's - X - then 2NT = Leb showing 0-7hcp's:

Take out of 4 level pre-empts

4♣/4♦ Optional X
4♥ X = optional 4♠ 4NT = T/O X = penalties

OTHER NOTES

Lavings 3♣=Baron, 3♦=stayman. Jac2NT-any other suit=shortage, 3N=14-16, 3♥=17+ then cue on

2♦ - x - 2♥ - pref ♠, 2♠ pref ♥'s, 2♦ - x - xx = 11+ hcp 4+♦'s, 2♦ - x - p = equal length, 2♦ - 2NT = enq

Count when leading P's suit.

RKCB: Q ask = yes plus number of kings - same with 5NT King ask

Super accepts with 4+max only

PLAY 2nd HIGHEST against NT when p leads 4th and cannot beat p or dummy

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: weak
 Jump shifts after minor opening to play _____
 Jump shifts after major opening Bergen: 3C=6-9, 4+trump; 3D=10-11, 4+trumps
 Responses to strong 2 suit opening n/a
 Responses to 2NT opening 3C=5 card enq; 3D/H=Xfer; 3S=5S, 4H; 4C/D asks for fit

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A/Q/J for attitude; K for count
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: to A/Q/J; otherwise reverse count
 Signal on declarer's lead reverse count
 Discards McKenney high encourage low encourage
 odd/even Other: reverse count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: MSKC
 4♣ Gerber when? _____

Other Conventions

Leaping Michaels _____
 4th suit GF _____
 Splinters _____



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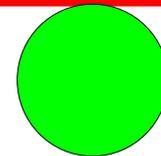


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STANDARD SYSTEM CARD

Names: Leone Fuller Val Billoft
 ABF Nos: 194761
 Basic System: Standard 2/1 Optimal 2s Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+, 10+ HCPs 1♦ 3+, 10+ HCPs 1♥ 5+, 10+ HCPs 1♠ 5+, 10+ HCPs
 1 NT 15-17, flat may contain 5 card major
 2♣ Stayman: simple extended Other: Modified Lavings
 Transfers 2♦ to H 2♥ to S 2♠ to C
 2 NT to D Other: _____
 2♣ GF
 2♦ weak, 6H or 5+5+ C&D/S
 2♥ weak, 6S or 5+5+ H&minor
 2♠ weak, 6C or 5+5+ S& red suit
 2 NT 20-22, flat
 3 NT Specific ace ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2 level openings _____
 Leaping Michaels _____

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls weak Unusual NT minors over major, or minor/maj over minor
 1NT overcall (immediate) 15-17 (re-opening) 10-14
 Immed cue of minor majors 5+5+, any strength
 Immed cue of major major + minor, 5+5+, any strength
 Over opponent's 1NT (weak) X=pen, 2C= single suit any, 2D=majs; 2H/S=4suit+5minor
 Over opponent's 1NT (strong) X=single suit Cs, 2C=single suit not C, 2D+ as above
 Over weak twos X=TO with Leb resp; 4C/D= 5+C/D and 5 major
 Over opening threes X=TO, 4 minor= 6 suit or 5 suit, 4 major

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	6+ HCPS, 4+	2NT	15+, fit
	1♥/♠	6+ HCPS, 4+	3♣	Limit raise
	1NT	7-10, flat	3♦	Splinter
	2♣	4-9, 5+ fit	3♥	Splinter
	2♦	to play, 6+ suit	3♠	Splinter
	2♥	to play, 6+ suit	3NT	12-14, flat, no 4 major
	2♠	to play, 6+ suit	4 bids	4C=MSKC
1♦	1♥/♠	6+ HCPS, 4+	3♣	to play, 6+ suit
	1NT	7-10, flat	3♦	Limit raise
	2♣	10+, 5(4)+	3♥	Splinter
	2♦	4-9, 5+ fit	3♠	Splinter
	2♥	to play, 6+ suit	3NT	12-14, flat, no 4 major
	2♠	to play, 6+ suit	4♦	MSKC
	2NT	15+, fit	4 Other	
1♥/♠	1NT	5-11, any shape, forcing	3♣	6-9 HCPS, 4+ fit
	2♣	Natural, GF	3♦	10-11 HCPS, 4+ fit
	2♦	Natural, GF	3♥/♠	barrage
	2♥/♠	6-9, 3 card fit	3NT	13-15, 3 card fit
	2NT	14+, 4 card fit	4♣/♦	splinter
2♣	2♦	relay	2♥/♠	8+ HCPS, 5 card suit
	other	2NT= 8+ no 5 card suit		
2♦	2♥	pass or correct	3♣/♦	pass or correct
	2♠	pass or correct	3♥/♠	pass or correct
	2NT	GF on opener	3NT	To play
2♥/♠	2NT	GF on opener	3NT	To play
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct
2NT	3♣	5 card suit enquiry	4♣	MSKC
	3♦	Xfer to H	4♦	MSKC
	3♥	Xfer to S	4♥	To play
	3♠	5S, 4H	4♠	To play
	3NT	To play	other	4NT= quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Sets suit, Slam interest
3♥/3♠	Sets suit, Slam interest
4♣	MSKC
4♦	MSKC
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other Minor + Major over other minor

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Up the line

Defence to 3NT opening

Defence to opening Two's: Multi 2♦

RCO style 2-s X=15+, suits natural

Other 2-s Strong 2 level bid: X= 2suiter with S; 2NT= 2 suiter without S

Defence to strong ♣ 1D/H/S=const; 1NT=weak D; 2C=weak C;
2D/H/S as per opening bids; 2NT= strong 2 suiter

Lebensohl Over NT interference

Other uses after we X weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ X
4♥ X 4♠ 4NT

OTHER NOTES

over 1NT X, XX=single suiter; 2C/D/H= suit + 1 above; 2S=suit, constructive, 2NT= GF unbalanced, 3 level preemptive