

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening _____

Jump shifts after major opening 3♣ Q & hcp enquiry; 3♦ void/sgltn & hcp enquiry

Responses to strong 2 suit opening _____

Responses to 2NT opening Stayman & Transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

 Underlead Other: _____

Four or more with an honour 4th highest attitude

 3rd/5th Other: _____

From 4 small 2nd highest Other: Partners suit; Hon, high even, low odd

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

 Other: Natural count

Signal on declarer's lead Count. Attitude & count

Discards McKenney high encourage low encourage

 odd/even Other: Smith Echo

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: CRO

4♣ Gerber when? Mostly CRO

Other Conventions

Puppet Responses =	2H(S) - 2NT relay:
at 1 level; 0-6 next suit up	3C: 6/7 No Void or Sgltn
Suit: 7+ and 5 x suit	3D: 6/7 with a Void or Sgltn
Opponents suit: 7+, no 5 x suit, no stop	3H: 8/10, No Void or Sgltn
1NT: 8-10 stop in suit	3S: 8/10 with a Void or Sgltn



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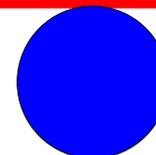
STANDARD SYSTEM CARD

Names: John Beddow Egmont Melton

ABF Nos: 3816 168262

Basic System: Precision

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+ 0 1♦ 11-15. 2 1♥ 11-15. 5 1♠ 11-15. 5

1 NT 13-15 (may contain 2 x dbltns) may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ H 2♥ S 2♠ _____

2 NT _____ Other: _____

2♣ 11-15. 6+ C or 5+ C & 4 x H/S

2♦ 11-15. 4414 or 4405

2♥ 6-10. 6 x H

2♠ 6-10. 6 x S

2 NT 22-23

3 NT KAPEL Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3 leve pre-empts Not Vul can be very weak	Double at 1 level = 16+
Puppet response over T.O Doubles.	Dble of 2 & 3 level bids = 15+

COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	Weak	Unusual NT	Minors or unbid suits
1NT overcall (immediate)	13/15;16/18	(re-opening)	
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)		Pin Point Astro	
Over opponent's 1NT (strong)		Pin Point Astro	
Over weak twos		X = 15+ with Puppet responses	
Over opening threes		X = 15+ with Puppet responses	

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7 0	2NT	11-13 or 16+
	1♥/♠	8+ 5+	3♣	8+ 4441
	1NT	8-10	3♦	8+ 4414
	2♣	8+ 5+	3♥	14/15 4 x H
	2♦	8+ 5+	3♠	14/15 4 x S
	2♥	8+ 4144	3NT	14/15 No 4 x Major
	2♠	8+ 1444	4 bids	4C CRO Gerber

1♦	1♥/♠	8+ 5+	3♣	
	1NT	8-12 No 5 card major	3♦	Pre-emptive
	2♣	13+ 5+	3♥	
	2♦	13+ 6+ unbalanced	3♠	
	2♥		3NT	To Play
	2♠		4♦	
	2NT	13+	4 Other	4C CRO Gerber

1♥/♠	1NT	8-11 Less than 3 x H	3♣	Q & Range ask
	2♣	12+ 5+	3♦	Void/Sglton & range ask
	2♦	12+ 5+	3♥/♠	10/12 3+ H/S
	2♥/♠	6-9 inc dist. 3+ H/S	3NT	To Play
	2NT	12+	4♣/♦	4♣ CRO Gerber

2♣	2♦	11+ Relay	2♥/♠	Natural & Non Forcing
	other	2NT 10-11 HCP No Major		

2♦	2♥	Sign Off	3♣/♦	Sign Off
	2♠	Sign Off	3♥/♠	
	2NT	8+ Relay	3NT	

2♥/♠	2NT	Relay - Modified Ogust	3NT	To Play
	3♣/♦	Natural and Non Forcing	4♣/♦	4C CRO Gerber
	3♥/♠	Natural and Non Forcing	4♥/♠	To play

2NT	3♣	Stayman	4♣	CRO Gerber
	3♦	Tfr to H's	4♦	
	3♥	Tfr to S's	4♥	To play
	3♠		4♠	To play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	
3♥/3♠	
4♣	CRO Gerber
4♦	
4♥	
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening X = penalties; otherwise natural

Defence to opening Two's: Multi 2♦ X = 15+ with Puppet responses; otherwise natural

RCO style 2-s X = 15+ with Puppet responses; otherwise natural

Other 2-s X = 15+ with Puppet responses; otherwise natural

Defence to strong ♣ Pin Point Astro, which is also used over a 1♦ negative to a strong 1♣

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X or 4NT 4♠ 4NT; X = penalties

OTHER NOTES

1C - X - XX = 5-7 both Majors

1C - X - 1D = 5-7 any shape except both Majors

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening Weak _____

Jump shifts after major opening Weak ♠ or intermediate ♥♦♣ _____

Responses to strong 2 suit opening N/A _____

Responses to 2NT opening Lavings & Transfers _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: K A = doubleton _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: ODD encourage _____

Signal on declarer's lead Count _____

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: 4♣ = CRO _____

Gerber when? _____

Other Conventions

Modified swine // Lebensohl	Cue raise responses;
Cue bids // Truscott	eg. 1♥ - 1♠ - P; 2♠ = 7 - 9 HCP & 3♠
DOPI & ROPI // Lavings	2♥ = 10 + HCP & 3♠
4NT open resp: 5♣=0;5♦=A♦;5♥=A♥	3♠ = 7 - 9 HCP & 4♣
5♠=A♠;5NT=2Aces;6♠= A♣	3♥ = 10 + HCP & 4♣



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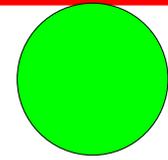
STANDARD SYSTEM CARD

Names: Heather Williams Linda Bedford-Brown

ABF Nos: 409391 434833

Basic Syst Acol; Benjamin 2's; Wide range NT rebid

Classificati Green Sticker



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4♣ & 10HCP 1♦ 4♦ & 10HCP 1♥ 4♥ & 10HCP 1♠ 4♠ & 10HCP

1 NT 11 - 14 HCP may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ 2♥ = 5 + hearts 2♥ 2♠ = 5 + spades 2♣ 3♣ = 6 + clubs

2 NT 3♦ = 6 + diamonds Other: super accept minors _____

2♣ 8 playing tricks or 2NT rebid = 23-24 HCP ; 3NT = 25-26 HCP

2♦ Game Force 2NT rebid = 27-28 HCP ; 3NT = 29 + HCP

2♥ 6♥ 5 - 10 HCP

2♠ 6♠ 5 - 10 HCP

2 NT Flat hand with 20 -22 HCP

3 NT Long minor with no outside Ace or King

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4♣ = CRO Ace ask 4NT opening - Specific Ace ask

Modified Blue Club overcalls

COMPETITIVE BIDDING

Negative doubles through 3♣ Responsive doubles through 3♠

Jump overcalls Weak Unusual NT 2 lower suits

1NT overcall (immediate) 15 - 18 HCP (re-opening) 10 - 14 HCP

Immed cue of minor clubs = 5/5 ♠ & ♦ diamonds = 5/5 ♠ & ♣

Immed cue of major hearts = 5/5 ♠ & ♣ spades = 5/5 ♥ & ♣

Over opponent's 1NT (weak) Splash

Over opponent's 1NT (strong) Dont

Over weak twos Lebensohl

Over opening threes Natural // X = takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4♦ & 5 + HCP	2NT	4♣ & 10-12 HCP with stops
	1♥/♠	4♥/♠ & 5 + HCP	3♣	4♣ & 10-12 HCP no stops
1NT		4♣ & 8-9 HCP	3♦	Cue bid
2♣		4♣ & 5-7 HCP	3♥	Cue bid
2♦		6♦ & <5 HCP	3♠	Cue bid
2♥		6♥ & <5 HCP	3NT	4♣ & 13 + HCP
2♠		6♠ & <5 HCP	4 bids	4♣=CRO; 4NT = RKCB
1♦	1♥/♠	4♥/♠ & 5 + HCP	3♣	6♣ & 5-8 HCP
1NT		4♦ & 8-9 HCP or 4♣ & <9HCP	3♦	4♦ & 10-11 HCP no stops
2♣		4♣ & 9 + HCP	3♥	Cue bid
2♦		4♦ & 5-7 HCP	3♠	Cue bid
2♥		6♥ & <5 HCP	3NT	4♦ & 13 + HCP
2♠		6♠ & <5 HCP	4♦	
2NT		4♦ & 10-12 HCP	4 Other	4♣=CRO; 4NT = RKCB
1♥/♠	1NT	5-8 HCP	3♣	6♣ & 5-8 HCP
	2♣	4♣ & 9 + HCP	3♦	6♦ & 5-8 HCP
	2♦	4♦ & 9 + HCP	3♥/♠	4♥/♠ & 10 + HCP or 8 losers
	2♥/♠	4♥/♠ & 5-9 HCP	3NT	= 12-15 HCP & over 1♠=3433
	2NT	10-11 HCP & over 1♠=3433	4♣/♦	4♣ = CRO; 4♦ = Cue bid
2♣	2♦	Denies A & K	2♥/♠	Positive; at least 1A & 1K
other		2NT = 2 Aces or 10 + HCP	3♣/♦	Positive; at least 1A & 1K
2♦	2♥	Denies A & K	3♣/♦	Positive; at least 1A & 1K
	2♠	Positive; at least 1A & 1K	3♥/♠	Positive; at least 1A & 1K
	2NT	2 Aces or 10 + HCP	3NT	
2♥/♠	2NT	Ogust	3NT	To play
	3♣/♦	Forcing for 1 round	4♣/♦	4♣ = CRO; 4♦ = Cue bid
	3♥/♠	Extending the pre-empt	4♥/♠	Cue or raise
2NT	3♣	Lavings	4♣	CRO
	3♦	Transfer to ♥	4♦	6♦ / Cue bidding to follow
	3♥	Transfer to ♠	4♥	6♥ / Cue bidding to follow
	3♠	5♠ & 4♥	4♠	6♠ / Cue bidding to follow
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Solid 6 card suit 16 + HCP; cue bidding to follow
3♥/3♠	Solid 6 card suit 16 + HCP; cue bidding to follow
4♣	CRO
4♦	RKCB in ♦
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities 5 card major

Defence to 3NT opening Natural // X = penalties

Defence to opening Two's: Multi 2♦ Lebensohl after all opening 2's

Responses to partners X:

RCO style 2-s 2NT = 0 - 7 HCP & doubler bids 3♣ relay or own 5/6 card suit

3 of a suit bid = 8-11 HCP & min of 4 of the suit

Other 2-s Cue bid = 12 + HCP

Defence to strong ♣ Modified DONT

Lebensohl Over NT interference

Other uses as above

Take out of 4 level pre-empts 4♣/4♦ X = both majors

4♥ X = 4 ♠ 4♠ 4NT = take out // X is penalties

OTHER NOTES

Truscott responses: 1♥ X 2♥ = 0-6 HCP + 4 ♥ 3♥ = 7-9 HCP + 4 ♥

1NT = 7-9 HCP + 3♥ 2NT = 10-11 HCP + 4♥ (natural raise to 3♥) 4♥ to play

3NT = 13 + HCP 4♥ support & stoppers in other 3 suits

XX = 10 + HCP and no primary fit

BASIC RESPONSES

Jump raises - minors limit forcing Other: 0 - 6, 5 card suit

Jump raises - majors limit forcing Other: 0 - 6, at least 6 cd suit

Jump shifts after minor opening Weak M 2-5 hcp 6 cd suit (2NT ask) or crisscross

Jump shifts after major opening weak 6cd other M or combined Bergen

Responses to strong 2 suit opening

Responses to 2NT opening Transfers, puppet stayman (4♦ = both Majors)

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A = Rev/attitude K = Rev/count

Four or more with an honour 4th highest attitude

3rd/5th Other: Journalist leads of 9 or 10 & Honour leads

From 4 small 2nd highest Other:

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: McKenney when obvious

Signal on declarer's lead Reverse count

Discards McKenney high encourage low encourage

odd/even Other: odd=encourage even = suit preference

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 14/30; Minor suit KC

4♣ Gerber when? After 1NT & 2NT

Other Conventions

Kokish long & short suit trials Bergen raises of M after X

splinters Dopi & Ropi

Cue Raises (Fast Arrival) Unusual vs Unusual

Transfer over 2NT rebid Smolen Transfers 9+ hcp

Exclusion Key Card Rev - 2 way Drury; Support Xs & XXs to 2♥



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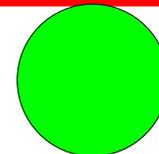
STANDARD SYSTEM CARD

Names: Shizue Futaesaku Wendy Driscoll

ABF Nos: 353401 170331

Basic System: Standard 2/1 game force Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11 + 3+♣ 1♦ 11 + 3+♦ 1♥ 11 + 5+♥ 1♠ 11 + 5+♠

1 NT 15 - 17, may contain 5 card major

2♣ Stayman: simple extended Other:

Transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣

2 NT to ♦ Other: super accepts 4♥/♠, A/K/Qxx ♣/♦

2♣ game force or 24+balanced

2♦ 6card♥or♠ 6/10 hcp OR 22/23 flat hand

2♥ 5♥ and 4+ another 6-10 hcp

2♠ 5♠ and 4+ another 6-10 hcp

2 NT flat hand 20/21 hcp

3 NT Specific Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Semi-Forcing NT/1M Combined Bergen raises

Crisscross & flipflop after X of minor Good/Bad 2NT

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Lower 2 suits

1NT overcall (immediate) 15 - 18 (re-opening) 11 - 14

Immed cue of minor Michaels

Immed cue of major Michaels

Over opponent's 1NT (weak) Multi Landy - X penalty

Over opponent's 1NT (strong) Multi Landy - X = 4 card M & longer minor

Over weak twos X takeout - Lebensohl responses 2NT = 16-18

Over opening threes X takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning					
1♣	1♦	6+	4+♦	2NT	10-12 no 4cd Major
	1♥/♠	6+	4+♥/♠	3♣	0 -6 5+♣
	1NT	6-9hcp no 4cd Major		3♦	Splinter
	2♣	12+	5+♣ game force	3♥	Splinter
	2♦	10-12	5+♣ invitational	3♠	Splinter
	2♥	2-5	6+♥	3NT	13-15 no 4cd Major
	2♠	2-5	6+♠	4 bids	4♣ preempt
1♦	1♥/♠	6+	4+♥/♠	3♣	10-12 4+♦ invitational
	1NT	6/9 no 4 card Major		3♦	0-6 5+♦ weak
	2♣	12+	4+♣ game force	3♥	Splinter
	2♦	12+	4+♦ game force	3♠	Splinter
	2♥	2-5	6+♥	3NT	13-15 no 4cd Major
	2♠	2-5	6+♠	4♦	preemptive
	2NT	10-12	no 4 cd Major	4 Other	to play
1♥/♠	1NT	Semi Forcing		3♣	Comb. Bergen 7-12hcp 4card
	2♣	Game Force		3♦	3 card fit / limit raise
	2♦	Game Force		3♥/♠	Bergen 0-6hcp 4 card fit
	2♥/♠	3 cd support 6-9 hcp		3NT	12-15 3 card fit, flat hand
	2NT	Jacoby - 12 + 4 card support		4♣/♦	Splinter
2♣	2♦	positive A or K		2♥/♠	2♥neg resp; 2♠=5+ 2of top3 hon
	other	2NT=♥			
2♦	2♥	pass or correct		3♣/♦	to play
	2♠	pass or correct		3♥/♠	3/3 in both Majors
	2NT	Forcing enquiry		3NT	to play
2♥/♠	2NT	Forcing enquiry		3NT	to play
	3♣/♦	constructive		4♣/♦	
	3♥/♠	to play		4♥/♠	
2NT	3♣	Puppet Stayman		4♣	Gerber
	3♦	Transfer to ♥		4♦	keycard (14/30)
	3♥	Transfer to ♠		4♥	to play
	3♠	Minor Stayman		4♠	to play
	3NT	to play		other	2N-3♣, 3♦-4♦=both Majors

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣=5/5 - 7-8hcp, 3♦= 5/5 10+hcp
3♥/3♠	3♥=5/5 - 7-8hcp; 3♠= 5/5 10+hcp
4♣	Gerber (14/30)
4♦	Texas Transfer in ♥
4♥	Texas Transfer in ♠
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities 2♣ Inv, 2♦ Game force

Defence to 3NT opening

X = TO for Majors, other natural

Defence to opening Two's:

Multi 2♦ X = 12-15 bal or strong 1 suit or 19 bal; 3♣/♦/♥/♠ =

good 6/7 card suit; 4♣=5+♥&5m; 4♦=5+♠& 5m; 4♥/♠= to play

RCO style 2-s

X = TO

Other 2-s

X = TO

Defence to strong ♣

Multi Landy, 1NT = 4Major & longer minor

Lebensohl

Over NT interference slow shows

Other uses

over partners X of weak 2's

Take out of 4 level pre-empts

4♣/4♦ X
4♥ X 4♠ 4NT takeout; X = penalties

OTHER NOTES

Responses to 3NT opening - 4♣ = none, 4♦/♥/♠ = that Ace, 4NT = Ace ♣, 5♣/♦/♥/♠ =

that Ace & suit above

1NT - 2♣ interference - system on including Texas transfers; except X = stayman

1NT - X interference - all system on; XX = asks to bid 2♣

Any other interference system off, Lebensohl - slow shows