

BASIC RESPONSES

Jump raises - minors limit forcing Other: criss-cross inverted

Jump raises - majors limit forcing Other: weak 4+M

Jump shifts after minor opening to play/splinters

Jump shifts after major opening splinters

Responses to strong 2 suit opening n/a

Responses to 2NT opening stayman/smolen/ txfers/pivots

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A=atti, K=count

Four or more with an honour 4th highest attitude

3rd/5th Other:

From 4 small 2nd highest Other: 3rd

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: count/atti/SP

Signal on declarer's lead count/SP

Discards McKenney high encourage low encourage

odd/even Other:

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 4130

4♣ Gerber when?

Other Conventions



©ABF Marketing
PO Box 397
Fyshwick ACT 2609
Tel: 02 6239 2265
FAX: 02 6239 1816
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names: Max Henbest Justin Howard

ABF Nos: 744182 476668

Basic System: 2/1 Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+ 1♦ 4+ 1♥ 5+ 1♠ 5+

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other:

Transfers 2♦ hearts 2♥ spades 2♠ probe/clubs

2 NT diamonds Other: smolen

2♠ g/f

2♦ 4+D/4+S (1st/2nd), 4+D/4+H (3rd), weak (4th)

2♥ 4+H/4+S (1st/2nd), weak (3rd/4th)

2♠ weak

2 NT 20-22

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

txf after 1C, txf in low level comp

COMPETITIVE BIDDING

Negative doubles through 7S Responsive doubles through 7S

Jump overcalls weak/intermediate Unusual NT LUBS

1NT overcall (immediate) 15-18 (re-opening) 12-16

Immed cue of minor michaels

Immed cue of major michaels

Over opponent's 1NT (weak) quiblet

Over opponent's 1NT (strong) quiblet

Over weak twos XXX lebensohl

Over opening threes XXX

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	hearts	2NT	raise 7-10
	1♥/♠	spades/noMajor	3♣	raise preempt
	1NT	10-12	3♦	splinter
	2♣	inverted	3♥	splinter
	2♦	gamefores Diamonds	3♠	splinter
	2♥	weak	3NT	???
	2♠	weak	4 bids	voids

1♦	1♥/♠	nat	3♣	raise 7-10
	1NT	0-13 semi-forcing	3♦	raise preempt
	2♣	natural	3♥	splinter
	2♦	raise inverted	3♠	splinter
	2♥	weak to play	3NT	???
	2♠	weak to play	4♦	RKC
	2NT	???	4 Other	

1♥/♠	1NT	0-13 semi-forcing	3♣	splinter
	2♣	g/f 2+	3♦	splinter
	2♦	natural 5+	3♥/♠	splinter
	2♥/♠	natural	3NT	???
	2NT	10+ 4+	4♣/♦	splinters

2♣	2♦	wait	2♥/♠	brewing suit
	other			

2♦	2♥	to play	3♣/♦	to play
	2♠	to play	3♥/♠	natural F/to play
	2NT	asking	3NT	to play

2♥/♠	2NT	asking	3NT	to play
	3♣/♦	natural NF/natural F	4♣/♦	splinter/???
	3♥/♠	to play/natural F/NF	4♥/♠	to play

2NT	3♣	stayman	4♣	majors
	3♦	hearts	4♦	hearts
	3♥	spades	4♥	spades
	3♠	pivot to 3nt	4♠	quant 5332 5C
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	minors
3♥/3♠	(13)(45) game force
4♣	majors
4♦	hearts
4♥	spades
4♠	5332 quant 5C

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities cheapest feature

Defence to 3NT opening quiblet

Defence to opening Two's: Multi 2♦ XXX

RCO style 2-s

Other 2-s

Defence to strong ♣ suction and Phycosuction

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦

4♥ 4♠

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing Other: preemptive
 Jump raises - majors limit forcing Other: preemptive
 Jump shifts after minor opening 2-level=weak; 3-level=splinter
 Jump shifts after major opening 2-level=weak; 3-level=splinter
 Responses to strong 2 suit opening 2♦=<3 controls or waiting
 Responses to 2NT opening 3♣=pstayman; 3♦/♥=tfers; 3♠=mstayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead count _____
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse reverse present count

CONVENTIONS

4NT: Blackwood RKCB Other: 1430; 5NT=specific Ks
 4♣ Gerber when? 1NT or 2NT opening & 2NT rebid after 2♣

Other Conventions

after 1NT rebid: non-accepts of transfers are supers:
 2♣=puppet to 2♦ then pass or inv 1NT:2♦:2NT=max, 3♥=min
 2♦=any GF (nat continuations) 1NT:2♦:2NT:3♦=retransfer
 2M=sign-off fit jumps in comp & by passed hands
 2NT=puppet to 3♣ cue raises | change of suit forcing



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1

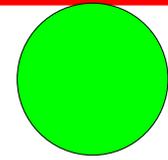


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names: Gardiner/Thompson Howard/Henbest/Milne/Whibley
 ABF Nos: VIC YOUTH VIC YOUTH
 Basic System: 2/1 GF Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 12+hcp, 3+ 1♦ 12+hcp, 3+ 1♥ 12+hcp, 5+ 1♠ 12+hcp, 5+
 1 NT 15-17 bal may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣
 2 NT ♦ Other: non-accept is super w 4-card supp then refter
 2♣ GF or 23-24bal
 2♦ weak - can be 5 cards non-vul
 2♥ weak - can be 5 cards non-vul
 2♠ weak - can be 5 cards non-vul
 2 NT 20-22 bal
 3 NT solid 7-card suit with no A or K outside (then pass/correct responses)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♦♥♠:1NT= semi-forcing weak jump resp at 2-level
 inverted minor suit raises support dbls/redbls by opener (3-card supp)
 2♦:2M, 2♥:2♠, 2M:3m= NF bergen raises over a M in non-competition

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls weak Unusual NT 5+/5+ lower unbid suits (g/b)
 1NT overcall (immediate) 15-18(sys-on) (re-opening) 11-14(sys-on)
 Immed cue of minor 5+/5+ Majors (good/bad)
 Immed cue of major 5+/5+ oM/m (good/bad)
 Over opponent's 1NT (weak) dbl=15+(pen); 2♣=Ms; 2♦=M; 2M=M/m; 2NT=ms
 Over opponent's 1NT (strong) dbl=18+(pen); 2♣=Ms; 2♦=M; 2M=M/m; 2NT=ms
 Over weak twos dbl=t/o (with Leb); 2NT=15-18bal; cue= stopper ask
 Over opening threes dbl=t/o

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	5+hcp 4+♦	2NT	10-12hcp bal
	1♥/♠	5+hcp 4+♥/♠	3♣	preemptive
	1NT	5-9hcp 4+♣ & <4♦♥♠	3♦	splinter
	2♣	10+hcp 4+♣ F1	3♥	splinter
	2♦	3-7hcp 6+♦	3♠	splinter
	2♥	3-7hcp 6+♥	3NT	13-15hcp bal <4♥♠
	2♠	3-7hcp 6+♠	4 bids	4♣=preempt; 4♠=void
1♦	1♥/♠	5+hcp 4+♥/♠	3♣	splinter
	1NT	5-9hcp <4♥♠ <5♦	3♦	preemptive
	2♣	12+hcp 4+♣ GF	3♥	splinter
	2♦	10+hcp 4+♦ F1	3♠	splinter
	2♥	3-7hcp 6+♥	3NT	13-15hcp bal <4♥♠
	2♠	3-7hcp 6+♠	4♦	preemptive
	2NT	10-12hcp bal	4 Other	void
1♥/♠	1NT	5-11hcp semi-forcing <4♥♠	3♣	6-9 4 card raise
	2♣	12+hcp 4+♣ GF	3♦	10-12 4 card raise
	2♦	12+hcp 4+♦ GF	3♥/♠	r=preemptive; j/s=splinter
	2♥/♠	raise=5-9;2/1=12+;j/s=wk	3NT	13-15hcp bal <4♥♠
	2NT	GF raise (progress nat)	4♣♦	void
2♣	2♦	<3 controls or waiting	2♥/♠	Nat & 3+ controls
	other	2NT= 8-10bal with <3 controls; Kokish after 2♣:2♦:2♥=♥ or 25+bal		
2♦	2♥	NF (courtesy raise w 3)	3♣♦	3♣=NF;3♦=to play
	2♠	NF (courtesy raise w 3)	3♥/♠	splinter
	2NT	inv+ enquiry (ogust)	3NT	to play
2♥/♠	2NT	inv+ enquiry (ogust)	3NT	to play
	3♣♦	NF	4♣♦	splinter
	3♥/♠	raise=to play	4♥/♠	2♠:4♥=spl;2♥:4♠=to play
2NT	3♣	puppet stayman	4♣	transfer to 4♥
	3♦	transfer to ♦	4♦	transfer to 4♠
	3♥	transfer to ♥	4♥	to play
	3♠	minor suit stayman	4♠	to play
	3NT	to play	other	4NT=quant

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣= 5/5 minors weak; 3♦= 5/5 minors strong
3♥/3♠	3♥= 13(54); 3♠= 31(54)
4♣	transfer to 4♥
4♦	transfer to 4♠
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

cue 1st or 2nd round control

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round 1♣:1♦:1♥:1♠=F1 Game force

NT Checkback Priorities 2♣=pupp to 2♦ then inv; 2♦=any GF

Defence to 3NT opening dbl=values

Defence to opening Two's: Multi 2♦ dbl= 16+; 2NT= 15-18 bal (system-on)

RCO style 2-s as for multi 2♦

Other 2-s where anchored, Michaels cuebid

Defence to strong ♣ dbl=Majors; 1NT=minors

same after (1♣):pass:(1♦):neg

Lebensohl Over NT interference

Other uses After we double a weak 2 or anchored 2

Take out of 4 level pre-empts 4♣/4♦ Dbl

4♥ Dbl 4♠ 4NT

OTHER NOTES

Delayed cue of opener's suit is nat | Precision 1♦ treated as nat

Immediate cue of responder's suit is nat e.g. (1♣):pass:(1♥):2♥=nat

In a GF auction (e.g. after FSF, 2/1 or GF 2♦) fast arrival is the weaker option

Weak 2s are often raised to 3-level with any 3-card or Hx supp when non-vul

After 2W:2NT:3♣=min hcp & poor suit; 3♦=min hcp & good suit;

3♥=max hcp & poor suit; 3♠=max hcp & good suit; 3NT=AKQxxx

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump shifts after minor opening	Weak (major)		
Jump shifts after major opening	Bergan		
Responses to strong 2 suit opening	Mainly Transfers (2D-2H = waiting)		
Responses to 2NT opening	Stayman, Transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both	
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>	
	Underlead <input type="checkbox"/>	Other: A = ATT, K = Count	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/>	
	3rd/5th <input checked="" type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other:	
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>	bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>	
	Other:		
Signal on declarer's lead	Upside Down Count		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>	

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

0122 Exclusion RKCB	
Cue bidding: First & second round	



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names:	Michael Whibley	Liam Milne		
ABF Nos:	685747	774596		
Basic System:	2/1 Game Force	Brown Sticker <input type="checkbox"/>		
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>		Red <input type="checkbox"/>

OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>		
1♣ 2+, (10)11+HCP	1♦ 4+, (10)11+HCP	1♥ 5+, (10)11+HCP	1♠ 5+, (10)11+HCP
1 NT (14) 15-17	may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:
Transfers	2♦ Hearts	2♥ Spades	2♠ INV or Clubs
2 NT	Diamonds	Other:	
2♣	(17) 18-19 HCP BAL/semi-BAL		
2♦	Game Force		
2♥	Weak two, normally 6 cards in length. If 5, great suit.		
2♠	Weak two, normally 6 cards in length. If 5, great suit.		
2 NT	(19) 20-22 HCP BAL/semi-BAL		
3 NT	Both Minors, (8)9-14, 5/5(often 6-5)		

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses to 1C, incl. after X and 1 D	
Lots of transfers & artificial raises in Comp.	
Weak jump raises & strong cue raises.	

COMPETITIVE BIDDING

Negative doubles through	6H	Responsive doubles through	6H
Jump overcalls	Pre-empt	Unusual NT	Lower unbid
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Michaels: 5+/5+ Constructive		
Immed cue of major	Michaels: 5+/5+ Constructive		
Over opponent's 1NT (weak)	X = Pen, 2C = Majors 4+/4+, 2D= good major overcall		
Over opponent's 1NT (strong)	X = Pen, 2C = Majors 4+/4+, 2D= good major overcall		
Over weak twos	X = T/O		
Over opening threes	X = T/O		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+H 0+ Points	2NT	8-11 6+ Clubs
	1♥/♠	4+S 1S = No 4 Major	3♣	0-8 5+ Clubs
	1NT	11-12 Balanced	3♦	Splinter
	2♣	Game Forcing	3♥	Splinter
	2♦	Game Forcing 5+D	3♠	Splinter
	2♥	Weak	3NT	
	2♠	Weak	4 bids	Splinter

1♦	1♥/♠	4+H/S 0+ Points	3♣	8-11 5+ Diamonds
	1NT	6-11	3♦	0-7 5+ Diamonds
	2♣	Game Forcing	3♥	Splinter
	2♦	Game Forcing	3♠	Splinter
	2♥	Weak	3NT	To Play
	2♠	Weak	4♦	Pre-emptive
	2NT	11-12 Balanced	4 Other	Splinter

1♥/♠	1NT	Semi Forcing	3♣	Bergan
	2♣	Relay	3♦	Bergan
	2♦	Nat GF 5+D	3♥/♠	Weak
	2♥/♠	3 card raise	3NT	12-15 Balanced
	2NT	Swedish	4♣/♦	Splinter

2♣	2♦	Transfer	2♥/♠	Transfer to S/NT
other	2NT = Clubs, 3C = Diamonds			

2♦	2♥	Waiting	3♣/♦	6+Hearts/Spades
	2♠	Clubs 6+	3♥/♠	55 Odd Suits / 55 Minors
	2NT	Diamonds 6+	3NT	55 Majors

2♥/♠	2NT	Asking for shape and shortage	3NT	To Play
	3♣/♦	Natural Forcing	4♣/♦	Splinter
	3♥/♠	Natural	4♥/♠	To Play

2NT	3♣	Simple Stayman	4♣	Majors
	3♦	Transfer	4♦	Hearts
	3♥	Transfer	4♥	Spades
	3♠	Forces 3NT (Minor Hands)	4♠	5332 (5 Clubs) Quant
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Minor Hands
3♥/3♠	Splinters
4♣	Majors
4♦	Hearts
4♥	Spades
4♠	5332 (5 Clubs) Quant

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Up The Line

Defence to 3NT opening X

Defence to opening Two's: Multi 2♦ 123

RCO style 2-s 123

Other 2-s 123

Defence to strong ♣ Suction

Lebensohl Over NT interference

Other uses Whenever possible

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

Low Level Transfers

Low Level Relays

Light Overcalls

Occasional very light openings (3rd seat)