

BASIC RESPONSES

Jump raises - minors limit forcing Other: weak

Jump raises - majors limit forcing Other: weak

Jump shifts after minor opening weak

Jump shifts after major opening splinter/bergen

Responses to strong 2 suit opening

Responses to 2NT opening Major forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: Ace for rev attitude, king for count

Four or more with an honour 4th highest attitude

3rd/5th Other:

From 4 small 2nd highest Other:

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: Ace for attitude & King for count

Signal on declarer's lead Reverse count

Discards McKenney high encourage low encourage

odd/even Other:

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when?

Other Conventions

Puppet Stayman	short suit trials
4th Suit force to game	cue first and 2nd round controls
Minorwood	



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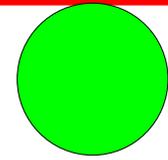
STANDARD SYSTEM CARD

Names: Jill Magee Jenny Thompson

ABF Nos: 542210 147664

Basic System: Acol Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4 1♦ 4 1♥ 4 1♠ 4

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended Other:

Transfers 2♦ to H 2♥ to S 2♠ to C

2 NT to D Other: superaccept with trump supp even if min

2♣ 8 1/2 + PT in Major; 9 PT in Minor; 23-24 or 27+ Balanced

2♦ Weak in one major 6-10 hcp; 20-22 or 25-26 Bal cd have 5d mjr; puppet

2♥ H & Another 5/5 less than opening hand 6-10 hcp

2♠ S & Minor 5/5 less than opening hand " "

2 NT Minors 5/5 6-10

3 NT Gambling - no outside A or K

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen Raises

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 3D

Jump overcalls Weak Unusual NT lowest unbid suits

1NT overcall (immediate) 15-18 (re-opening) 10-14

Immed cue of minor 5/5 spades and another suit

Immed cue of major other major and a minor 5/5

Over opponent's 1NT (weak) Multi landy (2C majors, 2D one major, 2H/S H/S & minor)

Over opponent's 1NT (strong) Same as above

Over weak twos X with Lebensohl

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+ suit natural	2NT	bal raise 10-12 or 16+
	1♥/♠	"	3♣	weak 0-5 shape
	1NT	8-10	3♦	Splinter invite or slam
	2♣	raise	3♥	Splinter invite or slam
	2♦	Weak Jump 0-5 6+ suit	3♠	Splinter invite or slam
	2♥	Weak Jump 0-5 6+ suit	3NT	13-15 Raise
	2♠	Weak Jump 0-5 6+ suit	4 bids	To play
1♦	1♥/♠	4+ suit and natural	3♣	Splinter invite or slam
	1NT	8-10	3♦	weak 0-5 shape
	2♣	10+ natural	3♥	Splinter invite or slam
	2♦	single raise 6-9	3♠	Splinter invite or slam
	2♥	Weak Jump 0-5 6+ suit	3NT	13-15 Raise
	2♠	Weak Jump 0-5 6+ suit	4♦	To play
	2NT	bal raise 10-12 or 16+	4 Other	
1♥/♠	1NT	5-9	3♣	5 card raise 6-9 or 13-15
	2♣	10+ natural	3♦	5 card raise 10-12 or 16+
	2♦	10+ natural	3♥/♠	weak/splinter raise
	2♥/♠	Raise 6-9	3NT	13-15 4 card raise
	2NT	bal 4 card raise 10-12 or 16+	4♣/♦	Splinters just game values
2♣	2♦	semi positive or waiting	2♥/♠	dbl negative / positive natural
	other			
2♦	2♥	Pass or correct	3♣/♦	Natural Non Forcing
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Forcing enquiry	3NT	To play
2♥/♠	2NT	Forcing enquiry	3NT	To play
	3♣/♦	Pass or correct	4♣/♦	Pass or correct
	3♥/♠	to play	4♥/♠	To play
2NT	3♣	Pass or correct	4♣	RKC 1430
	3♦	To play	4♦	RKC 1430
	3♥	Natural 5+ suit forcing	4♥	To play
	3♠	Natural 5+ suit forcing	4♠	To play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slam try; opener cues with Hx or better
3♥/3♠	slam try; opener cues with Hx or better
4♣	Minorwood
4♦	Minorwood
4♥	To Play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round at one level Game force

NT Checkback

 Priorities Features up the line

Defence to 3NT opening

4C/4D strong/longer H or S

Defence to opening Two's:

Multi 2♦ 1,2,3 doubles

RCO style 2-s

1,2,3 doubles

Other 2-s

x takeout over weak 2's --> Leb

Defence to strong ♣

X= majors; 1NT = minors
same after 1C--1D over 1C--other natural

Lebensohl

Over NT interference

Other uses

After x of weak 2's and multi 2D

Take out of 4 level pre-empts

4♣/4♦ X
4♥ x 4♠ 4NT

OTHER NOTES

Cue bids 1st & 2nds

Key Card - 1430, when ask for Q first step denies & next step shows queen

with no kings, then show a king and 5NT shows 2.

We do not show voids after key card.

BASIC RESPONSES

Jump raises - minors limit forcing Other: 1C systemic, 1D preemptive
 Jump raises - majors limit forcing Other: _____
 Jump shifts after minor opening After 1C systemic, after 1D weak
 Jump shifts after major opening weak
 Responses to strong 2 suit opening n/a
 Responses to 2NT opening minors to play exc 4C/D minor suit KC, majors nat and F

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____

Four or more with an honour 4th highest attitude
 3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage
 Other: Natural attitude on A lead, else natural count

Signal on declarer's lead Natural count

Discards McKenney high encourage low encourage
 odd/even Other: _____

Count natural reverse _____

CONVENTIONS

4NT: Blackwood RKCB Other: 03/14
 4♣ Gerber when? _____

Other Conventions

Minor suit keycard _____
 Cue raises of our overcalls _____



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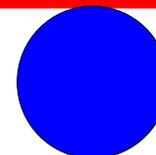
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STANDARD SYSTEM CARD

Names: Meredith Woods Shirley Collins
 ABF Nos: 150770 133477

Basic System: _____ Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+, 0 1♦ 11-15, 5 1♥ 11-15, 5 1♠ 11-15, 5
 1 NT 12-15, may have singleton _____ may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ H _____ 2♥ S _____ 2♠ Invite to 3NT
 2 NT minors _____ Other: _____
 2♣ 11-15, 6+C or 5+/4+ in C and major
 2♦ 6-10, 6+ H/S or 21-23 bal
 2♥ 6-10, 5+/5+ H and another
 2♠ 6-10, 5+/5+ S and minor
 2 NT 6-10, 5+/5+ minors
 3 NT 27+ bal

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

TWERB, over 1NT and strong 1C, 2C, 2D
 and 2NT bids _____

COMPETITIVE BIDDING

Negative doubles through 3S _____ Responsive doubles through 3S _____
 Jump overcalls Weak _____ Unusual NT _____ Lowest unbid _____
 1NT overcall (immediate) 15-18 _____ (re-opening) 11-14 _____
 Immed cue of minor Michaels, any strength _____
 Immed cue of major Michaels, any strength _____
 Over opponent's 1NT (weak) TWERB _____
 Over opponent's 1NT (strong) TWERB _____
 Over weak twos X = 15+ any, 2NT = 15-18 bal _____
 Over opening threes X _____

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	<8 HCP	2NT	4441, singleton C
	1♥/♠	8+, 5+ H/S	3♣	4441, singleton D
	1NT	8+ bal	3♦	4441, singleton H
	2♣	8+, 5+ C	3♥	4441, singleton S
	2♦	8+, 5+ D	3♠	n/a
	2♥	4-7, 6+ H	3NT	n/a
	2♠	4-7, 6+ S	4 bids	n/a

1♦	1♥/♠	6+, 4+ H/S	3♣	weak, 7+ C
	1NT	6-9, to play	3♦	weak, 7+ D
	2♣	10+, 5+C	3♥	weak, 7+ H
	2♦	10+, 3+D, F to 2NT	3♠	weak, 7+ S
	2♥	4-7, 6+H	3NT	to play
	2♠	4-7, 6+S	4♦	keycard in D
	2NT	10-12, no 4 card major	4 Other	4C keycard in C, 4H/S to play

1♥/♠	1NT	to play	3♣	weak, 7+ C
	2♣	10+, (4) 5+C, F1	3♦	weak, 7+ D
	2♦	10+, (4) 5+D, F1	3♥/♠	10-11, 4+ H/S
	2♥/♠	6-9, 3+ H/S	3NT	to play
	2NT	Qxx+ H/S, slam interest	4♣/♦	keycard in C/D

2♣	2♦	11+ any, ask	2♥/♠	natural, not forcing
other		3C 6-10 3+C, 4C keycard in C, 5C distrib raise, 3H/S 14+ nat		

2♦	2♥	pass or correct	3♣/♦	natural, F
	2♠	game interest in H	3♥/♠	3H pass or correct
	2NT	ask	3NT	to play

2♥/♠	2NT	ask for other suit	3NT	to play
	3♣/♦	3C pass or correct, 3D nat F	4♣/♦	keycard in C/D
	3♥/♠	raise	4♥/♠	to play

2NT	3♣	to play	4♣	keycard in C
	3♦	to play	4♦	keycard in D
	3♥	natural, F	4♥	to play
	3♠	natural, F	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	nat, slam interest
3♥/3♠	nat, slam interest
4♣	keycard in C
4♦	keycard in D
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities _____

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X = 15+ any, 2NT = 15-18 bal

RCO style 2-s cue of their suit is T/O for that suit,
else X = 15+ any, 2NT = 15-18 bal

Other 2-s Weak 2H/S: X = 15+ any, 2NT = 15-18 bal

Defence to strong ♣ TWERB

Lebensohl Over NT interference _____

Other uses _____

Take out of 4 level pre-empts 4♣/4♦ X
4♥ X 4♠ 4NT

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing Other: inverted weak 5+

Jump raises - majors limit forcing Other: pre-emptive

Jump shifts after minor opening weak

Jump shifts after major opening major suit raise - see inside

Responses to strong 2 suit opening 2D negative/waiting

Responses to 2NT opening 3C puppet 3D/H transfers 3S transfer to 3NT

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A = attitude K = count

Four or more with an honour 4th highest attitude

3rd/5th Other:

From 4 small 2nd highest Other:

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: A = attitude K = count

Signal on declarer's lead reverse count

Discards McKenney high encourage low encourage

odd/even Other:

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when?

Other Conventions

2 way checkback lebensohl

support doubles/redoubles minorwood and voidwood

inverted minors splinter and Jacoby style major raises

cue raises, reverse Drury 1H - 3S 10-13 any sing (H support) (3NT ask)

DOPI/ROPI (pass = 1/4 KC) 1S - 3H 10-13 any sing (S support) (3NT ask)



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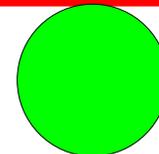
STANDARD SYSTEM CARD

Names: Margaret Yuill Mary Allison

ABF Nos: 515116 521434

Basic System: 2 over 1

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+ 10+ 1♦ 3+ 10+ 1♥ 5+ 10+ 1♠ 5+ 10+

1 NT 15 - 17 may contain 5 card major

2♣ Stayman: simple extended Other: 5-card major Klinger

Transfers 2♦ hearts 2♥ spades 2♠ clubs

2 NT diamonds Other:

2♣ 23+ balanced or GF

2♦ weak 6 card major

2♥ hearts and minor 5M/4+m < opening hand

2♠ spades and minor 5M/4+m < opening hand

2 NT 20 - 22 balanced

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

transfer void splinters

COMPETITIVE BIDDING

Negative doubles through 3S Responsive doubles through 3S

Jump overcalls weak Unusual NT lower 2 unbid

1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14

Immed cue of minor spades and another weak/strong

Immed cue of major other major plus minor weak/strong

Over opponent's 1NT (weak) multi Landy

Over opponent's 1NT (strong) multi Landy

Over weak twos t/o doubles

Over opening threes t/o doubles

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ diamonds	2NT 11-12 balanced raise
	1♥/♠	4+	3♣ 6-9 5+ clubs
	1NT	6-10	3♦ weak
	2♣	10+ 5+ C no 4 card major F1	3♥ weak
	2♦	weak	3♠ weak
	2♥	weak	3NT 13-15 balanced raise
	2♠	weak	4 bids 4C minorwood 4M to play
1♦	1♥/♠	4+	3♣ weak
	1NT	6-10	3♦ 6-9 5+ diamonds
	2♣	12+ GF	3♥ weak
	2♦	10+ 5+ D no 4 card major F1	3♠ weak
	2♥	weak	3NT 13-15 balanced raise
	2♠	weak	4♦ minorwood
	2NT	11-12 balanced raise	4 Other 4M to play
1♥/♠	1NT	6-11 (bad 12) F1	3♣ 9-11 6 card clubs
	2♣	12+ GF	3♦ 9-11 6 card diamonds
	2♦	12+ GF	3♥/♠ pre-emptive / or cross splinter
	2♥/♠	8-10 3 card H //7-9 x /12+ raiseH	3NT 10-13 major supp club void
	2NT	11-12 bal 2H //7-9 x / 12+ raise S	4♣/♦ 10-13 major supp below void
2♣	2♦	neg/waiting	2♥/♠ 3+ controls natural
	other		
2♦	2♥	pass/correct	3♣/♦ to play
	2♠	pass/correct better hearts	3♥/♠ pass/correct
	2NT	suit and strength ask	3NT to play
2♥/♠	2NT	which minor	3NT to play
	3♣/♦	pass/correct	4♣/♦ pass/correct
	3♥/♠	to play	4♥/♠ pass/correct
2NT	3♣	puppet stayman	4♣ natural 6 cards slam try
	3♦	transfer to hearts	4♦ natural 6 cards slam try
	3♥	transfer to spades	4♥ natural 6 cards slam try
	3♠	relay to 3NT	4♠ natural 6 cards slam try
	3NT	exactly 5 spades and 4 hearts	other 4NT 5d4c flat 5NT 5d4c pick slm

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slam invite - cue with Qx or better
3♥/3♠	slam invite - cue with Qx or better
4♣	
4♦	Texas transfer to hearts
4♥	Texas transfer to spades
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities bid major holdings up the line after 2D GF check

Defence to 3NT opening lead and ace if possible

Defence to opening Two's: Multi 2♦ double 12-15 bal/v strong 1-suiter/19+ bal

RCO style 2-s 2H/S natural 2NT 16-18 bal 3X long strong suits
if same config (5/4) as RCO opener - bid 2NT (or double their 2NT)
if hand includes clubs or 3C hand w/o clubs. else wait/see

Other 2-s

Defence to strong ♣ X=majors, 1NT minors, jump bids - 2D D + major 5/5

2H 5/5 H/C, 2S 5/5 S/C, other bids natural

Lebensohl Over NT interference

Other uses over double of weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ t/o

4♥ t/o 4♠ penalty

OTHER NOTES

1H - 2S shows 7-9 4+ H and singleton or 12+ GF. 2NT relay - show singleton or strong hand

1S - 2NT shows 7-9 4+ S and singleton or 12+ GF. 3C relay - show singleton or strong hand

1H - 3S 10-13 H support with a singleton somewhere (3NT asks)

1S - 3H 10-13 S support with a singleton somewhere (3NT asks)

1H/S 3NT 10-13 4card support void club 1H/S 4C 10-13 4card support void diamond

1H/S 4D 10-13 4card support void heart or spade - relay for voidwood