

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump shifts after minor opening	Weak		
Jump shifts after major opening	Weak or Bergen		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	3H Forcing, 3nt Play, rest pass or correct		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: _____
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: _____
From 4 small	2nd highest <input type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: _____	
Signal on declarer's lead	_____	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: _____
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: _____
4♣	Gerber <input checked="" type="checkbox"/> when?	Ace Identification	_____

Other Conventions

S.O.S xx in most partscores	4th suit forcing in certain situations
Occasional Psyche	cue raises
Some bergen raises	Josephine
_____	Lightner X
_____	_____



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Leigh Gold	Jamie Ebery	
ABF Nos:	398713	393290	
Basic System:	S.A.R.S (Standard with Relays)		
Classification:	Green <input type="checkbox"/>	Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+ 0+♣	1♦	11-18 5+♦	1♥	11-18 5+♥	1♠	11-18 5+♠
1 NT	14-17 Bal				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Inv or ♦				
Transfers	2♦	G.F Relay	2♥	Play	2♠ Play		
2 NT	Any Splinter or ♣		Other: _____				
2♣	10-15 5+♣&4♦ or 6+♣						
2♦	6+♥ or ♠ 5-9HCP or 8+PT in ♣ or ♦ or 6+♣&6+♦ 3-10 or 7/4 Maj						
2♥	21-22 Bal or 8+PT in ♥ or 16-18 ♣&♦, 5-9(♣♥, ♠+♦, 6♣&5♦) or (7♣ or ♦ & 4♥)						
2♠	8+PT in ♠ or 5-9(♣+♠, ♦+♥, ♥+♠, 6♦+5♣) or (7♣ or ♦ & 4♠)						
2 NT	5♣&5♦ or 6+♥&5+♠ or 6+♠&5+♥ 5-9						
3 NT	Gambling any suit						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4♦ Major raise	Comic NT
Relays	_____
T.W.E.R.B	_____

COMPETITIVE BIDDING

Negative doubles through	3♣	Responsive doubles through	3♣
Jump overcalls	Intermediate	Unusual NT	2 Lowest Unbid
1NT overcall (immediate)	Comic NT	(re-opening)	11-14
Immed cue of minor	♠ & Another		
Immed cue of major	Other Maj & Minor		
Over opponent's 1NT (weak)	Twerb and top of NT X		
Over opponent's 1NT (strong)	Twerb		
Over weak twos	Leb & X		
Over opening threes	X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-9 any or 10-12 no major	2NT	13+ bal 5 or 6♣
	1♥/♠	4+ 8+ HCP	3♣	13+ 5440 with 5♣
	1NT	13+ 5+♦ or 17+ Bal	3♦	1444 13+
	2♣	5-9 any 4441 with 4♣	3♥	4144 13+
	2♦	13+ any (4432/4333)	3♠	4414 13+
	2♥	13+ 5+c unb or with maj	3NT	4441 13+
	2♠	13+ 5+♣ & 4+♦	4 bids	Play

1♦	1♥/♠	6-12 4+	3♣	Nat Weak Jump
	1NT	6-9 no maj	3♦	0-9 4+♦
	2♣	10-12 any or LR to 3♦	3♥	Nat Weak Jump
	2♦	13+any	3♠	Nat Weak Jump
	2♥	2-7 6+♥	3NT	Play
	2♠	2-7 6+♠	4♦	Pre-Emptive
	2NT	6-9 Good Points 4+♦	4 Other	Play

1♥/♠	1NT	6-9 No Maj	3♣	6-9 4+ Maj
	2♣	10-12 any or LM to 3 Maj	3♦	10-12 4+ Maj
	2♦	13+ any	3♥/♠	4+ 0-6
	2♥/♠	6-9 3+	3NT	Play
	2NT	6-9 Good POints 4+ Maj	4♣/♦	Raises

2♣	2♦	11+ Any	2♥/♠	Invitational 5+
other		2nt = 7-10 HCP 3+♣		

2♦	2♥	P/C	3♣/♦	Play
	2♠	P/C, Good hand for H contract	3♥/♠	P/ZC
	2NT	Forcing Enq	3NT	4+/4+ Maj

2♥/♠	2NT	Suit above relay	3NT	
	3♣/♦	Otherwise P/C	4♣/♦	
	3♥/♠		4♥/♠	

2NT	3♣	P/C	4♣	P/C
	3♦	P/C	4♦	P/C
	3♥	Relay	4♥	P/C
	3♠	P/C	4♠	P/C
	3NT	Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Nat Slam Try RKBW
3♥/3♠	Nat Slam Try RKBW
4♣	Ace Identification
4♦	Transfer to ♥
4♥	Transfer to ♠
4♠	Play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦ X = 16+ unb 2nt = 15-18 Bal otherwise Nat

RCO style 2-s

XXX

Other 2-s

Defence to strong ♣

Twerb

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ 4NT

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing Other: see over

Jump raises - majors limit forcing Other: 0-5, 4+ support

Jump shifts after minor opening GF (nat at 2-level, 2-suiter or FSJ at 3-level)

Jump shifts after major opening GF (nat at 2-level, 2-suiter or FSJ at 3-level)

Responses to strong 2 suit opening n/a

Responses to 2NT opening 3♣=muppet; 3♦/♥=transfer; 3♠="bid 3NT"

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

 Underlead Other: A asks for attitude, K asks for count

Four or more with an honour 4th highest attitude

 3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

 Other: reverse count

Signal on declarer's lead reverse count (some reverse Smith in NT)

Discards McKenney high encourage low encourage

 odd/even Other: reverse count

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 0314

4♣ Gerber when? 4♣=control ask after 1NT/2NT opening

Other Conventions

5NT meaning depends on context	cue 1st and 2nd round controls
When major agreed, 3NT often minimum	
Gazzilli 2♣ (1M-1X-2♣ & 1♦-1NT-2♣)	
Kickback	



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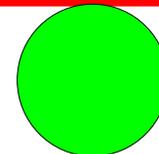
STANDARD SYSTEM CARD

Names: Ben Thompson Bill Jacobs

ABF Nos: April 2011

Basic System: Looney Tunes Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2, 14+ F1 1♦ (4)5, 14+ F1 1♥ 5, (11)14+ F1 1♠ 5, (11)14+ F1

1 NT 12-14, may be 5422, 6322 (4441 rare) may contain 5 card major

2♣ Stayman: simple extended Other: continue = inv+

Transfers 2♦ ♥ or other gf 2♥ ♠ 2♣ ♣

2 NT ♦ Other: super accept; 2♦=♥ or 4M5m(31) or 55m

2♣ 10-13, 5+♣ (not 5332/5422 in 1st/2nd)

2♦ 10-13, 5+♦ (not 5332/5422 in 1st/2nd)

2♥ 10-13, 5+♥ (not 5332/5422/4♠ in 1st/2nd)

2♠ 10-13, 5+♠ (not 5332/5422/4♥ in 1st/2nd)

2 NT 21-23 balanced

3 NT any solid suit, no outside A

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1-suit openings are unlimited and forcing	1♥/♠ only 11-13 with other major
1♣=14+ & ♣ or 15+ bal (5♦332 15-17 ok)	1NT may (rarely) have a singleton
transfer responses to 1♣	4♣/♦ opening = namyats

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠

Jump overcalls weak Unusual NT 2 lowest unbid

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor weak or strong, both majors

Immed cue of major weak or strong, other major + minor

Over opponent's 1NT (weak) 2♣=♥+other; 2♦=♠+other; 2NT=minors

Over opponent's 1NT (strong)

Over weak twos T/O X + Lebensohl

Over opening threes T/O X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning					
1♣	1♦	0-11, 4+♥	2NT	GF, 5M332	
	1♥/♠	0-11, 4+♠ / 0-11 no major	3♣	10-14, 55 ♣+other	
	1NT	10+ bal, GF	3♦	10-14, 55 ♦+♥	
	2♣	GF, 5+♣ (not 5332)	3♥	10-14, 55 ♥+♠	
	2♦	GF, 5+♦ (not 5332)	3♠	10-14, 55 ♠+♦	
	2♥	GF, 5+♥ (not 5332)	3NT	-	
	2♠	GF, 5+♠ (not 5332)	4 bids	-	
1♦	1♥/♠	0-9, 4+♥ / 4+♠	3♣	10-14, 55 ♣+♥	
	1NT	0-9, no major	3♦	0-5, (4)5+♦, no major	
	2♣	GF, bal or 5+♣	3♥	10-14, 55 ♥+♠	
	2♦	6+, ♦ raise, F1	3♠	10-14, 55 ♠+♣	
	2♥	GF, 5+♥ (not 5332)	3NT	-	
	2♠	GF, 5+♠ (not 5332)	4♦	-	
	2NT	GF, 5M332	4 Other	-	
1♥/♠	1NT	0-9, no major	3♣	10-14, ♣+♦	
	2♣	10+, 4+♣ or bal or 7-9 3♥/♠	3♦	10-14, ♦+other major	
	2♦	10+, (4)5+♦	3♥/♠	0-5 raise / 10-14, other M+♣	
	2♥/♠	3-6 raise / 10+, nat	3NT	10-12 bal raise, 4/5 support	
	2NT	inv+ 4+ support	4♣♦	spl, 2-3 controls, slamish	
2♣	2♦	inv+ relay	2♥/♠	nat, constructive, nf	
	other	2NT=weak ♣ or GF 5M or 55M; 3♣=wk raise; 3x=inv 6+x			
2♦	2♥	inv+ relay	3♣♦	inv 6+♣ / wk raise	
	2♠	inv, 54/55M	3♥/♠	inv 6+♥/♠	
	2NT	weak ♣ or GF 5M or 55M	3NT	to play	
2♥/♠	2NT	inv+ 5+♠ / inv+ relay	3NT	to play	
	3♣♦	(2♥)gf nat; (2♠)inv+ ♥/gf nat	4♣♦	spl, slamish	
	3♥/♠	wk raise / (2♥)spl; (2♠) gf ♣	4♥/♠	to play	
2NT	3♣	muppet stayman	4♣	control ask (4♦=<7)	
	3♦	♥	4♦	♥	
	3♥	♠	4♥	♠	
	3♠	"bid 3NT", 6m/55m if bid on	4♠	rkc in ♣	
	3NT	very weak with 6+m	other	4NT=rkc in ♦	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	ask for 5-card suit / 4441, 4414 or 56xx GF
3♥/3♠	31(54) / 13(54) gf
4♣	control ask (4♦=0-3)
4♦	♥
4♥	♠
4♠	rkc in ♣ (4NT= rkc in ♦; 2♦=♥ or 4M5m(31) gf or 55m gf)

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round depends on sequence Game force

NT Checkback Priorities If major shown, many transfers

Defence to 3NT opening X=values

Defence to opening Two's: Multi 2♦ X=values then T/O X

RCO style 2-s X=values then T/O X

Other 2-s

Defence to strong ♣ X=♥+other; 1♦=♣+other; 1NT=minors

After 1♣-P-1♦: X=♠+other; 1NT=minors

Lebensohl Over NT interference Rubensohl

Other uses In weak2-X auctions

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X; 4NT=♣+♦ 4♠ X; 4NT=2 suits

OTHER NOTES

Cue raises

Weak jumps after they overcall (FSJ at 3-level by passed hand)

4NT opening = specific ace ask (5NT=2, 6♣=♣A)

PODI/PORI

1♦/♥/♠ - 3-level jump-shift by passed hand = FSJ

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: Preemptive

Jump shifts after minor opening 2♠ = 11-15 bal (no 4card M) otherwise FSJ or Splinter

Jump shifts after major opening 1♥ - 2♠ = 11-15 bal (no 4card M)

Responses to strong 2 suit opening 2♦ = negative or waiting, Kokish

Responses to 2NT opening Stayman and transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: 3rd

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: Reverse Count

Signal on declarer's lead Reverse Count - exception attitude at the 5 Level

Discards McKenney high encourage low encourage

odd/even Other: Reverse Count

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when? _____

Other Conventions

4th suit forcing to game vs 2♦ Multi 2♥ = T/O of ♠ 10-14

Cue bidding = 1st or 2nd vs 2♦ Multi 2♠ = T/O of ♥ 10-14

Change of suit after overcall non-forcing DOPI - ROPI



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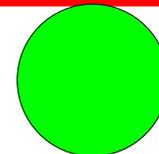
STANDARD SYSTEM CARD

Names: Simon HINGE Peter HOLLANDS

ABF Nos: 138649 656658

Basic System: Acrol (4 Card - suits up the line) Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+, 3+ 1♦ 11+, 4+ 1♥ 11+, 4+ 1♠ 11+, 4+

1 NT 11-14 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ transfer to ♥ 2♥ transfer to ♠ 2♠ transfer to ♣

2 NT transfer to ♦ Other: _____

2♣ GF or strong balanced (23-24)

2♦ Natural 4-10 weak 6+ (occasionally 5)

2♥ Natural 4-10 weak 6+ (occasionally 5)

2♠ Natural 4-10 weak 6+ (occasionally 5)

2 NT 20-22

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Crowhurst Splinters

Reverse Lebensohl (2NT strong) Fit showing Jumps

Blackout = step

COMPETITIVE BIDDING

Negative doubles through 6♥ Responsive doubles through 6♥

Jump overcalls Weak Unusual NT Lowest unbid

1NT overcall (immediate) 15-19 (re-opening) 10-14

Immed cue of minor Both majors

Immed cue of major Other major + minor

Over opponent's 1NT (weak) ASPRO = 2♣ = ♥ + another, 2♦ = ♠ + minor

Over opponent's 1NT (strong) ASPRO = 2♣ = ♥ + another, 2♦ = ♠ + minor

Over weak twos X = T/O

Over opening threes X = T/O

