

BASIC RESPONSES

Jump raises - minors limit forcing Other: pre-emptive if non-passed

Jump raises - majors limit forcing Other: pre-emptive

Jump shifts after minor opening splinter or limit raise

Jump shifts after major opening splinter or Bergen raise

Responses to strong 2 suit opening not applicable

Responses to 2NT opening Puppet Stayman / transfers to majors / minors Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: Small from 3 if partner's suit not supported

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: natural present count

Signal on declarer's lead natural present count

Discards McKenney high encourage low encourage

odd/even Other: 1st discard odd/even = encourage/McKenny

Count natural reverse present count

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? if jump over our NT

Other Conventions

Cues (1st and 2nd)	Baron
Artificial enquiries for key cards	Trump probes
Support showing doubles	5NT grand slam try
Cue raises	Leaping Michaels
Responsive doubles	Double of strong 1NT = 5+♦s

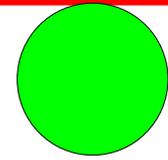


©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©



STANDARD SYSTEM CARD

Names: David Anderson George Smolanko

ABF Nos: 195197 199291

Basic System: Standard Jan 2010

Classification: Green Blue Red Yellow

OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3, 11+ 1♦ 4 (3 if 4432), 11+ 1♥ 5, 11+ 1♠ 5, 11+

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ => ♥ 2♥ => ♠ 2♣ range enquiry

2 NT => ♣ or ♦ Other: 3♣♦ = natural, invitational

2♣ Game Force or (22)23+ balanced

2♦ 6 card ♦ suit, weak 2, < 12 HCP

2♥ 4+/4+ majors, < 12 HCP

2♠ 6 card ♠ suit, weak 2, < 12 HCP

2 NT 20-21 (22) balanced

3 NT To play, no strict rules, consistent with long running suit.

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ = weak 2 in diamonds Aggressive overcalls if non-passed partner.

2♥ = 4+/4+ majors, < 12 HCP Artificial raises of 1-level suit openings.

Inverted minor raise by non-passed hand

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls Weak Unusual NT Lowest suits

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor majors 5+/5+

Immed cue of major other major + minor 5+/5+

Over opponent's 1NT (weak) 2♣ = ♥ + another; 2♦ = ♠ + minor; 2NT = minors

Over opponent's 1NT (strong) as above; and X = 5+ ♦'s

Over weak twos Double = T/O

Over opening threes Double = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ cards 5+ hcp	2NT 4 cards, balanced, 11-12 hcp
	1♥/♠	4+ cards 5+ hcp	3♣ 5+ card support, 5-8 hcp
	1NT	no major 6-10	3♦ splinter 12-14 hcp
	2♣	4+cards, 13+hcp	3♥ splinter 12-14 hcp
	2♦	5+ card support, 9-11 hcp	3♠ splinter 12-14 hcp
	2♥	splinter 9-12 hcp	3NT 4 card support, bal, 13-14 hcp
	2♠	splinter 9-12 hcp	4 bids 4♣ = key card enquiry
1♦	1♥/♠	4+ cards 5+ hcp	3♣ 5+ card support, 9-11 hcp
	1NT	no major 6-10	3♦ 5+ card support, 5-8 hcp
	2♣	10+ natural	3♥ splinter 12-14 hcp
	2♦	4+ cards, 13+ hcp	3♠ splinter 12-14 hcp
	2♥	splinter 9-12 hcp	3NT 4 card support, bal, 13-14 hcp
	2♠	splinter 9-12 hcp	4♦ pre-emptive
	2NT	4 cards, balanced, 11-12 hcp	4 Other 4♦ = key card enquiry
1♥/♠	1NT	6-10	3♣ 4 card support, 6-9 hcp
	2♣	10+ natural	3♦ 4 card support, 9-11 hcp
	2♦	10+ natural	3♥/♠ weak: 2♠/3♥ = 3 card sup 11-12
	2♥/♠	5-10 with 3 card support	3NT Bal 12-14 with 4+ card support
	2NT	15+ with 4+ card support	4♣/♦ splinter 11-13 hcp
2♣	2♦	artificial positive, say 8+ HCP	2♥/♠ 2♥ artificial negative, say < 8 HCP
	other	2♠ and up = nat, 5+ cards to Q or better, say 4-7 HCP. 2NT = ♥ suit	
2♦	2♥	enquiry, game interest	3♣/♦ natural, NF
	2♠	natural, NF	3♥/♠ natural, GF
	2NT	5+ ♥, F1	3NT to play
2♥/♠	2NT	enquiry, game interest	3NT to play
	3♣/♦	Natural NF	4♣/♦ Natural GF
	3♥/♠	to play	4♥/♠ to play
2NT	3♣	puppet Stayman	4♣ Gerber
	3♦	=> ♥	4♦ natural, 5+ cards, GF
	3♥	=> ♠	4♥ natural, sets suit, slammish
	3♠	minor suit Stayman	4♠ natural, sets suit, slammish
	3NT	to play	other 4NT = quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural invitational
3♥/3♠	Natural GF
4♣	Gerber
4♦	Natural GF
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other unlimited

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities 2♣ GT, forces 2♦: 2♦ GF

Defence to 3NT opening

4♣ for majors

Defence to opening Two's:

Multi 2♦ X = 15+

RCO style 2-s

X = 15+ whenever there is no anchor suit, or if the bid is a transfer etc. even though suit known

Other 2-s

X = TO only over natural bids

Defence to strong ♣

X = hearts & another, 1♦ = spades & minor, 1NT = minors

Lebensohl

Over NT interference Not used

Other uses

Take out of 4 level pre-empts

4♣/4♦ X
4♥ X 4♠ X

OTHER NOTES

Support doubles & redoubles

Following suit support (except 9 card M fit), new suits at the 3 level show features for NT.

Raise with honour xx of partner's 1 Major response, unless 4-3-3-3

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: Bergen (weak)

Jump shifts after minor opening M = natural, weak, other m = 13-15, no M, fit

Jump shifts after major opening Bergen

Responses to strong 2 suit opening N/A

Responses to 2NT opening Puppet Stayman, transfers, shape inquiry

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: underlead Q109

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: count leads in partner's suit against NT

Signal on declarer's lead Reverse count

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? Over NT openings and rebids

Other Conventions

Jacoby, Crowhurst, Cue bids (1st and 2nd), Modified Bfied Bergen, Michael's cues

Support doubles, Splinters, DOPI, inquiry over splinter /linters



©ABF Marketing
PO Box 397
Fyshwick ACT 2609
Tel: 02 6239 2265
FAX: 02 6239 1816
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

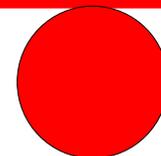
STANDARD SYSTEM CARD

Names: Zoltan Nagy David Middleton

ABF Nos: 198390

Basic System: Standard

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+, 11+ pts 1♦ 4+, 11+ pts 1♥ 5+, 11+ pts 1♠ 5+, 11+ pts

1 NT 15-17 balanced may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ transfer to 2♥s 2♥ transfer to 2♠s 2♠ Shape inquiry

2 NT puppet to 3♣s Other: 3♣ - 3♠ = Natural, strong

2♣ 3 way bid (1) 5+/4+ ♥/♠, 6-10 (2) 23/24 bal (3) 9 tricks, any suit

2♦ 3 way bid (1) 6 card weak 2♥/♠ (2) 25+ bal (3) GF any suit

2♥ 5 card suit, 8-11, no shortage

2♠ 5 card suit, 8-11, no shortage

2 NT 20-22 balanced. May contain any 5 card suit

3 NT 1st/2nd seat = good 4M pre-empt. 3rd/4th seat = to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♣/♦/♥/♠, 2 suited overcalls over strong 1/2 ♣s

Forcing NT over our 1♥/♠ openings, weak jump overcalto 2M over our 1m openings

X of pre-empts in passout seat is mandatory with a shor a shortage and can be very weak

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 7♦

Jump overcalls weak Unusual NT lowest 2 suits

1NT overcall (immediate) 15-18 (re-opening) 10-14, maybe no stopper

Immed cue of minor 5+/5+ ♥/♠, unlimited

Immed cue of major 5+/5+ M/m, unlimited

Over opponent's 1NT (weak) Aspro, promises 5M

Over opponent's 1NT (strong) Aspro, promises 5M

Over weak twos X = T/O, NT and suits = natural, Michael's

Over opening threes X = T/O, NT and suit = natural, Cue = 2 suited

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	Natural	2NT Fit, 10/11 balanced, no M
	1♥/♠	Natural	3♣ Limit
	1NT	6-10, no M	3♦ Fit, 13-15 bal, no M
	2♣	Limit, 5+ card suit	3♥ GF splinter
	2♦	Fit, 16+, no M	3♠ GF splinter
	2♥	Natural, weak	3NT 13-15 bal, no M
	2♠	Natural, weak	4 bids 4♥/♠ to play, 4m = pre-empt
1♦	1♥/♠	Natural	3♣ Fit, 13-15, no M
	1NT	6-10, no M	3♦ Limit
	2♣	Natural, 10+	3♥ GF splinter
	2♦	Limit	3♠ GF splinter
	2♥	Natural, weak	3NT Fit, 13-15 bal, no M
	2♠	Natural, weak	4♦ Pre-emptive
	2NT	Fit, 16+, no M	4 Other 4♣ = splinter, 4♥/♠ to play
1♥/♠	1NT	F, below GF values	3♣ Bergen (modified)
	2♣	Natural, 10+	3♦ Bergen (modified)
	2♦	Natural, 10+	3♥/♠ Bergen
	2♥/♠	Bergen (modified)	3NT Fit, 13-15 bal, prefer to play here
	2NT	Fit, 16+	4♣/♦ Splinter, 11-14
2♣	2♦	Pivot	2♥/♠ = preference
	other	2NT = strong inquiry, others natural, NF	
2♦	2♥	P/C	3♣/♦ Natural, NF
	2♠	P/C, invite in ♥s	3♥/♠ P/C
	2NT	Strong inquiry	3NT To play
2♥/♠	2NT	Inquiry	3NT To play
	3♣/♦	= natural, NF	4♣/♦ natural, NF
	3♥/♠	= to play, not invitational	4♥/♠ To play
2NT	3♣	Puppet Stayman	4♣ Gerber
	3♦	Transfer	4♦ Transfer
	3♥	Transfer	4♥ Transfer
	3♠	Shape inquiry	4♠ To play
	3NT	To play	other 4NT = quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural, strong
3♥/3♠	Natural, strong
4♣	Gerber
4♦	Transfer
4♥	Transfer
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Length of support

Defence to 3NT opening

X = penalty, 4♣ = Ms, 4♦ = one M, 4M = M + m

Defence to opening Two's:

Multi 2♦ X = 15+ any, suit = natural, limited, NT = natural

RCO style 2-s

As above

Other 2-s

X = T/O, suit and NT = natural

Defence to strong ♣

2 suited overcalls, weak jumps

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X = T/O

4♥ X = T/O

4♠ 4NT = T/O

OTHER NOTES

- (1) Over pre-empts X in the passout seat is mandatory with a shortage and 6+ pts
- (2) Our overcalls are aggressive at the 1 level, sound at 2 level
- (3) Our bidding style is aggressive
- (4) Pshyces are rare
- (5) We play Bergen style raises over our overcalls

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: 9-10, w support
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: _____
Jump shifts after minor opening	8+, splinter _____		
Jump shifts after major opening	8+, splinter _____		
Responses to strong 2 suit opening	_____		
Responses to 2NT opening	minor to play, 3 of a major forcing _____		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: 3rd. from broken suit. e.g. AJ10, lead 10 _____
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: _____
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: reverse attitude on opening lead & 1st. discard, otherwise rev. count _____	
Signal on declarer's lead	_____	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: _____
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> _____

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: _____
4♣	Gerber <input type="checkbox"/>	when? _____	_____

Other Conventions

Lebensohl	Stayman	Baron	
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____



©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names:	Ken Hocking	Peter Popp	
ABF Nos:	197173	200522	
Basic System:	Precision	Brown Sticker <input type="checkbox"/>	
Classification:	Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>		

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	16+, any shape	1♦	11-15, 4+	1♥	11-15, 5+ (or 44)	1♠	11-15, 5+
1 NT	12-15, balanced				may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: _____				
Transfers	2♦ shows ♥s	2♥ shows ♠s	2♣ Baron				
2 NT	Transfer, w options		Other: _____				
2♣	11-15, 5+						
2♦	6-10, both majors (44 or better)						
2♥	6-10, ♥s(5+) and a minor (4+)						
2♠	6-10, ♠s(5+) and a minor (4+)						
2 NT	5-10, both minors 5/5 +						
3 NT	Pre-emptive major, stronger than 4 ♥/♠						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦♥♠ & NTs are all two suited but all have an anchor suit.	
3 level pre-empts may only have a 6 card suit	_____
All point ranges are guides only & may be varied at will	

COMPETITIVE BIDDING

Negative doubles through	4♦	Responsive doubles through	4♥
Jump overcalls	weak	Unusual NT	minors or majors
1NT overcall (immediate)	15-18	(re-opening)	12-15
Immed cue of minor	5/5, other minor and a major		
Immed cue of major	5/5, other major and a minor		
Over opponent's 1NT (weak)	Modified Capelletti		
Over opponent's 1NT (strong)	modified Capelletti		
Over weak twos	X for takeout		
Over opening threes	X for takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7, any shape	2NT	14-16, balanced
	1♥/♠	8+, 5+	3♣	8+, 4414
1NT		8-13 or 16+ balanced	3♦	8+, 4144
2♣		8+, 5+	3♥	5-7, 7+
2♦		8+, 5+	3♠	5-7, 7+
2♥		8+, 1444	3NT	
2♠		8+, 4441	4 bids	
1♦	1♥/♠	6+, 4+	3♣	8+, splinter
1NT		8-10, no major	3♦	10-11, limit raise
2♣		10+, natural, 4+	3♥	8+, splinter
2♦		5-9, w support	3♠	8+, splinter
2♥		8+, splinter	3NT	13-15 balanced
2♠		8+ splinter	4♦	pre-emptive
2NT		11+, w support	4 Other	
1♥/♠	1NT	<12 hcp, forcing	3♣	8+, splinter
	2♣	10+, 4+	3♦	8+, splinter
	2♦	10+, 4+	3♥/♠	pre-emptive
	2♥/♠	5-9, 3+	3NT	13-14, balanced raise
	2NT	11+, w support	4♣/♦	G/F splinter
2♣	2♦	invitational or better enquiry	2♥/♠	invitational, 5+
	other	2NT invitational		
2♦	2♥	to play	3♣/♦	natural, to play
	2♠	to play	3♥/♠	to play
	2NT	invitational +, enquiry	3NT	to play
2♥/♠	2NT	any strength, enquiry	3NT	to play
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3♥/♠	pass / forcing	4♥/♠	
2NT	3♣	to play	4♣	pre-emptive
	3♦	to play	4♦	pre-emptive
	3♥	natural, forcing	4♥	to play
	3♠	natural, forcing	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	natural, 6 card, game try
3♥/3♠	natural, 6 card, slam try
4♣	natural, sets suit, slam try
4♦	natural, sets suit, slam try
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other majors or minors

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

X

Defence to opening Two's:

Multi 2♦

all doubles are takeout of known suit, or 16+ in none known.

RCO style 2-s

Other 2-s

Defence to strong ♣

X = ♥s & a minor, 1♦ = ♠s & a minor

NTs(all levels) = majors or minors

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X = values

4♠ X = values

OTHER NOTES

5NT is a trump ask.

Over oppo. 1NT 2♣ = both majors 5/4 +

2♦ = single suiter, 2♥/♠ are 5/4 in ♥/♠ & a minor

2NT = minors. 3♣/♦ = 5/6 & a 4 card major