

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
Jump shifts after minor opening	Weak Jump Shifts <input style="width: 100px;" type="text"/>		
Jump shifts after major opening	Strong <input style="width: 100px;" type="text"/>		
Responses to strong 2 suit opening	2D Waiting <input style="width: 100px;" type="text"/>		
Responses to 2NT opening	Stayman & Transfers <input style="width: 100px;" type="text"/>		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: <input style="width: 100px;" type="text"/>
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: <input style="width: 100px;" type="text"/>
From 4 small	2nd highest <input type="checkbox"/>	Other: <input style="width: 100px;" type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
		bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: <input style="width: 100px;" type="text"/>	
Signal on declarer's lead:	<input style="width: 100px;" type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: <input style="width: 100px;" type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>
	<input style="width: 100px;" type="text"/>	

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input style="width: 100px;" type="text"/>	

Other Conventions

4th Suit Forcing to Game	<input style="width: 100px;" type="text"/>
<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>
<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>
<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Nathan <input style="width: 50px;" type="text"/>	Chris <input style="width: 50px;" type="text"/>
ABF Nos:	QLD <input style="width: 50px;" type="text"/>	YOUTH <input style="width: 50px;" type="text"/>
Basic System:	Standard American <input style="width: 50px;" type="text"/>	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3 <input style="width: 50px;" type="text"/>	1♦	3 <input style="width: 50px;" type="text"/>	1♥	5 <input style="width: 50px;" type="text"/>	1♠	5 <input style="width: 50px;" type="text"/>
1 NT	15-17 <input style="width: 100px;" type="text"/>			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: <input style="width: 100px;" type="text"/>				
Transfers	2♦	Hearts <input style="width: 50px;" type="text"/>	2♥	Spades <input style="width: 50px;" type="text"/>	2♠	Clubs <input style="width: 50px;" type="text"/>	
2 NT	Diamonds <input style="width: 50px;" type="text"/>		Other: Super Accepts <input style="width: 100px;" type="text"/>				
2♣	23+ or Game Force <input style="width: 100px;" type="text"/>						
2♦	Weak 2		2NT = Ogust <input style="width: 100px;" type="text"/>				
2♥	Weak 2		2NT = Ogust <input style="width: 100px;" type="text"/>				
2♠	Weak 2		2NT = Ogust <input style="width: 100px;" type="text"/>				
2 NT	21-22 <input style="width: 100px;" type="text"/>						
3 NT	Gambling <input style="width: 100px;" type="text"/>						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>
<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>
<input style="width: 100px;" type="text"/>	<input style="width: 100px;" type="text"/>

COMPETITIVE BIDDING

Negative doubles through	4H <input style="width: 50px;" type="text"/>	Responsive doubles through	4H <input style="width: 50px;" type="text"/>
Jump overcalls	Weak <input style="width: 50px;" type="text"/>	Unusual NT	Lowest 2 Unbid Suits <input style="width: 50px;" type="text"/>
1NT overcall (immediate)	15-18 <input style="width: 50px;" type="text"/>	(re-opening)	10-14 <input style="width: 50px;" type="text"/>
Immed cue of minor	Majors <input style="width: 100px;" type="text"/>		
Immed cue of major	Other Major + Minor <input style="width: 100px;" type="text"/>		
Over opponent's 1NT (weak)	Pottage <input style="width: 100px;" type="text"/>		
Over opponent's 1NT (strong)	Pottage <input style="width: 100px;" type="text"/>		
Over weak twos	X T O <input style="width: 100px;" type="text"/>		
Over opening threes	X T O <input style="width: 100px;" type="text"/>		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ ♦ 5+ HCP	2NT	11-12 Flat
	1♥/♠	4+ ♥/♠ 5+ HCP	3♣	11-12 5+ ♣
	1NT	6-9 Flat	3♦	Splinter 5+ ♣
	2♣	6-9 5+ ♣	3♥	Splinter 5+ ♣
	2♦	2-5 6+ ♦	3♠	Splinter 5+ ♣
	2♥	2-5 6+ ♥	3NT	13-15 Flat
	2♠	2-5 6+ ♠	4 bids	

1♦	1♥/♠	4+ ♥/♠ 5+ HCP	3♣	2-5 6+ ♣
	1NT	6-9 Flat	3♦	11-12 5+ ♦
	2♣	10+ 5+ ♣	3♥	Splinter 5+ ♦
	2♦	6-9 5+ ♦	3♠	Splinter 5+ ♦
	2♥	2-5 6+ ♥	3NT	13-15 Flat
	2♠	2-5 6+ ♠	4♦	Preemptive long ♦ 2-5
	2NT	11-12 Flat	4 Other	4♣ = Splinter 5+ ♦

1♥/♠	1NT	6-9 Flat	3♣	
	2♣	10+ 5+ ♣	3♦	
	2♦	10+ 5+ ♦	3♥/♠	Weak 2-5 HCP 4 card ♥ support
	2♥/♠	6-9 3 card support	3NT	13-15 Flat no ♥ support
	2NT	Jacoby asks Shortage GF Raise	4♣/♦	Splinter 4+ ♥/♠ support

2♣	2♦	Waiting	2♥/♠	Natural & Positive
other		Positive = A + K or AQ in same suit		

2♦	2♥	Natural Forcing 5+♥	3♣/♦	3C Natural, 3D NF Raise
	2♠	Natural Forcing 5+♠	3♥/♠	Splinters GF+
	2NT	Ogust	3NT	To Play

2♥/♠	2NT	Ogust	3NT	To Play
	3♣/♦	Natural & Forcing 5+ Card suit	4♣/♦	Splinters GF+
	3♥/♠	NF Raise	4♥/♠	To Play

2NT	3♣	Stayman	4♣	Gerber
	3♦	Transfer to Hearts	4♦	
	3♥	Transfer to Spades	4♥	
	3♠		4♠	
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	
3♥/3♠	
4♣	Gerber
4♦	
4♥	
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities _____

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X=13-15 Balanced. Wait and X is Take out.

Then XXX. _____

RCO style 2-s Discuss at the time

Other 2-s Discuss at the time

Defence to strong ♣ None

Lebensohl Over NT interference

Other uses _____

Take out of 4 level pre-empts 4♣/4♦ X T O

4♥ X T O 4♠ X T O

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing Other: inverted minors

Jump raises - majors limit forcing Other: bergan raise

Jump shifts after minor opening 2 - 5 points, 6+ in suit

Jump shifts after major opening 2 - 5 points, 6+ in suit / bergan raise

Responses to strong 2 suit opening 2♦ waiting

Responses to 2NT opening puppet stayman, jacoby transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead count

Discards McKenney high encourage low encourage

odd/even Other: count _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? over 1nt and 2nt opens

Other Conventions

Jacoby 2nt	Smolen transfer
Ogust	lead directing doubles
sandwich 1nt	
reverse drury	
super accept transfers	



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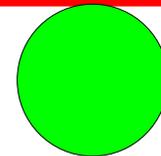
STANDARD SYSTEM CARD

Names: Carl Buckeridge Thomas Wix

ABF Nos: QLD YOUTH

Basic System: SAYC 2/1 Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11-22 points 3+♣ 1♦ 11-22 points 3+♦ 1♥ 11-22 points 5+♥ 1♠ 11-22 points 5+♠

1 NT 15-17 balanced may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ 2♥ 2♥ 2♠ 2♣ 3♣ relay

2 NT 8 - 9 points Other: _____

2♣ 3 losers, 23+ HCP

2♦ 6♦, 6-10 points

2♥ 6♥, 6-10 points

2♠ 6♠, 6-10 points

2 NT 20 - 22 points, balanced, may contain 5 card major

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

bergen raises

inverted minors

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls 6+cards, weak Unusual NT 5+ lower of 2 unbid suits

1NT overcall (immediate) 15 - 18, balanced (re-opening) 11 - 14 balanced

Immed cue of minor 5+ ♥, 5+ ♠, 6 - 10 points or 16+ points

Immed cue of major 5+ other major, 5+ minor, 6 - 10 points or 16+ points

Over opponent's 1NT (weak) multi landy

Over opponent's 1NT (strong) multi landy

Over weak twos Lebensohl

Over opening threes natural

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ points, 4+ ♦	2NT	11 -12 points, balanced
	1♥/♠	6+ points, 4+ ♥/♠	3♣	5-9 points, 5+ ♣
	1NT	6 - 10 points, denies 4 card major	3♦	5+ ♣, 0-1 ♦
	2♣	10+ points, 5+ ♣	3♥	5+ ♣, 0-1 ♥
	2♦	2-5 points, 6+ ♦	3♠	5+ ♣, 0-1 ♠
	2♥	2-5 points, 6+ ♥	3NT	13 - 15 points, < 4♥&♠
	2♠	2-5 points, 6+ ♠	4 bids	

1♦	1♥/♠	6+ points, 4+ ♥/♠	3♣	5+ ♦, 0-1 ♣
	1NT	6 - 10 points, balanced	3♦	5 - 9 points, 5+ ♦
	2♣	13+ points, 5+ ♣	3♥	5+ ♦, 0-1 ♥
	2♦	10+ points, 5+ ♦	3♠	5+ ♦, 0-1 ♠
	2♥	2-5 points, 6+ ♥	3NT	13 - 15 points, < 4♥&♠
	2♠	2-5 points, 6+ ♠	4♦	
	2NT	11 - 12 points, balanced	4 Other	

1♥/♠	1NT	5 - 12 points	3♣	6 - 9 points, 4 ♥/♠
	2♣	13+ points, 5+ ♣	3♦	10 - 11 points, 4 ♥/♠
	2♦	13+ points, 5+ ♦	3♥/♠	0 - 6 points, 4 ♥/♠
	2♥/♠	6 - 9 points, 3 ♥/♠	3NT	12 - 15 points, 3 ♥/♠
	2NT	12+ points, 4+ ♥/♠	4♣/♦	0-1♣/♦, 4+ ♥/♠

2♣	2♦	waiting	2♥/♠	
	other			

2♦	2♥		3♣/♦	
	2♠		3♥/♠	
	2NT	Ogust	3NT	

2♥/♠	2NT	Ogust	3NT	
	3♣/♦		4♣/♦	
	3♥/♠		4♥/♠	

2NT	3♣	puppet stayman	4♣	Gerber
	3♦	5+ ♥	4♦	5+ ♥
	3♥	5+ ♠	4♥	5+ ♠
	3♠		4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	
3♥/3♠	6+ ♥/♠, slam interest
4♣	Gerber
4♦	6+ ♥
4♥	6+ ♠
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities _____

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ _____

RCO style 2-s _____

Other 2-s _____

Defence to strong ♣ _____

Lebensohl Over NT interference _____

Other uses over weak 2 opens _____

Take out of 4 level pre-empts 4♣/4♦ _____
 4♥ _____ 4♠ _____

OTHER NOTES

3rd and 4th seat opens may be light
