

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: 3 - 7 preemptive  
 Jump raises - majors limit  forcing  Other: 0 - 5 preemptive  
 Jump shifts after minor opening 2♥/♠ = 3 - 7, 6 card suit, other minor = limit raise  
 Jump shifts after major opening Bergen  
 Responses to strong 2 suit opening 2♦ = artif pos, 2♥ = neg, 2N = semi pos in ♥  
 Responses to 2NT opening puppet Stayman and transfers, 3♠=minors slam interest

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)   
 Underlead  Other: \_\_\_\_\_

Four or more with an honour 4th highest  attitude   
 3rd/5th  Other: \_\_\_\_\_

From 4 small 2nd highest  Other: \_\_\_\_\_

From 3 cards (no honour) top  middle  bottom  partner's suit

Signal on partner's lead: high encourage  low encour   
 Other: reverse count

Signal on declarer's lead reverse count

Discards McKenney  high encourage  low encourage   
 odd/even  Other: \_\_\_\_\_

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1430  
 4♣ Gerber  when? 1NT - 4♣ directly

### Other Conventions

Lebensohl over (weak 2) X

Lebensohl over 1NT interference

2 way checkback over 1NT rebid

Support X's

X of multi 2 = TO of ♠



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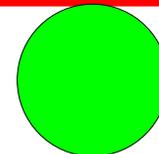


AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names: Kim Morrison Tony Hutton  
 ABF Nos: \_\_\_\_\_  
 Basic System: Standard (2/1 except rebid 3m) Brown Sticker   
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3, 11+ 1♦ 4(3 if 4432), 11+ 1♥ 5, 11+ 1♠ 5, 11+  
 1 NT 14+ - 17 may contain 5 card major   
 2♣ Stayman: simple  extended  Other: Lavings  
 Transfers 2♦ trx to ♥ 2♥ trx to ♠ 2♠ trx to ♣  
 2 NT trx to ♦ Other: 3 bids show shortness in other major/minor  
 2♣ GF  
 2♦ 6 - 10, 6 card suit  
 2♥ 6 - 10, 6 card suit  
 2♠ 6 - 10, 6 card suit  
 2 NT 20 - 22 bal  
 3 NT Gambling (no outside A or K)

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Support X's

Semi-forcing 1NT over 1♥/♠

## COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠  
 Jump overcalls weak Unusual NT 2 lower unbid suits / minors  
 1NT overcall (immediate) 15 - 18 (re-opening) 11 - 14  
 Immed cue of minor Michaels (both majors)  
 Immed cue of major Michaels (other major and a minor)  
 Over opponent's 1NT (weak) X = pen, 2♣=♥+♠, 2♦=6+major, 2♥/♠=5M&4m  
 Over opponent's 1NT (strong) X = pen, 2♣=♥+♠, 2♦=6+major, 2♥/♠=5M&4m  
 Over weak twos X = TO  
 Over opening threes X = TO

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+, 4+♦	2NT	11 - 12 bal, no major
	1♥/♠	5+, 4+♥/♠	3♣	5 - 7, 5+♣
	1NT	6 - 10, no major	3♦	Splinter, 5+♣
	2♣	12+, 5+♣, inverted	3♥	Splinter, 5+♣
	2♦	8 - 11, 5+♣(off in comp)	3♠	Splinter, 5+♣
	2♥	3 - 7, 6♥(includes interference)	3NT	13 - 15, bal, no major, no 5♣
	2♠	3 - 7, 6♠(includes interference)	4 bids	4♣=preempt, 4♦♥/♠=voidwood
1♦	1♥/♠	5+, 4+♥/♠	3♣	8 - 11, 4+♦
	1NT	6 - 10, no major	3♦	3 - 7, 4+♦
	2♣	10+, 4+♣, GF unless rebid 3♣	3♥	splinter, 4+♦
	2♦	12+, 4+♦	3♠	splinter, 4+♦
	2♥	3 - 7, 6♥(includes interference)	3NT	13 - 15, bal, no major, no 4♦
	2♠	3 - 7, 6♠(includes interference)	4♦	preemptive
	2NT	11 - 12, bal, no major	4 Other	voidwood
1♥/♠	1NT	6 - 10 bal, semi-forcing	3♣	6 - 8, 4 card support, Bergen
	2♣	10+, 4+♣, GF unless rebid 3♣	3♦	9 - 11, 4 card support, Bergen
	2♦	10+, 4+♦, GF unless rebid 3♦	3♥/♠	1♠-3♥ = 3 card limit raise
	2♥/♠	1♥-2♠ = 3 card limit raise	3NT	12 - 15, bal, 2 card support
	2NT	GF, 4+ support, Jacoby	4♣/♦	splinter, 4 card support
2♣	2♦	artif. pos	2♥/♠	negative
	other	2NT = semi pos with 5+♥, else = semi pos		
2♦	2♥	natural, forcing	3♣/♦	natural forcing / preemptive raise
	2♠	natural, forcing	3♥/♠	splinter
	2NT	feature ask	3NT	to play
2♥/♠	2NT	feature ask	3NT	to play
	3♣/♦	natural, forcing	4♣/♦	splinter
	3♥/♠	preemptive raise	4♥/♠	to play / voidwood
2NT	3♣	puppet Stayman	4♣	6+♣, slam interest
	3♦	transfer to ♥	4♦	6+♦, slam interest
	3♥	transfer to ♠	4♥	
	3♠	4+♣ & 4+♦, GF or better	4♠	
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	GF, short other minor, 33(16)
3♥/3♠	GF, short other major, (31)(54)
4♣	Gerber
4♦	transfer to 4♥
4♥	transfer to 4♠
4♠	

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other

Other slam bidding                      Multi                       Cue Bids                       Asking Bids

4th Suit Forcing                      One round                       Game force

NT Checkback                       Priorities                      lowest first

Defence to 3NT opening                      4♣ = 2 suited TO

Defence to opening Two's:                      Multi 2♦                      X=TO of ♠, P then X=TO of ♥, 2♥/♠=natural

RCO style 2-s                      X = values then TO then pen

Other 2-s                      X = TO of shown suit

Defence to strong ♣                      X = majors, 1NT = minors

Lebensohl                      Over NT interference

Other uses                      (weak 2 bid) X (P) 2NT

Take out of 4 level pre-empts                      4♣/4♦                      X

4♥ X                      4♠ X, 4NT = 2 suiter

## OTHER NOTES

## BASIC RESPONSES

Jump raises - minors      limit       forcing       Other: Inverted

Jump raises - majors      limit       forcing       Other: Bergen

Jump shifts after minor opening      Weak but 1C-2D & 1D-3C = limit raise

Jump shifts after major opening      Bergen      1H-2S, 1S-3H = 3cs limit raise

Responses to strong 2 suit opening

Responses to 2NT opening      5c stayman, transfers

## PLAY CONVENTIONS

'NT' Versus Notrump      'S' Versus Suit       = Both

Sequence leads:      Overlead all       All except AK x (x)

Underlead       Other: AQ = Rev att, K = Rev count

Four or more with an honour      4th highest       attitude

3rd/5th       Other:

From 4 small      2nd highest       Other:

From 3 cards (no honour)      top       middle       bottom

Signal on partner's lead:      high encourage       low encourage

Other:

Signal on declarer's lead      Rev count

Discards      McKenney       high encourage       low encourage

odd/even       Other:

Count      natural       reverse

## CONVENTIONS

4NT:      Blackwood       RKCB       Other:

4♣      Gerber       when?      Other:

### Other Conventions

FSF = GF

Lebehsohl

2 way checkback after 1NT rebid

Checkback after 2NT rebid

Cue raises



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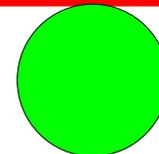
## STANDARD SYSTEM CARD

Names:      Julian Foster      David Weston

ABF Nos:      518891      65617

Basic System:      Weak NT 5cM      Brown Sticker

Classification:      Green       Blue       Red       Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning      Canape

1♣ 3      1♦ 3      1♥ 5      1♠ 5

1 NT      11-14      may contain 5 card major

2♣ Stayman:      simple       extended       Other:

Transfers      2♦ to Hs      2♥ to Ss      2♠ to Cs

2 NT      to Ds      Other:

2♣ GF

2♦ Weak Two 6cs }

2♥ Weak Two 6cs } 2NT = Enquiry > 3C = weak suit/weak hand, 3D = good suit/weak hand

2♠ Weak Two 6cs }      3H = weak suit/good hand, 3S = good suit/good hand

2 NT      20-22 Bal

3 NT      Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

## COMPETITIVE BIDDING

Negative doubles through      4H      Responsive doubles through      4H

Jump overcalls      Weak      Unusual NT      Lowest 2 unbid suits

1NT overcall (immediate)      15-18      (re-opening)      10-14

Immed cue of minor      Michaels - majors

Immed cue of major      Michaels

Over opponent's 1NT (weak)      ASPTRO } 2M=Nat, 2C = H+another, 2D=S+another

Over opponent's 1NT (strong)      ASPTRO } 2NT = minors

Over weak twos      TO X + Lebensohl

Over opening threes      TO X

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	Nat	2NT	Nat 10-12
	1♥/♠	Nat	3♣	Weak raise
	1NT	Nat 5-9	3♦	Splinter
	2♣	Raise 12+	3♥	Splinter
	2♦	Limit C raise	3♠	Splinter
	2♥	Weak	3NT	TP
	2♠	Weak	4 bids	

1♦	1♥/♠	Nat	3♣	Limit D raise
	1NT	Nat 5-9	3♦	Weak raise
	2♣	Nat 10+	3♥	Splinter
	2♦	Raise 12+	3♠	Splinter
	2♥	Weak 6cs (2-7)	3NT	TP
	2♠	Weak 6cs (2-7)	4♦	
	2NT	Nat 10-12	4 Other	

1♥/♠	1NT	Nat 5-9	3♣	Bergen 6-9 4cs
	2♣	Nat 10+	3♦	Bergen 10-12 4cs
	2♦	Nat 10+	3♥/♠	Weak raise
	2♥/♠	1H-2S = limit raise	3NT	Balanced game raise 14-15
	2NT	GF raise > 3L cue, 4L splinter	4♣/♦	Splinter

2♣	2♦	Negative 0-6	2♥/♠	Positive 5+ suit
	other			

2♦	2♥	Nat, F	3♣/♦	Nat, F
	2♠	Nat, F	3♥/♠	
	2NT	Enquiry > WW/WS/SW/SS	3NT	TP

2♥/♠	2NT	Enquiry	3NT	TP
	3♣/♦	Nat, F	4♣/♦	Splinter
	3♥/♠	Raise / Splinter	4♥/♠	TP

2NT	3♣	5 c stayman	4♣	Nat, slam interest
	3♦	Trf to Hs	4♦	Nat, slam interest
	3♥	Trf to Ss	4♥	TP
	3♠	54xx	4♠	TP
	3NT	TP	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	Strong single suiter
3♥/3♠	Strong single suiter
4♣	55+ minors, no slam interest
4♦	55+ majors, no slam interest
4♥	TP
4♠	TP

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening X = strong NT, Nat

Defence to opening Two's: Multi 2♦ X=12-15bal or 19+ any, others = Nat

RCO style 2-s Nat, pass then X = T/O

Other 2-s TWERB over strong 2C opening

Defence to strong ♣ WOOCR^2 X = H or not H, 1D = S or not S, 1H/S/NT = OCR

2C = ss minor, 2D = ss major 2H/S/NT = OCR 3C+ = TWERB

Lebensohl Over NT interference

Other uses Over weak twos

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

## OTHER NOTES

Some anti-lead directing doubles


## BASIC RESPONSES

Jump raises - minors limit  forcing  0i

Jump raises - majors limit  forcing  0 **weak**

Jump shifts after minor opening **natural and fit showing**

Jump shifts after major opening **natural, INV**

Responses to strong 2 suit opening

Responses to 2NT opening **3♣=Puppet Stayman, 3♦/3♥=trnsfr, 3♠=minors**

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other: **overlead partner's and opponent's suit**

Four or more with an honour 4th highest  attitude

3rd/5th  Other: **reverse count (3rd/5th in prttrs/oppnts suit)**

From 4 small 2nd highest  Other: **4th best (not partner's suit)**

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other:

Signal on declarer's lead **reverse count**

Discards McKenney  high encourage  low encourage

odd/even  Other:

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other:

4♣ Gerber  when? Other Conventions

**Rubensohl after we open 1NT and opponents bid 2any.**



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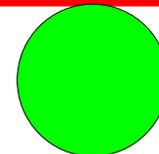
## STANDARD SYSTEM CARD

Names: **Alan Walsh** **Barbara McDonald**

ABF Nos: 64262 40444

Basic System: **Standardish, 5card Majors**

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

**1♠ = 11+(3) ; 1♦ = 11+(3) ; 1♥ = 11+(5) ; 1♣ = 11+(5)**

1 NT **15-17** may contain 5 card major

2♣ Stayman: simple  extended  Other:

Transfers 2♦ => hearts 2♥ => spades 2♠ puppet>2NT

2 NT **puppet>3♣** Other: **3♣/3♦/3♥/3♠ = splinter**

2♣ = **Game Force**

2♦ = **Weak 2 either Major OR 22-23BAL OR GF, main ♦**

2♥ **9-11, 6♥**

2♠ **9-11, 6♠**

2 NT **20-21 BAL**

3 NT **Kabel, specific Ace ask.**

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

**Most 2over1 responses are artificial.** **1Major - 2NT is a 4card raise 7-11.**

**Lead low from 2small except in partner's or opponent's suit.** **Opening lead methods depend on who has shown the suit led.**

## COMPETITIVE BIDDING

Negative doubles through **4♣** Responsive doubles through **4♠**

Jump overcalls **weak** Unusual NT **2 lowest unbid suits**

1NT overcall (immediate) **15-18** (re-opening) **(1♣/♦)15-18;(1♥/♠)11-14**

Immed cue of minor **5/5, ♠ plus another**

Immed cue of major **5/5, other major plus a minor**

Over opponent's 1N **See Other Notes**

Over weak twos **X = T.O. , 4♣/♦ = 5/5 other major + bid minor**

Over opening threes **X = T.O.**

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	natural, 4+	2NT 12-14, BAL
	1♥	natural, 4+	3♣ natural, 4+, GF
	1♠	natural, 4+	3♦ splinter raise
	2♣	natural, 4+, NF, 6-11	3♥ splinter raise
	2♦	Natural, fit showing, INV	3♠ splinter raise
	2♥	Natural, fit showing, INV	3NT 15-16, BAL
	2♠	Natural, fit showing, INV	4 bids natural, NF
1♦	1♥/♠	natural, 4+	3♣ Natural, fit showing, INV
	1NT	natural, NF, 6-11	3♦ natural, 4+, GF
	2♣	Natural, F	3♥ splinter raise
	2♦	natural, 4+, NF, 6-11	3♠ splinter raise
	2♥	Natural, fit showing, INV	3NT 15-16, BAL
	2♠	Natural, fit showing, INV	4♦ Weak
	2NT	12-14, BAL	4 Other 4♣=splinter, others NAT NF
1♥/♠	1NT	6-12, NF	3♣ Natural, INV
	2♣	ART. GF. Relay	3♦ Natural, INV
	2♦	1♥-2♦ = 9-12 raise, 1♠-2♦ = 5+♥	3♥/♠ Jump raise is weak
	2♥/♠	raise = 6-9, 1♠-2♥ = 9-12 raise	3NT Bal 12-14, raise
	2NT	4card raise, 7-11	4♣/♦ Splinter raise
2♣	2♦	Negative or waiting	2♥/♠ 2♥=5+♥   2♠=Bal, 2Ctrls
	other	2NT =Bal, 3Ctrls [] 3	
2♦	2♥	Pass or correct	3♣/♦ Natural, forcing
	2♠	Pass or correct	3♥/♠ Pass or correct
	2NT	ART enquiry	3NT NNF
2♥/♠	2NT	ART enquiry	3NT NNF
	3♣/♦	Natural, forcing	4♣/♦ splinter raise
	3♥/♠	Raise is natural INV	4♥/♠ NNF
2NT	3♣	Puppet Stayman	4♣ long ♥, slam try
	3♦	Transfer to ♥	4♦ long ♠, slam try
	3♥	Transfer to ♠	4♥ long ♣, slam try
	3♠	Both minors	4♠ long ♦, slam try
	3NT	NNF	other

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ GF, short ♣/♦

3♥/3♠ GF, short ♥/♠

4♣ transfer to ♥, short ♠, slam try

4♦ transfer to ♠, short ♥, slam try

4♥ NNF

4♠ NNF

Unusual NT: minors  other suits  lower 2 unbid suits

other

### Other slam bidding

Cue Bids

Asking Bids

### 4th Suit Forcing

One round

Game force

### NT Checkback

Priorities

### Defence to 3NT opening

### Defence to opening Two's:

Multi 2♦ X = 15+ any, 2NT = 15-18

4♣/4♦ = 5/5 bid minor plus ♥

### RCO style 2-s

X = 15+ any, 2NT = 15-18

4♣/4♦ = 5/5 bid minor plus paired other suit

### Other 2-s

X = takeout, 2NT = 15-18,

4♣/4♦ = 5/5 other Major + bid minor

### Defence to strong ♣

X = ♣+♥, 1♦=♦+♥, 1♥=♥+♠, 1♠=♠+♣, 1NT = ♦+♠,

2♣ = ♣+♦, others = natural. Pass then bid = 13+

### Lebensohl

Over NT interference

### Other uses

After we X a natural weak 2 opening

### Take out of 4 level pre-empts

4♣/4♦ X

4♥ X 4♠ X

## OTHER NOTES

### Defense to 1NT:

2♣=(♥+♠) or (♣+♦) or (6♣/♦)

2♦=(6♥/♠) or (5M+5m)

2♥/♠=5M+4m

2NT=5♣+5♦ weakish.