

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: PRE
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: PRE
Jump shifts after minor opening	1♣ -> 2♦ INV; 2M WK. 1♦ -> 2♥ 55M; 2♠ WK; 3♣♦		
Jump shifts after major opening	1♠ -> 3m NAT NF INV; other = various raises / SPLs		
Responses to strong 2 suit opening	TRFs/ART over 2♣. 2♥ wait, 2♠ very neg over 2♦		
Responses to 2NT opening	3♣ = mod. PUP Stayman; 3♦/3♥ = TRFs; 3♠ = both m		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/> NT
	Underlead <input type="checkbox"/> S	Other: (Ovl. in p's suit) vs NT: T = int seq; A&Q ask for UB
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/> NT
	3rd/5th <input type="checkbox"/> S	Other: (vs S at t1: 3rd from E, low from O. Later tricks: ATT)
From 4 small	2nd highest <input type="checkbox"/>	Other: 3rd vs S, ATT vs NT
From 3 cards (no honour)	top <input type="checkbox"/> NT	middle <input type="checkbox"/> NT
	bottom <input type="checkbox"/> S	
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: HI = like obv. shift, or simple LO ENC if Bath Coup possible	
Signal on declarer's lead	Count (Reverse Smith Peters initially vs NT)	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: then S/P or Count as appropriate
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> Original

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430 Kickback (R)DOP1
4♣	Gerber <input type="checkbox"/>	when? HFO	

Other Conventions

Very aggressive O/Cs over 1m @ NV v VUL,	0314 EKCB
incl (1m)-1NT T/O bid; 1NT NAT at other vuls	Good/Bad 2NT
@ NV v VUL: (1m) - DBL shows 15+	Support and Maximal DBLs
Multi Defence to Multi 2♦	FSJs & Cue Raises in COMP
Lower minor trump ask RESP to 3x	2[M-2] Drury; P-1♥-2♦ & P-1♠-2♥ = NAT WK



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 Fyshwick ACT 2609
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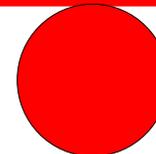


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Mark Abraham	Griff Ware
ABF Nos:	459161	476791
Basic System:	Short ♣ / Natural Openings with Transfer-style Responses	
Classification:	Green <input type="checkbox"/>	Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣	2+♣, (10)11+ 1♦ 4+♦ unbal, (10)11+ 1♥ 5+♥ unbal, (9)11+ 1♠ 5+♠, (9)11+
1 NT	(14)15-17, (semi-) BAL may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/> extended <input type="checkbox"/> Other: Non-std. continuations
Transfers	2♦ to ♥ (shows 4+♥) 2♥ to ♠ (shows 5+♠) 2♠ R.P. or to ♣
2 NT	to ♦ Other: 3m = see interior; 3M = 4 in other M; 4m = to M
2♠	18-19, (semi-) BAL (may contain 5M)
2♦	Artificial Game Force
2♥	6+♥, 8-10(11) (6+♥, 9-12 in 4th)
2♠	6+♠, (5)6-9(10) if NV, 8-10(11) if VUL (6+♠, 8-11 in 4th)
2 NT	20-22, (semi-) BAL (may contain 5M)
3 NT	Burgess: 6+♥ and 5+♠, about 9-13

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ = NAT OR any weak NT (not 5♣) -> TRFs	1♥ -> 1♠ = 0-4♠ F1; 1NT = 5+♠ F1
1♦ -> 1M = 4+ in other M; 1NT = ♣; 2♣ = ♦	Other RESP to 1M (see Other Notes inside)
Various TRF RESP in COMP incl. X and XX	@ NV vs V: (1m) - 1NT = 6-14 T/O w/ 4+om

COMPETITIVE BIDDING

Negative doubles through	4♠ (mostly)	Responsive doubles through	4♠
Jump overcalls	WK (varies @ NVvV)	Unusual NT	LUBS, WK/STR (varies @ NVvV)
1NT overcall (immediate)	15-18, but TO/1m@NVvV	(re-opening)	11-14 (/1m) 12-16 (/1M)
Immed cue of minor	@ NVvV: 5+om & 4+oM, 6+ HCP; @other: 5+5+Ms, WK/STR		
Immed cue of major	5+oM & 5+♣, WK/STR		
Over opponent's 1NT (weak)	X = STR/PEN; 2♣ = ♥+other; 2♦ = ♠+other		
Over opponent's 1NT (strong)	X = STR/PEN; 2♣ = ♥+other; 2♦ = ♠+other		
Over weak twos	T/O X w/ LEB; Leaping Michaels (forcing)		
Over opening threes	T/O X; Non-leaping Michaels (forcing)		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+♥	2NT	INV 6+♣, no M
	1♥/♠	1♥=4+♠; 1♠=no M or GF 5+♣	3♣	PRE (5)6+♣
	1NT	NAT INV, occasionally with 4M	3♦	PRE 7+♦
	2♣	GF 5+♦	3♥	GF 13(54)
	2♦	INV 6+♦, NF	3♠	GF 31(54)
	2♥	3-7 HCP 6+♥	3NT	Minimum GF, BAL no M
	2♠	3-7 HCP 6+♠	4 bids	4♦ = RKCB for ♣; 4M = to play
1♦	1♥/♠	1♥=4+♠; 1♠=4+♥	3♣	5+♦ -7-9 HCP
	1NT	Shows ♣, F1	3♦	4+♦ PRE
	2♣	INV+ 4+♦	3♥	SPL
	2♦	WK 3+♦	3♠	SPL
	2♥	WK 5+♥ and 5+♠	3NT	Minimum GF, BAL no M
	2♠	3-7 HCP 6+♠	4♦	PRE
	2NT	BAL INV no M	4 Other	4♣=SPL; 4M = to play
1♥/♠	1NT	See Other Notes at bottom right	3♣	1♥-3♣ = mxd raise or ♠ miniSPL
	2♣	See Other Notes at bottom right	3♦	1♠-3m = INV 6+m NF
	2♦	See Other Notes at bottom right	3♥/♠	PRE; 3[M-1] = Min GF BAL 4+m
	2♥/♠	3-4 card raise, WK	3NT	3[M+1] = Misc min GF SPL
	2NT	Misc mini or monster SPL	4♣/♦	~12-14 HCP singleton SPL
2♣	2♦	TRF to ♥ (only promises 4+♥)	2♥/♠	2♥ = TRF to ♠; 2♠ = PUP 2NT
other		2NT/3♣=TRF ♣/♦; 3R=4M; 3♠=PUP 3NT; 4m=TRF M		
2♦	2♥	At least about a king	3♣/♦	TRF to ♦/♥, good suit
	2♠	Less than about a king	3♥/♠	TRF to ♣/♠, good suit
	2NT	TRF to ♣, good suit	3NT	Unspecified solid suit
2♥/♠	2NT	Forcing INV+ inquiry	3NT	To play
	3♣/♦	NAT F	4♣/♦	SPL
	3♥/♠	PRE	4♥/♠	To play
2NT	3♣	Asking for 4- or 5-card majors	4♣	S/T setting ♥
	3♦	TRF to ♥	4♦	S/T setting ♠
	3♥	TRF to ♠	4♥	To play
	3♠	Both m	4♠	To play
	3NT	To play	other	4NT = QUANT

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ = 0-1 in a M, (2)3 in oM; 3♦ = (43) in M GF
3♥/3♠	3M = 4oM GF, no interest in a 5-3 M fit
4♣	TRF to 4♥
4♦	TRF to 4♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other Except when NV vs VUL: (1♣/1♦)-2NT shows a strong 2-suiter anchored in ♥/♠

Over 1♥/1♠ 2NT shows 5+♣ and 5+♦ WK or STR at all vulnerabilities

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Varies: PUP or GF Game force

NT Checkback Priorities After 1♣-1R-1NT: 2♣ PUP 2♦; 2 other = TRF

Defence to 3NT opening If minor suited, 4♣/4♦ show both M with ♥/♠ emphasis

Defence to opening Two's: Multi 2♦ X=19+ or 2M overcall; 2♥=15-18 bal; 2♠/2NT=

good ♣/♦ O/C; 3♣/3♦ = COMP O/C; 3♥/♠=(15)16-18 6+♥/♠

RCO style 2-s X=STR then next X T/O unless PEN pass has been made, w/ LEB where appropriate

Other 2-s X = T/O over any 2 anchored in the suit bid, w/ LEB

After a Myxo-type 2, we often play X = T/O of the single-suit option

Defence to strong ♣ X = ♥ + ♠; 1♦ = ♣ + ♦; 1M = NAT; 1NT = ♠ + m

2♣ = ♣ + ♥; 2♦ = ♦ + ♥; 2NT = big 2-suiter; other = PRE

Lebensohl Over NT interference After X of WK 2 type auctions

Other uses TRF LEB After 1NT/1/2♣ intf. Good/Bad 2NT applies in many auctions.

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

OTHER NOTES

1♥ -> 1♠ = 4-12 HCP 0-4♠, or any 4144; 1NT = 5+♠, F1; 1♠/NT = NAT by PH

1♥ - 2♣ = INV ♥ raise, or GF 5+♠, or GF BAL. 1♠ - 1NT = semi-forcing, up to 12 HCP

1♠ - 2♣ = INV 5+♥, or GF BAL; 1♠ - 2♦ = INV or min GF ♠ raise, or GF 5+♣; 2♥ = GF 5+♦

After a 1-red TRF RESP to 1♣, accepting the TRF = 3-card raise or an INV 4-card raise with complex ART continuations. Many ART rebids after opening 1x. After 1♣ - (X) system is on.

After other low-level O/C or X of our 1x openings, we often have TRF continuations incl X/XX.

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Not Applicable
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 0-6 hcp; 4 cards
Jump shifts after minor opening	1D -> 2H,2S,3C,3D = 6 cards,5-9 hcp		
Jump shifts after major opening	Fit Showing, Inviting Game		
Responses to strong 2 suit opening	Not Applicable		
Responses to 2NT opening	Overcall or Rebid --> Puppet Stayman, Transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/> S Other: Journalist in Notrump	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/> NT
	3rd/5th <input type="checkbox"/> S Other:	
From 4 small	2nd highest <input type="checkbox"/> NT Other: 1st. highest in NT / 3rd. highest in suit	
From 3 cards (no honour)	top <input type="checkbox"/> NT middle <input type="checkbox"/> bottom <input type="checkbox"/> S	
Signal on partner's lead:	high encourage <input type="checkbox"/> NT low encourage <input type="checkbox"/>	
	Other: Natural Count in suit (& Wenceslas)	
Signal on declarer's lead	Natural Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: Only on first discard (Odd=enc., even= Mck)
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: (3041)
4♣	Gerber <input type="checkbox"/>	when? Never used	

Other Conventions

Lebensohl (In various situation)	Long suit trial bid
Fit Showing Jump to invite Game	Pottage (Cappelletti)
Cue raises	Cooper Echoes
Puppet Stayman	* Frequent false count VS Notrump
Swine rescue after 1NT is Doubled	

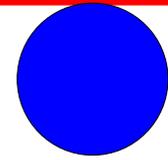


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 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Hashmat Ali	Richard Hills
ABF Nos:	226122	152511
Basic System:	SYMMETRIC RELAY	
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	15+ hcp; 0	1♦	10-14 hcp; 0	1♥	10-14 hcp; 5	1♠	10-14 hcp; 5
1 NT	11-14 hcp			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦	2H	2♥	2S	2♠ Range Probe		
2 NT	3C		Other: 3C --> 3D				
2♣	10-14 hcp; 6+ Clubs						
2♦	10-14 hcp; 6+ Diamonds						
2♥	05-09 hcp; 5/5 in Majors OR 5/5 in Minors (RANK)						
2♠	05-09 hcp; 5/5 in Blacks OR 5/5 in Reds (COLOUR)						
2 NT	05-09 hcp; 5/5 in Pointed OR 5/5 in Rounded (ODD)						
3 NT	Any solid 7 card suit; No outside A OR K						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Penalty Doubles of Overcalls,	
if we open 1H OR higher bid	

COMPETITIVE BIDDING

Negative doubles through	1C/1D	Responsive doubles through	N/A
Jump overcalls	Weak; 5-9 hcp	Unusual NT	5+/5+ minors Oriented
1NT overcall (immediate)	15-18 hcp	(re-opening)	11-14 hcp
Immed cue of minor	5+/5+ Majors; 5-9 hcp		
Immed cue of major	5+/5+ other Major + an unspecified minor; 5-9 hcp		
Over opponent's 1NT (weak)	POTTAGE (CAPPELLETTI)		
Over opponent's 1NT (strong)	POTTAGE (CAPPELLETTI)		
Over weak twos	Double = 15+ hcp + Lebensohl; 2NT = 17-20 hcp bal.		
Over opening threes	Takeout Double		

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	2♦:10- ,4+♣; 2♥,♠:0-7,6 suit; 3♣:10- ,4+♦			
Jump shifts after major opening	3♣:8-11, 4 support; 3♦:6-7, 4 support			
Responses to strong 2 suit opening	N/A			
Responses to 2NT opening	5 card puppet stayman			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/> S	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: NT: A or Q for attitude/unblock, K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: _____	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	_____	
Signal on declarer's lead	Rev. count _____	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: _____
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	R0P1 and D0P1
4♣	Gerber <input type="checkbox"/>	when?	_____	
Other Conventions				
Blackout (2 steps)	RKCB [1/4,0/3,2,2+Q]			
Good/Bad 2NT	Cue firsts			



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STANDARD SYSTEM CARD

Names:	Richard Brightling	David Hoffman	
ABF Nos:	6718	157627	
Basic System:	STANDARD		
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>
1♣	11, 3♣	1♦	11, 3♦	1♥ 11, 5♥
1NT	15-17			may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Puppet	
Transfers	2♦ 5+♥	2♥ 5+♠	2♣ 5+♣	
2NT		Other: 3 bid: 5+suit, slammish [RKCB responses]		
2♠	23-24 balanced; or Game Force			
2♦	6-10, 6 major			
2♥	8-11, 5♥			
2♠	8-11, 5♠			
2NT	20-22 balanced			
3NT	Strong 4 major			

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♦,♥,♠,2♦ response to 1♣	2♣ response to 1♥
3♣ response to 1♦	3♥ response to 1♠
3♣,♦ response to 1♥,♠	(2♦ European) X

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Lowest suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Spades + other		
Immed cue of major	Major + minor		
Over opponent's 1NT (weak)	2♣:Single suit; 2♦:Majors; 2♥,♠:5 suit and 4+minor		
Over opponent's 1NT (strong)	ditto [X:Clubs]		
Over weak twos	Lebensohl; Leaping michaels		
Over opening threes	Leaping michaels		

