

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: \_\_\_\_\_  
 Jump raises - majors limit  forcing  Other: \_\_\_\_\_  
 Jump shifts after minor opening 4 to 6 pts with 6+ of the suit  
 Jump shifts after major opening 4 to 6 pts with 6+ of the suit  
 Responses to strong 2 suit opening \_\_\_\_\_  
 Responses to 2NT opening 3C = 5 card major ask, 2H and 2S=transfers

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  Other: \_\_\_\_\_  
 Four or more with an honour 4th highest  NT attitude  S  
 3rd/5th  Other: \_\_\_\_\_  
 From 4 small 2nd highest  Other: 3rd highest  
 From 3 cards (no honour) top  middle  bottom   
 Signal on partner's lead: high encourage  low encourage   
 Other: \_\_\_\_\_  
 Signal on declarer's lead count  
 Discards McKenney  high encourage  low encourage   
 odd/even  Other: Rotating  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: in minor  
 4♣ Gerber  when? \_\_\_\_\_

### Other Conventions




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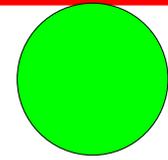


AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names: Renee Kirstyn  
 ABF Nos: 726249 726273  
 Basic System: ACOL Brown Sticker   
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 4+ suit, 10+ pts 1♦ 4+ suit, 10+ pts 1♥ 4+ suit, 10+ pts 1♠ 4+ suit, 10+pts  
 1 NT 12 - 14 and flat may contain 5 card major   
 2♣ Stayman: simple  extended  Other: \_\_\_\_\_  
 Transfers 2♦ to hearts 2♥ to spades 2♠ to clubs  
 2 NT to diamonds Other: super accepts  
 2♣ game force  
 2♦ weak 2, 6-10 pts and 6 diamonds  
 2♥ weak 2, 6-10 pts and 6 hearts  
 2♠ weak 2, 6-10 pts and 6 spades  
 2 NT 20 - 22 and flat  
 3 NT Specific ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Splinters	

## COMPETITIVE BIDDING

Negative doubles through 3 spades Responsive doubles through 3 spades  
 Jump overcalls Weak Unusual NT Michaels  
 1NT overcall (immediate) 15 - 18 (re-opening) 10 to 14  
 Immed cue of minor Michaels  
 Immed cue of major Michaels  
 Over opponent's 1NT (weak) Capelletti  
 Over opponent's 1NT (strong) Capelletti  
 Over weak twos lebensohl  
 Over opening threes x= takeout

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4 + diamonds, 10 + pts	2NT	10-12 and flat
	1♥/♠	4 + hearts/ spades, 10 + pts	3♣	10-12 and 4 card support
	1NT	6-9 pts, flat	3♦	support in C and shortage in D
	2♣	6-9 pts, 4 card club support	3♥	support in C and shortage in H
	2♦	4-6 pts, 6+ diamonds	3♠	support in C and shortage in S
	2♥	4-6 pts, 6+ hearts	3NT	to play, flat hand
	2♠	4-6 pts, 6+ spades	4 bids	4 minor= RKC, 4 major= to play
1♦	1♥/♠	4+ major, 6+pts	3♣	4 - 6 pts, 6 + clubs
	1NT	6 - 9 pts, has clubs	3♦	10 - 12 pts, 4 card support
	2♣	10 + pts, 5 + clubs	3♥	support in D and shortage in H
	2♦	6 - 9 pts, 4 card support	3♠	support in D and shortage in S
	2♥	4 - 6 pts, 6 + hearts	3NT	to play, flat hand
	2♠	4 - 6 pts, 6 + spades	4♦	RCK in Diamonds
	2NT	10 - 12 and flat	4 Other	4C= splinter, 4 major = to play
1♥/♠	1NT	6-9 pts	3♣	4 - 6 pts, 6+ clubs
	2♣	10+, 5+ clubs	3♦	4 - 6 pts, 6+ diamonds
	2♦	10+, 5+ diamonds	3♥/♠	10 - 12 pts, 3+ support
	2♥/♠	6 - 9, 3+ support	3NT	to play
	2NT	Jacoby	4♣/♦	support in H/S, shortage in C/D
2♣	2♦	negative, 0 - 7 pts	2♥/♠	positive, 8+ pts
	other			
2♦	2♥	6+ H, 15+ pts, forcing 1 round	3♣/♦	6+ C, 15+ pts, forcing 1 round
	2♠	6+ S, 15+ pts, forcing 1 round	3♥/♠	weak, preemptive in major
	2NT	15+, Ogust after this	3NT	to play
2♥/♠	2NT	15+, Ogust after this	3NT	to play
	3♣/♦	6+ C, 15+ pts, forcing 1 round	4♣/♦	weak, preemptive in minor
	3♥/♠	preemptive	4♥/♠	to play
2NT	3♣	5 card major ask	4♣	RCK in clubs
	3♦	transfer to H	4♦	RCK in diamonds
	3♥	transfer to S	4♥	to play
	3♠	5 - 4 in spades and hearts	4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ Slam try

3♥/3♠ Slam try

4♣ RCK in clubs

4♦ RCK in diamonds

4♥ to play

4♠ to play

Unusual NT:

minors

other suits

lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ x = penalty, 4 maj=to play, 4 nt=17+ pts

4♥ 4nt = pick min

4♠ 4nt = pick a minor

## OTHER NOTES

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: \_\_\_\_\_

Jump raises - majors    limit     forcing     Other: \_\_\_\_\_

Jump shifts after minor opening    fit showing \_\_\_\_\_

Jump shifts after major opening    mini maxi splinters \_\_\_\_\_

Responses to strong 2 suit opening    2♦ = 0-7 or waiting \_\_\_\_\_

Responses to 2NT opening    transfers and puppet staymen \_\_\_\_\_

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other: \_\_\_\_\_

Four or more with an honour    4th highest     attitude

3rd/5th     Other: \_\_\_\_\_

From 4 small    2nd highest     Other: \_\_\_\_\_

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other: \_\_\_\_\_

Signal on declarer's lead \_\_\_\_\_

Discards    McKenney     high encourage     low encourage

odd/even     Other: \_\_\_\_\_

Count    natural     reverse     \_\_\_\_\_

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: \_\_\_\_\_

4♣    Gerber     when? \_\_\_\_\_

### Other Conventions

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



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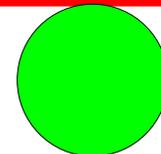
## STANDARD SYSTEM CARD

Names:    Jane Reynolds    Mike Bausor

ABF Nos:    666701

Basic System: \_\_\_\_\_    Brown Sticker

Classification:    Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣    4+ ♣, 11+pts    1♦    4+ ♦, 11+pts    1♥    4+ ♥, 11+pts    1♠    4+ ♠, 11+pts

1 NT    12-14 \_\_\_\_\_    may contain 5 card major

2♣ Stayman:    simple     extended     Other: \_\_\_\_\_

Transfers    2♦ >♥ \_\_\_\_\_    2♥ >♠ \_\_\_\_\_    2♠ >♣ \_\_\_\_\_

2 NT    >♦ \_\_\_\_\_    Other: \_\_\_\_\_

2♣    GF \_\_\_\_\_

2♦    6-10pts, 6♥ or 5/5 ♣ and ♦ or ♣ and ♠

2♥    6-10pts, 6♠ or 5/5 ♥ and a minor

2♠    6-10pts, 6♣ or 5/5 ♠ and a red suit

2 NT    20-22 \_\_\_\_\_

3 NT \_\_\_\_\_

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through    3♣ \_\_\_\_\_    Responsive doubles through    3♠ \_\_\_\_\_

Jump overcalls    week \_\_\_\_\_    Unusual NT    LUBS \_\_\_\_\_

1NT overcall (immediate)    15-18 \_\_\_\_\_    (re-opening)    10-12 \_\_\_\_\_

Immed cue of minor    micheals \_\_\_\_\_

Immed cue of major    micheals \_\_\_\_\_

Over opponent's 1NT (weak)    reverse capp \_\_\_\_\_

Over opponent's 1NT (strong)    reverse capp \_\_\_\_\_

Over weak twos    x = t/o \_\_\_\_\_

Over opening threes    x = t/o \_\_\_\_\_

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+pts, 4+♦	2NT	16+ pts, 4+♣, no 4card major
	1♥/♠	6+pts, 4+♥/♠	3♣	10+ pts, 5+♣ or 4♣333
	1NT	6-9 pts, no 4card major	3♦	GF, 5+♦ and 4♣
	2♣	6-9 pts, 4+♣	3♥	GF, 5+♥ and 4♣
	2♦	10+ pts, 4+♣ and 4+♦	3♠	GF, 5+♠ and 4♣
	2♥	10+ pts, 4+♣ and 4+♥	3NT	play
	2♠	10+ pts, 4+♣ and 4+♠	4 bids	4♣= kcard, 4♦/♥/♠ splint

1♦	1♥/♠	6+pts, 4+♥/♠	3♣	GF, 4+♣ and 4♦+
	1NT	6-9 pts, no 4card major	3♦	10+ pts, 5+♦ or 4♦333
	2♣	10+ pts, 4+♣	3♥	GF, 5+♥ and 4♦+
	2♦	6-9 pts, 4+♦	3♠	GF, 5+♠ and 4♦+
	2♥	10+ pts, 4+♦ and 4+♥	3NT	play
	2♠	10+ pts, 4+♦ and 4+♠	4♦	kcard
	2NT	16+ pts, 4+♦, no 4card major	4 Other	splint

1♥/♠	1NT	6-9 pts	3♣	splint invi to game/slam
	2♣	10+ pts, 4+♣	3♦	splint invi to game/slam
	2♦	10+ pts, 4+♦	3♥/♠	10-12pts, 4+ ♥/♠
	2♥/♠	6-9 pts, 4+ ♥/♠	3NT	13-15pts, 4+ ♥/♠
	2NT	16+ pts, 4+♥/♠	4♣/♦	splint froce game/slam

2♣	2♦	wait or 0-7pts	2♥/♠	5+♥/♠, 7+pts
	other			

2♦	2♥	p/c	3♣/♦	p/c
	2♠	p/c	3♥/♠	p/c
	2NT	inquiry	3NT	play

2♥/♠	2NT	inquiry	3NT	play
	3♣/♦	p/c	4♣/♦	p/c
	3♥/♠	p/c	4♥/♠	p/c

2NT	3♣	5card staymen	4♣	kcard
	3♦	trans to ♥	4♦	kcard
	3♥	trans to ♠	4♥	play
	3♠	5+♠, 4♥	4♠	play
	3NT	play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	GF, slam intrest, 6+♣/♦
3♥/3♠	GF, slam intrest, 6+♥/♠
4♣	key card
4♦	key card
4♥	play
4♠	play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other \_\_\_\_\_  
 \_\_\_\_\_

Other slam bidding                      Cue Bids                       Asking Bids

4th Suit Forcing                      One round  \_\_\_\_\_                      Game force

NT Checkback                       Priorities \_\_\_\_\_

Defence to 3NT opening \_\_\_\_\_

Defence to opening Two's:                      Multi 2♦ \_\_\_\_\_

RCO style 2-s \_\_\_\_\_

Other 2-s \_\_\_\_\_

Defence to strong ♣ \_\_\_\_\_

Lebensohl                      Over NT interference  \_\_\_\_\_

Other uses \_\_\_\_\_

Take out of 4 level pre-empt                      4♣/4♦ \_\_\_\_\_

4♥ \_\_\_\_\_                      4♠ \_\_\_\_\_

## OTHER NOTES

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: Inverted

Jump raises - majors limit  forcing  Other:

Jump shifts after minor opening Mini/Maxi/Mega splinters

Jump shifts after major opening Mini/Maxi/Mega splinters

Responses to strong 2 suit opening 2D= negative (0-6)

Responses to 2NT opening 3C= puppet stayman, t/fs to ♥/♠

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other:

Four or more with an honour 4th highest  attitude

3rd/5th  Other:

From 4 small 2nd highest  Other:

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other:

Signal on declarer's lead Count

Discards McKenney  high encourage  low encourage

odd/even  Other:

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1430

4♣ Gerber  when? NT Openings

### Other Conventions

Ogust	Specific King Ask
Jacoby 2NT	Exclusion Keycard/Voidwood
Cue Bids and Cue Raises	
Super-Accepts and Texas Transfers	
New Minor Forcing	



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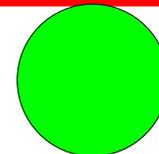
## STANDARD SYSTEM CARD

Names: Jessica Tearne Tim Knowles

ABF Nos: 726291 801259

Basic System: ACOL Brown Sticker

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4+ 11+ 1♦ 4+ 11+ 1♥ 4+ 11+ 1♠ 4+ 11+

1 NT (11) 12-14 balanced may contain 5 card major

2♣ Stayman: simple  extended  Other:

Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ Other:

2♣ Game Force (23+ balanced, 18+ unbalanced)

2♦ Weak 6+♦, 6-10 HCP

2♥ Weak 6+♥, 6-10 HCP

2♠ Weak 6+♠, 6-10 HCP

2 NT 20-22 Balanced, May Contain 5 card major

3 NT Weak Gambling (no side suit stoppers)

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through 4S Responsive doubles through 4S

Jump overcalls Weak Unusual NT LUBS

1NT overcall (immediate) 15-17 (re-opening) 11-14

Immed cue of minor Michaels: both majors 5+/5+

Immed cue of major Michaels: other major and unspecified minor 5+/5+

Over opponent's 1NT (weak) Landy (2C= majors, other bids natural)

Over opponent's 1NT (strong) Landy

Over weak twos Leaping Michael's, 2NT natural, X = Take Out with Leb

Over opening threes X = Take Out

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ HCP, 4+ ♦	2NT	16+ HCP, bal, 4+♣
	1♥/♠	6+ HCP, 4+ ♥/♠	3♣	6-9 HCP, 4+ ♣
	1NT	6-9 HCP, no 4cM	3♦	Maxi Splinter
	2♣	10-12 HCP, 4+ ♣	3♥	Maxi Splinter
	2♦	Mini/Mega splinter	3♠	Maxi Splinter
	2♥	Mini/Mega splinter	3NT	13-15 HCP, bal, 4+♣
	2♠	Mini/Mega splinter	4 bids	4♣ = minor suit RKCB

1♦	1♥/♠	6+ HCP, 4+ ♥/♠	3♣	Mini/Mega Splinter
	1NT	6-9 HCP, no 4cM	3♦	6-9 HCP, 4+ ♦
	2♣	10+ HCP, 4+♣	3♥	Maxi Splinter
	2♦	10-12 HCP, 4+ ♦	3♠	Maxi Splinter
	2♥	Mini/Mega Splinter	3NT	13-15 HCP, bal, 4+♦
	2♠	Mini/Mega Splinter	4♦	minor suit RKCB
	2NT	16+ HCP, bal, 4+ ♦	4 Other	

1♥/♠	1NT	6-9 HCP, no 4 card ♥/♠	3♣	Mini/Mega splinter
	2♣	10+ HCP, 4+♣	3♦	Mini/Mega splinter
	2♦	10+ HCP, 4+♦	3♥/♠	10-12 HCP, 4+♥/♠
	2♥/♠	6-9 HCP, 4+♥/♠	3NT	13-15 HCP, bal, 4+ ♥/♠
	2NT	13+ HCP, 4+♥/♠	4♣/♦	Maxi Splinter

2♣	2♦	0-6 HCP	2♥/♠	4+♥/♠, 7+ HCP
other				

2♦	2♥		3♣/♦	
	2♠		3♥/♠	
	2NT	Ogust	3NT	To play

2♥/♠	2NT	Ogust	3NT	To play
	3♣/♦		4♣/♦	
	3♥/♠		4♥/♠	To play

2NT	3♣	Puppet Stayman	4♣	Gerber
	3♦	Transfer to ♥	4♦	Transfer to ♥
	3♥	Transfer to ♠	4♥	Transfer to ♠
	3♠	Transfer to 3NT	4♠	
	3NT	5♠/4♥, NF	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	Strong ♣/♦ suit, slam trying
3♥/3♠	Strong ♥/♠ suit, slam trying
4♣	Gerber
4♦	Transfer to ♥
4♥	Transfer to ♠
4♠	

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ Natural, X = 16+

NT System ON  
RCO style 2-s

Other 2-s  
X of Two Suiter Bid = Take Out of bid suit  
Cuebid of Second Suit = Take Out of that suit

Defence to strong ♣  
Natural, 1NT=♣. 1 Level Bids Lead Directing  
X = 16+, 2♣ = Both Majors, 2NT = Both Minors

Lebensohl Over NT interference  Slow Stopper Shows, not on over 2♣

Other uses In response to a double of a Weak Two

Take out of 4 level pre-empts 4♣/4♦   
4♥  4♠

## OTHER NOTES