

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
Jump shifts after minor opening	Weak <input style="width: 50px;" type="text"/>		
Jump shifts after major opening	Weak ♠ or intermediate ♣♦ <input style="width: 50px;" type="text"/>		
Responses to strong 2 suit opening	N/A <input style="width: 50px;" type="text"/>		
Responses to 2NT opening	Lavings & Transfers <input style="width: 50px;" type="text"/>		

## PLAY CONVENTIONS

<b>'NT'</b> Versus Notrump	<b>'S'</b> Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: KA = doubleton <input style="width: 50px;" type="text"/>
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
From 4 small	2nd highest <input type="checkbox"/>	Other: MUD <input style="width: 50px;" type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
	bottom <input type="checkbox"/>	
<b>Signal</b> on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: ODD encourage <input style="width: 50px;" type="text"/>	
<b>Signal</b> on declarer's lead:	Count <input style="width: 50px;" type="text"/>	
<b>Discards</b>	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>
<b>Count</b>	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 4♣ = CRO <input style="width: 50px;" type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input style="width: 50px;" type="text"/>	

### Other Conventions

Modified swine	4NT opening responses 5♣ = 0; 5♦ = A♦ <input style="width: 50px;" type="text"/>
Lebenshol	5♥ = A♥; 5♠ = A♠; 4NT = 2 Aces; <input style="width: 50px;" type="text"/>
Cue bids	6♣ = A♣ <input style="width: 50px;" type="text"/>
DOPI & ROPI	<input style="width: 50px;" type="text"/>



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## STANDARD SYSTEM CARD

Names:	Heather Williams	Sue Pynt		
ABF Nos:	409391	522694		
Basic System:	Acol Benjamin 2's Wide range NT <input style="width: 50px;" type="text"/>			
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>		Red <input type="checkbox"/>

## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4♣ & 10 + HCP	1♦	4♦ & 10 + HCP	1♥	4♥ & 10 HCP	1♠	4♠ & 10 HCP
1 NT	11 - 14 HCP <input style="width: 50px;" type="text"/>			may contain 5 card major <input checked="" type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input checked="" type="checkbox"/>	Other: <input style="width: 50px;" type="text"/>				
Transfers	2♦ 5 + hearts	2♥ 5 + spades	2♣ 6 + clubs <input style="width: 50px;" type="text"/>				
2 NT	6 + diamonds		Other: super accept minors <input style="width: 50px;" type="text"/>				
2♣	8 playing tricks or 2NT rebid = 23-24 HCP ; 3NT = 25-26 HCP						
2♦	Game Force 2NT rebid = 27-28 HCP ; 3NT = 29 + HCP						
2♥	6♥ 5-10 HCP <input style="width: 50px;" type="text"/>						
2♠	6♠ 5-10 HCP <input style="width: 50px;" type="text"/>						
2 NT	Flat hand & 20 - 22 HCP - May contain a 5 card major <input style="width: 50px;" type="text"/>						
3 NT	Long minor with no outside Ace or King <input style="width: 50px;" type="text"/>						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4♣ opening = CRO Ace ask <input style="width: 50px;" type="text"/>	4NT opening - Specific Ace ask <input style="width: 50px;" type="text"/>
Modified blue club overcalls <input style="width: 50px;" type="text"/>	Truscott <input style="width: 50px;" type="text"/>
Lavings <input style="width: 50px;" type="text"/>	<input style="width: 50px;" type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	3♠ <input style="width: 50px;" type="text"/>	Responsive doubles through	3♠ <input style="width: 50px;" type="text"/>
Jump overcalls	Weak xcpt 3♣ <input style="width: 50px;" type="text"/>	Unusual NT	2 lower suits <input style="width: 50px;" type="text"/>
1NT overcall (immediate)	15 - 18 HCP <input style="width: 50px;" type="text"/>	(re-opening)	10 - 14 HCP <input style="width: 50px;" type="text"/>
Immed cue of minor	clubs = 5/5 ♠ & ♦ <input style="width: 50px;" type="text"/>	diamonds = 5/5 ♠ & ♣ <input style="width: 50px;" type="text"/>	
Immed cue of major	hearts = 5/5 ♠ & ♣ <input style="width: 50px;" type="text"/>	spades = 5/5 ♥ & ♣ <input style="width: 50px;" type="text"/>	
Over opponent's 1NT (weak)	Splash <input style="width: 50px;" type="text"/>		
Over opponent's 1NT (strong)	Dont <input style="width: 50px;" type="text"/>		
Over weak twos	Lebensohl <input style="width: 50px;" type="text"/>		
Over opening threes	Natural <input style="width: 50px;" type="text"/>		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4♦ & 5+ HCP	2NT	4♣ & 10-12 HCP with stops
	1♥/♠	4♥/♠ & 5+ HCP	3♣	4♣ & 10-11 HCP no stops
1NT		4♣ & 8-9 HCP	3♦	Cue bid
2♣		4♣ & 5-7 HCP	3♥	Cue bid
2♦		6♦ & <5 HCP	3♠	Cue bid
2♥		6♥ & <5 HCP	3NT	4♣ & 13+ HCP
2♠		6♠ & <5 HCP	4 bids	4NT = RKCB; 4♣ = CRO
1♦	1♥/♠	4♥/♠ & 5+ HCP	3♣	6♣ & 5-8 HCP
1NT		4♦ & 8-9 HCP or 4♣ & <8 HCP	3♦	4♦ & 10-11 HCP no stops
2♣		4♣ & 9+ HCP	3♥	Cue bid
2♦		4♦ & 5-7 HCP	3♠	Cue bid
2♥		6♥ & <5 HCP	3NT	4♦ & 13+ HCP
2♠		6♠ & <5 HCP	4♦	
2NT		4♦ & 10-12 HCP	4 Other	4♣ = CRO; 4NT = RKCB
1♥/♠	1NT	5-8 HCP	3♣	6♣ & 5-8 HCP
	2♣	4♣ & 9+ HCP	3♦	6♦ & 5-8 HCP
	2♦	4♦ & 9+ HCP	3♥/♠	4♥/♠ & 10+ HCP or 8 losers
	2♥/♠	4♥/♠ & 5-9 HCP	3NT	over 1♠ = 13-15 HCP & 3433
	2NT	10-11 HCP & over 1♠=3433	4♣/♦	4♣ = CRO; 4♦ = Cue bid
2♣	2♦	Denies A&K	2♥/♠	positive; at least 1A & 1K
	other	2NT = 2 Aces or 10+ HCP;	3♣/3♦	positive; at least 1A & 1K
2♦	2♥	Denies A & K	3♣/♦	positive; at least 1A & 1K
	2♠	positive; at least 1A & 1K	3♥/♠	positive; at least 1A & 1K
	2NT	2 Aces or 10+ HCP	3NT	
2♥/♠	2NT	Ogust	3NT	♥To play
	3♣/♦	Forcing for 1 round	4♣/♦	4♣ = CRO; 4♦ = Cue bid
	3♥/♠	Extending the pre-empt	4♥/♠	Cue or raise
2NT	3♣	Lavings	4♣	CRO
	3♦	Transfer to ♥	4♦	6♦ / cue bidding to follow
	3♥	Transfer to ♠	4♥	6♥ / cue bidding to follow
	3♠	5♠ & 4♥	4♠	6♠ / cue bidding to follow
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	Solid 6 card suit 16+ HCP; cue bidding to follow
3♥/3♠	Solid 6 card suit 16+ HCP; cue bidding to follow
4♣	CRO
4♦	RKCB in ♦
4♥	To play
4♠	To play

Unusual NT: minors  other suits  lower 2 unbid suits

other

### Other slam bidding

Cue Bids

Asking Bids

### 4th Suit Forcing

One round

Game force

### NT Checkback

Priorities

Point count

### Defence to 3NT opening

Natural

### Defence to opening Two's:

Multi 2♦

Lebensohl after all opening Two's

### Responses to partners X

RCO style 2-s

2NT = 0-7 HCP, doubler bids 3♣ relay or own 5/6 card suit

2/3 of a suit = 8-11 HCP & a min of 4 in the suit bid

Other 2-s

Cue bid = 12+ HCP

### Defence to strong ♣

Modified Dont

### Lebensohl

Over NT interference

Other uses

### Take out of 4 level pre-empts

4♣/4♦

X = both majors

4♥ X = 4♠

4♠

X = penalties + 4NT = take out

## OTHER NOTES

Truscott: 1♥ X 2♥ = 0-6 HCP + 4♥; 3♥ = 7-9 HCP + 4♥

1NT = 7-9 HCP & 3♥; 2NT = 10-12 HCP & 4♥ or 8 losers; 4♥ to play

3NT = 13+ HCP 4♥ support & stoppers in other 3 suits; XX = 10+ HCP no primary fit

Cue Raises: eg 1♥-1♠-Pass // 2♠=7-9HCP & 3♠ / 2♥ = 10+ HCP & 3♠

3♠=7-9HCP & 4♠ / 3♥ = 10+ HCP & 4♠

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 0 - 6, 5 card suit
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Combined Bergen
Jump shifts after minor opening	Weak Major 2 -5 hcp 6 card suit (2NT - Ask)		
Jump shifts after major opening	3♣ Combined Bergen, 3♦ 3cd limit raise		
Responses to strong 2 suit opening	2♦ semi positive, 2♥ Negative		
Responses to 2NT opening	Transfers, puppet stayman (4♦ = both Majors)		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A = Rev/attitude K = Rev/count
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: Journalist leads of 9 or 10 & Honour leads v NT
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other:	
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: (odd=encourage even = suit preference)
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 41/30
4♣	Gerber <input checked="" type="checkbox"/>	when?	Exclusion Key Card

### Other Conventions

Kokish long & short suit trials	Bergen raises of M after X
splinters	dopi & ropi
Cue Raises	4th Suit game force
Flipflop	



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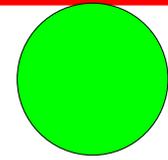


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## STANDARD SYSTEM CARD

Names:	Shizue Futaesaku	Wendy Driscoll
ABF Nos:	353401	170331
Basic System:	Standard 2/1 game force	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 11 + 3+♣	1♦ 11 + 3+♦
1♥ 11 + 5+♥	1♠ 11 + 5+♠
1 NT 15 - 17,	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>
	extended <input type="checkbox"/>
	Other: Lavings style
Transfers	2♦ to ♥
	2♥ to ♠
	2♠ to ♣
2 NT to ♦	Other: super accepts 4♥/♠, A/K/Qxx ♣/♦
2♣	game force of 23+balanced
2♦	6card♥or♠ 6/10 hcp OR 20/22 flat hand
2♥	5♥ and another 6-10 hcp -4th seat =10/11hcp 6 card suit
2♠	5♠ and another 6-10 hcp - 4th seat =10/11 hcp 6 card suit
2 NT	5/5 Minors 6-10 hcp
3 NT	Specific Ace Ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Multi Two's	Semi-Forcing NT/1M	Michaels	R/ - 2 way Drury
Support Doubles to 2♥	Crisscross	2/1 Game Force	Combined Bergen
Inverted Minors except after Opp.interfer		FlipFlop over X's	DONT

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Lower 2 suits
1NT overcall (immediate)	15 - 18	(re-opening)	11 - 14
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	X=single suited hand, 2♣=♣+another etc		
Over weak twos	X takeout - Lebensohl responses		
Over opening threes	X takeout		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning					
1♣	1♦	6+	4+♦	2NT	10-12 no 4cd Major
	1♥/♠	6+	4+♥/♠	3♣	0 -6 5+♣
	1NT	8 - 10	no 4cd Major	3♦	Splinter
	2♣	12+	5+♣ game force	3♥	Splinter
	2♦	10-12	5+♣ invitational	3♠	Splinter
	2♥	2-5	6+♥	3NT	13-15 no 4cd Major
	2♠	2-5	6+♠	4 bids	4♣ preempt
1♦	1♥/♠	6+	4+♥/♠	3♣	10-12 4+♦ invitational
	1NT		6/9 no 4 card Major	3♦	0-6 5+♦ weak
	2♣	12+	4+♣ game force	3♥	Splinter
	2♦	12+	4+♦ game force	3♠	Splinter
	2♥	2-5	6+♥	3NT	13-15 no 4cd Major
	2♠	2-5	6+♠	4♦	preemptive
	2NT	10-12	no 4 cd Major	4 Other	to play
1♥/♠	1NT	Semi Forcing		3♣	Combined Bergen 7-12hcp 4card
	2♣	Game Force		3♦	3 card fit / limit raise
	2♦	Game Force		3♥/♠	Bergen 0-6hcp 4 card fit
	2♥/♠	3 cd support 6-9 hcp		3NT	12-15 3 card fit, flat hand
	2NT	Jacoby - 12 + 4 card support		4♣♦	Splinter
2♣	2♦	positive waiting response		2♥/♠	2♥ Negative response
	other	After interference; X or XX denies values Pass shows positive values			
2♦	2♥	pass or correct		3♣♦	to play
	2♠	pass or correct		3♥/♠	3/3 in both Majors
	2NT	Forcing enquiry		3NT	to play
2♥/♠	2NT	Forcing enquiry		3NT	to play
	3♣♦	constructive		4♣♦	
	3♥/♠	to play		4♥/♠	
2NT	3♣	to play		4♣	keycard (14/30)
	3♦	to play		4♦	keycard (14/30)
	3♥	Asks for singleton		4♥	to play
	3♠	Forcing		4♠	to play
	3NT	to play		other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ slam interest

3♥/3♠ slam interest

4♣ Gerber (14/30)

4♦ Texas Transfer in ♥

4♥ Texas Transfer in ♠

4♠

Unusual NT:

minors

other suits

lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

2♣ Inv, 2♦ Game force

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦ X - showing strong hand

RCO style 2-s

X = 2 suits with ♣

3♣ = 2 suits without ♣

Other 2-s

X = takeout

Defence to strong ♣

DONT (1nt = takeout - partner to bid 2♣)

Lebensohl

Over NT interference

slow shows

Other uses

over partners X of weak 2's

Take out of 4 level pre-empt

4♣/4♦ X

4♥ X

4♠ 4NT takeout

## OTHER NOTES

Unusual over Unusual

Texas Transfers over 1NT opening, also over Opposition interference

Over DONT interference of 2♣ X = Stayman, all others = System On

20/02/2010

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen
Jump shifts after minor opening	Bergen		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening			
Responses to 2NT opening	puppet stayman - 5-card major ask		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A and Q for attitude, K for count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: journalist (10 from interior sequence)
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
	bottom <input type="checkbox"/>	
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: natural count	
Signal on declarer's lead	natural count	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: MSKC
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Lebensohl,	splinters
ROPI, DOPI	new minor forcing
minor suit keycard	Bergen raises
Journalist leads - 10 from interior seq.	long suit trials
Texas transfers	cue raises



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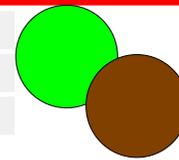


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## STANDARD SYSTEM CARD

Names:	Cynthia Belonogoff	Val Billoft
ABF Nos:	118966	122122
Basic System:	Standard	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣	11-20 (3)
1♦	11-20 (3)
1♥	11-20 (5)
1♠	11-20 (5)
1 NT	15 - 17
	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>
	extended <input type="checkbox"/>
Other:	Lavings
Transfers	2♦ 2H
	2♥ 2S
	2♠ 3C
2 NT	3D
Other:	super accepts in majors and minors
2♣	Game force or 23+ balanced
2♦	6H weak, 5/5 C/D or C/S weak
2♥	6S weak, 5/5 H/C or H/D weak
2♠	6C weak(2 of top 3 honours), 5/5 D/D or S/H weak
2 NT	20-22 balanced
3 NT	specific ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Namyats - 4C/D transfer to 4H/S	Cue bids, splinters
Bergen raises	
Blue Club 2-suited overcalls - cue: extremes,	2nt: 2 lower, 3C other

## COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	weak	Unusual NT	Blue club overcalls
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Blue Club - extremes		
Immed cue of major	Blue Club - extremes		
Over opponent's 1NT (weak)	2C-single suited, 2D majors, 2H/S - major + longer minor		
Over opponent's 1NT (strong)	X - single suited, 2C = C otherwise as for 1NT(weak)		
Over weak twos	X for t/o with Lebensohl		
Over opening threes	X for t/o, 3NT to play		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+pts, 4+ cards	2NT 10-12 flat, no 4-cd major
	1♥/♠	6+pts, 4+ cards	3♣ 10-12pts 5C
	1NT	8-10 < 4H/S	3♦ splinter
	2♣	5+ cards, 6-9pts	3♥ splinter
	2♦	weak 0-5 hcp 6+ card suit	3♠ splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT 13-14 pts flat, no 4-cd major
	2♠	weak 0-5 hcp 6+ card suit	4 bids 4C MSK, 4D, 4H, 4S cue
1♦	1♥/♠	6+pts, 4+ cards	3♣ splinter
	1NT	6-9 may have 5 D	3♦ 10-12pts 5D
	2♣	5+ cards, 10+hcp	3♥ splinter
	2♦	5+ cards, 6-9pts	3♠ splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT 13-14
	2♠	weak 0-5 hcp 6+ card suit	4♦ minor suit keycard
	2NT	10-12 hcp flat, no 4-card major	4 Other cue bids
1♥/♠	1NT	6-9	3♣ 7-9 hcp 4-card support
	2♣	4+cards, 10+hcp	3♦ 10-11 hcp 4-card support
	2♦	4+cards, 10+hcp	3♥/♠ 0-6 hcp 4-card support
	2♥/♠	6-9hcp, 3+cards	3NT 12-15 balanced 3-card support
	2NT	gf 4-card support	4♣/♦ splinter
2♣	2♦	0-7 pts	2♥/♠ 8+ pts 5-card suit
	other	2NT 8+ balanced	
2♦	2♥	pass or correct	3♣/♦ pass or correct
	2♠	pass or correct	3♥/♠ pass or correct
	2NT	forcing	3NT to play
2♥/♠	2NT	forcing enquiry	3NT to play
	3♣/♦	pass or correct	4♣/♦ pass or correct
	3♥/♠	pass or correct	4♥/♠ pass or correct
2NT	3♣	5-card major ask	4♣ MSKC
	3♦	transfer	4♦ MSKC
	3♥	transfer	4♥ to play
	3♠	5S 4H	4♠ to play
	3NT	to play	other quantitative

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	strong slam interest
3♥/3♠	strong slam interest
4♣	mskc
4♦	mskc
4♥	to play
4♠	to play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

   other Blue club -elo

### Other slam bidding

Cue Bids                       Asking Bids

### 4th Suit Forcing

One round                       Game force

### NT Checkback

                     Priorities support

### Defence to 3NT opening

4C majors longer H, 4D majors longer S

### Defence to opening Two's:

Multi 2♦ X = opening hand or better

### RCO style 2-s

x t/o with Lebensohl

### Other 2-s

x t/o with Lebensohl

### Defence to strong ♣

x majors 1NT = minors 2C = C, 2D/2H/2S optimal

### Lebensohl

Over NT interference  slow shows

### Other uses

over weak 2 or multi openings

### Take out of 4 level pre-empts

4♣/4♦ X=t/o  
4♥ x t/o                      4♠ x penalties 4NT t/o 5/5+

## OTHER NOTES

Responses to specific Ace ask: 4C=no ace, 4D/H/S = that ace, 4NT=Ace C

5C = Ace C and 1 above, 5D = Ace D and 1 above, 5H = Ace H and Ace S, 5NT 2 non-touching

Over 1NT (X) XX denies 5-card suit, bid 4-card suits up line.

1 H/S 2NT gf then 3 other suit is shortage, 3Major= good hand, 4Major= weaker hand

3NT = bal, good hand, 4 new suit = good hand, second suit