

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: not applicable
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: not applicable
Jump shifts after minor opening	not applicable		
Jump shifts after major opening	not applicable		
Responses to strong 2 suit opening	not applicable		
Responses to 2NT opening	3C/D correctible		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit <input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/> All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/> Other: A asks for attitude, K asks for count
Four or more with an honour	4th highest <input checked="" type="checkbox"/> attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/> Other: _____
From 4 small	2nd highest <input checked="" type="checkbox"/> Other: _____
From 3 cards (no honour)	top <input type="checkbox"/> middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	Other: Count _____
Signal on declarer's lead	_____
Discards	McKenney <input checked="" type="checkbox"/> high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/> Other: _____
Count	natural <input checked="" type="checkbox"/> reverse <input type="checkbox"/> _____

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: _____
4♣	Gerber <input type="checkbox"/>	when? _____	

Other Conventions

Pass in first or second position shows 13+ any shape	ape
Symmetric Relay over Pass, 1C, 1D, 1H and 1NT open	_____
Denial Cue Bidding	_____
_____	_____
_____	_____



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Trevor Fuller	Don Allen
ABF Nos:	120601	126209
Basic System:	Forcing Pass	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input checked="" type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	8-12, 4+H	1♦	8-12, 4+S	1♥	8-12, minor(s)	1♠	0-8, any
1 NT	9-12 balanced with no 4 card major			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Relay				
Transfers	2♦ to H	2♥ to S	2♠ to C				
2 NT	to D		Other: _____				
2♣	8-12 with 5+ hearts and 4+ of either minor						
2♦	8-12 with 5+spades and 4+ of either minor						
2♥	8-12 with 5+/4+ either way in the majors						
2♠	4-7 with 6+ spades						
2 NT	Pre-empt in either minor and denies 2 of top 3 honours						
3 NT	Specific Ace Ask						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Pass in first or second position shows 13+ any shape	_____
Symmetric Relay over Pass, 1C, 1D, 1H and 1NT open	_____
Denial Cue Bidding	_____

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4D
Jump overcalls	weak	Unusual NT	Michaels
1NT overcall (immediate)	15-18	(re-opening)	10-14
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	DONT		
Over opponent's 1NT (strong)	DONT		
Over weak twos	x = takeout		
Over opening threes	x = takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	game inv relay	2NT	game inv with 4+ hearts
	1♥/♠	1H = gf relay, 1S = natural nf	3♣	pre-emptive
	1NT	8-12 bal, without a heart fit	3♦	pre-emptive
	2♣	natural, non forcing	3♥	4+ hearts, pre-emptive
	2♦	natural, non forcing	3♠	pre-emptive
	2♥	3+ hearts, non forcing	3NT	to play
	2♠	natural, non forcing	4 bids	pre-emptive
1♦	1♥/♠	1H=game inv relay, 1S=GF relay	3♣	pre-emptive
	1NT	8-12 bal, without a spade fit	3♦	pre-emptive
	2♣	natural, non forcing	3♥	pre-emptive
	2♦	natural, non forcing	3♠	4+ spades, pre-emptive
	2♥	natural, non forcing	3NT	to play
	2♠	3+ spades, non forcing	4♦	pre-emptive
	2NT	game inv with 4+ spades	4 Other	pre-emptive
1♥/♠	1NT	GF over 1H, 15-18 bal over 1S	3♣	corr. over 1H, 12-17 nat over 1S
	2♣	corr. over 1H, 18+ any over 1S	3♦	corr. over 1H, pre-empt over 1S
	2♦	corr. over 1H, 12-17 nat. over 1S	3♥/♠	pre-emptive
	2♥/♠	nat. nf over 1H, 12-17 nat over 1S	3NT	to play
	2NT	pick minor over 1H; 20-22 bal	4♣/♦	corr. over 1H, pre-empt over 1S
2♣	2♦	relay, at least inv to game	2♥/♠	2H = signoff, 2S = natural nf
	other	inv to game with a heart fit		
2♦	2♥	relay, at least inv to game	3♣/♦	correctible
	2♠	signoff	3♥/♠	pre-emptive
	2NT	inv to game with a spade fit	3NT	to play
2♥/♠	2NT	relay, at least inv to game	3NT	to play
	3♣/♦	nat nf over 2H; nat forcing over 2S	4♣/♦	pre-emptive
	3♥/♠	signoff over 2H; nat forcing ov 2S	4♥/♠	to play
2NT	3♣	correctible	4♣	correctible
	3♦	correctible	4♦	correctible
	3♥	natural and forcing	4♥	to play
	3♠	natural and forcing	4♠	to play
	3NT	to play	other	4NT = bid minor

CONVENTIONS

Additional responses to 1NT

3♣/3♦	pre-emptive
3♥/3♠	pre-emptive
4♣	pre-emptive
4♦	pre-emptive
4♥	to play or pre-emptive
4♠	to play or pre-emptive

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

x = penalty

Defence to opening Two's:

Multi 2♦ x = 16+ any shape,

suit bid = 10-15 natural

RCO style 2-s

as above

Other 2-s

as above

Defence to strong ♣

CRASH starting at 1NT

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ x = takeout

4♥ x = takeout

4♠ 4NT = takeout

OTHER NOTES

Symmetric Relay after Pass, 1C, 1D, 1H, and 1NT openings

Denial Cue Bidding

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump shifts after minor opening	Usually game invitational		
Jump shifts after major opening	Viagra - artificial raises		
Responses to strong 2 suit opening	Incredulity		
Responses to 2NT opening	Puppet Stayman; full transfers; re-transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A,Q = reverse attitude; K = reverse count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: Reverse count	
Signal on declarer's lead	Reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: First discard may be revolving suit preference; Reverse count <input type="checkbox"/>
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430; Specific Kings
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Splinters	Good/Bad 2NT
Turbo in some auctions	2NT Pivot in GF auctions
Cue-bid first or second round control equally	Fifth suit forcing
Cue raises	Modified Gazilli
Fit showing jumps in competition by passed hands	



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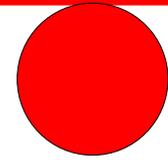


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Paul Brayshaw	Chris Mulley
ABF Nos:	384399	317640
Basic System:	Modified Kaplan Sheinwold	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input checked="" type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣	12+, 4+ or 15 - 20 balanced
1♥	12+, 4+
1♠	12+, 5+
1 NT	12 - 14 (Some good 11s) may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/> extended <input type="checkbox"/> Other:
Transfers	2♦ to Hearts 2♥ to Spades 2♠ to Clubs
2 NT	to Diamonds Other: 4♣ to 4♥; 4♦ to 4♠; Re-transfers; Rubensohl
2♣	Game Force OR 23 - 24 balanced
2♦	(3) 5 - 9, 5+ diamonds (NV); 5 - 9, 6 hearts OR 5+/5+ clubs and spades or clubs and diamonds (VUL)
2♥	(3) 5 - 9, 5+ hearts (NV); 5 - 9, 6 spades OR 5+/5+ hearts and a minor (VUL)
2♠	(3) 5 - 9, 5+ spades (NV); 5+/5+ spades and a red suit (VUL)
2 NT	(20) 21 - 22, balanced
3 NT	Good 4-level minor pre-empt (1 loser suit)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses to 1♣ opening	2NT is rarely natural in competition
Kaplan Inversion	Opener normally has strong relay available in uncontested
Many transfers in strong auctions before fit found	Flexible takeout doubles over pre-empts

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♦
Jump overcalls	Weak	Unusual NT	Lowest two unbid; Intermediate or better
1NT overcall (immediate)	15 - 18	(re-opening)	(10) 11 - 14; may not have full stop
Immed cue of minor	5+/5+ majors; weak or strong		
Immed cue of major	5+/5+ other major + minor; weak or strong over 1♥, intermediate or better over 1♠		
Over opponent's 1NT (weak)	DUPONT (see inside); X = penalties		
Over opponent's 1NT (strong)	Modified DONT (X = two-suited)		
Over weak twos	X = flexible takeout; Lebensohl		
Over opening threes	X = flexible takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+ HEARTS, 0+ HCP	2NT	Invitational, no 4+M, no 5+m
	1♥/♠	4+ SPADES / 3+ CLUBS, 0+ HCP	3♣	0 - 5 HCP, 5+ clubs
	1NT	DIAMONDS: 5 - 8 (9) HCP, 5+	3♦	GF splinter
	2♣	DIAMONDS: 0 - 5, 6+ OR GF, 5+	3♥	GF splinter
	2♦	DIAMONDS: 9 - 11, 5+	3♠	GF splinter
	2♥	6+ HEARTS, 9 - 11 HCP	3NT	12 - 14 HCP, no 4+M, no 5+m
	2♠	6+ SPADES, 9 - 11 HCP	4 bids	To play (pre-emptive)
1♦	1♥/♠	4+, 0+ HCP	3♣	9 - 11 HCP, 6+ clubs
	1NT	6 - 9 (10) HCP, no 4M	3♦	5 - 8(9) HCP, 4+ diamonds
	2♣	(9)10+ HCP, (4)5+ clubs	3♥	GF splinter
	2♦	(9)10+ HCP, 4+ diamonds	3♠	GF splinter
	2♥	9 - 11 HCP, 6+ hearts	3NT	12 - 14 HCP, no 4+M, no 5+m
	2♠	9 - 11 HCP, 6+ spades	4♦	Pre-emptive
	2NT	Invitational, no 4M, no 4 diamonds	4 Other	To play (pre-emptive)
1♥/♠	1NT	SPADES / 6 - 11 HCP, not 3 spades	3♣	Artificial major raise (Viagra)
	2♣	12+ HCP, 4+ clubs	3♦	Artificial major raise (Viagra)
	2♦	12+ HCP, 4+ diamonds	3♥/♠	Pre-emptive
	2♥/♠	6 - 9 HCP, 3 - 4 card support	3NT	12 - 14, doubleton support
	2NT	Artificial major raise (Viagra)	4♣/♦	GF splinter
2♣	2♦	Negative (less than an A + K or 3K)	2♥/♠	Positive, good suit / no good suit
other		semi-positive or better, two suited (5+/5+)		
2♦	2♥	NNF (NV); Pass or correct (VUL)	3♣/♦	Forcing/raise (NV); Pass or correct (VUL)
	2♠	NNF (NV); Pass or correct (VUL)	3♥/♠	Forcing, 6+ (NV); Pass or correct (VUL)
	2NT	Puppet to 3C (NV); Relay (VUL)	3NT	To play (NV and VUL)
2♥/♠	2NT	Puppet to 3C (NV); Relay (VUL)	3NT	To play (NV and VUL)
	3♣/♦	Forcing (NV); Pass or correct (VUL)	4♣/♦	Splinter (NV); Pass or correct (VUL)
	3♥/♠	To play (NV); Pass or correct (VUL)	4♥/♠	To play (NV); Pass or correct (VUL)
2NT	3♣	Puppet Stayman	4♣	Transfer to 4♥
	3♦	Transfer to hearts	4♦	Transfer to 4♠
	3♥	Transfer to spades	4♥	To play
	3♠	Transfer to clubs	4♠	To play
	3NT	Transfer to diamonds	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	GF, minor + shortage in a major / shortage in other minor
3♥/3♠	4 cards in bid suit, not 4 in OM, GF
4♣	Transfer to 4♥
4♦	Transfer to 4♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other Intermediate or better

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Fifth suit forcing Game force

NT Checkback Priorities Leong Transfers

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X = T/O spades; 2♥ = T/O hearts

RCO style 2-s X = penalty interest; 2NT = two shown with clubs;
3♣ = two shown without clubs

Other 2-s X = T/O anchor suit or weak single-suited option

Defence to strong ♣ X = clubs (or either minor after (1♣)-P-(1♦); 1 level natural

1NT = two without spades 2♣ = two with spades

Lebensohl Over NT interference Rubensohl

Other uses After T/O double at the 2-level

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X = T/O 4♠ X = Convertable values

OTHER NOTES

DUPONT

X = Penalties; 2M = natural

2♣ = Major + minor; 5+/4+ either way

2♦ = Majors, 5+/4+ either way

2NT = 5+ hearts and 5+ minor

3m = 5+ spades and 5+ in bid minor

VIAGRA

2M + 1: 6 - 9, 4+ with shortage OR INV Bal 3

2M + 2: GF 4+ card raise

2M + 3: INV, unbalanced 3-card raise

2M + 4: INV, Bal, 4 OR 12 - 14 Bal, 3

BASIC RESPONSES

Jump raises - minors limit forcing Other: 1D-3D blocking

Jump raises - majors limit forcing Other: blocking

Jump shifts after minor opening GF, natural, strong suit, except minor jumps after 1C

Jump shifts after major opening GF, natural, strong suit

Responses to strong 2 suit opening n/a

Responses to 2NT opening 3C/D correctable, 3H asking

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: K asks for count, A attitude

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: or lowest if partner's suit

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead suit preference or count

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: RKCB in minors

4♣ Gerber when? after 1NT

Other Conventions

Long suit trials; Drury; Game forcing 2NT by responder after 2-over-1 or a reverse;

Exclusion Blackwood; Hoyt (king ask after RKCB, 0123); 5NT trump ask



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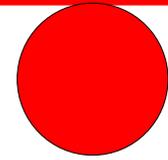
STANDARD SYSTEM CARD

Names: Anton Pol Andrzej Swider

ABF Nos: 119091 252409

Basic System: Polish Club Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 12+, 0 1♦ 12-17, 4 1♥ 12-17, 5 1♠ 12-17, 5

1 NT 15-17 balanced may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ 5+ H 2♥ 5+ S 2♠ 5+C

2 NT limit; 3C transf to D; Other: 3D natural, inviting; 3H/S 5431 conv, GF

2♣ 11-14 6+C, or 5+C & 4 major

2♦ 6-11, 6+ major

2♥ 6-11, 5+/5+ H and another

2♠ 6-11, 5+/5+ S and a minor

2 NT 6-11, 5+/5+ minors

3 NT AKQxxxx in a minor; no stopper in other suits

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1C: 12-14 no 5card major, no 4card diamond;

15-17, 5+C, unbalanced;

18+, any distribution

COMPETITIVE BIDDING

Negative doubles through 4D Responsive doubles through 4D

Jump overcalls 6-11, 6+ Unusual NT

1NT overcall (immediate) 15-18, stop in suit bid (re-opening) 12-15, no stop required

Immed cue of minor 5+/5+ any other suits 6/7 or 2/3 losers; 2NT 4/5 losers

Immed cue of major as above

Over opponent's 1NT (weak) x - 14+ penalty oriented; see Other Notes

Over opponent's 1NT (strong) x - 4 major + 5minor; see Other Notes

Over weak twos x - take-out, Lebensohl

Over opening threes x - take-out

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-6; 7-8, 9-11unb, 12-16+bal, no 4M	2NT	GF 12+ bal, no 4M, good for NT
	1♥/♠	7+, 4+card suit	3♣	NF, 6+ with 2+of top honors
	1NT	9-11 bal, denies 4 card major	3♦	NF, 6+ with 2+of top honors
	2♣	12+, 5+, GF, may have 4M	3♥	7cards, 2 of 3 top honors, nothing else
	2♦	12+, 5+, GF, may have 4M	3♠	as above
	2♥	GF, 6+ with 2+of top honors	3NT	N/A
	2♠	GF, 6+ with 2+of top honors	4 bids	N/A

1♦	1♥/♠	7+, 4+	3♣	GF, 6+ with 2+of top honors
	1NT	7-10 bal, no 4 card major	3♦	blocking, 5-9, 4+card support
	2♣	GF 12+, 5+, or inv 9-11with 6+	3♥	splinter
	2♦	10+, 4+, no 4 card major	3♠	splinter
	2♥	GF, 5+ with 2+of top honors	3NT	13-15 bal, no 4 card major
	2♠	GF, 5+ with 2+of top honors	4♦	RKCB
	2NT	11-12 bal, no 4 card major	4 Other	N/A

1♥/♠	1NT	7-11, no fit	3♣	GF, 6+ with 2+of top honors
	2♣	GF 12+, 2+, or inv 9-11with 6+	3♦	GF, 6+ with 2+of top honors
	2♦	GF 12+, 5+, or inv 9-11with 6+	3♥/♠	blocking: 3S after 1H: weak splint
	2♥/♠	limit bid (6-10, 3+)	3NT	splinter: weak/strong over S/H
	2NT	invite and fit 4+	4♣/♦	strong splinter

2♣	2♦	10+, asking, may have strong suit	2♥/♠	5-9, 5+
	other	2NT weak with clubs or GF two-suiter; 3C 9-11 invite; 3D/H/S invite 6+		

2♦	2♥	pass or correct	3♣/♦	3C=GF, 6+anysuit; 3D=inv in major
	2♠	pass or correct	3♥/♠	pass or correct; 4D - bid your suit
	2NT	12+, ask (3C good, 3D/H weak tr)	3NT	contract; 4C - bid your suit by trnsf

2♥/♠	2NT	asking; 2S over 2H pass or correct	3NT	contract
	3♣/♦	6+, one round force ("1RF")	4♣/♦	cue
	3♥/♠	blocking; 3 other major: 6+, 1RF	4♥/♠	contract

2NT	3♣	to play	4♣	invitational if vln, block if non vln
	3H	asking for longer major (min 2)	3S	natural, forcing
	3NT	contract	4H/S	contract

3NT	4/5C - pass or correct; 4D - shortage ask; 4H/S - natural
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CONVENTIONS

Additional responses to 1NT

3♣/3♦	3C - transfer to D; 3D - invite to 3NT if opener has figure in D and good hand
3♥/3♠	GF, at least 5-4 in minors, shortage in suit bid
4♣	Gerber 1403
4♦	transfer to H
4♥	transfer to S
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other - overcall 2NT= 5+,5+ two other suits, 4-5 losers

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round GF after initial two-over-one response

NT Checkback

 Priorities

Defence to 3NT opening

X=takeout

Defence to opening Two's:

Multi 2♦ x=15PC+

RCO style 2-s

Other 2-s

if natural, X=13+, takeout

Defence to strong ♣

X=15+, 1D=12-14 bal; 1H/S 8-14, 5+; 1NT=5+/4+ majors;
2C/D= 5+&4major or 6+; 2H/S= 5+&4minor or 6+

Lebensohl

Over NT interference also over 2H/S opening

Other uses

over weak twos

Take out of 4 level pre-empts

4♣/4♦ x
4♥ x 4♠ x=penalty, 4NT=takeout

OTHER NOTES

1NT overcall: 15-18, stopper; in re-open position: 12-15, stopper not required

Defense to NT:

2C - 5+ diamonds (or also 4major+5minor if weak NT)

2D - 5+ hearts; 2H - 4+ in both majors

2S - 5+ spades; 2NT - 5+ clubs; 3C - 5+/4+ in minors; 3D - good 5+/5+ majors

Double: 14+ penalty oriented if NT weak, or 4major+5minor if NT strong