

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive (♦)
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump shifts after minor opening			
Jump shifts after major opening			
Responses to strong 2 suit opening			
Responses to 2NT opening			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: _____
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: _____
From 4 small	2nd highest <input type="checkbox"/>	Other: 3rd (suit)
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
	bottom <input type="checkbox"/>	
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: _____	
Signal on declarer's lead	_____	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: Reverse Count
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: _____
4♣	Gerber <input type="checkbox"/>	when? _____	

Other Conventions

2 way checkback	
Drury	



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Andrew Peake	Orlando Wu	
ABF Nos:	291269	687790	
Basic System:	Strong club	Brown Sticker <input type="checkbox"/>	
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/>	
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>	
1♣	16+ any	1♦	11-15, 2+	1♥	11-15, 5+
				1♠	11-15, 5+
1 NT	14-16 may be offshape			may contain 5 card major <input checked="" type="checkbox"/>	
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: _____		
Transfers	2♦	♥	2♥	♠	2♠ Range or both minors
2 NT	♣	Other: 3♣=♦; 3♦=44(14); 3♥=14(xx); 3♠=41(xx)			
2♣	11-15, 6+♣				
2♦	11-15 short diamonds. (4414, 4405, 4315, 3415)				
2♥	Weak				
2♠	Weak				
2 NT	19-bad 21				
3 NT	Solid 7 card minor and and outside A/K				

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Tfr +ve to 1♣ (1♥=♠; 1♠=♥; 1NT=♣; 2♣=♦)	
Negative free bids	

COMPETITIVE BIDDING

Negative doubles through	4♣	Responsive doubles through	4♣
Jump overcalls	Weak	Unusual NT	Low unbid 5/5
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	5/5 Majors		
Immed cue of major	5/5 OM + minor		
Over opponent's 1NT (weak)	Multi-Landy		
Over opponent's 1NT (strong)	Multi-Landy		
Over weak twos	T/O X + leb		
Over opening threes	T/O X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7 any	2NT	11+, any 4441
	1♥/♠	8+, 5+♠/♥	3♣	8-10, 4441
	1NT	8+, 5+♣	3♦	8-10, 4414
	2♣	8+, 5+♦	3♥	8-10, 4144
	2♦	8-10 bal	3♠	8-10, 1444
	2♥	11-13 bal	3NT	Solid 7 card suit, no A/K
	2♠	14+ bal	4 bids	Long Major, no outside A/K

1♦	1♥/♠	Natural	3♣	minors, for pass/correct.
	1NT	NF (-6-10)	3♦	to play, long ♦
	2♣	♣F1 or Art GF with no other bid	3♥	Spl, length in both minors
	2♦	5+♦, F1	3♠	Spl, length in both minors
	2♥	5♠, 4♥, less than inv	3NT	
	2♠	5♠, 4♥, inv	4♦	
	2NT	11+-12, inv	4 Other	

1♥/♠	1NT	Semi-Forcing, can be 0 HCP	3♣	4 card support, ~6-9
	2♣	Nat, GF unless rebid suit or 2M	3♦	4 card support, limit
	2♦	Nat, GF unless rebid suit or 2M	3♥/♠	Preempt
	2♥/♠	~7+-11-, constructive	3NT	COG with 3 trumps
	2NT	GF 4 card support	4♣/♦	Splinter

2♣	2♦	Art Enq,	2♥/♠	NF but opener raises with fit
other		2NT = inv; 3♣= to play; 3M=natural, forcing, usually 6 cards		

2♦	2♥	To play	3♣/♦	To play/Inv to 3NT
	2♠	To play	3♥/♠	To play
	2NT	Enq	3NT	To play

2♥/♠	2NT	Enq	3NT	
	3♣/♦	Nat, NF	4♣/♦	
	3♥/♠		4♥/♠	

2NT	3♣	Puppet Stayman	4♣	♥
	3♦	♥	4♦	♠
	3♥	♠	4♥	♣
	3♠	Both minors	4♠	♦
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣=♦; 3♦=44(14)
3♥/3♠	3♥=14(xx); 3♠=41(xx)
4♣	♥
4♦	♠
4♥	♥
4♠	♠

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities 2 way checkback, up the line

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X=13-15 or 16+

RCO style 2-s X=13-15 or 16+

Other 2-s _____

Defence to strong ♣ X = Majors, 1NT = minors

Lebensohl Over NT interference _____

Other uses After T/O X of weak 2 _____

Take out of 4 level pre-empts 4♣/4♦ _____

4♥ _____ 4♠ _____

OTHER NOTES

HCP are only a guide

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening strong _____

Jump shifts after major opening strong _____

Responses to strong 2 suit opening 2♦ pos, 2♥ 0-4

Responses to 2NT opening Baron, transfers, 3♠ minor Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: natural count

Signal on declarer's lead natural count

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when? _____

Other Conventions

splinters _____

long suit trials _____

4th suit GF _____

cuebids _____



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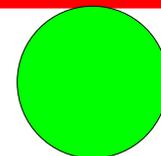
STANDARD SYSTEM CARD

Names: Tony Burke Seamus Browne

ABF Nos: _____

Basic System: Standard _____ Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 _____ 1♦ 3 _____ 1♥ 5 (4) _____ 1♠ 5 (4) _____

1 NT 15-17 _____ may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ ♥ _____ 2♥ ♠ _____ 2♣ ♣ _____

2 NT ♦ _____ Other: 3 level bids slammish

2♣ GF - 2♦ positive, 2♥ 0-4, others 5-7

2♦ Weak 2 in major

2♥ 5♥ and a 4+ card minor 6-10

2♠ 5♠ and a 4+ card minor 6-10

2 NT 20-22, 3♣ Baron, 3♦, 3♥ transfers, 3♠ minors

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ weak 2 in either major _____

COMPETITIVE BIDDING

Negative doubles through 4♥ _____ Responsive doubles through 4♥ _____

Jump overcalls Weak _____ Unusual NT _____ lower unbid suits _____

1NT overcall (immediate) 15-17 _____ (re-opening) 10-14 _____

Immed cue of minor Michaels _____

Immed cue of major Michaels _____

Over opponent's 1NT (weak) 2♣ majors, others natural

Over opponent's 1NT (strong) " " " "

Over weak twos X = T/O

Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4(3)+, 6+ HCP	2NT	12-14 bal, no 4 major
	1♥/♠	4+, 6+	3♣	limit raise, 5+ ♣
	1NT	7-10 (11) no 4 major	3♦	preempt
	2♣	4+♣, 6-9 HCP	3♥	preempt
	2♦	strong	3♠	preempt
	2♥	strong	3NT	15-17, no 4 major
	2♠	strong	4 bids	preempt
1♦	1♥/♠	4+ 6+ HCP	3♣	strong
	1NT	6-10, no 4 major	3♦	limit raise
	2♣	nat, 11+ HCP	3♥	preempt
	2♦	4+♦, 6-9 HCP	3♠	preempt
	2♥	strong	3NT	15-17, no 4 major
	2♠	strong	4♦	preemptive raise
	2NT	12-14 bal no 4 major	4 Other	preempt
1♥/♠	1NT	6-10 (11)	3♣	strong
	2♣	nat, 11+	3♦	strong
	2♦	nat, 11 +	3♥/♠	limit raise
	2♥/♠	6-10 usually 3 card raise	3NT	15-17
	2NT	12-14	4♣/♦	splinter
2♣	2♦	8+ HCP	2♥/♠	2♥ 0-4 HCP
	other	others semi-positive 5-7		
2♦	2♥	P/C	3♣/♦	nat, F
	2♠	P/C	3♥/♠	NF, P/C
	2NT	inquiry	3NT	to play
2♥/♠	2NT	inquiry for minor	3NT	to play
	3♣/♦	NF, P/C	4♣/♦	NF, P/C
	3♥/♠	NF raise	4♥/♠	4♥ P/C, 4♠ natural
2NT	3♣	Baron	4♣	nat
	3♦	transfer	4♦	nat
	3♥	transfer	4♥	to play - mild slam try
	3♠	minor suit Stayman	4♠	to play- mild slam try
	3NT	nat	other	nat, 4NT Q

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slammish
3♥/3♠	slammish
4♣	Texas
4♦	Texas
4♥	nat, mild slam try
4♠	nat, mild slam try

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

 Priorities

Defence to 3NT opening

4♣ majors

Defence to opening Two's:

Multi 2♦ immediate X = 15+

RCO style 2-s

immediate X = 15+

Other 2-s

TOX of natural twos

Defence to strong ♣

X = MM, 1NT = mm

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦ X
4♥ X 4♠ X

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing Other: 3♣ PRE, 3♦ INV

Jump raises - majors limit forcing Other: PRE

Jump shifts after minor opening 2♦ ART GF raise, 1♣ 2M SPL, 1♦ 2M wk, 3♣ INV

Jump shifts after major opening 3♣ GF 4+M, modified Bergen raises, 2NT NAT

Responses to strong 2 suit opening 2♦ denies KQxxx+ (M) or good 6 card suit

Responses to 2NT opening 3♣ maj enquiry, 3♦/♥/NT/4♣/♦/♥ xfrs, 3♠ pup to 3NT

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all S All except AK x (x)

Underlead NT Other: A vs NT asks for unblock or reverse count

Four or more with an honour 4th highest attitude

3rd/5th Other:

From 4 small 2nd highest Other: 3rd

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: suit preference when singleton in dummy

Signal on declarer's lead reverse count

Discards McKenney high encourage low encourage

odd/even Other: odd encourage, even suit preference

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other:

4♣ Gerber when?

Other Conventions

good/bad 2NT in competition	minorwood
many low level takeout doubles	transfers at 3 level after 1♦ (2M)
fit showing jumps in competition	
fit showing jumps by passed hand	
splinters	



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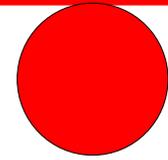
STANDARD SYSTEM CARD

Names: Pauline GUMBY Warren LAZER

ABF Nos: 24732 35238

Basic System: Standard (2/1 GF) Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+, 2+♣ 1♦ 11+, 2+♦ 1♥ 11+, 5+♥ 1♠ 11+, 5+♠

1 NT 14-16 may contain 5 card major

2♣ Stayman: simple extended Other: game force relay

Transfers 2♦ artificial, invite 2♥ 5+♥, NF 2♠ 5+♠, NF

2 NT puppet to 3♣ Other: 3M=3M, shortage in other major

2♣ game force

2♦ 6-10, both majors, 4+♥ and 4+♠

2♥ 8-11, 6+♥

2♠ 8-11, 6+♠

2 NT 21-23 balanced

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ = 17-20 bal 2+♣ or 11+ and 4+♣ 2♦ weak both majors

1♦ = 11-13 bal 2+♦ or 11+ and 4+♦ optimal 2's over strong 1♣

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls see inside Unusual NT lower unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor 2♣=Natural, 2♦=Michaels 5♥ & 5♠

Immed cue of major 5 other major & 5+♣ (3♣ = 5 other major & 5♦)

Over opponent's 1NT (weak) canape transfers, DONT by passed hand

Over opponent's 1NT (strong) canape transfers, DONT by passed hand

Over weak twos X for takeout, Michaels, leaping Michaels

Over opening threes X for takeout, Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0+ hcp, 4+♦	2NT	12-15 or 18+ balanced
	1♥/♠	0+ hcp, 4+ ♥/♠	3♣	preemptive
	1NT	9-11 hcp, denies major	3♦	splinter
	2♣	6-9, 4+♣	3♥	splinter
	2♦	ART GF raise in ♣	3♠	splinter
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive

1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	natural NF, constructive
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive
	2♣	game forcing 5+(4) ♣	3♥	preemptive
	2♦	5+♦, game forcing	3♠	preemptive
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat
	2♠	very weak, 0-5 hcp, 6+♠	4♦	preemptive
	2NT	13-15 or 18+ balanced	4 Other	♣ splinter, ♥/♠ preempt

1♥/♠	1NT	5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers
	2♦	game forcing, 4+♦	3♥/♠	preemptive raise
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support
	2NT	13-15 or 18+ balanced (<4M)	4♣/♦	splinter (1♠ 4♥ splinter)

2♣	2♦	denies KQxxx or better in ♥/♠	2♥/♠	KQxxx or better
other		2NT=minors, 3 suit=one loser suit, 3NT= solid suit		

2♦	2♥	to play	3♣/♦	natural, non forcing
	2♠	to play	3♥/♠	invitational
	2NT	game interest relay	3NT	to play

2♥/♠	2NT	enquiry	3NT	
	3♣/♦	natural, forcing	4♣/♦	
	3♥/♠	raise is inviting	4♥/♠	

2NT	3♣	major enquiry	4♣	transfer to ♦
	3♦	transfer to ♥	4♦	transfer to ♥
	3♥	transfer to ♠	4♥	transfer to ♠
	3♠	puppet to 3NT	4♠	10-11, balanced
	3NT	transfer to ♣	other	4NT 12+ hcp, bal, forcing

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ puppet Stayman, 3♦ to play
3♥/3♠	3♥/♠, shortage in other major
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

2♣ forces 2♦, 2♦ GF, 2NT puppet to 3♣

Defence to 3NT opening

double for takeout

Defence to opening Two's:

Multi 2♦ double=13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

RCO style 2-s

double=13-15 balanced or good hand

Other 2-s

2NT = 16-18 balanced with 5 card Stayman

double for takeout if suit bid is natural otherwise

double=13-15 balanced or good hand, 2NT=16-18 BAL

Defence to strong ♣

double=good hand, 1NT = ♣, optimal 2's

1 level bids natural, obstructive

Lebensohl

Over NT interference

reverse

Other uses

over weak 2's (or equivalent); after (1M) P (2M) X

Take out of 4 level pre-empts

4♣/4♦ double

4♥ double

4♠ double, 4NT = 2 suited

OTHER NOTES

1♦ can be 2 cards when 11-13 balanced

1♥ 2♠, 1♠ 3♥ 4+ card support, 13-15 balanced

rarely pass 1♣ opening - responses can be less than 6 hcp when short(ish) in ♣

weak jump overcalls at 2 level not vulnerable and 3 level except 3♣ over 1M

intermediate jump overcalls at 2 level vulnerable