

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: \_\_\_\_\_

Jump raises - majors limit  forcing  Other: \_\_\_\_\_

Jump shifts after minor opening 16+ hcp

Jump shifts after major opening 16+ hcp

Responses to strong 2 suit opening 2♦ = neg <8hcp

Responses to 2NT opening Baron and transfers

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other: \_\_\_\_\_

Four or more with an honour 4th highest  attitude

3rd/5th  Other: lowest

From 4 small 2nd highest  Other: 4th highest

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other: \_\_\_\_\_

Signal on declarer's lead natural count

Discards McKenney  high encourage  low encourage

odd/even  Other: even, suit directing McKenney style

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 30/41

4♣ Gerber  when? unambiguous NT sequences

### Other Conventions

DOPI

Grand slam force



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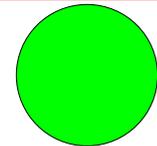
## STANDARD SYSTEM CARD

Names: Pam Nunn Alison Maynard

ABF Nos: 151904 355194

Basic System: \_\_\_\_\_ Brown Sticker

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ 3♣ 1♦ 11+ 3♦ 1♥ 11+ 5♥ 1♠ 11+ 5♠

1 NT 15-18 may contain 5 card major

2♣ Stayman: simple  extended  Other: \_\_\_\_\_

Transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣

2 NT to ♦ Other: \_\_\_\_\_

2♠ Game force or 23-2

2♦ 6-10 hcp 6♦

2♥ 6-10 hcp 6♥

2♠ 6-10 hcp 6♠

2 NT 20-22 hcp

3 NT 25+ hcp

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Better minor

4th suit forcing to game

## COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♠

Jump overcalls weak Unusual NT 5/5 other rank

1NT overcall (immediate) 15-18 (re-opening) 9-1

Immed cue of minor 5/5 other colour

Immed cue of major 5/5 other colour

Over opponent's 1NT (weak) Capp

Over opponent's 1NT (strong) Capp

Over weak twos X= take out or 16+ hcp, other natural

Over opening threes X= take out or 16+ hcp, other natural



## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: Pre-emptive

Jump raises - majors limit  forcing  Other: Pre-emptive

Jump shifts after minor opening Criss-cross to other m / WJS to M except PH

Jump shifts after major opening Bergen 3C,3D Other-splinter

Responses to strong 2 suit opening

Responses to 2NT opening 3C,D,NT to play 3Major forcing

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  S All except AK x (x)

Underlead  Other: J denies as opening lead against NT

Four or more with an honour 4th highest  attitude

3rd/5th  Other:

From 4 small 2nd highest  Other:

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other: Count or SP

Signal on declarer's lead Natural count if helpful

Discards McKenney  high encourage  low encourage

odd/even  Other:

Count natural  reverse  Reverse in trump suit if helpful

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1430 Also minorwood

4♣ Gerber  when? Over 1NT opening

### Other Conventions

FSF to 2NT Past that to game Truscott 2NT to M opening if X

1 Bid (X) 2 any NF Long and short suit trials

UCB and TNT raises of our overcalls Texas transfers

Checkback to 1 and 2NT using C Lebensohl

Puppet Stayman Unusual 1NT and Jacoby 2NT



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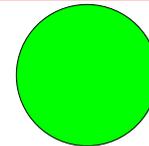
## STANDARD SYSTEM CARD

Names: Rosemary Mooney Therese Demarco

ABF Nos: 151858 362786

Basic System: Standard American Brown Sticker

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 10HCP 1♦ 3 10HCP 1♥ 5 10HCP 1♠ 5 10 HCP

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple  extended  Other:

Transfers 2♦ H 2♥ S 2♣ C

2 NT D Other: Super accept all

2♠ Artificial /1 round force/GF or almost/23-24 or 27+ and balanced

2♦ 2 way multi / Weak major or 20-22 Or 25-26 and balanced (May have 5 card M)

2♥ H and another- at least 4/5 or 5/4 if majors and 5/4 if a minor 5-10 HCP

2♠ S and a minor- at least 5/4 5-10HCP

2 NT Minors - at least 5/5 5-11HCP

3 NT Gambling- No outside control

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

WJS from m opening to M except PH Support X and XX

Inverted minors- including wfsj to other minor X of strong 1NT =Single Suiter

Bergen raises

## COMPETITIVE BIDDING

Negative doubles through 4D Responsive doubles through 4D

Jump overcalls Variable Unusual NT Unbid suits or minors

1NT overcall (immediate) 15-18 (re-opening) 10-14

Immed cue of minor Michaels for majors - W or S

Immed cue of major Other major and a minor - W or S

Over opponent's 1NT (weak) Cappelletti

Over opponent's 1NT (strong) Roth-Stone Astro/X=SS/2 level bids centre around S

Over weak twos X=TO/Suit natural/Strong JO/2NT=16-18/ Cue=Michaels

Over opening threes Ditto - but 3NT to play

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6 HCP 4	2NT	10-12HCP No 4M
	1♥/♠	6 HCP 4	3♣	Fit 0-5 HCP 5
1NT		6 -10 HCP No 4 other	3♦	Splinter
2♣		Fit 10+HCP 5	3♥	Splinter
2♦		C raise with 6-9HCP 5	3♠	Splinter
2♥		0-5HCP unless passed hand	3NT	13-15HCP No 4M
2♠		" "	4 bids	4M to play

1♦	1♥/♠	6HCP 4	3♣	D raise 6-9HCP 5
1NT		6-10HCP No 4M	3♦	0-5HCP
2♣		9+ HCP 4	3♥	Splinter
2♦		10+ HCP 5	3♠	Splinter
2♥		0-5HCP unless passed hand	3NT	13-15HCP No 4 M
2♠		" "	4♦	Very pre-emptive
2NT		10-12 No 4M	4 Other	To play

1♥/♠	1NT	6-9/10 HCP	3♣	Bergen At least 4 card fit 6-9
	2♣	9 HCP 3	3♦	Bergen At least 4 card fit 10-12
	2♦	9 HCP 3	3♥/♠	0-5 HCP At least 4 trumps
	2♥/♠	5-10HCP 3	3NT	13-15 No 4 other major
	2NT	13+HCP 4 trumps Jacoby	4♣/♦	Splinter 11+ HCP At least 4 trump

2♣	2♦	Waiting or -ive	2♥/♠	Good 5 card suit
other		+ive		

2♦	2♥	P or C	3♣/♦	Forcing
	2♠	P/C (At least 3H -No game interest)	3♥/♠	Pre-emptive P or C
	2NT	Enquiry	3NT	

2♥/♠	2NT	Enquiry	3NT	To play
	3♣/♦	P or C	4♣/♦	Splinter agreeing the bid suit
	3♥/♠	Pre-emptive	4♥/♠	Pre-emptive or to make

2NT	3♣	Preferred m	4♣	Invitational in C
	3♦	" "	4♦	" " in D
	3♥	Natural -Forcing	4♥	To play
	3♠	Natural -Forcing	4♠	To play
	3NT	To play	other	

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	Slam interest
3♥/3♠	" " "
4♣	Gerber
4♦	Transfer to H
4♥	Transfer to S
4♠	To play

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  To 2NT Past that to game Game force

NT Checkback  Priorities Strength, 3 card support

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ 2NT=flat16-18 / X = 16+ TO / Suit natural

RCO style 2-s X =opp 2 suiter with C / 3C = opp 2 suiter without C

Other 2-s

Defence to strong ♣ Cappelletti

Lebensohl Over NT interference

Other uses Over weak and multi 2

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT for other 3 suits

# OTHER NOTES

Inverted minor off over suit interference; on over X

WJS to M on over all interference

Change of suit to our overcall is encouraging but not forcing

Long and short suit trials, the latter by relay

Always consider if 2NT is unusual in some way

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: weak

Jump raises - majors limit  forcing  Other: \_\_\_\_\_

Jump shifts after minor opening weak 6+ cd suit

Jump shifts after major opening fit showing - 5 to 2 honours

Responses to strong 2 suit opening 2D -ve

Responses to 2NT opening c,d to play h,s invitational

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other: \_\_\_\_\_

Four or more with an honour 4th highest  attitude

3rd/5th  Other: \_\_\_\_\_

From 4 small 2nd highest  Other: 3rd

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other: count

Signal on declarer's lead count

Discards McKenney  high encourage  low encourage

odd/even  Other: \_\_\_\_\_

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: \_\_\_\_\_

4♣ Gerber  when? over 1NT

### Other Conventions

4th suit forcing to game \_\_\_\_\_

cue raises \_\_\_\_\_

puppet stayman \_\_\_\_\_

Lebensohl \_\_\_\_\_

checkback \_\_\_\_\_



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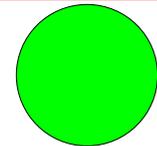
## STANDARD SYSTEM CARD

Names: Cathy Warthold Jodi Tutty

ABF Nos: 152703

Basic System: Standard Brown Sticker

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ 3 1♦ 11+ 3 1♥ 11+ 5 1♠ 11+ 5

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple  extended  Other: Lavings

Transfers 2♦ 2H 2♥ 2S 2♠ 3C

2 NT 3D Other: \_\_\_\_\_

2♠ GAME FORCE OR 23-24 Bal

2♦ Multi 6cd H or S or 20-22 Bal or ACOL Minor

2♥ 5-5 H + other <10

2♠ 5-5 S + minor <10

2 NT minors <10

3 NT gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through 3S Responsive doubles through 3S

Jump overcalls weak Unusual NT 2 unbid suits

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor Michaels (MAJORS <10 or >16)

Immed cue of major Michaels (Other major and minor <10 or >16)

Over opponent's 1NT (weak) pottage

Over opponent's 1NT (strong) pottage

Over weak twos X

Over opening threes X

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ 4cd	2NT	10-11
	1♥/♠	5+ 4cd	3♣	5-9 5 card support
	1NT	6-9 no major	3♦	splinter
	2♣	11+ 5cd support	3♥	splinter
	2♦	weak	3♠	splinter
	2♥	weak	3NT	12-13
	2♠	weak	4 bids	

1♦	1♥/♠	5+ 4cd	3♣	weak
	1NT	5-9 no major	3♦	5-9 4+support
	2♣	10+	3♥	splinter
	2♦	11+ 4cd support	3♠	splinter
	2♥	weak	3NT	12-15 4 cd support
	2♠	weak	4♦	preemptive
	2NT	10-11	4 Other	

1♥/♠	1NT	5-9	3♣	fit showing
	2♣	10+	3♦	fit showing
	2♦	10+	3♥/♠	fit showing
	2♥/♠	5-9 3+support	3NT	12-15 flat raise
	2NT	Jacoby	4♣♦	splinter

2♣	2♦	< A+K	2♥/♠	4cd suit A+K
	other			

2♦	2♥	pass or correct	3♣♦	natural, forcing
	2♠	pass or correct	3♥/♠	pass or correct
	2NT		3NT	to play

2♥/♠	2NT	inquiry	3NT	to play
	3♣♦	pass or correct	4♣♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct

2NT	3♣	to play	4♣	to play
	3♦	to play	4♦	to play
	3♥	natural, forcing	4♥	to play
	3♠	natural, forcing	4♠	to play
	3NT	to play	other	

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	slam interest 6+ cd suit
3♥/3♠	slam interest 6+ cd suit
4♣	
4♦	
4♥	to play
4♠	to play

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities up the line

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X

RCO style 2-s X

Other 2-s X

Defence to strong ♣ reverse disco

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ x takeout

4♥ x cooperative 4♠ x cooperative

# OTHER NOTES