

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: Preemptive (1♦-3♦)

Jump raises - majors    limit     forcing     Other: \_\_\_\_\_

Jump shifts after minor opening    Slammish, natural (over 1♦); artificial (over 1♣)

Jump shifts after major opening    Slammish, natural

Responses to strong 2 suit opening    N/A

Responses to 2NT opening    3♣♦ = to play; 3♥♠ = natural & forcing

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other: \_\_\_\_\_

Four or more with an honour    4th highest     attitude

3rd/5th     Other: \_\_\_\_\_

From 4 small    2nd highest     Other: \_\_\_\_\_

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other: \_\_\_\_\_

Signal on declarer's lead    Count

Discards    McKenney     high encourage     low encourage

odd/even     Other: \_\_\_\_\_

Count    natural     reverse

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: 0314

4♣    Gerber     when? \_\_\_\_\_

Other Conventions




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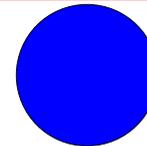
## STANDARD SYSTEM CARD

Names:    Stephen Fischer    Marianne Bookallil

ABF Nos:    446955    681393

Basic System:    Precision    Brown Sticker

Classification:    Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 16+, any    1♦ 10-17, 2+♦    1♥ 10-15, (4)5+♥    1♠ 10-15, 5+♠

1 NT    11+ - 14    may contain 5 card major

2♣ Stayman:    simple     extended     Other: \_\_\_\_\_

Transfers    2♦ ♥    2♥ ♠    2♣ ♣

2 NT    ♦    Other: \_\_\_\_\_

2♣ 10-15, (6+♣) OR (5+♣ with a 4 card major)

2♦ Weak single suited hand in either major OR 22-23 bal

2♥ Weak, 5+/5+, ♥ and another

2♠ Weak, 5+/5+, ♠ and either minor

2 NT Weak, 5+/5+, ♣ and ♦

3 NT To play opposite passed hand

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣, 1♦ openings:

1♣ = 16+ unbalanced or 18+ balanced

1♦ = 10-15 w/ 4+♦ or 15-17 balanced

## COMPETITIVE BIDDING

Negative doubles through    4♥    Responsive doubles through    4♥

Jump overcalls    Weak    Unusual NT    Minor-oriented 2-suiter

1NT overcall (immediate)    15-18    (re-opening)    11-14

Immed cue of minor    5+/5+, ♥ and ♠, preemptive or strong

Immed cue of major    5+/5+, other major and either minor, preemptive or strong

Over opponent's 1NT (weak)    X=Penalty, 2♣=single suit, 2♦=♥+♠

Over opponent's 1NT (strong)    2M=M+a minor, 2NT=♣+♦

Over weak twos    X=Takeout, Lebensohl

Over opening threes    X=Takeout



## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: weak

Jump raises - majors limit  forcing  Other: weak

Jump shifts after minor opening weak

Jump shifts after major opening bergen but fit showing by passed hand

Responses to strong 2 suit opening

Responses to 2NT opening 3♣ = 5 card stayman

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other:

Four or more with an honour 4th highest  attitude

3rd/5th  Other:

From 4 small 2nd highest  Other:

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other:

Signal on declarer's lead reverse count

Discards McKenney  high encourage  low encourage

odd/even  Other:

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1430

4♣ Gerber  when?

### Other Conventions

splinters, lebenshol



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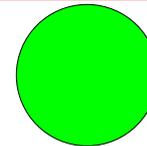
## STANDARD SYSTEM CARD

Names: Lilley Brightling

ABF Nos:

Basic System: Standard Brown Sticker

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3, 11+ 1♦ 3, 11+ 1♥ 5, 11+ 1♠ 5, 11+

1 NT 15-18 may contain 5 card major

2♣ Stayman: simple  extended  Other: Lavings

Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ Other:

2♣ strong GF or 23 + bal

2♦ weak 6 card major 6-10 pts

2♥ weak 5♥ 7-11 pts

2♠ weak 5♠ 7-11 pts

2 NT 21-22

3 NT minor preempt

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

## COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT lower 2

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor ♠ and another

Immed cue of major other major and a minor

Over opponent's 1NT (weak) 2♣ = minors, 2♦ = majors

Over opponent's 1NT (strong) x= single suit, 2♣ = minors, 2♦ = majors

Over weak twos x= takeout

Over opening threes x=takeout

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	natural	2NT	strong raise
	1♥/♠	natural	3♣	pre-empt
	1NT	6-11	3♦	splinter
	2♣	7-9 raise	3♥	splinter
	2♦	limit raise	3♠	splinter
	2♥	weak	3NT	13-15 bal raise
	2♠	weak	4 bids	

1♦	1♥/♠	natural	3♣	limit raise
	1NT	6-11	3♦	pre-empt
	2♣	natural	3♥	splinter
	2♦	7-9 raise	3♠	splinter
	2♥	weak	3NT	13-15 bal raise
	2♠	weak	4♦	RKCB
	2NT	strong raise	4 Other	

1♥/♠	1NT	6-11	3♣	4 card limit raise
	2♣	natural	3♦	4 card 7-9 raise
	2♦	natural	3♥/♠	weak
	2♥/♠	raise	3NT	13-15 bal raise
	2NT	strong raise	4♣/♦	splinter

2♣	2♦	0-3 or 10+	2♥/♠	2♥=4-6 any, 2♠=7-9 bal
	other	2NT to 3♥ are transfers 7-9		

2♦	2♥	P/C	3♣/♦	to play
	2♠	P/C	3♥/♠	P/C
	2NT	ask	3NT	to play

2♥/♠	2NT	ask	3NT	to play
	3♣/♦	Natural F	4♣/♦	splinter
	3♥/♠	to play (2♠-3♥ invite)	4♥/♠	to play

2NT	3♣	5 card stayman	4♣	rckb
	3♦	transfer	4♦	rckb
	3♥	transfer	4♥	
	3♠	5♠ and 4♥	4♠	
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ Slamish, positive response is RKCB, Negative is 3NT

3♥/3♠ Slamish, positive response is RKCB, Negative is 3NT

4♣

4♦

4♥

4♠

Unusual NT: minors  other suits  lower 2 unbid suits

other

### Other slam bidding

Cue Bids

Asking Bids

### 4th Suit Forcing

One round

Game force

### NT Checkback

Priorities

2♣ puppet to 2♦; 2♦ GFART

### Defence to 3NT opening

### Defence to opening Two's:

Multi 2♦ x=16 plus or other good hands

RCO style 2-s

x= 16 plus

Other 2-s

x = t/o

### Defence to strong ♣

x=majors, 1NT= minors

### Lebensohl

Over NT interference

Other uses

### Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ X - shows values

## OTHER NOTES

Take out X can light with shape or opposite passed partner

1 suit (x) 2 lower suit - not forcing

Fit showing jumps in competition and by passed hand

2NT by passed hand = best raise over major and best hand over minor

Criss cross raise in a Major is 3 card limit raise

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: Preemptive 0-5

Jump raises - majors    limit     forcing     Other: Preemptive 0-5

Jump shifts after minor opening    FSJ or 6-8 unbalanced raise

Jump shifts after major opening    Bergen

Responses to strong 2 suit opening

Responses to 2NT opening

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other:

Four or more with an honour    4th highest     attitude

3rd/5th     Other:

From 4 small    2nd highest     Other:

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other:

Signal on declarer's lead    Reverse count

Discards    McKenney     high encourage     low encourage

odd/even     Other:

Count    natural     reverse

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: Kickback

4♣    Gerber     when?

### Other Conventions

2C & 2D checkback after 1NT rebid

Lebensohl

Transfers over 1NT response

Jacoby 2NT



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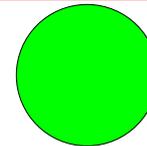
## STANDARD SYSTEM CARD

Names:    Khokan Bagchi    Michael Smart

ABF Nos:    130532    160423

Basic System:    Brown Sticker

Classification:    Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 3+♣    1♦ 3+♦    1♥ 5+♥    1♠ 5+♠

1 NT    14 - 17    may contain 5 card major

2♣ Stayman:    simple     extended     Other:

Transfers    2♦ to ♥    2♥ to ♠    2♣ Range probe

2 NT    Puppet to 3♣    Other: 3♣/3♦ = inv., 3♥/3♠ = fragment

2♠ Strong

2♦ Weak 2 in a major

2♥ H + minor 5-10

2♠ S + minor 5-10

2 NT 20-22

3 NT Solid major

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT opening may be off-shape

3NT opening shows solid major

## COMPETITIVE BIDDING

Negative doubles through    4H    Responsive doubles through    4H

Jump overcalls    Weak    Unusual NT    Lowest suits

1NT overcall (immediate)    15-18 FOC    (re-opening)    11-14 FOC

Immed cue of minor    Majors

Immed cue of major    OM + minor

Over opponent's 1NT (weak)    DONT

Over opponent's 1NT (strong)    DONT

Over weak twos    X

Over opening threes    X

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ diamonds, 0+ HCP	2NT	Natural 11-12
	1♥/♠	4+ M, 0+ HCP	3♣	Preemptive
1NT		8-10	3♦	Preemptive
2♣		Inverted	3♥	Preemptive
2♦		6-8 unbalanced raise	3♠	Preemptive
2♥		FSJ limit+	3NT	8-10 6+ clubs
2♠		FSJ limit+	4 bids	Preemptive

1♦	1♥/♠	4+ M, 0+ HCP	3♣	6-8 unbalanced raise
	1NT	6-10	3♦	Preemptive
	2♣	Natural 10+	3♥	Preemptive
	2♦	Inverted	3♠	Preemptive
	2♥	FSJ limit+	3NT	8-10 6+ diamonds
	2♠	FSJ limit+	4♦	Preemptive
	2NT	Natural 11-12	4 Other	Preemptive

1♥/♠	1NT	4-11 natural	3♣	9-11, 4+ card raise
	2♣	10+ natural	3♦	6-8, 4+ card raise
	2♦	10+ natural	3♥/♠	0-5, 4+ card raise
	2♥/♠	6-10, 3 card support	3NT	Various
	2NT	Jacoby	4♣/♦	Splinters, 12-14

2♣	2♦	0-4, or 9+ HCP	2♥/♠	5-8 natl
	other	2H-3D is 5-8 HCP		

2♦	2♥	correctible	3♣/♦	nat'l NF
	2♠	invitational or better in H	3♥/♠	correctible
	2NT	enquiry	3NT	TP

2♥/♠	2NT	enquiry	3NT	TP
	3♣/♦	nat'l NF	4♣/♦	FSJ
	3♥/♠	TP	4♥/♠	TP

2NT	3♣	modified puppet	4♣	H slam try
	3♦	H	4♦	S slam try
	3♥	S	4♥	H weaker slam try
	3♠	minors	4♠	S weaker slam try
	3NT	5S/4H	other	4NT quant

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	INV to 3NT
3♥/3♠	fragment GF
4♣	H slam try
4♦	S slam try
4♥	H
4♠	S

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening 4C takeout

Defence to opening Two's: Multi 2♦ X=15+, 4m=m+H

RCO style 2-s X=15+

Other 2-s X=TO

Defence to strong ♣ 1-level = touching, 1NT= non-touching

Lebensohl Over NT interference

Other uses in competition

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

# OTHER NOTES