

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____
 Jump raises - majors limit forcing Other: weak
 Jump shifts after minor opening Strong _____
 Jump shifts after major opening Generally artificial with support _____
 Responses to strong 2 suit opening _____
 Responses to 2NT opening Puppet Stayman (modified)

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: 3rd/5th
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead reverse count (Smith Peter reverse attitude)
 Discards McKenney high encourage low encourage
 odd/even Other: reverse count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 3NT RKCB in M
 4♣ Gerber when? 4♣/♦ can be RKCB in minor
 Other Conventions

1430	1/2NT:3♣:3NT = 5 Hearts (3♥ = no M)



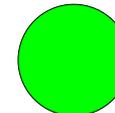
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STANDARD SYSTEM CARD

Names: Paul Hooykaas David Appleton
 ABF Nos: 264873 117714
 Basic System: STD (Subsequent transfers)
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 10+, 2+ 1♦ 10+, 4+ 1♥ 10+, 5+ 1♠ 10+, 5+
 1 NT 15 - 18 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ to ♥ (or range ask) 2♥ to ♠ 2♠ to ♣
 2 NT to ♦ Other: _____
 2♣ Strong 23+ if balanced
 2♦ Multi - weak but sound 6 card M or 21-22 balanced
 2♥ Natural. less than opening hand, usually 5 card suit
 2♠ Natural, less than opening hand, usually 5 card suit
 2 NT 18 -20 balanced
 3 NT Pre-empt in a minor - good suit

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4NT = minors 4th suit = transfer;
 1 level responses to 1♣ = transfers 4th suit+1 = GF (mostly)
 Transfers after 1 level interference

COMPETITIVE BIDDING

Negative doubles through 7♠ Responsive doubles through 7♠
 Jump overcalls weak (5+) Unusual NT minors
 1NT overcall (immediate) 16-18 (re-opening) 11-14 (10-12 passed)
 Immed cue of minor Majors 5+/5+
 Immed cue of major OM+m 5+/5+
 Over opponent's 1NT (weak) X=5+M + 4 other or 17+; 2♣=♦ or 4M with 5+m
 Over opponent's 1NT (strong) 2♦=♥, 2♥=both M=; 2♠=♣; 2NT=♣; 3♣=both m
 Over weak twos Cue = stopper ask; 4♣=♣+ OM; 4♦=♦+ OM
 Over opening threes Over 3M: 4♣=♣+ OM; 4♦=♦+ OM

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	Xfer to ♥	2NT	15 - 17, 5+ clubs no M
	1♥/♠	Xfer to ♠/♦	3♣	6 - 8, 5+ clubs
	1NT	6 - 10 no M	3♦	splinter, 5+ clubs
	2♣	10 - 14 or 18+, 5+ clubs	3♥	splinter, 5+ clubs
	2♦	15+, 5+	3♠	splinter, 5+ clubs
	2♥	15+, 5+	3NT	pre-empt good clubs
	2♠	15+, 5+	4 bids	4♣=pre-empt poor clubs
1♦	1♥/♠	5+, 4+	3♣	15+, 5+
	1NT	6 - 9 no M	3♦	6 - 8, 4+ diamonds
	2♣	10+, 4+	3♥	♣ splinter
	2♦	10 - 14 or 18+, 4+ diamonds	3♠	♥ splinter
	2♥	15+, 5+	3NT	pre-empt good diamonds
	2♠	15+, 5+	4♦	pre-empt poor diamonds
	2NT	15 - 17, 4+ diamonds no M	4 Other	4♣ = ♠ splinter
1♥/♠	1NT	6 - 12 generally forcing	3♣	♥=8 - 9, 4+; ♠=good ♣
	2♣	artificial GF	3♦	♥=6 - 7, 4+; ♠=8 - 9, 4+
	2♦	♥=9+, 3; ♠=xfer to ♥	3♥/♠	♥=0-5, 4+/♠spl; ♠=6-7/0-5, 4+
	2♥/♠	5 - 8, 3; 1♥-2♠=10+, 4+	3NT	RKCB
	2NT	♥=good ♣; ♠=10+, 4+	4♠/♦	splinter (♥ = suit above)
2♣	2♦	No feature	2♥/♠	♥=suit, ♠=flat, <3 controls
	other	2NT = ♠ feature		
2♦	2♥	pass or correct	3♠/♦	natural NF
	2♠	pass or correct	3♥/♠	♥=pass or correct; ♠=nat, GF
	2NT	Inquiry	3NT	3NT/4♥/4♠=to play
2♥/♠	2NT	invitational	3NT	to play
	3♠/♦	natural - forcing	4♠/♦	
	3♥/♠	natural - invitational	4♥/♠	to play
2NT	3♣	Major suit inquiry	4♣	♥ slam interest (step = RKCB)
	3♦	xfer to ♥	4♦	♠ slam interest
	3♥	xfer to ♠	4♥	♣ slam interest (step = RKCB)
	3♠	minor suit inquiry	4♠	♦ slam interest (step = RKCB)
	3NT	to play	other	4NT = quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 3♣ = puppet stayman (modified responses)

3♥/3♠ <4 with singleton in OM, GF

4♣ ♥ - opener can bid 4♥ to play or 4♦ to transfer

4♦ ♠ - opener can bid 4♠ to play or 4♥ to transfer

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

transfer to 4th suit

Game force

NT Checkback

Priorities

mostly up the line, 3 level = max

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ 2♥ = TO of Hearts, X = TO of Spades

RCO style 2-s

Other 2-s

Defence to strong ♣

X = good hand; 2NT = minors; others = natural

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♠/4♦ X

4♥ X

4♣ X

OTHER NOTES

After 2♦: 4♣ = bid suit below; 4♦ = bid suit (including after interference)

BASIC RESPONSES

Jump raises - minors limit forcing Other: weak
 Jump raises - majors limit forcing Other: weak
 Jump shifts after minor opening weak if Major; other minor agrees opener's minor 6-9
 Jump shifts after major opening Bergen type
 Responses to strong 2 suit opening NA
 Responses to 2NT opening Puppet Stayman and transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A/Q ask for Attitude, K asks for cnt: 9 from QT9(x)
 Four or more with an honour 4th highest attitude
 3rd/5th Other: A/Q ask for Attitude, K asks for cnt: 9 from QT9(x)
 From 4 small 2nd highest Other: Att v NT; 3rds against suits
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: In obvious situations, Suit Preference Signals
 Signal on declarer's lead reverse count
 Discards McKenney high encourage low encourage
 odd/even Other: first discard only
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other:
 4♣ Gerber when?
 Other Conventions

Lebensohl	
Aspro	
Leaping Michaels	



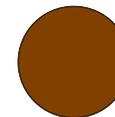
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STANDARD SYSTEM CARD

Names: Andy Braithwaite Bill Haughie
 ABF Nos: 402974 251739
 Basic System: Standard
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11-20; 3 1♦ 11-20; 4+♦ 1♥ 11-20; 5+♥ 1♠ 11-20; 5+♠
 1 NT (14)15-17 may contain 5 card major
 2♣ Stayman: simple extended Other: 5 card major Stayman
 Transfers 2♦ =>♥ 2♥ =>♠ 2♠ =>♣
 2 NT =>♦ Other: 3 of suit = shortage in suit above, no 5 card major
 2♣ (1) weak two in ♦ (2) 6-10 both majors (3) 23-24 balanced, or (4) 9 PTs in any suit
 2♦ (1) weak two in ♥ 5/6 suit (2) 6-10 black suits 5+/5+ (3) 25+ balanced, or (4) any GF
 2♥ (1) weak two in ♠ 5/6 suit (2) 6-10 minors 5+/5+
 2♠ (1) pre-empt in ♣ (2) 6-10 red suits 5+/5+
 2 NT (20)21-22 balanced
 3 NT Specific Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3♣ = 6-10, 5+♣ and 5+♥ After 1C WE TRANSFER AT THE 1-LEVEL:
 3♦ = 6-10, 5+♦ and 5+♠ 1♣: 1♦=4+♥; 1♠: 1♥=4+♠; 1♣: 1♠=4+♦.
 1♥/♠: 2♣=GF, art.; 1♥/♠: 2♦=GTry, art. Inverted minor raises

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls variable Unusual NT for two lowest suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor majors 5+ 5+
 Immed cue of major other major and a minor 5+ 5+
 Over opponent's 1NT (weak) 2♣ = ♥ and another suit; 2♦ = ♠ and a minor
 Over opponent's 1NT (strong) as above
 Over weak twos X= 2 level o/call in H/S; 2H/2S = T.O. of suit bid or strong
 Over opening threes X

BASIC RESPONSES

Jump raises - minors limit forcing Other: weak
 Jump raises - majors limit forcing Other: _____
 Jump shifts after minor opening weak 0-4
 Jump shifts after major opening Bergen
 Responses to strong 2 suit opening _____
 Responses to 2NT opening puppet stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A = Alt K = count
 Four or more with an honour 4th highest attitude NT
 3rd/5th S Other: _____
 From 4 small 2nd highest Other: _____
 From 3 cards (no honour) top NT middle NT bottom S
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead Smith and count and SP
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: minorwood
 4♣ Gerber when? after NT only and NT sequences
 Other Conventions

Puppet Leb Red Suit Texas
Transfer Lebensohl
Reverse Drury
Cue raises Limit Plus



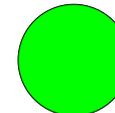
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STANDARD SYSTEM CARD

Names: Kamal Peter Hainsworth
 ABF Nos: _____ 104582
 Basic System: Standard American 2/1 Modified
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3 1♦ 3 1♥ 5 1♠ 5
 1 NT 15 - 17 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ Hearts 2♥ Spades 2♠ Clubs
 2 NT Diamonds Other: ?
 2♣ Game force
 2♦ Weak Feature ask
 2♥ Weak Feature
 2♠ Weak Feature
 2 NT 20 - 21
 3 NT Specific ace ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

forcing 1NT modified bergen
Inverted Minors Fit Jumps in comp
frequent System on

COMPETITIVE BIDDING

Negative doubles through 4S Responsive doubles through 4S
 Jump overcalls Weak Unusual NT lower unbid
 1NT overcall (immediate) 15 - 18 (re-opening) 10 - 16
 Immed cue of minor majors
 Immed cue of major other major + minor
 Over opponent's 1NT (weak) Multilandy
 Over opponent's 1NT (strong) Multilandy
 Over weak twos x puppet transfer leb
 Over opening threes x

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦		2NT	11-12
	1♥/♠		3♣	weak 5-9
	1NT	8-10 with clubs	3♦	Splinter
	2♣	inverted	3♥	Splinter
	2♦	Weak	3♠	Splinter
	2♥	Weak	3NT	
	2♠	Weak	4 bids	

1♦	1♥/♠		3♣	Weak
	1NT	6-9	3♦	weak 5-9
	2♣	natural 10+	3♥	Splinter
	2♦	inverted	3♠	Splinter
	2♥	Weak	3NT	
	2♠	Weak	4♦	pre empt
	2NT	11-12	4 Other	

1♥/♠	1NT	forcing	3♣	Bergen
	2♣	GF	3♦	Bergen
	2♦	GF	3♥/♠	Limit
	2♥/♠	8-10 3 card/Mini Splinter/GF	3NT	
	2NT	bergen	4♣/♦	

2♣	2♦	neg or waiting	2♥/♠	pos natural 2of 3
	other			

2♦	2♥	F	3♣/♦	F/pre
	2♠	F	3♥/♠	
	2NT	ask	3NT	to play

2♥/♠	2NT	Feature Ask	3NT	to play
	3♣/♦	F	4♣/♦	
	3♥/♠	RONF	4♥/♠	to play

2NT	3♣	puppet stayman	4♣	gerber
	3♦	H	4♦	
	3♥	S	4♥	
	3♠	5 4S H	4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	suit below
3♥/3♠	suit below
4♣	gerber
4♦	
4♥	
4♠	

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities two way

Defence to 3NT opening 4c = T/O 4d = Majors

Defence to opening Two's: Multi 2♦ X strong any suit good

RCO style 2-s	
Other 2-s	

Defence to strong ♣ X majors 1♦ a major 1M that+a minor 1NT minors 2X natural

Lebensohl Over NT interference transfer

Other uses Weak Twos transfer

Take out of 4 level pre-empts 4♣/4♦ x

4♥ x 4♠ x

OTHER NOTES

good bad
