

BASIC RESPONSES

Jump raises - minors limit forcing Other: 5-7
 Jump raises - majors limit forcing Other: Weak
 Jump shifts after minor opening Weak
 Jump shifts after major opening Reverse Bergen
 Responses to strong 2 suit opening 2D Waiting
 Responses to 2NT opening Muppet Stayman, transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: _____
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: 3rd(S)
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: Reverse Count
 Signal on declarer's lead Reverse Count
 Discards McKenney high encourage low encourage
 odd/even Other: Reverse Count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430
 4♣ Gerber when? _____

Other Conventions

2 - way checkback _____
 4SGF _____
 Smolen _____
 Support X/NT _____



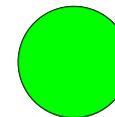
©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION
 INCORPORATED ©

STANDARD SYSTEM CARD

Names: Michael Wilkinson Tony Nunn
 ABF Nos: _____
 Basic System: Variable NT Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 2 1♦ 4 1♥ 5 1♠ 5
 1 NT (11)-14 NV 14-16 VUL may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ ♥ 2♥ ♠ 2♠ ♣
 2 NT ♦ Other: _____
 2♣ Strong
 2♦ Weak
 2♥ Weak
 2♠ Weak
 2 NT 20-22
 3 NT 5♠, 6♥, less than reversing values

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♠
 Jump overcalls Weak Unusual NT Lower unbid
 1NT overcall (immediate) 15-18 (re-opening) 10-16
 Immed cue of minor Michaels
 Immed cue of major Michaels
 Over opponent's 1NT (weak) Asptro
 Over opponent's 1NT (strong) Asptro
 Over weak twos X t/o + Leb
 Over opening threes X t/o

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	natural	2NT	0-4 ♣ raise
	1♥/♠	natural	3♣	5-7 ♣ raise
	1NT	8-10	3♦	splinter
	2♣	inverted	3♥	splinter
	2♦	8-11 ♣ raise	3♠	splinter
	2♥	weak	3NT	to play
	2♠	weak	4 bids	

1♦	1♥/♠	natural	3♣	8-11 ♦ raise
	1NT	5-10	3♦	5-7 ♦ raise
	2♣	natural	3♥	splinter
	2♦	inverted	3♠	splinter
	2♥	weak	3NT	to play
	2♠	weak	4♦	
	2NT	0-4 ♦ raise	4 Other	

1♥/♠	1NT	5-10	3♣	9-12 4+ raise
	2♣	natural	3♦	6-8 4+ raise
	2♦	natural	3♥/♠	weak
	2♥/♠	natural	3NT	flat raise
	2NT	GF raise	4♠/♦	

2♣	2♦	waiting	2♥/♠	natural
	other			

2♦	2♥	Natural, constructive	3♠/♦	
	2♠	Natural, constructive	3♥/♠	
	2NT	Shortage Ask	3NT	to play

2♥/♠	2NT	Shortage Ask	3NT	to play
	3♠/♦	Natural, constructive	4♠/♦	
	3♥/♠		4♥/♠	

2NT	3♣	Muppet Stayman	4♣	natural, slammish
	3♦	Transfer	4♦	natural, slammish
	3♥	Transfer	4♥	splinter
	3♠	both minors	4♠	splinter
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	natural, invitational
3♥/3♠	short ♥/♠
4♣	♥
4♦	♠
4♥	♥
4♠	♠

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round _____ Game force

NT Checkback Priorities _____

Defence to 3NT opening _____

Defence to opening Two's: Multi 2♦ X = TO of ♠, 2♥ = TO of ♥

RCO style 2-s X = weak NT or 19+ any

Other 2-s X = weak NT or 19+ any

Defence to strong ♣ 1♦ = ♥+♦, 1♥ = ♠+♥, 1♠ = ♠+♣

1NT = ♦+♣, 2♣ = ♥+♣, 2♦ = ♠+♦

Lebensohl Over NT interference

Other uses after weak 2 opening

Take out of 4 level pre-empts 4♠/4♦ X

4♥ X 4♠ X

OTHER NOTES

Blackout after reverse

Transfers after 1M is doubled

BASIC RESPONSES

Jump raises - minors limit forcing Other: Preemptive
 Jump raises - majors limit forcing Other: _____
 Jump shifts after minor opening Single Jump=Strong, Double Jump=Splinter
 Jump shifts after major opening Bergen, Splinter
 Responses to strong 2 suit opening 2D=Negative or Waiting
 Responses to 2NT opening Simple Stayman, Transfers, 3S=Both Minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A for Attitude, K for Count vs S
 Four or more with an honour 4th highest attitude
 3rd/5th Other: _____
 From 4 small 2nd highest Other: 3rd vs S
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: _____
 Signal on declarer's lead Reverse Smith Echo vs NT
 Discards McKenney high encourage low encourage
 odd/even Other: _____
 Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB Other: 14,30
 4♣ Gerber when? _____

Other Conventions



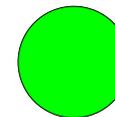
©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION
 INCORPORATED ©

STANDARD SYSTEM CARD

Names: Nye Griffiths Peter Gill
 ABF Nos: 325041 22381
 Basic System: 2/1 "Almost" GF Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 2 1♦ 4 1♥ 5 1♠ 5
 1 NT 15-17 may contain 5 card major
 2♣ Stayman: simple extended Other: _____
 Transfers 2♦ H 2♥ S 2♠ C
 2 NT D Other: _____
 2♣ Game Force
 2♦ 3-7 HCP Weak 2 in Either Major
 2♥ 8-11 HCP Weak 2 in H
 2♠ 8-11 HCP Weak 2 in S
 2 NT 20-22 Balanced
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls Weak Unusual NT Lowest Unbid Suits
 1NT overcall (immediate) 15-18 (re-opening) 12-16
 Immed cue of minor Michaels - Both Majors
 Immed cue of major Michaels - Other Major and Minor
 Over opponent's 1NT (weak) X=Penalty, 2C=Majors, 2D=One M, 2H/2S 5+M/4+m
 Over opponent's 1NT (strong) X=4M/5+m, 2C=Majors, 2D=One M, 2H/2S 5+M/4+m
 Over weak twos X=Takeout + Lebensohl (no Lebensohl over 2D)
 Over opening threes X=Takeout

BASIC RESPONSES

Jump raises - minors limit forcing Other: 3♣ PRE, 3♦ INV
 Jump raises - majors limit forcing Other: PRE
 Jump shifts after minor opening 2♦ ART GF raise, 1♣2M SPL, 1♦2M wk, 3♣ INV
 Jump shifts after major opening 3♣ GF 4+M, modified Bergen raises, 2NT NAT
 Responses to strong 2 suit opening 2♦ denies KQxxx+ (M) or good 6 card suit
 Responses to 2NT opening 3♣ maj enquiry, 3♦♥/NT/4♣/♦♥ xfrs, 3♣ pup to 3NT

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead Other: A vs NT asks for unblock or reverse count
 Four or more with an honour 4th highest attitude
 3rd/5th Other:
 From 4 small 2nd highest Other: 3rd
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 Other: suit preference when singleton in dummy
 Signal on declarer's lead reverse count
 Discards McKenney high encourage low encourage
 odd/even Other: odd encourage, even suit preference
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other:
 4♣ Gerber when?
 Other Conventions

good/bad 2NT in competition	minorwood
many low level takeout doubles	transfers at 3 level after 1♦ (2M)
fit showing jumps in competition	
fit showing jumps by passed hand	
splinters	



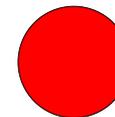
©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION
 INCORPORATED ©

STANDARD SYSTEM CARD

Names: Pauline GUMBY Warren LAZER
 ABF Nos: 24732 35238
 Basic System: Standard (2/1 GF) Brown Sticker
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11+, 2+♣* 1♦ 11+, 2+♦* 1♥ 11+, 5+♥ 1♠ 11+, 5+♠
 1 NT 14-16 may contain 5 card major
 2♣ Stayman: simple extended Other: game force relay
 Transfers 2♦ artificial, invite 2♥ 5+♥, NF 2♠ 5+♠, NF
 2 NT puppet to 3♣ Other: 3M=3M, shortage in other major
 2♣ game force
 2♦ 6-10, both majors, 4+♥ and 4+♠
 2♥ 8+ playing tricks in♥
 2♠ 8+ playing tricks in♠
 2 NT 21-23 balanced
 3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

* 1♣ = 17-20 bal 2+♣ or 11+ and 4+♣ 2♦ weak both majors
 * 1♦ = 11-13 bal 2+♦ or 11+ and 4+♦ optimal 2's over strong 1♣

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls see inside Unusual NT lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Michaels 5♥ & 5♠
 Immed cue of major 5 other major & 5+♣ (3♣ = 5 other major & 5♦)
 Over opponent's 1NT (weak) canape transfers, DONT by passed hand
 Over opponent's 1NT (strong) canape transfers, DONT by passed hand
 Over weak twos X for takeout, Michaels, leaping Michaels
 Over opening threes X for takeout, Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0+ hcp, 4+♦	2NT	12-15 or 18+ balanced
	1♥/♠	0+ hcp, 4+ ♥/♠	3♣	preemptive
	1NT	9-11 hcp, denies major	3♦	splinter
	2♣	6-9, 4+♣	3♥	splinter
	2♦	ART GF raise in ♣	3♠	splinter
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive
1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	natural NF, constructive
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive
	2♣	game forcing 5+(4) ♣	3♥	preemptive
	2♦	5+♦, game forcing	3♠	preemptive
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat
	2♠	very weak, 0-5 hcp, 6+♠	4♦	preemptive
	2NT	13-15 or 18+ balanced	4 Other♣	splinter, ♥/♠ preempt
1♥/♠	1NT	5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers
	2♦	game forcing, 4+♦	3♥/♠	preemptive raise
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support
	2NT	13-15 or 18+ balanced (<4M)	4♠/♦	splinter (1♠ 4♥ splinter)
2♣	2♦	denies KQxxx or better in ♥/♠2♥/♠		KQxxx or better
	other	2NT=minors, 3 suit=one loser suit, 3NT= solid suit		
2♦	2♥	to play	3♠/♦	natural, non forcing
	2♠	to play	3♥/♠	invitational
	2NT	game interest relay	3NT	to play
2♥/♠	2NT	negative / waiting	3NT	9-11 balanced, 4-4 in minors
	3♠/♦	natural, positive, good suit	4♠/♦	splinter
	3♥/♠	natural, strong	4♥/♠	weak
2NT	3♣	major enquiry	4♣	transfer to ♦
	3♦	transfer to ♥	4♦	transfer to ♥
	3♥	transfer to ♠	4♥	transfer to ♠
	3♠	puppet to 3NT	4♠	10-11, balanced
	3NT	transfer to ♣	other	4NT 12+ hcp, bal, forcing

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 3♣ puppet Stayman, 3♦ to play

3♥/3♠ 3♥/♠, shortage in other major

4♣ transfer to ♥

4♦ transfer to ♠

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

2♣ forces 2♦, 2♦ GF, 2NT puppet to 3♣

Defence to 3NT opening

double for takeout

Defence to opening Two's: Multi 2♦ double=13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

RCO style 2-s

double=13-15 balanced or good hand

2NT = 16-18 balanced with 5 card Stayman

Other 2-s

double for takeout if suit bid is natural otherwise

double=13-15 balanced or good hand, 2NT=16-18 BAL

Defence to strong ♣

double=good hand, 1NT = ♣, optimal 2's

1 level bids natural, obstructive

Lebensohl

Over NT interference reverse

Other uses

over weak 2's (or equivalent); after (1M) P (2M) X

Take out of 4 level pre-empts

4♠/4♦ double

4♥ double

4♣ double, 4NT = 2 suited

OTHER NOTES

1♦ can be 2 cards when 11-13 balanced

1♥2♠, 1♠3♥ 4+ card support, 13-15 balanced

rarely pass 1♣ opening - responses can be less than 6 hcp when short(ish) in ♣

weak jump overcalls at 2 level not vulnerable and 3 level except 3♣ over 1M

intermediate jump overcalls at 2 level vulnerable