

BASIC RESPONSES

Jump raises - minors limit forcing other weak, 4 card support
 Jump raises - majors limit forcing other weak, 4 card support
 Jump shifts after minor opening Fit Showing
 Jump shifts after major opening Fit Showing
 Responses to strong 2 suit opening N/A
 Responses to 2NT opening Baron, Transfers 3♠ = 5♠ and 4♥

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other
 Signal on declarer's lead Reverse Count
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? over NT

Other Conventions

Splinters	Texas transfers
Negative free bids	ASPRO over strong club
Occasional psyches	Cue raises
4th suit forcing	1NT rebid 15-18, Crowhurst
SWYNE	Lebensohl



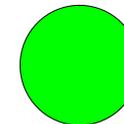
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AUSTRALIAN BRIDGE FEDERATION
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STANDARD SYSTEM CARD

Names: Michael Chrapot Miriam Tencer
 ABF Nos:
 Basic System: ACOL (Remodified Meypot)
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 4 11+ 1♦ 4 11+ 1♥ 4 11+ 1♣ 4 11+
 1 NT 12 - 14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ to ♥ 2♥ to ♠ 2♠ to ♣
 2 NT to ♦ other
 2♣ Multi - game force or weak 2-suiter
 2♦ Majors 4/4, less than opening hand
 2♥ Weak
 2♠ Weak
 2 NT 21 - 23
 3 NT Specific Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♣ - game force or weak 2-suiter, not maj
 2♦ - Majors 4/4, less than opening hand
 4♣, 4♦ - Texas Transfers

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls Weak (Int Vul) Unusual NT Minors
 1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14
 Immed cue of minor Majors
 Immed cue of major Other major and a minor
 Over opponent's 1NT (weak) ASPRO
 Over opponent's 1NT (strong) ASPRO
 Over weak twos X or bid
 Over opening threes X or bid

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+ HCP, 4+ ♦	2NT 10-12 or 16+ HCP flat with 3+ ♣
	1♥/♠	6+ HCP, 4+ suit	3♣ weak - 4+ ♣
	1NT	8-10 HCP, no 4-card ♦♥♠	3♦ splinter
	2♣	6-7 HCP, no 4-card ♦♥♠	3♥ splinter
	2♦	fit showing	3♠ splinter
	2♥	fit showing	3NT 13-15 HCP flat with 3+ ♣
	2♠	fit showing	4 bids to play (except 4NT RKCB)
1♦	1♥/♠	6+ HCP, 4+ suit	3♣ fit showing
	1NT	6-9 HCP, no 4-card ♦♥♠	3♦ weak - 4+ ♦
	2♣	10+ HCP, 4+ ♣	3♥ splinter
	2♦	6-9 HCP, 4+ ♦	3♠ splinter
	2♥	fit showing	3NT 13-15 HCP flat with 3+ ♦
	2♠	fit showing	4♦ pre-emptive
	2NT	10-12 or 16+ HCP flat with 3+ ♦	4 Other to play (except 4NT RKCB)
1♥/♠	1NT	6-9 HCP	3♣ fit showing
	2♣	10+ HCP, 4+ ♣	3♦ fit showing
	2♦	10+ HCP, 4+ ♦	3♥/♠ 6-9 HCP, 4-card suit support
	2♥/♠	6-9 HCP, 3-card suit support	3NT 13-15 HCP flat with 3+ ♥
	2NT	10-12 or 16+ HCP flat with 3+ ♥	4♣/♦ splinter
2♣	2♦	forced	2♥/♠
	other		
2♦	2♥	to play	3♣/♦ to play
	2♠	to play	3♥/♠ to play
	2NT	strong enquiry	3NT to play
2♥/♠	2NT	strong enquiry - shortage	3NT to play
	3♣/♦	to play	4♣/♦
	3♥/♠	invitational	4♥/♠ to play
2NT	3♣	baron	4♣ gerber
	3♦	transfer to ♥	4♦
	3♥	transfer to ♠	4♥ to play
	3♠	game force with 5 ♠ and 4 ♥	4♠ to play
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦	slam interest in bid suit
3♥/3♠	slam interest in bid suit
4♣	gerber
4♦	
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits
 other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening X with 16+

Defence to opening Two's: Multi 2♦ X or bid

RCO style 2-s

Other 2-s

Defence to strong ♣ ASPRO

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ 4NT 4♠ 4NT

OTHER NOTES

- 2C-2D-2H.....weak, odd
- 2C-2D-2S.....weak, colour
- 2C-2D-2NT.....weak, minors
- 2C-2D-3x.....game force in that suit
- 2D-2NT.....3m = M 4/4 and shows longer m, 3M = 5-card M, 4m = M 5/5 and shortage

BASIC RESPONSES

Jump raises - minors limit forcing other 6-9 4 card raise
 Jump raises - majors limit forcing other 6-9 4 card raise
 Jump shifts after minor opening fit showing
 Jump shifts after major opening fit showing
 Responses to strong 2 suit opening N/A
 Responses to 2NT opening Puppet Stayman, Transfers to Majors, Baron

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other Versus NT-A/Q=Unblock or count:K=Att.
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Reverse Count
 Signal on declarer's lead Reverse Count
 Discards McKenney high encourage low encourage
 odd/even other Reverse Count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 3014 responses
 4♣ Gerber when? directly after 1NT opening
 Other Conventions

Blackout Invisible cuebids: After opponents
 Lebensohl 2 suited overcall:-
 Crowhurst Lower cue= cue raise
 Ropi, Dopi Higher cue= forcing bid of 4th suit
 4th suit= natural non-forcing



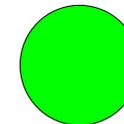
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STANDARD SYSTEM CARD

Names: Charlie Snashall Grant Kilvington
 ABF Nos: 147818 140147
 Basic System: ACOL
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 4♣ 10+ pts. 1♦ 4♦ 10+ pts. 1♥ 4♥ 10+ pts. 1♠ 4♠ 10+ pts.
 1 NT 12-14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ ♥ or Baron 18+ 2♥ ♠ 2♠ ♣(3♣super)
 2 NT ♦(3♦super) other 3 level natural slam tries
 2♣ Strong (2♦ negative)
 2♦ 6(5) 5-10 pts.
 2♥ 6(5) 5-10 pts.
 2♠ 6(5) 5-10 pts.
 2 NT 20-22
 3 NT Gambling minor (solid) No outside A or K

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠
 Jump overcalls Roman Unusual NT Roman
 1NT overcall (immediate) 15-18 pts. (re-opening) 11-14 pts.
 Immed cue of minor Roman
 Immed cue of major Roman
 Over opponent's 1NT (weak) Cappelletti
 Over opponent's 1NT (strong) Cappelletti
 Over weak twos X = T/O
 Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+♦ 6+ pts.	2NT 4+♣ 9-11 pts. or 15+.
	1♥/♠	4+♥/♠ 6+ pts.	3♣ 4+♣ 6-9 pts.
	1NT	4+♣ 8-10	3♦ Fit showing raise to 4 level
	2♣	3♣ 6-9	3♥ Fit showing raise to 4 level
	2♦	Fit showing raise to 3 or 5 level	3♠ Fit showing raise to 4 level
	2♥	Fit showing raise to 3 or 5 level	3NT 4+♣ 12-14 pts. bal.
	2♠	Fit showing raise to 3 or 5 level	4 bids To play
1♦	1♥/♠	4+♥/♠, 6+ pts.	3♣ Fit showing raise to 3 or 5 level
	1NT	6-9 pts.	3♦ 4+♦, 6-9 pts.
	2♣	10+ pts. 4+♣	3♥ Fit showing raise to 4 level
	2♦	3+♦, 6-9 pts.	3♠ Fit showing raise to 4 level
	2♥	Fit showing raise to 3 or 5 level	3NT 4+♦, 12-14 pts. bal.
	2♠	Fit showing raise to 3 or 5 level	4♦ Preemptive
	2NT	4+♦, 9-11 pts or 15+	4 Other 4♥/4♠ to play
1♥/♠	1NT	6-9 pts.	3♣ Fit showing raise to 3 or 5 level
	2♣	10+ pts. 4+♣	3♦ Fit showing raise to 3 or 5 level
	2♦	10+ pts. 4+♦	3♥/♠ 4+♥/♠, 6-9 pts.
	2♥/♠	3+♥/♠ 6-9 pts.	3NT 4+♥/♠, 12-14 pts. bal.
	2NT	4+♥/♠, 9-11 or 15+	4♣/♦ Fit showing raise to 4 level
2♣	2♦	Negative or waiting	2♥/♠ Natural positive
other	2NT=6-9 bal. Puppet Stayman, trfrs and Baron after 2♣2♦.2NT		
2♦	2♥	Nat. & Forcing	3♣/♦ Nat.& Forcing/Preemptive
	2♠	Nat. & Forcing	3♥/♠ Fit showing
	2NT	Ogust	3NT To play
2♥/♠	2NT	Asks for minor inv.+	3NT To play
	3♣/♦	Nat. & Forcing	4♣/♦ Fit showing
	3♥/♠	Preemptive/Fit showing	4♥/♠ To play
2NT	3♣	Puppet Stayman	4♣ Nat. & slam interest
	3♦	Transfer to hearts	4♦ Nat. & slam interest
	3♥	Transfer to spades	4♥ To play
	3♠	Baron	4♠ To play
	3NT	To play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural slam try
3♥/3♠	Natural slam try
4♣	Gerber
4♦	5+♥ & 5+♠, no slam ambition
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits
 other Roman(strong touching 2 suiter)

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Strength the features up the line

Defence to 3NT opening 4♣ = T/O

Defence to opening Two's: Multi 2♦ 1-2-3 doubles(strength, T/O, penalty)

RCO style 2-s 1-2-3 doubles

Other 2-s

Defence to strong ♣ Cappelletti style (but 2♣ is natural)

Lebensohl Over NT interference

Other uses After X of weak 2

Take out of 4 level pre-empts 4♣/4♦ X= T/O

4♥ X=T/O 4♠ X=T/O: 4NT= 2 suiter

OTHER NOTES

Roman Jump Style Overcalls

(1♣ strong) 1NT=minors 2♦=both majors 5+-4+, 2♥/♠=5+♥/♠ and 4+minor, 2nt=minors
 (2♣ strong) 2♦=both majors 5+-4+, 2♥/♠=5+♥/♠ and 4+minor, 2NT=minors

BASIC RESPONSES

Jump raises - minors limit forcing other <11 CP, 8(9) LT
 Jump raises - majors limit forcing other <10 CP, 8LT
 Jump shifts after minor opening GF, single-suiter, support ask
 Jump shifts after major opening as above
 Responses to strong 2 suit opening N/A
 Responses to 2NT opening see page 2

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Ace against NT requires count
 Signal on declarer's lead count
 Discards McKenney high encourage low encourage
 odd/even other the first discard only
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? never, 4C/D may be RKCB if minor is agreed
 Other Conventions

Direct splinters (double jump shift) DONT against weak 1NT:
 Fit showing splinters (jump above reverse) 2C single-suiter
 Precision asking bids: support - controls - 2D diamonds + another
 suit quality - specific controls 2H hearts + spades or clubs
 2S spades + clubs



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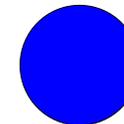


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STANDARD SYSTEM CARD

Names: Stan Klofa Victor Muntz
 ABF Nos: 140422 143510
 Basic System:
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 16+ HCP 0 1♦ (10)11-15 4 1♥ (10)11-15 5 1♣ (10)11-15 5
 1 NT 12-15 HCP may contain 5 card major
 2♣ Stayman: simple extended other Range check included
 transfers 2♦ to H 2♥ to S 2♠ to C (superacc'e)
 2 NT to D (superacc'e) other
 2♠ (10)11-15 HCP 6+ or 5 + 4 card major
 2♦ (10)11-15 HCP 4414 shape or weak 6 card major
 2♥ R weak 2-suiter, C + D or H + S, 5/5 cards or better
 2♠ C " C + S or D + H "
 2 NT O " C + H or D + S "
 3 NT Solid minor, 7+ cards, no side control

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

RCO weak twos
 4C/4D openings: strong transfer to 4H/4S
 4NT opening: 8 cards solid minor

COMPETITIVE BIDDING

Negative doubles through 3S/4D Responsive doubles through 3S
 Jump overcalls intermediate Unusual NT see page 3
 1NT overcall (immediate) 15-18 (re-opening) 15-18
 Immed cue of minor both majors, 5/4 cards or better, any strength
 Immed cue of major other major + minor, 5/5 cards or better, any strength
 Over opponent's 1NT (weak) DONT (see page 4), double = penalty
 Over opponent's 1NT (strong) DONT, double = single-suiter
 Over weak twos double = strong take-out
 Over opening threes as above

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	Negative, less than 9CP	2NT Solid suit (any), 6+ cards
	1♥/♠	9+ CP, 5+ cards	3♣ 3-6CP, 7+ cards
	1NT	" 5+ clubs	3♦ "
	2♣	" 5+ diamonds	3♥ "
	2♦	9-11CP, no 5 cards suit	3♠ "
	2♥	12-14CP, "	3NT N/A
	2♠	15+CP, "	4 bids N/A
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1♦	1♥/♠	7+CP, 4+ cards	3♣ GF, support asking bid
	1NT	7-10CP, no 4 cards major	3♦ <11CP, 4+ card fit, 8LT
	2♣	(10)11+CP, 5+ cards	3♥ Splinter
	2♦	" 4+ card fit	3♠ "
	2♥	GF, support asking bid	3NT 13-15CP bal'd, no 4 card major
	2♠	"	4♦ Weak, preemptive
	2NT	16+CP, any shape	4 Other 4C - splinter, 4H/S - to play
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1♥/♠	1NT	7-10CP, no 4 card major	3♣ GF, support asking bid
	2♣	(10)11+CP, 4+ cards	3♦ "
	2♦	"	3♥/♠ <10CP, 3+ card fit, 8LT
	2♥/♠	3+ card fit, 9LT	3NT 13-15CP, 3+ card fit
	2NT	10-12/16+CP, 3+ card fit	4♣/♦ Splinter
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2♣	2♦	Enquiry	2♥/♠ Natural, 5+ cards, not forcing
other		Jump shift: GF, support asking bid	
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2♦	2♥	Pass/correct	3♣/♦ Natural, forcing
	2♠	" (interest in H game possible)	3♥/♠ Preemptive, correctible
	2NT	Strong enquiry	3NT To play
<hr/>			
2♥/♠	2NT	Enquiry	3NT To play
	3♣/♦	Pass/correct	4♣/♦ Pass/correct
	3♥/♠	"	4♥/♠ "
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2NT	3♣	Pass/correct	4♣ Pass/correct
	3♦	"	4♦ "
	3♥	"	4♥ "
	3♠	Strong enquiry	4♠ "
	3NT	To play	other "

CONVENTIONS

Additional responses to 1NT

3♣/3♦ GF, support asking bid

3♥/3♠ "

4♣ RKCB setting clubs

4♦ " diamonds

4♥ To play

4♠ "

Unusual NT: minors other suits lower 2 unbid suits

other after major: both minors

minor: other minor + major

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening Minor: undeclared 2-suiter Major: natural

Defence to opening Two's: Multi 2♦ Double: takeout of spades

2H: " hearts

RCO style 2-s Double: 16-20CP, (near) balanced

2NT: 21+CP, "

Other 2-s Double: takeout

2NT: 16-19CP, (near) balanced

Defence to strong ♣ Double: both majors (<5/5), 1D/H/S: lead-directive

1NT: single-suiter, higher bids: DONT (see page 4)

Lebensohl Over NT interference

Other uses When we double Weak Two bid showing an anchor suit

Take out of 4 level pre-empts 4♣/4♦ Double

4♥ 4NT 4♠ 4NT

OTHER NOTES

Obligatory re-opening on (1)2-level when short in opponents suit.

New suit by responder not forcing on 2-level after opponents double or overcall our opening; however 3-level bid after an overcall is forcing.

Obligatory pause over Preempts or Skip bids.