

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening 16+(may or may not agree opening bid)

Jump shifts after major opening 16+(may or may not agree opening bid)

Responses to strong 2 suit opening next suit less than 8 pts

Responses to 2NT opening 3C/3D to play,3H/3S forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other

Signal on declarer's lead

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse used rarely

CONVENTIONS

4NT: Blackwood RKCB other king card over agreed

4♣ Gerber when? NT auctions

Other Conventions

Texas transfers

Puppet stayman over strong NT rebids

1NT x - xx = 5 card suit, or bid lower of 2-4 c



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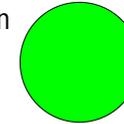
STANDARD SYSTEM CARD

Names: Carmel Kain & Ann Clarke Ann Clarke & Carmel Kain

ABF Nos: 197701 188999

Basic System: Acol

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+(4) 1♦ 11+(4) 1♥ 11+(4) 1♠ 11+(4)

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other 4 major not necessary

transfers 2♦ Hearts 2♥ Spades 2♠ Baron

2 NT to play in minor other

2♣ 8-9 tricks or 23/24,27/28 balanced

2♦ Weak major or 20/22,25/26 balanced

2♥ Hearts & another,5/5 less than opening bid

2♠ Spades & minor, less than opening bid

2 NT Minors,5/5 less than opening bid

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Texas transfers- solid suit, may have outside

Truscott bids over strong 1C or 1C-1D-X show specific 2 suits

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 3S

Jump overcalls weak Unusual NT opposite ranking suits

1NT overcall (immediate) 15-18 (re-opening) 8-12

Immed cue of minor minor/major (5/5)

Immed cue of major major/minor (5/5)

Over opponent's 1NT (weak) Cappelletti

Over opponent's 1NT (strong) Cappelletti

Over weak twos X (over 2D=16+)

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+(4)	2NT 16+ (balanced)
	1♥/♠	6+(4)	3♣ 10-11 (4)
	1NT	8-10 (4)	3♦ Splinter (0/1)
	2♣	6-9 (4)	3♥ Splinter (0/1)
	2♦	16+ (5)	3♠ Splinter (0/1)
	2♥	16+ (5)	3NT 12-15
	2♠	16+ (5)	4 bids 4C F,4D-cue,4H/S to play
	2NT	16+ (5)	4 bids 4C F,4D-cue,4H/S to play
1♦	1♥/♠	6+ (4)	3♣ 16+ (5)
	1NT	6-9 (no major)	3♦ 10-11 (4)
	2♣	9+ (4)	3♥ Splinter (0/1)
	2♦	6-9 (4)	3♠ Splinter (0/1)
	2♥	16+ (5)	3NT 12-15 to play
	2♠	16+ (5)	4♦ game force
	2NT	16+ balanced	4 Other 4C splinter,4H/S to play
	2NT	16+ balanced	4 Other 4C splinter,4H/S to play
1♥/♠	1NT	6-9	3♣ 16+ (5)
	2♣	9+ no major	3♦ 16+ (5)
	2♦	9+(4)	3♥/♠ 10-11 (4)
	2♥/♠	6-9 (4)	3NT 12-15 to play
	2NT	16+ balanced	4♣/♦ splinter (0/1)
2♣	2♦	0-7 pts	2♥/♠ 8+ (5)
	other	2NT, 8+ balanced	
2♦	2♥	correctable	3♣/♦ natural, non forcing
	2♠	pass if S, consider game if H's	3♥/♠ natural & invitational
	2NT	forcing	3NT
2♥/♠	2NT	forcing	3NT to play
	3♣/♦	natural & invitational	4♣/♦ cue
	3♥/♠	natural & invitational	4♥/♠ cue
2NT	3♣	to play	4♣ natural & invitational
	3♦	to play	4♦ natural & invitational
	3♥	natural & forcing	4♥ natural to play
	3♠	natural & forcing	4♠ natural to play 8-10
	3NT	to play	other
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 8-10 pts - 6 card suit with 2 of the top 3 honours

3♥/3♠ strong, slam interest

4♣ King card Gerber 0/3,1/4,2,2+1K,2+2K etc.

4♦

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other opposite ranking suits

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening 4C=H/S(better H's),4D = S/H (better S)

Defence to opening Two's: Multi 2♦ X=16+,Natural overcall 10-15,jump 16-18(6)

2NT = 15-18 balanced,both majors stopped

RCO style 2-s immediate x=16+,pass then x=other suits,jump 16-18 (6)

2NT 15-18 balanced and both suits stopped

Other 2-s x = opening hand,jump overcall 16+,2NT natural 15-18 & stopper

Defence to strong ♣ Truscott-2suited takeouts- that suit&the next except 1Cx=C&H

1C-1NT=D&S,1C-1Dx=D&S,1C-1D-1NT=C&H

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ x=takeout

4♥ takeout 4♠ penalty

OTHER NOTES

Puppet Stayman over 2C/2D NT rebids

1NT rebid=15-17,2NT rebid =18-19

1NT-2NT-3C Pass (weak C's)3D's(weak D's)3H's(C's slam try)3S(D's slam try)

3NT (D&C's5/5 slam try)

Reverse bids 15-17,jump shift 18+

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening 16+ (5 LOSERS)

Jump shifts after major opening 16 +

Responses to strong 2 suit opening 2♦ (0-7)

Responses to 2NT opening 3♣ WEAK 3♥ ENQUIRY

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other AK DOUBLETON LEAD K

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other ODDS AND EVENS. COUNT ON PARTNERS LEADS OF ACE

Signal on declarer's lead ODDS ANDEVENS

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other KING CARD

4♣ Gerber when? KING CARD AFTER NT AND 4♣

Other Conventions

PUPPET STAYMAN AFTER SRONG NT CHECKBACK STAYMAN AFTER 2NT

UNASSUMONG CUE REBID

DOPI ROPI

SPLINTERS OVER MAJOR OPENINGS

CROWHURST



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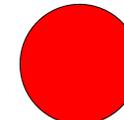
STANDARD SYSTEM CARD

Names: WENDY ANDREWS JUDITH ROBERTS

ABF Nos: 1309 198961

Basic System: ACOL

Classification: Green Blue Red Yellow

**OPENING BIDS**

Describe strength, minimum length, or specific meaning Canape

1♣ 3+ 11-19 1♦ 4+ 11-19 1♥ 4+ 11-19 1♠ 5+ 11-19

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ 5+♥ 2♥ 5+♠ 2♠ BARON

2 NT TRANSFER TO ♣ other

2♠ 20+ OR 8 TRICKS THEN 2NT = 23-24 3NT=27-28

2♦ 6 CARD MAJOR(6-10) THEN 2NT =20-22 3NT 25-26 OR 9 TRICKS IN MINOR

2♥ 5♥ AND 5 OF MINOR

2♠ 5♠ AND 5 OF MINOR

2 NT BOTH MAJORS OR BOTH MINORS 5/5

3 NT GAMBLING

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2NT BOTH MINORS OR BOTH MAJORS

COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♠

Jump overcalls WEAK Unusual NT MICHAELS

1NT overcall (immediate) 15-18 (re-opening) 10-11NV 12-14 V

Immed cue of minor OTHER MINOR AND A MAJOR AT LEAST 5/5

Immed cue of major OTHER MAJOR AND A MINOR AT LEAST 5/5

Over opponent's 1NT (weak) CAPPALLETTI - MODIFIED

Over opponent's 1NT (strong) CAPPALLETTI - MODIFIED

Over weak twos X

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4♦ 6+	2NT 16-18
	1♥/♠	4♥/♠ (6-15)	3♣ 10-12
	1NT	8-10	3♦ PRE EMPTIVE
	2♣	4♣ (6-9)	3♥ "
	2♦	4♦ 16+	3♠ "
	2♥	5♥ 16+	3NT 13-14
	2♠	5♠ 16+	4 bids 4NT A/K ASK
1♦	1♥/♠	4♥/♠ (6-15)	3♣ 5♣ 16+
	1NT	6-9	3♦ 10-12
	2♣	4♣ (10-15)	3♥ PRE EMPTIVE
	2♦	6-9	3♠ "
	2♥	5♥ 16+	3NT 13-14
	2♠	5♠ 16+	4♦ INVITATIONAL
	2NT	16-18	4 Other 4NT A/K ASK
1♥/♠	1NT	6-9	3♣ 4♥/3♠ 13-14
	2♣	4♣ 10-15	3♦ " 15+
	2♦	4♦ 10-15	3♥/♠ " 10-12
	2♥/♠	4♥ 3♠ 6-9	3NT 13-14
	2NT	16-18	4♣/♦ SPLINTER
2♣	2♦	0-7	2♥/♠ 5♥5♠ 8+
	other	2NT FLAT 8+	
2♦	2♥	NON FORCING RELAY	3♣/♦ TO PLAY
	2♠	AGREES ♥	3♥/♠ INVITATIONAL
	2NT	ENQUIRY 14+	3NT TO PLAY
2♥/♠	2NT	ENQUIRY 14+	3NT TO PLAY
	3♣/♦	PASS OR CORRECT	4♣/♦ FORCING TO GAME IN MINOR
	3♥/♠	COMPETING	4♥/♠ TO PLAY
2NT	3♣	PASS OR CORRECT	4♣ A/K ASK
	3♦	PASS OR CORRECT	4♦ NA
	3♥	FORCING	4♥ TO PLAY
	3♠	INVITATIONAL	4♠ TO PLAY
	3NT	TO PLAY	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦	6♣/6♦	2 TOP HONORS	(2NT ASKS TO BID 3♣ THEN
3♥/3♠	6♥/6♠	SLAM TRY	(RESPONSE OF 3♥ SLAM TRY
4♣	A/K	ASK	(IN ♣, 3♠ SLAM TRY IN ♦
4♦	NA		(3NT 5/5 IN MINORS)
4♥	TO PLAY		
4♠	TO PLAY		

Unusual NT: minors other suits lower 2 unbid suits
 other MAJORS OR MINORS

Other slam bidding Cue Bids Asking Bids
 4th Suit Forcing One round Game force

NT Checkback Priorities AFTER 2NT REBID (19)

Defence to 3NT opening 4♣ BOTH MAJORS BETTER ♥4♦ BETTER♠

Defence to opening Two's: Multi 2♦ X=16 3RD SEAT 14 2NT 19+ 3NT TO PLAY

4NT BOTH MINORS 2♥/2♠ TO PLAY 3♦ 6♦ <16

RCO style 2-s

Other 2-s

Defence to strong ♣ CAPPALLETTI X=MAJORS 1♦=SINGLE SUITED HAND
 1♥=5♥& 5 MINOR 1♠=5♠& 5 MINOR 2♣=5♣

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ X=TAKE OUT

4♥ X=TAKE OUT 4♠ X= PENALTIES 4NT TAKE OUT

OTHER NOTES

4NT SPECIFIC ACE ASK

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening strong and 5+ in suit bid

Jump shifts after major opening strong and 5+ in suit bid

Responses to strong 2 suit opening

Responses to 2NT opening Baron, Flint

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other Roman

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other depends on holding - usually 2nd highest

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other

Signal on declarer's lead reverse count

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other Modified Roman

4♣ Gerber when? after 1NT

Other Conventions

Splinters

Cue raises to overcalls



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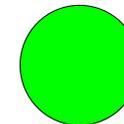
STANDARD SYSTEM CARD

Names: Margaret Wilson Freya Wilson

ABF Nos:

Basic System: Acol

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+, 4+ 1♦ 11+, 4+ 1♥ 11+, 4+ 1♠ 11+, 4+

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ >hearts 2♥ >spades 2♠ Baron

2 NT invitational other

2♣ Strong (8 playing tricks or 23+ balanced)

2♦ Stronger (game force)

2♥ weak (6-10 HCP, 6+ hearts)

2♠ weak (6-10 HCP, 6+ spades)

2 NT 21-22 balanced

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Opening 4C/D = H/S respectively

Roman leads

COMPETITIVE BIDDING

Negative doubles through 2S Responsive doubles through 3D

Jump overcalls weak Unusual NT minors

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor majors

Immed cue of major other major + minor

Over opponent's 1NT (weak) Cappelletti

Over opponent's 1NT (strong) Cappelletti

Over weak twos X

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+ pts, 4+ D	2NT 10-12 balanced
	1♥/♠	6+ pts, 4+ suit	3♣ 10-12 pts, 4+ C
	1NT	6-9 or 10 not necessarily balanced	3♦ splinter
	2♣	6-9 pts, 4+ C	3♥ splinter
	2♦	15 pts, 5+ D	3♠ splinter
	2♥	15 pts, 5+ H	3NT 13-15 balanced
	2♠	15 pts, 5+ S	4 bids 4C/D = invite, 4H/S to play
1♦	1♥/♠	6+ pts, 4+ suit	3♣ 15 pts, 5+ C
	1NT	6-9 or 10 not necessarily balanced	3♦ 10-12 pts, 4+ D
	2♣	10+ pts, 4+ C	3♥ splinter
	2♦	6-9 pts, 4+ D	3♠ splinter
	2♥	15 pts, 5+ H	3NT 13-15 balanced
	2♠	15 pts, 5+ S	4♦ invitational
	2NT	10-12 balanced	4 Other 4C = splinter, 4H/S to play
1♥/♠	1NT	6-9 or 10 not necessarily balanced	3♠ 15 pts, 5+ C
	2♣	10+ pts, 4+ C	3♦ 15 pts, 5+ D
	2♦	10+ pts, 4+ D	3♥/♠ raise = 10-12 pts, 4+ suit
	2♥/♠	raise = 6-9 pts, 3+ suit	3NT 13-15 balanced
	2NT	10-12 balanced	4♣/♦ splinter
2♣	2♦	not interested in game	2♥/♠ 5+ suit, some points
	other	2NT may be 4441 or balanced, 3C/D natural and some points	
2♦	2♥	4+ suit, some points	3♣/♦ 4+ suit, some points
	2♠	4+ suit, some points	3♥/♠ more in suit, more points
	2NT	not interested in slam	3NT
2♥/♠	2NT	Ogust	3NT to play
	3♣/♦	forcing	4♣/♦ Splinter
	3♥/♠	raise = to play, other = forcing	4♥/♠ raise = to play
2NT	3♣	Baron	4♣ 5+ C forcing
	3♦	Flint	4♦ 5+ D forcing
	3♥	5+ H forcing	4♥ to play
	3♠	5+ S forcing	4♠ to play
	3NT	to play	other 4NT = quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦ invitational

3♥/3♠ not needed

4♣ Gerber

4♦ >hearts

4♥ >spades

4♠

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X = that suit or takeout or strong

RCO style 2-s X = that suit or takeout or strong

Other 2-s X = that suit or takeout or strong

Defence to strong ♣ Cappelletti

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦

4♥ 4♠ 4NT

OTHER NOTES