

## BASIC RESPONSES

Jump raises - minors limit  forcing  other

Jump raises - majors limit  forcing  other

Jump shifts after minor opening 5 card + opening

Jump shifts after major opening 5 card + opening

Responses to strong 2 suit opening neg-2♦ / neg 2 nt

Responses to 2NT opening 3♣=Stayman; 3♦, ♥ or ♠= game force, 5 card suit

## PLAY CONVENTIONS

'NT' Versus Notrump  'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  other

Four or more with an honour 4th highest  attitude

3rd/5th  other

From 4 small 2nd highest  other  top

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

other

Signal on declarer's lead natural count

Discards McKenney  high encourage  low encourage

odd/even  other

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  other 30/41

4♣ Gerber  when? 1/2 nt

### Other Conventions

grand slam force  cappeletti/dont

swine  CRO



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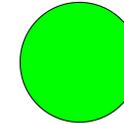
## STANDARD SYSTEM CARD

Names: William Moir Betty Hambleton

ABF Nos: 151841 280011

Basic System: ACOL

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 9+3card 1♦ 9+4card 1♥ 9+4card 1♠ 9+4card

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple  extended  other

transfers 2♦  2♥  2♠

2 NT other

2♣ 23+ OR: 3LTC OR BETTER

2♦ 8/8.5 PLAYING TRICKS

2♥ 8/8.5 PLAYING TRICKS

2♠ 8/8.5 PLAYING TRICKS

2 NT 20-22, BALANCED

3 NT 25-27, BALANCED

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

## COMPETITIVE BIDDING

Negative doubles through 2♠ Responsive doubles through 2♠

Jump overcalls 6-10hcp, 6 cards Unusual NT 5+/5+ other ranks

1NT overcall (immediate) 15-18 hcp (re-opening) 15-16 hcp

Immed cue of minor ♣ 5/5 red ♦ 5/5 black

Immed cue of major ♥ 5/5 black ♠ 5/5 red

Over opponent's 1NT (weak) cappeletti

Over opponent's 1NT (strong) dont

Over weak twos natural, dbl=16+hcp

Over opening threes natural, dbl=penalties



## BASIC RESPONSES

Jump raises - minors limit  forcing  other

Jump raises - majors limit  forcing  other

Jump shifts after minor opening Weak

Jump shifts after major opening Weak

Responses to strong 2 suit opening 2D ->2H Negative < 3PT

Responses to 2NT opening 3C - 3D better minor

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  other

Four or more with an honour 4th highest  attitude

3rd/5th  other

From 4 small 2nd highest  other

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

other Odd encourage, Even revolving

Signal on declarer's lead

Discards McKenney  high encourage  low encourage

odd/even  other

Count natural  reverse  Reverse on trumps

## CONVENTIONS

4NT: Blackwood  RKCB  other 1-4 & 3-0

4♣ Gerber  when?

Other Conventions



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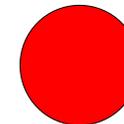
## STANDARD SYSTEM CARD

Names: Meryl Howley Phil Howley

ABF Nos: 104248 104221

Basic System: Acol

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 3+ 7 LTC 1♦ 4+ 7 LTC 1♥ 4+ 7 LTC 1♣ 5+ 7 LTC

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple  extended  other

transfers 2♦ ->2H 2♥ ->2S 2♠

2 NT Invitational other

2♣ 3 LTC or 23 HCP

2♦ 4 LTC or 19-20 HCP or 8 PT

2♥ 5 H & 5 other 7LTC

2♠ 5 S & 5 minor 7 LTC

2 NT 5C & 5D

3 NT Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through Responsive doubles through

Jump overcalls 6 LTC 6 card + Unusual NT Modified Michaels

1NT overcall (immediate) 16-18 HCP (re-opening) 12 HCP

Immed cue of minor 5-5 same colour

Immed cue of major 5-5 same colour

Over opponent's 1NT (weak) x Penalty

Over opponent's 1NT (strong)

Over weak twos

Over opening threes x Take out



## BASIC RESPONSES

Jump raises - minors limit  forcing  other

Jump raises - majors limit  forcing  other

Jump shifts after minor opening 16 HCP after 1D

Jump shifts after major opening 16+ HCP

Responses to strong 2 suit opening Not applicable

Responses to 2NT opening Baron and Jacoby transfers

## PLAY CONVENTIONS

'NT' Versus Notrump  'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  other

Four or more with an honour 4th highest  attitude  S

3rd/5th  other  To NT, leads are 3rds from 4 or lowest from 5+

From 4 small 2nd highest  other

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

other Odd encourage

Signal on declarer's lead Natural count

Discards McKenney  high encourage  low encourage

odd/even  other Even: suit directing McKenney style

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  other 30, 41

4♣ Gerber  when? Unambiguous NT sequences

### Other Conventions

DOP1

Swine

Grand slam force



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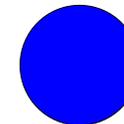
## STANDARD SYSTEM CARD

Names: Eric Nunn Pam Nunn

ABF Nos: 151890 151904

Basic System: Precision

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 16+ HCP, 0 1♦ 11-15 HCP, 3 1♥ 11-15 HCP, 5 1♣ 11-15 HCP, 5

1 NT 12-15 HCP may contain 5 card major

2♣ Stayman: simple  extended  other

transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ other Super-accepts

2♣ 11-15 HCP, 5+♣; if only 5♣, then 4♥♠

2♦ 11-15 HCP, 0 or 1 ♦, denies 5♥♠ or 6♣

2♥ 7-10 HCP, 6♥

2♣ 7-10 HCP, 6♣

2 NT 22-23 HCP

3 NT 27+ HCP

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ 3♣ overcalls

2♣

2♦

## COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 2♠

Jump overcalls 7-10, exc 3♣ Unusual NT 5/5 other rank

1NT overcall (immediate) 15-18 HCP (re-opening) 9-14 HCP

Immed cue of minor 5/5 other colour; 3C shows 5/5 other odd suits

Immed cue of major 5/5 other colour

Over opponent's 1NT (weak) Capp

Over opponent's 1NT (strong) Capp

Over weak twos X = Takeout

Over opening threes X = Takeout

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	Usually 0-7 HCP, 0♦	2NT 11-13 or 16+ HCP, balanced
	1♥/♠	8-15 HCP, 5♥/♠	3♣ 4-7 HCP, 7+♣
	1NT	8-10 HCP, balanced	3♦ 4-7 HCP, 7+♦
	2♣	8+ HCP, unlimited	3♥ 4-7 HCP, 7♥ to honour or 8 to J
	2♦	8+ HCP, unlimited	3♠ 4-7 HCP, 7♠ to honour or 8 to J
	2♥	4-7 HCP, 6♥ to honour or 7 to J3NT	14-15 HCP, balanced
	2♠	4-7 HCP, 6♠ to honour or 7 to J4 bids	Never
	2NT	16+ HCP, balanced	4 Other Never
1♦	1♥/♠	8-15 HCP, 4+♥/♠	3♣ 16+ HCP, 5+♣
	1NT	8-10 HCP, denies 4+♥/♠	3♦ <11 HCP, 5+♦
	2♣	11-15 HCP, 4+♣, asking	3♥ Never
	2♦	11-15 HCP, 4+♦, asking	3♠ Never
	2♥	16+ HCP, 5+♥	3NT 13-15 HCP
	2♠	16+ HCP, 5+♠	4♦ Limit raise
	2NT	16+ HCP, balanced	4 Other Never
	4 Other	Never	
1♥/♠	1NT	6-9 HCP, except after X	3♣ 16+ HCP, 5+♣
	2♣	10-15 HCP, 4+♣	3♦ 16+ HCP, 5+♦
	2♦	10-15 HCP, 4+♦	3♥/♠ 8-loser
	2♥/♠	8-10 TP, 3+♥/♠	3NT 13-15 HCP, 3+♥/♠, forcing
	2NT	16+ HCP, balanced	4♣/♦ Splinter
2♣	2♦	11+ HCP, enquiry	2♥/♠ 8-10 HCP, 5+♥/♠, not forcing
	other	3♣ = 8-10 TP, 3+♣	
2♦	2♥	To play	3♣/♦ 3♣ to play, 3♦ invitation to 3NT
	2♠	To play	3♥/♠ 5-7 HCP, 5+ suit, invitation
	2NT	8+ HCP, enquiry	3NT To play
2♥/♠	2NT	Ogust enquiry	3NT To play
	3♣/♦	Forcing, 5+ ♣/♦	4♣/♦ Never
	3♥/♠	To play	4♥/♠ To play
2NT	3♣	Baron	4♣ Gerber (30, 41, CRO)
	3♦	Transfer to ♥	4♦ Never
	3♥	Transfer to ♠	4♥ Never
	3♠	5/5 ♣ and ♦	4♠ Never
	3NT	To play	other

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	16+ HCP, 5+♣/♦
3♥/3♠	16+ HCP, 5+♥/♠
4♣	Gerber (30, 41, CRO)
4♦	Never
4♥	To play
4♠	To play

Unusual NT:    minors     other suits     lower 2 unbid suits   
 other 5/5 other rank

Other slam bidding    Cue Bids     Asking Bids

4th Suit Forcing    One round     Game force

NT Checkback     Priorities

Defence to 3NT opening

Defence to opening Two's:    Multi 2♦ X = 16+ HCP

RCO style 2-s    X = 16+ HCP

Other 2-s

Defence to strong ♣

Lebensohl    Over NT interference

Other uses

Take out of 4 level pre-empts    4♣/4♦ X

4♥ X    4♠ X

## OTHER NOTES

Systemic responses after 1♣ opening - please ask meaning.