

BASIC RESPONSES

Jump raises - minors limit forcing other Pre-emptive
 Jump raises - majors limit forcing other Pre-emptive
 Jump shifts after minor opening maj: weak, <= 7 HCP | min: criss-cross | dbl jump = splinter
 Jump shifts after major opening 2♠/2NT = bal raise | MMMM splinters | Swiss raises
 Responses to strong 2 suit opening AK control responses to 2♣
 Responses to 2NT opening Mod Puppet Stayman & transfers, 3♠ = minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other J, T or 9 shows 0/2 higher | A for count, K for att
 Four or more with an honour 4th highest attitude
 3rd/5th other 3rd from even, low from odd
 From 4 small 2nd highest other 1st or 3rd vs NT
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Primarily count, except low encourage on K leads
 Signal on declarer's lead Count (Reverse Smith Peters initially vs NT)
 Discards McKenney high encourage low encourage
 odd/even other Count
 Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB other 1430
 4♣ Gerber when? Over 1NT rebids & 1NT-2♣-2NT

Other Conventions

LM trump ask over 3-level preempts 4♣&4NT swap meanings when ♥ trumps
 3NT denies ♣ cue in some auctions (R)DOP1 to 5♦, DEPO 5♥+
 Piglet | Kokish | Short Suit Trials Cue Raises & FSJs in competition
 Transfers after 1min-1maj-1NT Jump rebid at 2-level = minisplinter
 Leaping Michael's The Witch | Blackout | Bourke Relay



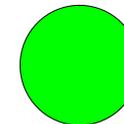
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AUSTRALIAN BRIDGE FEDERATION
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STANDARD SYSTEM CARD

Names: Daniel Geromboux Christy Bridgland
 ABF Nos: 566748 343315
 Basic System: ACOL overloaded with conventions
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+♣, 11+HCP 1♦ 4+♦, 11+HCP 1♥ 4+♥, 11+HCP 1♠ 5+♠, 11+HCP
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other Keri (forces 2♦)
 transfers 2♦ to ♥ 2♥ to ♠ 2♠ Range probe
 2 NT to ♣ other
 2♣ STRONG: Game force or 23+ balanced / semi-balanced
 2♦ 4+♦ and 4+♠, less than an opening hand
 2♥ 4+♥ and 4+♠, less than an opening hand
 2♠ 5+♠, less than an opening hand
 2 NT 20-22 balanced - may contain a 5 card major
 3 NT In 1st&2nd: 4-level minor preempt. In 3rd&4th: to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Over 1♣♦: overcalls can be bad 4 card suit 6-14HCP. 1NT = T/O, 6-14HCP, X=15+.

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠
 Jump overcalls varies, see inside unusual NT Meaning varies, see inside
 1NT overcall (immediate) varies, see inside opening 11-14
 Immed cue of minor 1♣-2♣ = 5+♦, 4+♠, 0-2♥ | 1♦-2♦ = 5+♠, 4+♥, 0-2♠
 Immed cue of major Michael's: other maj & another, 5+/5+ weak/very strong
 Over opponent's 1NT (weak) Asptro (with X = penalties - normally 16+)
 Over opponent's 1NT (strong) Asptro (with X = good single suited hand)
 Over weak twos Take out doubles with Lebensohl
 Over opening threes Take out doubles

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ cards, 6+HCP	2NT 10-12HCP, 3343
	1♥/♠	4+ cards, 6+HCP	3♣ 5+♣, ≤6 HCP
	1NT	6-9HCP, often 3334	3♦ Splinter, slam try
	2♣	4+♣, 10+, no 5c major	3♥ Splinter, slam try
	2♦	5+♣, 6-9HCP	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3343
	2♠	6+♠, <8HCP	4 bids ♣=pre-empt,♦=void,♥/♠=nat
1♦	1♥/♠	4+cards, 6+HCP	3♣ 5+♦, 8-9HCP, no major
	1NT	6-9HCP, no major	3♦ 5+♦, <8HCP
	2♣	5+♣, 10+HCP	3♥ Splinter, slam try
	2♦	4+♦, 10+HCP, no 5c major	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3334
	2♠	6+♠, <8HCP	4♦ Preemptive
	2NT	10-12HCP, 3334	4 Other ♣=splinter,♥/♠=natural
1♥/♠	1NT	6-9HCP, denies ♠ over ♥	3♣ & 2NT Splinter: ≤6 or 7.5-9 losers
	2♣	4+cards, 10+HCP	3♦ Splinter ≤6 or 7.5-9 losers
	2♦	4+cards, 10+HCP	3♥/♠ double raise=pre-emptive
	2♥/♠	6-9pts, normally 3 card support	3NT Splinter. LTC=6.5-7
	2NT	& 2♣: Bal 4+support, 6-11/16+HCP	4♦/♠ Swiss Raises
2♣	2♦	0-1 AK points, 0-7HCP	2♥/♠ 2/3 AK points
	other	2NT=0-1AK,8+HCP, 3♣♠=4-7AK, 3NT=any solid suit, 4-level=8+cd 1 loser suit	
2♦	2♥	Natural, non-forcing	3♣/♦ Natural, non-forcing
	2♣	To play	3♥/♠ Natural, forcing/To play
	2NT	Enquiry	3NT To play
2♥/♠	2NT	Enquiry	3NT To play
	3♣/♦	Natural, non-forcing	4♣/♦ Natural, forcing
	3♥/♠	Preemptive	4♥/♠ To play
2NT	3♣	Modified Puppet Stayman	4♣ Slam try in ♥
	3♦	Transfer to ♥	4♦ Slam try in ♠
	3♥	Transfer to ♠	4♥ To play
	3♠	Both minors	4♠ To play
	3NT	To play	other 4/5NT=quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Transfer splinters: shows a singleton or void in the suit above the bid suit and
3♥/3♠	Transfer splinters: denies a 5 card major. Tends to be a 3suited type hand
4♣	Both majors (5+/5+), slam interest
4♦	Both majors (5+/5+), no slam interest
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other (1min)-2NT shows a big 2-suiter anchored in the non-touching suit. In other cases

LUBS, weak or very strong

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Puppet & Transfer system

Defence to 3NT opening Gambling: 4♣=5+♥,4+♠. 4♦=4♥,5+♠

Defence to opening Two's: Multi 2♦ X=♥/♠ overcall or 19+, 2♥=15-18NT, 3♣/♦ = weak

minor overcall. 2♣/2NT=good minor overcall

RCO style 2-s 1st X=16+HCP, next X=T/O

2NT ostensibly 16-18HCP balanced

Other 2-s X=T/O(with Leb) over 2's anchored in the suit bid, 2NT=16-18.

Over strong 2♣/♦: X=majors, 2NT=minors, other=natural

Defence to strong ♣ X shows 16+HCP, other = Truscott. After a 1♦ negative response, all calls=Truscott

Lebensohl Over NT interference Rubensohl: 3♣ asks for stopper

Other uses Lebensohl after our X of a weak 2, and in some competitive auctions.

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

OTHER NOTES

Over opponent's 1 minor opening: The first 2 jumps show the suit bid and the suit above with 5+/4+ in the lower/higher ranked suits respectively and 0-2 in the 4th suit and 6-14HCP.

1♥-2♣ is a balanced 4+cd support raise 6-11/16+HCP. 1♥-2NT is a splinter in ♠.

1♥/♠ - 2♣/2NT has a small possibility of containing a singleton ♦/♥.

1♥-3♠ and 1♠-3NT is a splinter in an unspecified suit with LTC=6.5-7

BASIC RESPONSES

Jump raises - minors limit forcing other 8 LOSERS
 Jump raises - majors limit forcing other 8 LOSERS
 Jump shifts after minor opening FIT SHOWING
 Jump shifts after major opening FIT SHOWING
 Responses to strong 2 suit opening HONOR COMBINATIONS
 Responses to 2NT opening PUPPET, MAJOR SUIT TRANSFER

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other AQ - ATTITUDE, K - COUNT
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other COUNT
 Signal on declarer's lead COUNT
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 3041
 4♣ Gerber when? 1NT/ 2NT OPENING

Other Conventions

SWINE

BLACKOUT



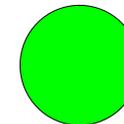
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STANDARD SYSTEM CARD

Names: Michael de Livera Nye Griffiths
 ABF Nos: 552471 325041
 Basic System: ACOL
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 3, 10+ 1♦ 4, 10+ 1♥ 4, 10+ 1♣ 5, 10+
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ HEARTS 2♥ SPADES 2♠ CLUBS
 2 NT DIAMONDS other
 2♣ UNDISCLOSED SLAM TRY
 2♦ 4/4 DIAMONDS AND SPADES WEAK
 2♥ 4/4 HEARTS AND SPADES WEAK
 2♠ 5+ SPADES, WEAK
 2 NT 20-22
 3 NT 4 LEVEL MINOR PRE-EMPT

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

NAMYATS:
 4♣♦ opening = strong preempt in ♥/♠

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls WEAK Unusual NT LUBS
 1NT overcall (immediate) 15-18 (re-opening) 12-14
 Immed cue of minor HIGHEST AND ANOTHER
 Immed cue of major HIGHEST AND ANOTHER
 Over opponent's 1NT (weak) MOD. CAP.
 Over opponent's 1NT (strong) MOD. CAP.
 Over weak twos X - LEBENSOHL
 Over opening threes NATURAL

BASIC RESPONSES

Jump raises - minors limit forcing other 8 LOSERS
 Jump raises - majors limit forcing other 8 LOSERS
 Jump shifts after minor opening FIT SHOWING
 Jump shifts after major opening FIT SHOWING
 Responses to strong 2 suit opening HONOR COMBINATIONS
 Responses to 2NT opening PUPPET, MAJOR SUIT TRANSFER

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other AQ - ATTITUDE, K - COUNT
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other COUNT
 Signal on declarer's lead COUNT
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 3041
 4♣ Gerber when? 1NT/ 2NT OPENING

Other Conventions

SWINE

BLACKOUT



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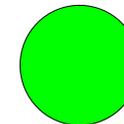


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STANDARD SYSTEM CARD

Names: Michael de Livera Anatoli Lightfoot
 ABF Nos: 552471 651532
 Basic System: ACOL
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 3, 10+ 1♦ 4, 10+ 1♥ 4, 10+ 1♣ 5, 10+
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ HEARTS 2♥ SPADES 2♠ CLUBS
 2 NT DIAMONDS other
 2♣ UNDISCLOSED SLAM TRY
 2♦ 4/4 DIAMONDS AND SPADES WEAK
 2♥ 4/4 HEARTS AND SPADES WEAK
 2♠ 4/4 CLUBS AND SPADES WEAK
 2 NT 20-22
 3 NT 4 LEVEL MINOR PRE-EMPT

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

NAMYATS:
 4♣♦ opening = strong preempt in ♥/♠

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls WEAK Unusual NT LUBS
 1NT overcall (immediate) 15-18 (re-opening) 12-14
 Immed cue of minor HIGHEST AND ANOTHER
 Immed cue of major HIGHEST AND ANOTHER
 Over opponent's 1NT (weak) MOD. CAP.
 Over opponent's 1NT (strong) MOD. CAP.
 Over weak twos X - LEBENSOHL
 Over opening threes

BASIC RESPONSES

Jump raises - minors limit forcing other Pre-emptive
 Jump raises - majors limit forcing other Pre-emptive
 Jump shifts after minor opening maj: weak, <=7 HCP | min: criss-cross | dbl jump = splinter
 Jump shifts after major opening 2♠/2NT = bal raise | MMMM splinters | Swiss raises
 Responses to strong 2 suit opening AK control responses to 2♣
 Responses to 2NT opening Mod Puppet Stayman & transfers, 3♠ = minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other J, T or 9 shows 0/2 higher | A for count, K for att
 Four or more with an honour 4th highest attitude
 3rd/5th other 3rd from even, low from odd
 From 4 small 2nd highest other 1st or 3rd vs NT
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Primarily count, except low encourage on K leads
 Signal on declarer's lead Count (Reverse Smith Peters initially vs NT)
 Discards McKenney high encourage low encourage
 odd/even other Count
 Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB other 1430
 4♣ Gerber when? Over 1NT rebids & 1NT-2♣-2NT

Other Conventions

LM trump ask over 3-level preempts 4♣&4NT swap meanings when ♥ trumps
 3NT denies ♣ cue in some auctions (R)DOP1 to 5♦, DEPO 5♥+
 Piglet | Kokish | Short Suit Trials Cue Raises & FSJs in competition
 Transfers after 1min-1maj-1NT Jump rebid at 2-level = minisplinter
 Leaping Michael's The Witch | Blackout | Bourke Relay



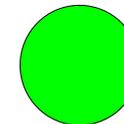
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STANDARD SYSTEM CARD

Names: Christy/Daniel/Griff/Nye Christy/Daniel/Griff/Nye
 ABF Nos:
 Basic System: ACOL overloaded with conventions
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+♣, 11+HCP 1♦ 4+♦, 11+HCP 1♥ 4+♥, 11+HCP 1♠ 5+♠, 11+HCP
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other Keri (forces 2♦)
 transfers 2♦ to ♥ 2♥ to ♠ 2♠ Range probe
 2 NT to ♣ other
 2♣ STRONG: Game force or 23+ balanced / semi-balanced
 2♦ 4+♦ and 4+♠, less than an opening hand
 2♥ 4+♥ and 4+♠, less than an opening hand
 2♠ 5+♠, less than an opening hand
 2 NT 20-22 balanced - may contain a 5 card major
 3 NT In 1st&2nd: 4-level minor preempt. In 3rd&4th: to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠
 Jump overcalls varies, see inside unusual NT Meaning varies, see inside
 1NT overcall (immediate) varies, see inside re-opening 11-14
 Immed cue of minor 1♣-2♣ = 5+♦, 4+♠, 0-2♥ | 1♦-2♦ = 5+♠, 4+♥, 0-2♠
 Immed cue of major Michael's: other maj & another, 5+/5+ weak/very strong
 Over opponent's 1NT (weak) Asptro (with X = penalties - normally 16+)
 Over opponent's 1NT (strong) Asptro (with X = good single suited hand)
 Over weak twos Take out doubles with Lebensohl
 Over opening threes Take out doubles

RESPONSES TO OPENING BIDS

		Describe strength, minimum length or specific meaning	
1♣	1♦	4+ cards, 6+HCP	2NT 10-12HCP, 3343
	1♥/♠	4+ cards, 6+HCP	3♣ 5+♣, ≤6 HCP
	1NT	6-9HCP, often 3334	3♦ Splinter, slam try
	2♣	4+♣, 10+, no 5c major	3♥ Splinter, slam try
	2♦	5+♣, 6-9HCP	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3343
	2♠	6+♠, <8HCP	4 bids ♣=pre-empt,♦=void,♥/♠=nat
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1♦	1♥/♠	4+cards, 6+HCP	3♣ 5+♦, 8-9HCP, no major
	1NT	6-9HCP, no major	3♦ 5+♦, <8HCP
	2♣	5+♣, 10+HCP	3♥ Splinter, slam try
	2♦	4+♦, 10+HCP, no 5c major	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3334
	2♠	6+♠, <8HCP	4♦ Preemptive
	2NT	10-12HCP, 3334	4 Other ♣=splinter,♥/♠=natural
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1♥/♠	1NT	6-9HCP, denies ♠ over ♥	3♣ & 2NT Splinter: ≤6 or 7.5-9 losers
	2♣	4+cards, 10+HCP	3♦ Splinter ≤6 or 7.5-9 losers
	2♦	4+cards, 10+HCP	3♥/♠ double raise=pre-emptive
	2♥/♠	6-9pts, normally 3 card support	3NT Splinter. LTC=6.5-7
	2NT	& 2♠: Bal 4+support, 6-11/16+HCP	4♦/♠ Swiss Raises
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2♣	2♦	0-1 AK points, 0-7HCP	2♥/♠ 2/3 AK points
	other	2NT=0-1AK,8+HCP, 3♣♠=4-7AK, 3NT=any solid suit, 4-level=8+cd 1 loser suit	
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2♦	2♥	Natural, non-forcing	3♣/♦ Natural, non-forcing
	2♠	To play	3♥/♠ Natural, forcing/To play
	2NT	Enquiry	3NT To play
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2♥/♠	2NT	Enquiry	3NT To play
	3♣/♦	Natural, non-forcing	4♣/♦ Natural, forcing
	3♥/♠	Preemptive	4♥/♠ To play
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2NT	3♣	Modified Puppet Stayman	4♣ Slam try in ♥
	3♦	Transfer to ♥	4♦ Slam try in ♠
	3♥	Transfer to ♠	4♥ To play
	3♠	Both minors	4♠ To play
	3NT	To play	other 4/5NT=quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Transfer splinters: shows a singleton or void in the suit above the bid suit and
3♥/3♠	Transfer splinters: denies a 5 card major. Tends to be a 3suited type hand
4♣	Both majors (5+/5+), slam interest
4♦	Both majors (5+/5+), no slam interest
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other (1min)-2NT shows a big 2-suiter anchored in the non-touching suit. In other cases

LUBS, weak or very strong

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Puppet & Transfer system

Defence to 3NT opening Gambling: 4♣=5+♥,4+♠. 4♦=4♥,5+♠

Defence to opening Two's: Multi 2♦ X=♥/♠ overcall or 19+, 2♥=15-18NT, 3♣/♦ = weak

minor overcall. 2♣/2NT=good minor overcall

RCO style 2-s 1st X=16+HCP, next X=T/O

2NT ostensibly 16-18HCP balanced

Other 2-s X=T/O(with Leb) over 2's anchored in the suit bid, 2NT=16-18.

Over strong 2♣/♦: X=majors, 2NT=minors, other=natural

Defence to strong ♣ X shows 16+HCP, other = Truscott. After a 1♦ negative response, all calls=Truscott

Lebensohl Over NT interference Rubensohl: 3♠ asks for stopper

Other uses Lebensohl after our X of a weak 2, and in some competitive auctions.

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

OTHER NOTES

Over opponent's 1 minor opening: The first 2 jumps show the suit bid and the suit above with 5+/4+ in the lower/higher ranked suits respectively and 0-2 in the 4th suit and 6-14HCP.

1♥-2♠ is a balanced 4+cd support raise 6-11/16+HCP. 1♥-2NT is a splinter in ♠.

1♥/♠ - 2♣/2NT has a small possibility of containing a singleton ♦/♥.

1♥-3♠ and 1♠-3NT is a splinter in an unspecified suit with LTC=6.5-7

BASIC RESPONSES

Jump raises - minors limit forcing other Inverted and criss cross
 Jump raises - majors limit forcing other
 Jump shifts after minor opening 2♥ = weak 5/5 majors 2♠ = weak, 3m = crisscross
 Jump shifts after major opening Various raises
 Responses to strong 2 suit opening Control responses to 2♣
 Responses to 2NT opening 3♣ = modified puppet, xfers, 3♠ = range probe, SA Texas

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x) NT
 Underlead other vs NT: T shows int sequence, A/Q ask for unblock
 Four or more with an honour 4th highest attitude NT
 3rd/5th other (3rd from even, low from odd vs suit)
 From 4 small 2nd highest other 1st/3rd vs suit, attitude vs NT
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Occasional count. In rare, obvious situations: suit preference.
 Signal on declarer's lead Count (Reverse Smith Peters initially against NT)
 Discards McKenney high encourage low encourage
 odd/even other On first discard. Then count.
 Count natural reverse Reverse Original

CONVENTIONS

4NT: Blackwood RKCB other 1430
 4♣ Gerber when? over 1NT openings and rebids.

Other Conventions

D0P1 and DEPO Blackout
 Cue raises and fit showing jumps in competKokish relay
 Leaping Michaels Rubensohl
 2NT often unnatural
 The Witch



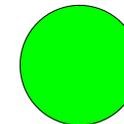
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STANDARD SYSTEM CARD

Names: Nye Griffiths Griff Ware
 ABF Nos: 325041 476791
 Basic System: Acol
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+♣ 1♦ 4+♦ 1♥ 4+♥ 1♠ 5+♠
 1 NT 12-14 HCP, balanced may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣
 2 NT to ♦ other
 2♣ Strong, GF or 23+ balanced/semibalanced
 2♦ In 1st/3rd: 5+♦, weak In 2nd/4th: 6+♦, 9-13
 2♥ 4+♥ and 4+♠, weak
 2♠ 5+♠, weak
 2 NT 20-22 HCP, balanced, may contain 5 card major
 3 NT In 1st/2nd: 4-level minor preempt In 3rd/4th: to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♥ opening = both majors X of a strong NT shows a single suiter
 Inverted minor raises
 4♣/♦ in 1st/2nd = strong preempt in ♥/♠

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♠
 Jump overcalls Weak Unusual NT Lowest 2 unbid suits, weak / v. strong
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Michaels: ♠ & another, 5+/5+ weak or very strong
 Immed cue of major Michaels: other major & another, 5+/5+ weak or very strong
 Over opponent's 1NT (weak) Asptro (with X = penalties - normally 16+)
 Over opponent's 1NT (strong) Asptro (with X = good single suited hand)
 Over weak twos Take out doubles with Lebensohl
 Over opening threes Take out doubles

