

## BASIC RESPONSES

Jump raises - minors limit  forcing  other Preemptive  
 Jump raises - majors limit  forcing  other Preemptive  
 Jump shifts after minor opening Weak  
 Jump shifts after major opening Bergen/Limit raise  
 Responses to strong 2 suit opening 2♦ negative or waiting  
 Responses to 2NT opening 5 card stayman, transfers, 3♠ = 4/5 ♥/♠

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  other A=Attitude, K=Count  
 Four or more with an honour 4th highest  attitude   
 3rd/5th  other  
 From 4 small 2nd highest  other  
 From 3 cards (no honour) top  middle  bottom   
 Signal on partner's lead: high encourage  low encourage   
 other  
 Signal on declarer's lead Reverse Count  
 Discards McKenney  high encourage  low encourage   
 odd/even  other  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  other  
 4♣ Gerber  when?

### Other Conventions



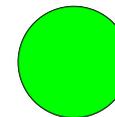
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## STANDARD SYSTEM CARD

Names: Oliver Mailes Jonathan Pynt  
 ABF Nos: 546585 593362  
 Basic System: Kaplan Sheinwold with Weak 2s  
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 10+, 3+♣ 1♦ 10+, 3+♦ 1♥ 10+, 5+♥ 1♠ 10+, 5+♠  
 1 NT (11) 12-14 may contain 5 card major   
 2♣ Stayman: simple  extended  other  
 transfers 2♦ ->♥ 2♥ ->♠ 2♠ ->♣  
 2 NT ->♦ other  
 2♣ Game Force or 23+ balanced or 19-21 6+M  
 2♦ 6-9pts, (5)6♦  
 2♥ 6-9pts, (5)6♥  
 2♠ 6-9pts, (5)6♠  
 2 NT 21-22, may contain a 5 card major  
 3 NT Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen Raises  
 Inverted Minors

## COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♠  
 Jump overcalls Weak Unusual NT Lowest 2 unbid suits  
 1NT overcall (immediate) (15)16-18 (re-opening) 11-14  
 Immed cue of minor 5+/5+ ♥/♠, 0-9 or 16+  
 Immed cue of major 5+/5+ other major and a minor, 0-9 or 16+  
 Over opponent's 1NT (weak) Modified Cappelletti  
 Over opponent's 1NT (strong) DONT  
 Over weak twos X Takeout (with Lebensohl), 2NT 16-18  
 Over opening threes X Takeout, 3NT to play

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4+♦ (Walsh)	2NT	10-11, No 4CM
	1♥/♠	6+, 4+♥/♠ (Walsh)	3♣	0-7, (4)5+♣
	1NT	6-9, no 4CM	3♦	Splinter
	2♣	10+, 4+♣	3♥	Splinter
	2♦	0-6, 6+♦	3♠	Splinter
	2♥	0-6, 6+♥	3NT	To Play
	2♠	0-6, 6+♠	4 bids	
<hr/>				
1♦	1♥/♠	6+, 4+♥/♠	3♣	0-6, 7+♦
	1NT	6-9, No 4CM	3♦	0-7, (4)5+♦
	2♣	10+, 4+♣	3♥	Splinter
	2♦	10+, 4+♦	3♠	Splinter
	2♥	0-6, 6+♥	3NT	To Play
	2♠	0-6, 6+♠	4♦	Preemptive
	2NT	10-11, No 4CM	4 Other	
<hr/>				
1♥/♠	1NT	6-11/6-9	3♣	6-9, 4 card support
	2♣	12+/10+ 4+♣	3♦	10-11, 4 card support
	2♦	12+/10+ 4+♦	3♥/♠	0-5, 4 card support
	2♥/♠	6-9, exactly 3 card support	3NT	To Play
	2NT	Game force raise	4♣/♦	Splinter
<hr/>				
2♣	2♦	Negative or waiting	2♥/♠	at least A + K, natural
	other	at least A + K, natural		
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2♦	2♥	Natural, forcing 1	3♣/♦	3 card preemptive raise
	2♠	Natural, forcing 1	3♥/♠	Natural, forcing 1
	2NT	OGUST	3NT	To Play
<hr/>				
2♥/♠	2NT	OGUST	3NT	To Play
	3♣/♦	Natural, forcing 1	4♣/♦	Splinter
	3♥/♠	Preemptive raise	4♥/♠	To Play
<hr/>				
2NT	3♣	5 card stayman	4♣	->♥
	3♦	->♥	4♦	->♠
	3♥	->♣	4♥	To Play
	3♠	5♣/4♥	4♠	To Play
	3NT	To Play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ Slam try

3♥/3♠ Slam try

4♣ ->♥ (Mild slam try)

4♦ ->♠ (Mild slam try)

4♥ To play (weak)

4♠ To play (weak)

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities 3 Card support

Defence to 3NT opening

Defence to opening Two's: Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣ DONT style 2 bids

Lebensohl Over NT interference

Other uses After Wk 2:X:Pass

Take out of 4 level pre-empts 4♣/4♦ X: takeout

4♥ X: takeout 4♠ X: optional

## OTHER NOTES

## BASIC RESPONSES

Jump raises - minors limit  forcing  other \_\_\_\_\_  
 Jump raises - majors limit  forcing  other \_\_\_\_\_  
 Jump shifts after minor opening \_\_\_\_\_  
 Jump shifts after major opening \_\_\_\_\_  
 Responses to strong 2 suit opening \_\_\_\_\_  
 Responses to 2NT opening \_\_\_\_\_

## PLAY CONVENTIONS

'NT' Versus Notrump  'S' Versus Suit  = Both   
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  other A = attitude, K = count \_\_\_\_\_  
 Four or more with an honour 4th highest  attitude   
 3rd/5th  other \_\_\_\_\_  
 From 4 small 2nd highest  other \_\_\_\_\_  
 From 3 cards (no honour) top  middle  bottom   
 Signal on partner's lead: high encourage  low encourage   
 other \_\_\_\_\_  
 Signal on declarer's lead \_\_\_\_\_  
 Discards McKenney  high encourage  low encourage   
 odd/even  other \_\_\_\_\_  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  other BW in NT, RKCB 3014  
 4♣ Gerber  when? \_\_\_\_\_  
 Other Conventions



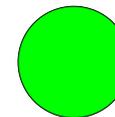
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## STANDARD SYSTEM CARD

Names: Anil Sharma Anita Sharma  
 ABF Nos: 616265 616273  
 Basic System: ACOL  
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 11+ 4♣ 1♦ 11+ 4♦ 1♥ 11+ 4♥ 1♠ 11+ 4♠  
 1 NT 12-14 Bal may contain 5 card major   
 2♣ Stayman: simple  extended  other Correctable to 2NT  
 transfers 2♦ ♥ 2♥ ♠ 2♠ ♣  
 2 NT ♦ other \_\_\_\_\_  
 2♣ 23+  
 2♦ 6-10, 6♦  
 2♥ 6-10, 6♥  
 2♠ 6-10, 6♠  
 2 NT 21-22 Bal  
 3 NT Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Ogust \_\_\_\_\_  
 Lebensohl \_\_\_\_\_  
 Super-accepts \_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through 2♠ Responsive doubles through \_\_\_\_\_  
 Jump overcalls weak \_\_\_\_\_ Unusual NT Michael's \_\_\_\_\_  
 1NT overcall (immediate) 16+ Bal (re-opening) 15-17  
 Immed cue of minor Michael's  
 Immed cue of major Michael's  
 Over opponent's 1NT (weak) Modified Cappelletti  
 Over opponent's 1NT (strong) Modified Cappelletti  
 Over weak twos \_\_\_\_\_  
 Over opening threes \_\_\_\_\_

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	6+ 4♦	2NT	11-12 bal
	1♥/♠	6+ 4♥/♠	3♣	10+ 4+♣
	1NT	6-9 Bal	3♦	6-9 7♦
	2♣	6-9 4♣	3♥	Splinter
	2♦	6-9 6♦	3♠	Splinter
	2♥	6-9 6♥	3NT	13+ bal
	2♠	6-9 6♠	4 bids	♦ Splinter
1♦	1♥/♠	6-9 4♥/♠	3♣	6-9 6♣
	1NT	6-9 Bal	3♦	10+ 4+♦
	2♣	10+ 5♣	3♥	Splinter
	2♦	6-9 4♦	3♠	Splinter
	2♥	6-9 6♥	3NT	13+ Bal
	2♠	6-9 6♠	4♦	game ask
	2NT	11-12 Bal	4 Other♣	Splinter
1♥/♠	1NT	6-9 Bal	3♣	6-9 6♣
	2♣	10+ 5♣	3♦	6-9 6♦
	2♦	10+ 5♦	3♥/♠	10+ 4+♥/♠
	2♥/♠	6-9 4+♥/♠	3NT	13+ Bal
	2NT	11-12 Bal	4♣/♦	Splinter
2♣	2♦	5♦	2♥/♠	5♥/♠
	other	2NT Balanced		
2♦	2♥	12+ 5♥	3♣/♦	12+ 5♣/10-11 2♦
	2♠	12+ 5♠	3♥/♠	14+ 6♥/♠
	2NT	14-15 Bal	3NT	16+ Bal
2♥/♠	2NT	14-15 Bal	3NT	16+ Bal
	3♣/♦	12+ 5♣/♦	4♣/♦	6+♣/♦
	3♥/♠	12+ 2♥/♠	4♥/♠	Game signoff
2NT	3♣	Stayman	4♣	
	3♦	transfer ♥	4♦	
	3♥	transfer ♠	4♥	
	3♠	♣/♦	4♠	
	3NT	signoff	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦

3♥/3♠

4♣

4♦

4♥

4♠

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl Over NT interference

Other uses Over weak 2 bids

Take out of 4 level pre-empts 4♣/4♦

4♥

4♠

## OTHER NOTES

## BASIC RESPONSES

Jump raises - minors limit  forcing  other Strong

Jump raises - majors limit  forcing  other Weak

Jump shifts after minor opening Strong

Jump shifts after major opening Weak

Responses to strong 2 suit opening Negative Double

Responses to 2NT opening Staymen & Transfers

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  other

Four or more with an honour 4th highest  attitude

3rd/5th  other

From 4 small 2nd highest  other

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

other Ace Attitude, King Count

Signal on declarer's lead Reverse Count

Discards McKenney  high encourage  low encourage

odd/even  other

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  other

4♣ Gerber  when? Minor Suit Key Card (Minor or NT sequence)

Other Conventions

Modified Blue Club (ELU), Splinters, Key C:Minor Suit Key Card



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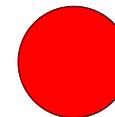
## STANDARD SYSTEM CARD

Names: Nic Match Jane Reynolds

ABF Nos: 549584 666701

Basic System: Standard American with Optimal two's

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+♣,11+ HCP 1♦ 3+♦,11+ HCP 1♥ 5+♥,11+ HCP 1♠ 5+♠,11+ HCP

1 NT 15 - 18 may contain 5 card major

2♣ Stayman: simple  extended  other Lavings

transfers 2♦ Hearts 2♥ Spades 2♠ Clubs

2 NT Diamonds other

2♣ 23+/Gameforce

2♦ 6♥ or 5,5 in ♣ & ♦ or ♣ & ♠ 6-10 HCP

2♥ 6♠ or 5,5 in ♥ & ♣ or ♥ & ♦ 6-10 HCP

2♠ 6♣ (2 of top 3 honours) or 5,5 in ♠ & ♥ or ♠ & ♦ 6-10 HCP

2 NT 21-22 HCP's flat

3 NT Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

None

## COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♠

Jump overcalls Weak Unusual NT ELU

1NT overcall (immediate) 15-18 (re-opening) 12-14

Immed cue of minor ELU

Immed cue of major ELU

Over opponent's 1NT (weak) Dont

Over opponent's 1NT (strong) Dont

Over weak twos T/O Doubles, Lebensohl

Over opening threes T/O Doubles

## RESPONSES TO OPENING BIDS

		Describe strength, minimum length or specific meaning	
1♣	1♦	4+♦, 6+ HCP	2NT 10-12 HCP flat
	1♥/♠	4+♥/♠, 6+ HCP	3♣
	1NT	6-10 HCP, flat (Deny's 4♥/4♠)	3♦
	2♣	4+♣, 6+ HCP (Deny's 4♥/4♠)	3♥
	2♦	5+♦, HCP	3♠
	2♥	5+♥, 6-10 HCP	3NT 12-14 HCP, flat
	2♠	5+♠, 6-10 HCP	4 bids
1♦	1♥/♠	4+♥/♠, 6+HCP	3♣ 6+♣, 6-10 HCP
	1NT	6-10 HCP, flat	3♦
	2♣	4+♣, 10+ HCP	3♥
	2♦	4+♦, 6-10 HCP	3♠
	2♥	5+♥, 6-10	3NT 12-14 HCP, flat
	2♠	5+♠, 6-10	4♦ Game Force, Key Card Ask
	2NT	10-12 HCP, flat	4 Other To Play
1♥/♠	1NT	6-10, flat	3♣ 6+♣, 6-10 HCP
	2♣	4+♣, 10+ HCP	3♦ 6+♦, 6-10 HCP
	2♦	4+♦, 10+ HCP	3♥/♠ 4+♥/♠, 6-10 HCP
	2♥/♠	3+♥/♠, 6-10 HCP	3NT 12-14 HCP, flat
	2NT	Limit Raise	4♣/♦ Game Force (Splinter)
2♣	2♦	Negative	2♥/♠ 8+ HCP natural
	other		
2♦	2♥	Pass or Correct	3♣/♦ Pass or Correct
	2♠	Pass or Correct	3♥/♠ Pass or Correct
	2NT	Strong Relay (10+ HCP)	3NT Pass or Correct
2♥/♠	2NT	Strong relay (10+ HCP)	3NT Pass or Correct
	3♣/♦	Pass or Correct	4♣/♦ Pass or Correct
	3♥/♠	Pass of Correct	4♥/♠ Pass or Correct
2NT	3♣	Stayman	4♣ Minor Suit Key Card
	3♦	Transfer to ♥ (5+♥)	4♦ Minor Suit Key Card
	3♥	Transfer to ♠ (5+♠)	4♥ To Play
	3♠		4♠ To Play
	3NT	4-8 HCP, flat	other -

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦

3♥/3♠

4♣

4♦

4♥

4♠

Minor suit Key Card

Minor duit Key Card

To Play

To Play

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Asking for Stopper  Game force

NT Checkback  Priorities

Defence to 3NT opening Natural

Defence to opening Two's: Multi 2♦ Negative Double of long suit

RCO style 2-s

Other 2-s

Defence to strong ♣ Optimal 2's and Natural

Lebensohl Over NT interference  Double of a Weak two

Other uses

Take out of 4 level pre-empts 4♣/4♦

4♥

4♠

## OTHER NOTES