

BASIC RESPONSES

Jump raises - minors limit forcing other inverted
 Jump raises - majors limit forcing other
 Jump shifts after minor opening Mini Mega Maxi style splinters
 Jump shifts after major opening Mini Mega Maxi style splinters
 Responses to strong 2 suit opening 2♦ < 2 Controls most others natural and +ve
 Responses to 2NT opening 3♣ puppet stayman 3♦ -> ♥, 3♥ -> ♠, 3♠ = 5♠/4♥

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other A for Count K for Attitude
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other count
 Signal on declarer's lead count
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 1430
 4♣ Gerber when?
 Other Conventions

Witch
 1st/2nd round cues
 FSJ in competition
 cue raises often including 2NT in competition



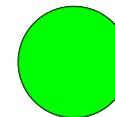
©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20



AUSTRALIAN BRIDGE FEDERATION
 INCORPORATED ©

STANDARD SYSTEM CARD

Names: Matt and Christy Christy and Matt
 ABF Nos:
 Basic System: Acol
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+ 10+ 1♦ 4+ 10+ 1♥ (4)5+ 10+ 1♠ 5+ 10+
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other Keri
 transfers 2♦ -> 2♥ 2♥ -> 2♠ 2♠ RP/mss
 2 NT other 3 (suit) shows splinter in suit above
 2♣ Game force any
 2♦ 4+ ♦/ 4+ ♠ less than opening hand, obeying rule of 15
 2♥ 4+ ♥/ 4+ ♠ less than opening hand, obeying rule of 15
 2♠ 5+ ♠ less than opening hand, obeying rule of 15
 2 NT 20-22 Semi-Balanced may contain 5card major
 3 NT 1st/2nd Gambling ANY suit 3rd/4th to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠
 Jump overcalls weak Unusual NT Lowest Unbids
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor ♠'s + another
 Immed cue of major other major + minor
 Over opponent's 1NT (weak) Asptro (X = penalties approx 16+)
 Over opponent's 1NT (strong) Asptro (X = good single suited hand, 2M average SSH)
 Over weak twos X + Lebensohl
 Over opening threes X = t/o

RESPONSES TO OPENING BIDS

		Describe strength, minimum length or specific meaning	
1♣	1♦	natural forcing	2NT 12+ 5+ ♣
	1♥/♠	natural forcing	3♣ 4-9 (4)5+ card support
	1NT	8-10 no 4 card major	3♦ gf splinter
	2♣	10+ (4)5+ card support	3♥ gf splinter
	2♦	invitational or slam try splinter	3♠ gf splinter
	2♥	invitational or slam try splinter	3NT to play
	2♠	invitational or slam try splinter	4 bids 4M to play 4m pre-emptive
1♦	1♥/♠	natural forcing	3♣ invitational or slam try splinter
	1NT	6-9 no 4 card major	3♦ 4-9 4+ card support
	2♣	natural forcing	3♥ gf splinter
	2♦	10+ 4+ card support	3♠ gf splinter
	2♥	invitational or slam try splinter	3NT to play
	2♠	invitational or slam try splinter	4♦ pre-emptive
	2NT	12+ 5+ ♦	4 Other 4♣ = gf splinter 4M to play
1♥/♠	1NT	6-9 no 3 card support	3♣ invitational or slam try splinter
	2♣	natural forcing	3♦ invitational or slam try splinter
	2♦	natural forcing	3♥/♠ limit raise
	2♥/♠	5-8 3+ card support	3NT 12-15 balanced raise
	2NT	12+ 4+ card support	4♣/♦ gf splinter
2♣	2♦	0-1 controls	2♥/♠ natural +ve
	other	(3♥/♠ = KQJxxx(x) in suit 3NT = KQJxxxx in a minor) no outside controls	
2♦	2♥	nfn	3♣/♦ nfn
	2♠	to play	3♥/♠ ♥ natural forcing ♠ to play
	2NT	enquiry	3NT to play
2♥/♠	2NT	Enquiry	3NT To play
	3♣/♦	nfn	4♣/♦ natural forcing
	3♥/♠	pre-emptive/to play	4♥/♠ To play
2NT	3♣	puppet stayman	4♣ natural slam try
	3♦	->♥	4♦ natural slam try
	3♥	->♠	4♥ 5+/5+ minors slam try
	3♠	5♣/4♥ forcing	4♠ 5+/5+ minors < slam try
	3NT	to play	other slam try/force

CONVENTIONS

Additional responses to 1NT

3♣/3♦	singleton or void in suit above one bid, no 5+cd major
3♥/3♠	singleton or void in suit above one bid, no 5+cd major
4♣	
4♦	5+/5+ ♥/♠ no slam interest
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities lowest unshown feature

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X = ♥ or ♠ overcall or 19+, 2♥ = 15-18bal

	2♠/NT = good ♣/♦ overcall
RCO style 2-s	X = 16+ second double T/O 3rd Double = Pen
	2NT = (15)16-18 Bal
Other 2-s	

Defence to strong ♣ X = Majors NT = Minors

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ x

4♥ x 4♠ x

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing other Pre-emptive
 Jump raises - majors limit forcing other Pre-emptive
 Jump shifts after minor opening maj: weak, <=7 HCP | min: criss-cross | dbl jump = splinter
 Jump shifts after major opening 2♠/2NT = bal raise | MMMM splinters | Swiss raises
 Responses to strong 2 suit opening AK control responses to 2♣
 Responses to 2NT opening Mod Puppet Stayman & transfers, 3♠ = minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other J, T or 9 shows 0/2 higher | A for count, K for att
 Four or more with an honour 4th highest attitude
 3rd/5th other 3rd from even, low from odd
 From 4 small 2nd highest other 1st or 3rd vs NT
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Primarily count, except low encourage on K leads
 Signal on declarer's lead Count (Reverse Smith Peters initially vs NT)
 Discards McKenney high encourage low encourage
 odd/even other Count
 Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB other 1430
 4♣ Gerber when? Over 1NT rebids & 1NT-2♠-2NT

Other Conventions

LM trump ask over 3-level preempts 4♠&4NT swap meanings when ♥ trumps
 3NT denies ♣ cue in some auctions (R)DOP1 to 5♦, DEPO 5♥+
 Piglet | Kokish | Short Suit Trials Cue Raises & FSJs in competition
 Transfers after 1min-1maj- 1NT Jump rebid at 2-level = minisplinter
 Leaping Michael's The Witch | Blackout | Bourke Relay



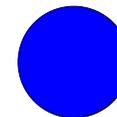
©ABF Marketing
 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816
 Copyright © BCC 6.3.20



AUSTRALIAN BRIDGE FEDERATION
 INCORPORATED ©

STANDARD SYSTEM CARD

Names: Daniel Geromboux Griff Ware
 ABF Nos: 566748 476791
 Basic System: ACOL overloaded with conventions
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+♣, 11+HCP 1♦ 4+♦, 11+HCP 1♥ 4+♥, 11+HCP 1♠ 5+♠, 11+HCP
 1 NT 11-14 may contain 5 card major
 2♣ Stayman: simple extended other Keri (forces 2♦)
 transfers 2♦ to ♥ 2♥ to ♠ 2♠ Range probe
 2 NT to ♣ other
 2♣ STRONG: Game force or 23+ balanced / semi-balanced
 2♦ 4+♦ and 4+♠, less than an opening hand
 2♥ 4+♥ and 4+♠, less than an opening hand
 2♠ 5+♠, less than an opening hand
 2 NT 20-22 balanced - may contain a 5 card major
 3 NT In 1st&2nd: 4-level minor preempt. In 3rd&4th: to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Over 1♣/♦: overcalls can be bad 4 card suit 6-14HCP. 1NT = T/O, 6-14HCP, X=15+.

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠
 Jump overcalls varies, see inside | unusual NT Meaning varies, see inside
 1NT overcall (immediate) varies, see inside | (re-opening) 11-14
 Immed cue of minor 1♣-2♣ = 5+♦, 4+♠, 0-2♥ | 1♦-2♦ = 5+♠, 4+♥, 0-2♣
 Immed cue of major Michael's: other maj & another, 5+/5+ weak/very strong
 Over opponent's 1NT (weak) Asptro (with X = penalties - normally 16+)
 Over opponent's 1NT (strong) Asptro (with X = good single suited hand)
 Over weak twos Take out doubles with Lebensohl
 Over opening threes Take out doubles

RESPONSES TO OPENING BIDS

		Describe strength, minimum length or specific meaning	
1♣	1♦	4+ cards, 6+HCP	2NT 10-12HCP, 3343
	1♥/♠	4+ cards, 6+HCP	3♣ 5+♣, <=6 HCP
	1NT	6-9HCP, often 3334	3♦ Splinter, slam try
	2♣	4+♣, 10+, no 5c major	3♥ Splinter, slam try
	2♦	5+♣, 6-9HCP	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3343
	2♠	6+♠, <8HCP	4 bids ♣=pre-empt, ♦=void, ♥/♠=nat
1♦	1♥/♠	4+cards, 6+HCP	3♣ 5+♦, 8-9HCP, no major
	1NT	6-9HCP, no major	3♦ 5+♦, <8HCP
	2♣	5+♣, 10+HCP	3♥ Splinter, slam try
	2♦	4+♦, 10+HCP, no 5c major	3♠ Splinter, slam try
	2♥	6+♥, <8HCP	3NT 13-15, 3334
	2♠	6+♠, <8HCP	4♦ Preemptive
	2NT	10-12HCP, 3334	4 Other ♣=splinter, ♥/♠=natural
1♥/♠	1NT	6-9HCP, denies ♠ over ♥	3♣ &2NT Splinter: <=6 or 7.5-9 losers
	2♣	4+cards, 10+HCP	3♦ Splinter <=6 or 7.5-9 losers
	2♦	4+cards, 10+HCP	3♥/♠ double raise=pre-emptive
	2♥/♠	6-9pts, normally 3 card support	3NT Splinter. LTC=6.5-7
	2NT	&2♠: Bal 4+support, 6-11/16+HCP	4♦ Swiss Raises
2♣	2♦	0-1 AK points, 0-7HCP	2♥/♠ 2/3 AK points
	other	2NT=0-1AK,8+HCP, 3♣♠=4-7AK, 3NT=any solid suit, 4-level=8+cd 1 loser suit	
2♦	2♥	Natural, non-forcing	3♠/♦ Natural, non-forcing
	2♠	To play	3♥/♠ Natural, forcing/To play
	2NT	Enquiry	3NT To play
2♥/♠	2NT	Enquiry	3NT To play
	3♠/♦	Natural, non-forcing	4♠/♦ Natural, forcing
	3♥/♠	Preemptive	4♥/♠ To play
2NT	3♣	Modified Puppet Stayman	4♣ Slam try in ♥
	3♦	Transfer to ♥	4♦ Slam try in ♠
	3♥	Transfer to ♠	4♥ To play
	3♠	Both minors	4♠ To play
	3NT	To play	other 4/5NT=quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Transfer splinters: shows a singleton or void in the suit above the bid s
3♥/3♠	Transfer splinters: denies a 5 card major. Tends to be a 3suited type h
4♣	Both majors (5+/5+), slam interest
4♦	Both majors (5+/5+), no slam interest
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits
 other (1min)-2NT shows a big 2-suiter anchored in the non-touching suit. In oth
 LUBS, weak or very strong

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Puppet & Transfer system

Defence to 3NT opening Gambling: 4♣=5+♥,4+♠. 4♦=4♥,5+♠

Defence to opening Two's: Multi 2♦ X=♥/♠ overcall or 19+, 2♥=15-18NT, 3♠/♦ = we

minor overcall. 2♣/2NT=good minor overcall

RCO style 2-s 1st X=16+HCP, next X=T/O

2NT ostensibly 16-18HCP balanced

Other 2-s X=T/O(with Leb) over 2's anchored in the suit bid, 2NT=16-18

Over strong 2♣/♦: X=majors, 2NT=minors, other=natural

Defence to strong ♣ X shows 16+HCP, other = Truscott. After a 1♦ negative respo

all calls=Truscott

Lebensohl Over NT interference Rubensohl: 3♣ asks for stopper

Other uses Lebensohl after our X of a weak 2, and in some competitive aucti

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

OTHER NOTES

Over opponent's 1 minor opening: The first 2 jumps show the suit bid and the suit abo
 5+/4+ in the lower/higher ranked suits respectively and 0-2 in the 4th suit and 6-14HC

1♥-2♠ is a balanced 4+cd support raise 6-11/16+HCP. 1♥-2NT is a splinter in ♠.

1♥/♠ - 2♠/2NT has a small possibility of containing a singleton ♦/♥.

1♥-3♠ and 1♠-3NT is a splinter in an unspecified suit with LTC=6.5-7

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening weak

Jump shifts after major opening weak

Responses to strong 2 suit opening

Responses to 2NT opening 3♣ = stayman, 3♦ = ♥, 3♥ = ♠

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other A = count K = attitude

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other or reverse count on A lead

Signal on declarer's lead reverse count

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 5♣ = 1/4, 5♦ = 0/3

4♣ Gerber when?

Other Conventions

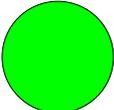


©ABF Marketing
PO Box 397
Fyshwick ACT 2609
Tel: 02 6239 2265
FAX: 02 6239 1816
Copyright © BCC 6.3.20



AUSTRALIAN BRIDGE FEDERATION
INCORPORATED ©

STANDARD SYSTEM CARD

Names: Anatoly Lightfoot Partner 

ABF Nos:

Basic System: Acol

Classification: Green Blue Red Yellow

OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 1♦ 4 1♥ 4 1♠ 5

1 NT 11-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ ->♥ 2♥ ->♠ 2♠ ->♣

2 NT invitational other 3♣>♦

2♣ Game force

2♦ Weak 6+D

2♥ Weak 6+H

2♠ Weak 6+S

2 NT 20-22 balanced

3 NT

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls weak Unusual NT Lower unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor 5+♠ 5+unbid suit

Immed cue of major 5+other major 5+minor

Over opponent's 1NT (weak) natural

Over opponent's 1NT (strong) natural

Over weak twos X = takeout

Over opening threes X = takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	6+	2NT	10-12 balanced
	1♥/♠	6+	3♣	invitational, 4+♣
	1NT	6-10	3♦	weak 7+♦
	2♣	6-9 4+♣	3♥	weak 7+♥
	2♦	weak 6♦	3♠	weak 7+♠
	2♥	weak 6♥	3NT	13-15 balanced
	2♠	weak 6♠	4 bids	4♣ = weak
<hr/>				
1♦	1♥/♠	6+	3♣	weak 7+♣
	1NT	6-10	3♦	invitational 4+♦
	2♣	11+	3♥	weak 7+♥
	2♦	6-9 4+♦	3♠	weak 7+♠
	2♥	weak 6+♥	3NT	13-15 balanced
	2♠	weak 6+♠	4♦	weak
	2NT	10-12 balanced	4 Other	
<hr/>				
1♥/♠	1NT	6-10	3♣	weak 7+♣
	2♣	11+	3♦	weak 7+♦
	2♦	11+	3♥/♠	invitational
	2♥/♠	6-9 3-4♥/♠	3NT	13-15 balanced
	2NT	Game-forcing, 4+♥/♠	4♣/♦	13+HCP 0-1♣/♦
<hr/>				
2♣	2♦	less than 2 AK controls	2♥/♠	5+ suit, 2+ AK controls
	other	2NT = 8+HCP 2+ AK controls, balanced		
<hr/>				
2♦	2♥	Forcing for one round	3♣/♦	Forcing for one round / weak
	2♠	Forcing for one round	3♥/♠	Weak 7+suit
	2NT	Strong inquiry	3NT	To play
<hr/>				
2♥/♠	2NT	Strong inquiry	3NT	To play
	3♣/♦	Forcing for one round	4♣/♦	Weak 7+suit
	3♥/♠	Weak	4♥/♠	To play
<hr/>				
2NT	3♣	Stayman	4♣	
	3♦	Transfer to ♥	4♦	
	3♥	Transfer to ♠	4♥	
	3♠	Both minors	4♠	
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 3♣ = transfer to ♦

3♥/3♠ Strong, natural, slam interest

4♣

4♦

4♥

4♠

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

KISS