

BASIC RESPONSES

Jump raises - minors limit forcing other 0-9, 5-card support
 Jump raises - majors limit forcing other 0-4, 4-card support
 Jump shifts after minor opening fit-showing jumps
 Jump shifts after major opening Bergen 3C/D, else fit-showing jumps
 Responses to strong 2 suit opening After 2C, 2D is 0-5, 2H 6+; 2S 3 controls, etc
 Responses to 2NT opening 3C enquiry; else pass-or-correct

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other A lead usually asks for count or unblock
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other may lead top in NT
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other also count, McKenney & odds/evens in special circumstances
 Signal on declarer's lead count
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse maybe reverse in trumps

CONVENTIONS

4NT: Blackwood RKCB other Exclusion RKB
 4♣ Gerber when? after 1NT opener, and RKCG after 1m 4m
 Other Conventions

Crowhurst enquiry Puppet Stayman over strong 2NT bids
 Inverted minors Long-suit trials
 Unassuming cue raise Swine over 1NTX
 Lebensohl Negative freebids to 2S
 Jacoby 2NT and Bergen over 1M Splinters, cues and Dopi



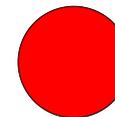
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STANDARD SYSTEM CARD

Names: Andrew Struik Brian Thorp
 ABF Nos: 530476 0160849
 Basic System: ACOL with 5-card majors
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+, 11-20 1♦ 3+, 11-20 1♥ 5+, 11-20 1♠ 5+, 11-20
 1NT 12-14 may contain 5 card major
 2♣ Stayman: simple extended other super-accept xfers
 transfers 2♦ H 2♥ S 2♠ C
 2NT D other 3m response to 1NT is invite
 2♣ 21-22 bal, or gameforce
 2♦ 23-24 bal, or 6-card major, 5-10
 2♥ 5-10, 5-5 in - majors or minors
 2♠ ditto - reds or blacks
 2NT ditto - pointies or roundies
 3NT Long solid minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Namyats 4m opening Neg. doubles may be off-shape
 RCO 2's Neg. freebids
 More penalty doubles than usual Uncommon defence to multi-2D

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls Weakish Unusual NT Minor-oriented, weak or strong
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Major-oriented, weak or strong
 Immed cue of major ditto
 Over opponent's 1NT (weak) Modified Pottage, usually 10-14; double is 15+
 Over opponent's 1NT (strong) ditto
 Over weak twos 2NT 15-18; X for takeout with Lebensohl
 Over opening threes similar

BASIC RESPONSES

Jump raises - minors limit forcing other
 Jump raises - majors limit forcing other
 Jump shifts after minor opening Weak
 Jump shifts after major opening Weak
 Responses to strong 2 suit opening 2♦/2♥ response to 2♣/2♦ pos or neg
 Responses to 2NT opening Baron and transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other A vs NT asks for unblock or count
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other
 Signal on declarer's lead natural count if given
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when?

Other Conventions

Blackout Negative free bids to 3♦
 DOPI / ROPI NF fit showing jumps by passed
 Long suit trials hand, after overcalls, after t/o x
 Mini/maxi splinters by opponents
 Lebensohl



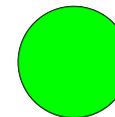
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STANDARD SYSTEM CARD

Names: Gytis Danta Elizabeth Havas
 ABF Nos: 294616 157351
 Basic System: Standard
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 4 (3) 1♦ 4 1♥ 4 1♠ 4
 1 NT 15 - 18 may contain 5 card major
 2♣ Stayman: simple extended other Lavings
 transfers 2♦ 2♥ 2♥ 2♠ 2♠ 3♣
 2 NT 3♦ other 3 level bids show singleton
 2♠ 23 - 24 bal/ 8+ playing tricks
 2♦ Game force
 2♥ 6 - 10hcp 6 card suit
 2♠ 6 - 10hcp 6 card suit
 2 NT 21 - 22 bal
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Non forcing bids to 3♦ after an
 overcall

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls Weak Unusual NT 2 lower suits
 1NT overcall (immediate) 15 - 18 (re-opening) 11 - 14
 Immed cue of minor Spades and another
 Immed cue of major Higher and another
 Over opponent's 1NT (weak) Pottage
 Over opponent's 1NT (strong) Pottage
 Over weak twos x
 Over opening threes x

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ 6+hcp	2NT 12 - 14 bal
	1♥/♠	4+ 6+hcp	3♣ GF
	1NT	6 -10	3♦ splinter
	2♣	6 -10	3♥ splinter
	2♦	weak	3♠ splinter
	2♥	weak	3NT 15 - 16
	2♠	weak	4 bids 4 M to play
<hr/>			
1♦	1♥/♠	4+ 6+hcp	3♣ weak
	1NT	6 -10	3♦ GF
	2♣	4+ 10+ hcp	3♥ splinter
	2♦	6 -10	3♠ splinter
	2♥	weak	3NT 15 - 16 bal
	2♠	weak	4♦
	2NT	12 - 14 bal	4 Other 4 M to play
<hr/>			
1♥/♠	1NT	6 -10	3♣ weak
	2♣	4+ 10+ hcp	3♦ weak
	2♦	4+ 10+ hcp	3♥/♠ GF
	2♥/♠	6 -10	3NT 15 - 16 bal
	2NT	12 - 14 bal	4♣/♦ splinter 1h-4s to play
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2♣	2♦	neg or waiting	2♥/♠ 5+ positive
	other		
<hr/>			
2♦	2♥	neg or waiting	3♣/♦ 5+ positive
	2♠	5+ positive	3♥/♠ positive
	2NT	positive	3NT
<hr/>			
2♥/♠	2NT	Ogust	3NT to play
	3♣/♦	Natural fcing	4♣/♦ splinters
	3♥/♠	Preemptive	4♥/♠ to play
<hr/>			
2NT	3♣	Baron	4♣ natural and strong
	3♦	transfer to ♥	4♦ natural and strong
	3♥	transfer to ♠	4♥ to play
	3♠	5♣ and 4♥	4♠ to play
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣/3♦ singleton

3♥/3♠ singleton

4♣ transfer to ♥

4♦ transfer to ♠

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

longer minor

Defence to opening Two's: Multi 2♦ x = 16+, 2NT = 2 suiter

RCO style 2-s x = 16+, 2NT = 2 suiter

Other 2-s

Defence to strong ♣

Pottage

Lebensohl

Over NT interference

Other uses After t/o x of weak 2, after 2nd t/o x

Take out of 4 level pre-empts

4♣/4♦ x

4♥ x

4♠ 4NT

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening 3-7, 6+ card suit

Jump shifts after major opening 3-7, 6+ card suit

Responses to strong 2 suit opening 2NT forcing

Responses to 2NT opening 3C forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other REO Count. Usually Odd card = Odd No, Even card = Even No

Signal on declarer's lead REO Count

Discards McKenney high encourage low encourage

odd/even other Odds/Evens suit preference signal

Count natural reverse REO Count

CONVENTIONS

4NT: Blackwood RKCB other '69 RKCB

4♣ Gerber when? Never

Other Conventions

Wide range NT rebids with Crowhurst 2/3C Lavings continuations after 1NT O/C

Herbert Negatives in response to T/O X Puppet Stayman after 2NT O/C or rebids

DOPE

Splinters by responder

McCance Trump cues



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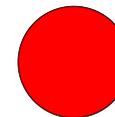
STANDARD SYSTEM CARD

Names: ROSS CRICHTON PETER GRANT

ABF Nos: 155837 156957

Basic System: ACOL

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4(3), 11+ 1♦ 4, 11+ 1♥ 4, 11+ 1♠ 5, 11+

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ Transfer to 2H 2♥ Transfer to 2S 2♠ Baron

2 NT Transfer to 3C other 3C: Transfer to 3D

2♠ 8+ PT in any suit, or 21-22, 25-26 etc Balanced

2♦ Weak 2 in H, or 5:5 in H/Minor (Weak or Strong), or 23-24 etc Balanced

2♥ Weak 2 in S, or 5:5 in S/Minor (Weak or Strong), or any 4441, 18+ HCP

2♠ Weak/Strong 5:5 in Minors

2 NT Weak/Strong 5:5 in Majors

3 NT Minor suit preempt (Equivalent to 4C/D)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3NT (see above)

4C/D openings are transfer to H/S (Stronger than direct 4H/S)

Over opp strong C, X is a transfer to D

COMPETITIVE BIDDING

Negative doubles through 4D Responsive doubles through 4D

Jump overcalls Intermediate Unusual NT Modified Michaels

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor Other Minor and Major

Immed cue of major Other Major and Minor

Over opponent's 1NT (weak) Canape Transfers

Over opponent's 1NT (strong) Canape Transfers

Over weak twos X = T/O, with Lebensohl continuations

Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+ suit, 5+ HCP	2NT	10-12 or 16+, club support
	1♥/♠	4+ suit, 5+ HCP	3♣	8-9 HCP, 5+, 4+ clubs
	1NT	5-9 (10) HCP, denies 4H/S	3♦	Splinter. Not A or K
	2♣	5-8 HCP, denies 4H/S	3♥	Splinter, as above
	2♦	3-7, 6+ card suit	3♠	Splinter, as above
	2♥	3-7, 6+ card suit	3NT	13-15 HCP, C support
	2♠	3-7, 6+ card suit	4 bids	4C preemptive, 4H/S to play
1♦	1♥/♠	4+ suit, 5+ HCP	3♣	3-7, 6+ card suit
	1NT	5-9 (10), denies 4H/S	3♦	8-9 HCP, 4+D support
	2♣	4+ suit, 10+ HCP	3♥	Splinter
	2♦	5-8 HCP, denies 4H/S	3♠	Splinter
	2♥	3-7, 6+ card suit	3NT	13-15 HCP, 4+ D
	2♠	3-7, 6+ card suit	4♦	Preemptive
	2NT	10-12 or 16+, 4+ D	4 other	4C Splinter, 4H/S to play
1♥/♠	1NT	5-9 (10), No primary support	3♣	3-7, 6+ card suit
	2♣	4+ suit, 10+ HCP	3♦	3-7, 6+ card suit
	2♦	4+ suit, 10+ HCP	3♥/♠	8-9, H/S support
	2♥/♠	5-8, 3+ support	3NT	13-15, H/S support
	2NT	10-12 or 16+, primary support	4♣/♦	Splinter
2♣	2♦	Negative	2♥/♠	5+ suit, Positive response
	other	2NT. Positive, No 5+ suit, Unlimited HCP. 3D 5+ suit Positive		
2♦	2♥	To play	3♣/♦	3C, P/C. [3D Not defined]
	2♠	Forcing	3♥/♠	3H invitational
	2NT	Not defined	3NT	To play
2♥/♠	2NT	Forcing clarification	3NT	To play
	3♣/♦	3C Pass or Correct [3D, nd]	4♣/♦	Not defined
	3♥/♠	3S Invitational	4♥/♠	To play
2NT	3♣	Forcing clarification	4♣	Not defined
	3♦	Not defined	4♦	Not defined
	3♥	To play	4♥	To Play
	3♠	To play	4♠	To Play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3C transfer to 3D. 3D = 6 card suit with 2/3 top honours
3♥/3♠	6 card suit, about 10 HCP, 2/3 top honours
4♣	Transfer to 4H
4♦	Transfer to 4S
4♥	To Play
4♠	To Play

Unusual NT: minors other suits lower 2 unbid suits
 other Modified Michaels in conjunction with cue.

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening T/O X

Defence to opening Two's: Multi 2♦ 2NT (15-18) balanced, X = 16+ unbalanced

RCO style 2-s 2NT (15-18) balanced, X = 16+ unbalanced

Other 2-s Discussed at Table

Defence to strong ♣ Canape Transfers

Lebensohl Over NT interference

Other uses In response to T/O X of OPP weak 2 bids

Take out of 4 level pre-empts 4♣/4♦ T/O X

4♥ T/O oriented 4♠ T/O X oriented

OTHER NOTES

Wide range (15-18) 1NT rebid, with Crowhurst extensions

Herbert Negatives (next suit <8HCP) in response to first round T/O X

Lavings 2C continuations after 1NT overcall

Puppet Stayman continuations after 2NT overcalls, or 21+ NT rebids

McCance Trump cues

Canape defence to OPP 1NT openings