

BASIC RESPONSES

Jump raises - minors limit forcing other Weak

Jump raises - majors limit forcing other

Jump shifts after minor opening Weak 0-5 (6+)

Jump shifts after major opening Weak 0-5 (6+)

Responses to strong 2 suit opening 2C-2D positive 2C-2H negative 2C-2S pos (5+)

Responses to 2NT opening Best minor

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other Odds and Evens

From 4 small 2nd highest other Revolving odds and Evens

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage Revolving odds and evens other

Signal on declarer's lead

Discards McKenney high encourage low encourage

odd/even other Even cards revolve

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other

4♣ Gerber when? After NT opening/rebid CRO

Other Conventions

Lebensohl Limited Inverted Minors

TOM Jacoby 2NT

2 way Drury 4NT opening=Specific Ace Ask

NAMYATS Puppet Stayman after 2D-2NT rebid

Weak Jump Shifts 1Minor-1Major-Support-2NT=strength ask



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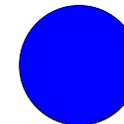
STANDARD SYSTEM CARD

Names: Lois Steinwedel Kathy Johnson

ABF Nos: 225411 97586

Basic System: ACOL with 5 CARD Majors

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 11-19 (3) 1♦ 11-19 (3) 1♥ 11-19 (5) 1♣ 11-19 (5)

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other Pseudo

transfer 2♦ 2H 2♥ 2S 2♠ Club inquiry

2 NT Diamond Inquiry other

2♣ Game Force

2♦ Weak 2 in Spades/Hearts or 20-21 (any shape)

2♥ Hearts + Another (6-10) 5/5

2♠ Spades + Minor (6-10) 5/5

2 NT Both Minors (6-10) 5/5

3 NT Gambling (Denies outside Ace or King)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

NAMYATS (4C= Hearts, 4D=Spades) 8 tricks After 2D-2NT all 4 level rebids significant

Weak jump shifts (to 3 level) 4C/4D = RKCB when searching

Limited Inverted Minor for Minor Suit slams

COMPETITIVE BIDDING

Negative doubles through 2S Responsive doubles through 2S

Jump overcalls Variable Unusual NT Minors

1NT overcall (immediate) Variable (re-opening) 8-13

Immed cue of minor Both Majors 5/5

Immed cue of major Other Major + Minor 5/5

Over opponent's 1NT (weak) Hamilton

Over opponent's 1NT (strong) Hamilton

Over weak twos X=takeout 2NT=15-18

Over opening threes X=takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	5 points (3+ but usually 5)	2NT 11 points
	1♥♠	5 points (4+)	3♣ weak (5+)
	1NT	5-8	3♦
	2♣	9-10 (May not be a fit)	3♥
	2♦	0-5 (6+)	3♠
	2♥	0-5 (6+)	3NT 12-14 (denies 4 card Major)
	2♠	0-5 (6+)	4 bids
1♦	1♥♠	5 points (4+)	3♣ 0-5 (6+)
	1NT	5-8	3♦ weak (5+)
	2♣	9+ (5+)	3♥
	2♦	9-10 (May not be a fit)	3♠
	2♥	0-5 (6+)	3NT 12-14 (denies 4 card Major)
	2♠	0-5 (6+)	4♦
	2NT	11 points	4 Other
1♥♠	1NT	5-9	3♣ 0-5 (6+)
	2♣	9+ (4+)	3♦ 0-5 (6+)
	2♦	9+ (4+)	3♥♠ Limit (3+)
	2♥♠	5-9 (3+)	3NT 12-15 (to play)
	2NT	12+ (3+)	4♣♦ splinters
2♣	2♦	Positive (6+ points)	2♥♠ 2H <6 2S= positive (6+ pts) (5+)
	other		
2♦	2♥	Non Forcing	3♣♦ To Play
	2♠	Competitive in Hearts	3♥♠
	2NT	12+ Game interest	3NT
2♥♠	2NT	12+ Game interest	3NT To Play
	3♣♦	Non forcing	4♣♦
	3♥♠	Pre-emptive	4♥♠ To Play
2NT	3♣	To Play	4♣ RKCB agree Clubs
	3♦	To Play	4♦ RKCB agree Diamonds
	3♥	To Play	4♥ To Play
	3♠	To Play	4♠ To Play
	3NT	To Play	other

CONVENTIONS

Additional responses to 1NT

3♣3♦ Slam interest

3♥3♠ Slam interest

4♣ Ace Ask CRO responses

4♦

4♥ To Play

4♠ To Play

Unusual NT: minors other suits lower 2 unbid suits
 other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening 4C takeout 4D Stronger takeout

Defence to opening 2-s: Multi First position X=16+ Fourth Position X=12+

RCO style 2-s

Other 2-s X=takeout Lebensohl response if <8

Defence to strong ♣ X=Majors iNT=Minors

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♣♦ X=Majors

4♥ Optional X 4♠ X=Penalty 4NT=Takeout

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing other 10-11
 Jump raises - majors limit forcing other 10-11
 Jump shifts after minor opening WEAK - 6 CARD SUIT
 Jump shifts after major opening FIT SHOWING JUMP
 Responses to strong 2 suit opening NSU NEGATIVE LESS THAN A&K
 Responses to 2NT opening BID BEST MINOR

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other
 Signal on declarer's lead
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when?

Other Conventions

TRUSCOTT	DOPI/ROPI
SPLINTERS	MICHAELS - VARIATION
OGUST	SUPPORT X'S & XX'S
LEBENSOHL	4TH SUIT FORCING TO GAME
JACOBY	



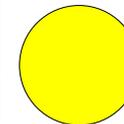
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STANDARD SYSTEM CARD

Names: JACQUI LUND BEV STACEY
 ABF Nos: 484849
 Basic System: STANDARD AMERICAN
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 3+ 11+ HCP 1♦ 3+ 11+ HCP 1♥ 5+ 11+ HCP 1♣ 5+ 11+ HCP
 1 NT 15-18 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ 2H 2♥ 2S 2♠ 3C
 2 NT 3D other SUPER ACCEPT / SUPER REJECT
 2♣ 8 PLAYING TRICKS / 21-22 BAL
 2♦ GAME FORCE / 23-24 BAL
 2♥ 6+ H 6-10 HCP
 2♠ 6+ S 6-10 HCP
 2 NT 5/5 MINORS WEAK
 3 NT GAMBLING

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 2S Responsive doubles through 2S
 Jump overcalls WEAK Unusual NT 2 SUITS SAME RANK
 1NT overcall (immediate) 15-18 (re-opening) 11-15
 Immed cue of minor OTHER MINOR + A MAJOR 5/5
 Immed cue of major OTHER MAJOR + A MINOR 5/5
 Over opponent's 1NT (weak) POTTAGE
 Over opponent's 1NT (strong) POTTAGE
 Over weak twos X
 Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+ CARDS 6+ HCP	2NT	5 CLUBS 12+ HCP
	1♥♠	4+ CARDS 6+ HCP	3♣	5 CLUBS 10-11 HCP
	1NT	6-9 HCP NO 4 CARD MAJOR	3♦	-
	2♣	6-9 HCP CLUB SUPPORT	3♥	-
	2♦	-	3♠	-
	2♥	WEAK 6+ CARDS	3NT	16-18
	2♠	WEAK 6+ CARDS	4 bids	-
1♦	1♥♠	4+ CARDS 6+ HCP	3♣	-
	1NT	6-9 HCP	3♦	LIMIT
	2♣	10+ HCP 4+ CARDS	3♥	-
	2♦	6-9 HCP 4+ CARDS	3♠	-
	2♥	WEAK 6+ CARDS	3NT	16-18
	2♠	WEAK 6+ CARDS	4♦	-
	2NT	5 DIAMONDS 12+ HCP	4 Other	-
1♥♠	1NT	6-9 HCP 3 MAJOR	3♣	FIT SHOWING WITH 3+ MAJOR
	2♣	10+ HCP 4+ CARDS	3♦	FIT SHOWING WITH 3+ MAJOR
	2♦	10+ HCP 4+ CARDS	3♥♠	10-11 HCP 3+ CARDS
	2♥♠	6-9 HCP 3+ CARDS	3NT	16-18
	2NT	JACOBY	4♠♦	SPLINTER
2♣	2♦	NEG LESS THAN A&K	2♥♠	5+ CARD SUIT, A&K
	other	2NT - A & K NO 5 CARD SUIT		
2♦	2♥	NEG LESS THAN A&K	3♠♦	5+ CARD SUIT, A&K
	2♠	5+ CARD SUIT, A&K	3♥♠	5+ CARD SUIT, A&K
	2NT	A & K NO 5 CARD SUIT	3NT	-
2♥♠	2NT	OGUST	3NT	TO PLAY
	3♠♦	5 CARD SUIT FORCING	4♠♦	SPLINTER
	3♥♠	PREEMPTIVE	4♥♠	TO PLAY
2NT	3♣	BETTER MINOR	4♣	-
	3♦	BETTER MINOR	4♦	-
	3♥	6 CARD SUIT TO PLAY	4♥	-
	3♠	6 CARD SUIT TO PLAY	4♠	-
	3NT	TO PLAY	other	-

CONVENTIONS

Additional responses to 1NT

3♣3♦ SLAM INTEREST

3♥3♠ SLAM INTEREST

4♣ -

4♦ -

4♥ TO PLAY

4♠ TO PLAY

Unusual NT: minors other suits lower 2 unbid suits

other 2 SUITS OF SAME RANK

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening X = MAJORS

Defence to opening 2-s: Multi X = 16+ NO SUIT

2NT = 16-18 GOOD MAJORS

RCO style 2-s

Other 2-s

Defence to strong ♣ X = CLUB SUIT, 1D = BOTH MAJORS

1H = H + MINOR, 1S = S+ MINOR, 1NT = MINORS

Lebensohl Over NT interference

Other uses

Take out of 4 level pre-empts 4♠♦ X

4♥ X 4♣ 4NT

OTHER NOTES

BASIC RESPONSES

Jump raises - minors limit forcing other
 Jump raises - majors limit forcing other
 Jump shifts after minor opening Strong
 Jump shifts after major opening Strong
 Responses to strong 2 suit opening 2D = Waiting/Neg, 2NT=2nd neg
 Responses to 2NT opening Puppet stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other Suit preference when not attitude
 Signal on declarer's lead
 Discards McKenney high encourage low encourage
 odd/even other
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? Only over NT

Other Conventions

Splinters	TOM
4th Suit Forcing	Lebensohl
Truscott	Blackout
Jacoby	
Support X & XX	



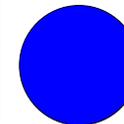
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STANDARD SYSTEM CARD

Names: **Toni Bardon** **Sandy Johnson**
 ABF Nos: **Queensland** **Queensland**
 Basic System: **Standard American**
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 3 - 12+ 1♦ 3 - 12+ 1♥ 5 - 12+ 5 - 12+
 1 NT 15-17 may contain
 2♣ Stayman: simple extended other Pseudo
 transfers 2♦ ->♥ 2♥ ->♠ 2♠ ->♣
 2 NT ->♦ Super accepts
 2♣ Game Force unless rebid 2NT
 2♦ Flannery 5/6♥ 4♠ 11-15pts
 2♥ 6♥ & 6-10pts with Ogust
 2♠ 6♠ & 6-10pts with Ogust
 2 NT 20-22
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Super accept in another suit after transfer to major shows no values in that suit. NT response shows 4 of major but no top honour.

COMPETITIVE BIDDING

Negative doubles through 3S Responsive doubles through 3S
 Jump overcalls Weak Unusual NT Minors or majors
 1NT overcall (immediate) 15-18 (re-opening) 9-12
 Immed cue of minor Other minor & a major
 Immed cue of major Other major & a minor
 Over opponent's 1NT (weak) Pottage
 Over opponent's 1NT (strong) Pottage
 Over weak twos X
 Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	Natural, 5+pts	2NT Jacoby
	1♥♠	"	3♣ Limit
	1NT	8-10	3♦ Splinter
	2♣	6-10, 5 cards	3♥ "
	2♦	Strong	3♠ "
	2♥	"	3NT to play
	2♠	"	4 bids 4♦= Splinter
1♦	1♥♠	Natural, 5+pts	3♣ Strong
	1NT	6-10	3♦ Limit
	2♣	10+	3♥ Splinter
	2♦	6-10	3♠ "
	2♥	Strong	3NT to play
	2♠	"	4♦ Pre-emptive
	2NT	Jacoby	4 Other 4♠= Splinter
1♥♠	1NT	6-10	3♣ Strong
	2♣	Natural, 10+	3♦ "
	2♦	" 10+	3♥♠ Limit
	2♥♠	" 6-10	3NT to play
	2NT	Jacoby	4♦♠ Splinter
2♣	2♦	Waiting/Negative	2♥♠ 5+cards, 2tricks, A+K
	other		
2♦	2♥	to play	3♠♦ to play
	2♠	to play	3♥♠ Invitational
	2NT	Asking	3NT to play
2♥♠	2NT	Ogust	3NT to play
	3♠♦	to play	4♠♦ Splinter
	3♥♠	Invitational	4♥♠ to play
2NT	3♣	Puppet stayman	4♠ Natural, slam interest
	3♦	transfer	4♦ "
	3♥	"	4♥
	3♠	5♠ & 4♥	4♠
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	Slam interest
3♥3♠	"
4♣	
4♦	
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other Minors after major suit opening

Majors after minor suit opening

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening

Defence to opening 2-s: Multi X = 16+pts

2NT = 16-18 with good stops in majors

RCO style 2-s X

Other 2-s X

Defence to strong ♣ X = Majors

1NT = Minors

Lebensohl Over NT interference

Other uses Over partners X of a pre-empt

Take out of 4 level pre-empts 4♠♦ X

4♥ opt X 4♠ 4NT

OTHER NOTES

Jump to game in major - to play

Over 2NT for minors: 3♠= Major t/o ♥pref

3♦= Major t/o ♠pref